

AXON

BRIDGE

Bridge your assets from Bit Torrent, Polygon or Ethereum to Solana

PROBLEMS

A blockchain is not interoperable, so a bridge is used to transfer assets from one blockchain technology to another.

Even though the different networks have their protocols, the bridge provides a compatible solution to communicate securely on both sides.

AXON BRIDGE

Recently, we found that there’s no method such that we can transfer our assets from one blockchain to another right now. If you have an asset on one blockchain, it’s not useable on another.

So, targeting that problem, we are bringing Axon Bridge. We are making possible, the transfer of your tokens/ NFTs from one blockchain to another.

BRIDGING

Axon Bridge will be bridging between Polygon and Solana. Users from Polygon would now be able to send their NFT assets to Solana with the help of this bridge.

A contract would be residing on Polygon chain where the NFT asset would be locked and a signal would be sent to the frontend for minting another NFT with same data on Solana chain.

BRIDGE

Let's Bridge your NFTs

Token Id

Enter the Token Id

Contract Address

Enter the contract address

Bit Torrent

Ethereum

Polygon

Bridge

DASHBOARD

Here you can access your Bridged NFT's



Add: 00x092a...
Token: something something



Add: 00x092a...
Token: something something



Add: 00x092a...
Token: something something



Add: 00x092a...
Token: something something



Add: 00x092a...
Token: something something



Add: 00x092a...
Token: something something




Add: 00x092a...
Token: something something



Add: 00x092a...
Token: something something


OWNED

Here are all the NFT's that you own




Add: 00x092a...

Token: something something




Add: 00x092a...

Token: something something




Add: 00x092a...

Token: something something




Add: 00x092a...

Token: something something




Add: 00x092a...

Token: something something




Add: 00x092a...

Token: something something



Add: 00x092a...

Token: something something



Add: 00x092a...

Token: something something