Basics and Concepts

- 1. What is a program? Explain types of programming languages.
- 2. What is an algorithm? How does an algorithm and flowchart help in programming?
- Discuss recent software trends and essential features of software.
- 4. List general rules for flowcharting and possible errors during debugging.
- 5. What are preprocessors and preprocessor directives?
- 6. What is compilation process? Explain with block diagram.
- 7. What is software? What are types of computer software?
- 8. Different generations of programming languages.
- 9. Define tokens, expressions, and identifiers.
- 10. Define structured programming and its importance.

C Programming: Basics

- 11. What is a ternary operator in C? Give example.
- 12. What are formatted and unformatted I/O functions? Write syntax of getch(), getchar(), scanf().
- 13. Write output of the given C programs (programs were provided in questions).
- 14. Explain keywords, constants, variables, and preprocessor directives.
- 15. Write differences between variable declaration and definition.
- 16. Explain macro expansion and file inclusion.
- 17. What is debugging and testing? Explain steps.

18. Define expression, precedence, and associativity of operators.

Control Structures and Looping

- 19. Differentiate between if-else-if ladder and switch-case.
- 20. Explain while, do-while, and for loops with differences.
- 21. Write a C program to find factorial / Fibonacci / Armstrong numbers.
- 22. Explain break, continue, and goto statements with examples.
- 23. Write a program to evaluate cos(x) or exponential series.
- 24. Write a program to sum series (e.g., 1+11+111+...).
- 25. Write program to check palindrome using loops.

Functions and Recursion

- 26. Explain function header, types of parameters (actual/formal), call by value and call by reference.
- 27. Write a recursive function for sum of digits or factorial.
- 28. Differentiate between iteration and recursion.
- 29. Write recursive function to reverse digits or calculate series.

Arrays and Strings

- 30. What is an array? Why use arrays? How to pass arrays to functions?
- 31. Write program to find largest/smallest element of an array.

- 32. Write C program to sort array elements.
- 33. Write C program to find 2D matrix addition, multiplication, transpose.
- 34. Differences between array and pointer.
- 35. Explain array of pointers with examples.
- 36. Write C program to find second largest element using pointers.
- 37. Write C program to reverse a string or check palindrome.

Structures and Unions

- 38. What is a structure? Explain nested structures with examples.
- 39. Write program using structure to store student/employee records.
- 40. Write program to sort records based on marks or salary.
- 41. Passing structures to functions.

File Handling

- 42. What is file handling? Different file opening modes.
- 43. Write C program to write and read data from files.
- 44. Write program to copy content from one file to another.
- 45. Write program to store and read employee/student data from a file.

Pointers

46. What is a pointer? Explain void pointer, NULL pointer, file pointer.

- 47. Explain relationship between array and pointer with example.
- 48. Write C program using pointers to swap values.

FORTRAN Programming (only where applicable)

- 49. Write differences between unconditional and computed GOTO in FORTRAN.
- 50. Explain DO loop and implied DO loop in FORTRAN.
- 51. Write FORTRAN program to sort numbers, calculate roots, or Fibonacci series.