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## PADP lab Program 5

```
Code:
#include <stdio.h>
#include <error.h>
#include <gd.h>
#include<string.h>
#include<omp.h>
int main(int argc, char **argv)
FILE *fp,*fp1 = \{0\};
gdImagePtr img;
char iname[15];
char oname[15];
int color, x, y, i=0;
int red, green, blue,tmp,tid;
long w,h;
color = x = y = w = h = 0;
red = green = blue = 0;
omp sched t def sched; int def chunk size;
omp_get_schedule(&def_sched,&def_chunk_size);
printf("Deafault %d %d \n",def_sched,def_chunk_size);
printf("Size\t\tDefault\t\tStatic\t\tDynamic\t\tGuided\n");
for(int i=0; i<4; i++){
        sprintf(iname,"in%d.png",i+1);
```

```
//oname = outputnames[i];
for(int sched=0x0; sched<=0x3; sched++){
       fp = fopen(iname,"r");
       sprintf(oname,"Output%d%d.png",i+1,sched);
       img = gdImageCreateFromPng(fp);
       w = gdImageSX(img);
       h = gdImageSY(img);
       if(sched == 0x0){
               printf("%ldx%ld\t",w,h);
               if(i \le 1) printf("\t");
               omp set schedule(def sched, def chunk size);
       }
       else
               omp_set_schedule(sched, 0);
       double t = omp get wtime();
       #pragma omp parallel for private(y,color,red,green,blue,tmp,tid) //schedule(dynamic)
       for(x = 0; x < w; x++)
        {
               for(y = 0; y < h; y++)
               {
                       tid=omp get thread num();
                       color=gdImageGetPixel(img, x, y);
                       red = gdImageRed(img, color);
                       green = gdImageGreen(img, color);
                       blue = gdImageBlue(img, color);
                       tmp = (red+green+blue)/3;
                       red = green = blue = tmp;
```

```
gdImageSetPixel(img, x, y, color);

}

t = omp_get_wtime() - t;

//printf("Output name %s",oname);

fp1=fopen(oname,"w");

gdImagePng(img, fp1);

fclose(fp1);

gdImageDestroy(img);

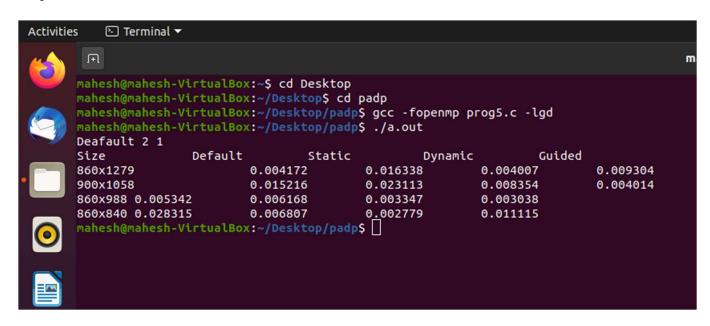
printf("%.6f\t",t);
}

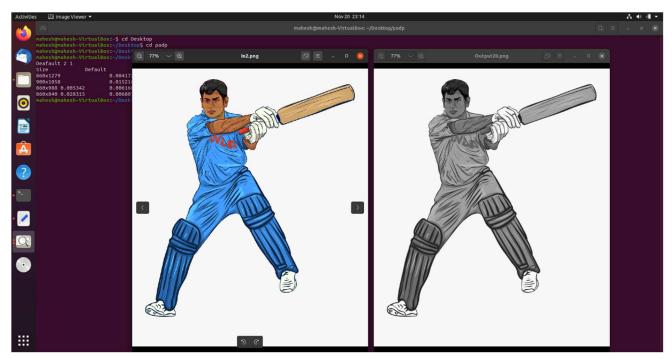
printf("\n");
}
```

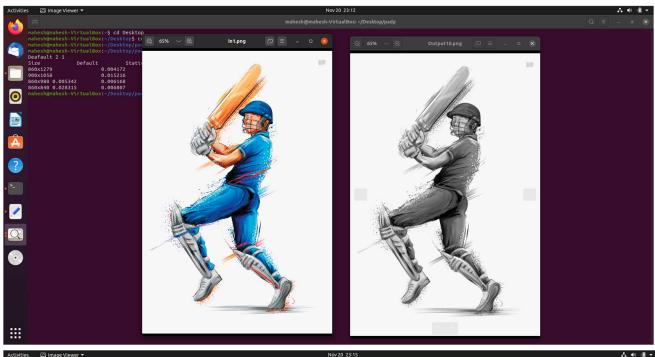
return 0;

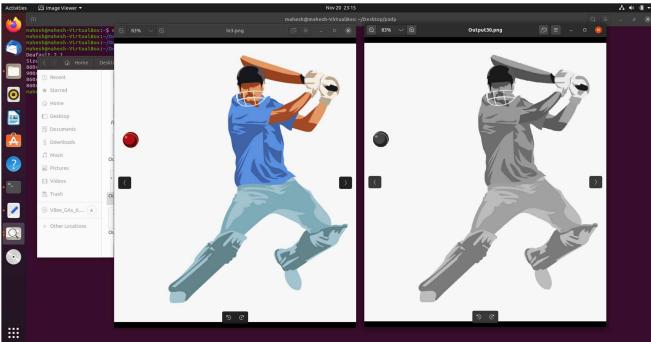
color = gdImageColorAllocate(img, red, green, blue);

## Output:











## Graphs:

