

y3yerpp1c

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1 stack implement using singly linked list

2 add at begining

in this head will be last added element

```
[6]: class node:
    def __init__(self,data):
        self.data=data
        self.next=None
class stack:
    def __init__(self):
        self.head=None
    def isempty(self):
        if (self.head==None):
            return True
        else:
            return False
    def push(self,data):
        if (self.head==None):
            self.head=node(data)
        else:
            newnode=node(data)
            newnode.next=self.head #####
            self.head=newnode

    def pop(self):
        if (self.isempty()):
            return None
        else:
            poppednode=self.head           #for pop data
            self.head=self.head.next       #for make new head
            poppednode.next=None           #for pop next of popped element
            return poppednode.data
    def peek(self):
        if (self.isempty()):
            return None
        else:
```

```

        return self.head.data
    def display(self):
        iternode=self.head
        if (self.isempty()):
            print("underflow")
        else:
            while(iternode!=None):
                print(iternode.data,"--->",end=" ")
                iternode=iternode.next
            return

mystack=stack()
mystack.push(10)
mystack.push(20)
mystack.push(30)
mystack.push(40)
mystack.display()
print("\nTop element is ",mystack.peek())
mystack.pop()
mystack.display()
print("\nTop element is ",mystack.peek())

```

```

40 ---> 30 ---> 20 ---> 10 --->
Top element is  40
30 ---> 20 ---> 10 --->
Top element is  30

```

[]:

2.1 add at end

in this head will be first element

```

[2]: ## not completed

#stack implementation using linedlist(ending)
class node:
    def __init__(self,data):
        self.data=data
        self.next=None
class stack:
    def __init__(self):
        self.head=None
    def isempty(self):
        if(self.head==None):

```

```

        return True
    else:
        return False
def push(self,data):
    if(self.head==None):
        self.head=node(data)
    else:
        newnode=node(data)
        self.head.next=newnode
        #newnode.next=self.head
        newnode.next=None
        temp=newnode
        return

def pop(self):
    temp=self.head
    if self.isempty():
        return None
    else:
        poppednode=self.head
        self.head=temp
        poppednode.next=None
        return poppednode.data
def display(self):
    iternode=self.head
    if self.isempty():
        print("underrflow")
    else:
        while(iternode!=None):
            print(iternode.data,"--->",end=" ")
            iternode=iternode.next
        return

mystack=stack()
mystack.push(11)
mystack.push(22)
mystack.push(33)
mystack.push(44)

mystack.display()

```

11 ---> 44 --->

3 stack using doubly linked list

[3]: *#stack implementation using Doublylinkedlist*

```
class node:
    def __init__(self,data):
        self.data=data
        self.previous=None
        self.next=None
class stack:
    def __init__(self):
        self.head=None
    def isempty(self):
        if self.head==None:
            return True
        else:
            return False
    def push(self,data):
        if self.head==None:
            self.head=node(data)
        else:
            newnode=node(data)
            self.head.prev=newnode
            newnode.next=self.head
            self.head=newnode
    def pop(self):
        if self.isempty():
            return None
        elif self.head.next is None:
            temp=self.head.data
            self.head=None
            return temp
        else:
            temp=self.head.data
            self.head=self.head.next
            self.head.previous=None
            return temp
    def peek(self):
        if self.isempty():
            return None
        else:
            return self.head.data
    def display(self):
        iternode=self.head
        if self.isempty():
            print("Underflow")
        else:
```

```

        while(iternode!=None):
            print(iternode.data,"-->",end=" ")
            iternode=iternode.next
        return
mystack=stack()
mystack.push(10)
mystack.push(20)
mystack.push(30)
mystack.push(40)
mystack.display()
print("\nTop element is",mystack.peek())
mystack.pop()
mystack.pop()
mystack.display()
print("\nTop element is",mystack.peek())

```

```

40 --> 30 --> 20 --> 10 -->
Top element is 40
20 --> 10 -->
Top element is 20

```

[]: