

Mayank Chadha

Event Management Lead @GDSC IIITB | Speaker Curator @TEDXIII
TBangalore | CSE Undergrad @IIITB

PROJECTS

Soul Knight Replica using SDL library in C++

Nov 2021 - Jan 2022

- We implemented a map for our game using an application called Tiled and used OOPS concepts to make the graphics of a player and enemy and synchronize the player with the camera that moves in the same direction as the player.

GameShop using Pygame and tkinter

Feb 2021 - Mar 2021

- Worked On making a Game Shop which included 4 games and a Calculator
The generate Bill button was intentionally flawed to introduce the use of a calculator.

Shinobi Clash

Mar 2021 - Mar 2021

- Fetched me first place in the 48-hour long hackathon using javascript, HTML, and CSS.

EXPERIENCE

Event Management Lead -- DSC IIITB · Part-time

Oct 2021 - Present · 5 mos

- Organized a Successful Android Development Course using Kotlin as a part of GDSC Study Jams.

Speaker Curator -- TEDxIIITBangalore · Part-time

May 2021 - Present · 10 mos

- Worked with Speakers and curating their talks.

EDUCATION

International Institute of Information Technology Bangalore

iMtech, Computer Science

2020 - 2025

The Turning Point Public School,Ajmer

2018 - 2020

CBSE Class 12 - 90.6 %

St. Anselm's, Ajmer

High School

Apr 2005 - Mar 2018

Contact Details

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Bangalore Urban, Karnataka, India

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SKILLS

Algorithms
Data Structures
Programming
C (Programming Language)
Python (Programming Language)
C++
Java
Kotlin
Public Speaking
English
Hindi
Punjabi
Matplotlib