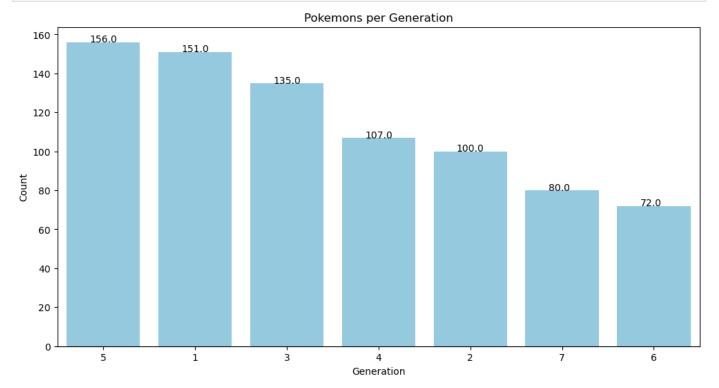
```
In [1]: import pandas as pd
import seaborn as sns
from matplotlib import pyplot as plt
data=pd.read_csv("pokemon1.csv")
```

Preprocessing

```
In [2]: data['type2'].fillna('None', inplace=True) # Replacing the values in type2 with None
    data['percentage_male'].fillna('None', inplace=True) # Replacing the values in percentag
    data['height_m'].fillna(data['height_m'].mean(), inplace=True) # Replacing the values in
    data['weight_kg'].fillna(data['weight_kg'].mean(), inplace=True) # Replacing the values
    data[data["capture_rate"]== "30 (Meteorite)255 (Core)"][['name', 'capture_rate', 'type1','
    data["capture_rate"].replace({'30 (Meteorite)255 (Core)': '30'}, inplace=True)
    data['capture_rate'] = data['capture_rate'].astype('int')
    data['capture_rate'].dtype
Out[2]:
```

What is the count of pokemon per generation

```
In [29]: plt.figure(figsize=(12,6))
    ax = sns.countplot(x='generation', data=data, order=data['generation'].value_counts().inde
    ax.set_title('Pokemons per Generation')
    ax.set(xlabel='Generation', ylabel='Count')
    for p in ax.patches:
        ax.annotate('{:.1f}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
    plt.show()
```



How many types of pokemon are there in each generation

```
primary_type_generation_group = data.groupby(['generation', 'type1'])['name'].count().to
In [13]:
          primary_type_generation_group.rename(columns={'name' : 'name_count'}, inplace=True)
          primary_type_generation_group.head(20).T
                                                                    7
                                                                           8
Out[13]:
                        0
                                                        5
                                                              6
                                                                               9
                                                                                      10
                                                                                             11
                                                                                                    12
                                                                                                          13
                                                        1
                                                              1
                                                                    1
                                                                                                          1
            generation
                        1
                                1
                                       1
                                            1
                                                    1
                                                                           1
                                                                               1
                                                                                       1
                                                                                              1
                                                                                                     1
                       bug
                           dragon
                                  electric
                                          fairy
                                               fighting
                                                      fire
                                                           ghost
                                                                       ground
                                                                              ice
                                                                                  normal
                                                                                          poison
                                                                                                psychic
                                                                                                        rock
                                                                 grass
                       12
                                3
                                       9
                                            2
                                                       12
                                                              3
                                                                   12
                                                                           8
                                                                               2
                                                                                      22
                                                                                             14
                                                                                                          9
          name_count
          primary_type_generation_dict = {}
In [27]:
          for generation in list(primary_type_generation_group['generation'].unique()):
               current_generation = []
               for p_type in primary_type_generation_group['type1'].unique():
                   try:
                        current_generation.append(
                             primary_type_generation_group.loc[(primary_type_generation_group['genera
                                                        & (primary_type_generation_group['type1'] == p_t
                   except IndexError:
                        current_generation.append(0)
               primary_type_generation_dict[f'generation {generation}'] = current_generation
          p_type_by_generation = pd.DataFrame(primary_type_generation_dict, index= primary_type_ge
In [28]:
          fig,axes = plt.subplots(figsize=(16,8))
          sns.heatmap(p_type_by_generation, annot=True).set_title('Pokemons Per Generation')
          plt.show()
                                                 Pokemons Per Generation
             bug
           dragon
                                                                                                            - 25
           electric
            fairy
          fighting
                                                                                                            - 20
             fire
            ghost
            grass
                                                                                 5
                                                                                             2
                                                                                                            - 15
           ground
           normal
                     22
                                                                                 4
           poison
          psychic
            rock
                                                                                 8
                                                                                             4
                     28
                                             24
           water -
            dark
                     0
            steel
                     0
                                                         3
```

Which type has the easiest pokemon to catch

generation 4

generation 5

generation 6

generation 3

0

generation 7

0

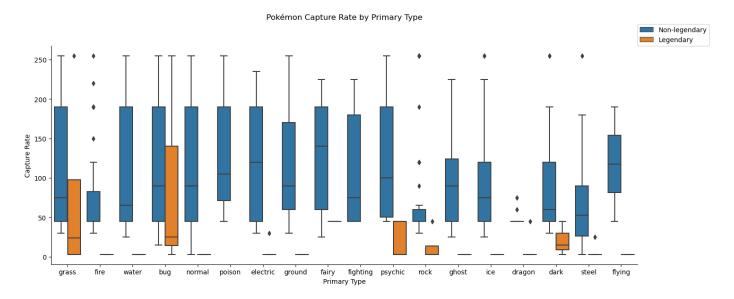
generation 1

generation 2

flying

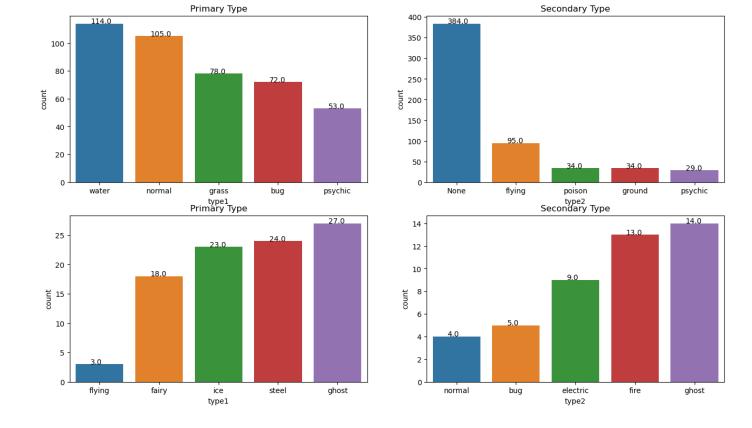
```
ax.set_title('Pokémon Capture Rate by Primary Type', pad=40)
sns.despine(top=True, right=True)
handles, labels = ax.get_legend_handles_labels()
ax.legend(handles, ['Non-legendary', 'Legendary'], loc=(1,1))
```

Out[14]: <matplotlib.legend.Legend at 0x1eadb797cd0>



What are the most widespread types of pokemon in both primary (Type1) and secondary types (Type2)

```
In [15]:
         fig, axes = plt.subplots(2, 2, figsize=(16, 9))
         ax = sns.countplot(x='type1', data=data, order=data['type1'].value_counts().iloc[:5].index
         ax.set_title('Primary Type')
         for p in ax.patches:
              ax.annotate('\{:.1f\}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
         ax = sns.countplot(x='type2', data=data, order=data['type2'].value_counts().iloc[:5].index
         ax.set_title('Secondary Type')
         for p in ax.patches:
              ax.annotate('\{:.1f\}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
         ax = sns.countplot(x='type1', data=data, order=data['type1'].value_counts(ascending=True).
         ax.set_title('Primary Type')
         for p in ax.patches:
              ax.annotate('{:.1f}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
         ax = sns.countplot(x='type2', data=data, order=data['type2'].value_counts(ascending=True).
         ax.set_title('Secondary Type')
         for p in ax.patches:
              ax.annotate(\{\cdot, 1f\}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
         plt.show()
```



Which type is the most likely to be a legendary Pokemon

```
legend = data[data['is_legendary']==1][['name', 'type1', 'type2']]
In [16]:
           legend.head()
Out[16]:
                 name
                         type1
                               type2
           143
               Articuno
                           ice
                                flying
           144
                Zapdos
                        electric
                                flying
           145
                Moltres
                           fire
                                flying
           149
                Mewtwo
                        psychic
                                None
           150
                        psychic
                                None
                  Mew
In [17]:
          from collections import Counter
           # i= int(i)
          #for secondary
           secondary = legend['type2']
           for i in secondary:
               if 'None' in i:
                    pass
               else:
                    s.append(i)
```

Loading [MathJax]/extensions/Safe.js

 $count_s = Counter(s)$

for i in combined:
 if 'None' in i:

combined = legend['type1']

for combined

```
else:
                  c.append(i)
          count_c = Counter(c)
          count_s = sorted(count_s.items(), key=lambda x: x[1],reverse=True)
          count_c = sorted(count_c.items(), key=lambda x: x[1],reverse=True)
In [18]: # separating the key, values we got from Counter() of both count_c(combined) and count_s
          v_s, k_s=[],[]
          v_c, k_c=[],[]
          for i in count_s:
              k_s.append(i[0])
              v_s.append(i[1])
          for i in count_c:
              k_c.append(i[0])
              v_c.append(i[1])
In [19]: fig.axes = plt.subplots(1,3,figsize=(18,4))
          ax = sns.countplot(x='type1', data=legend, order=legend['type1'].value_counts().iloc[:5].i
          ax.set_title('Primary Type')
          for p in ax.patches:
              ax.annotate('\{:.1f\}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
          ax = sns.barplot(x=k_s[:5], y=v_s[:5], ax=axes[1])
          ax.set_title('Secondary Type')
          for p in ax.patches:
              ax.annotate(\{\cdot, 1f\}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
          ax = sns.barplot(x=k_c[:8], y=v_c[:8], ax=axes[2])
          ax.set_title('Combined')
          locs, labels = plt.xticks()
          plt.setp(labels, rotation=90)
          for p in ax.patches:
              ax.annotate(\{:.1f\}'.format(p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
                      Primary Type
                                                     Secondary Type
                                                                                       Combined
                                           10
           16
                                                                          16
           14
                                                                           14
                                                                           12
           12
                                                                          10
           10
           8
           6
```

Can we find the strongest pokemon

```
In [11]: top10_pokemon_base_total = data.sort_values(by="base_total", ascending=False).reset_inde
    plt.figure(figsize=(20,10))
    ax = sns.barplot(x=top10_pokemon_base_total["name"], y=top10_pokemon_base_total["base_to
    ax.set_title("Which is the best pokémon?", size=20)
    ax.set(xlabel="Base Total", ylabel="Name")
    for p in ax.patches:
        ax.annotate('{:.1f}'.format( p.get_height()), (p.get_x()+0.25, p.get_height()+0.01))
```

fighting

fairy

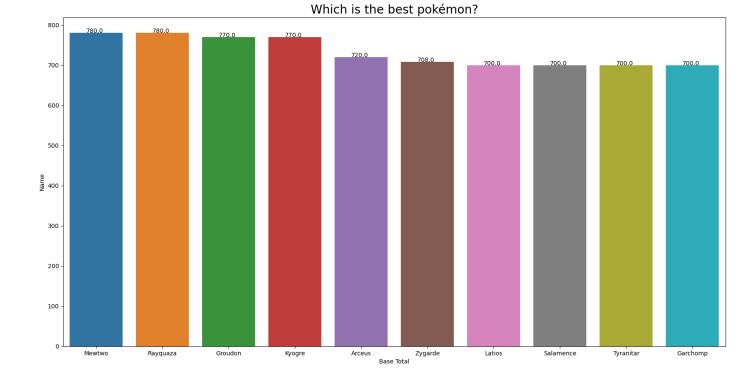
psychic .

psychic

dragon

steel

electric



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