Anshul Bansal
Software Engineer

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Skills

Development

Python, Typescript, Java, Node.js, Express.js, Flask, PostgreSQL, MongoDB, Redis, AWS, Kafka, REST APIs, GraphQL, WebSockets, HTML, CSS, Sass, React, Vue, Object Oriented Programming, Functional Programming

Tools

Linux/Unix, Git, Docker, Wireshark, Raspberry Pi, Figma

Work Experience

Software Engineer Intern   *February 2023 – Present*
Veersa Technologies   *Noida, India*

- Modernising portal applications used by US Healthcare providers.
- Involved in providing feedback on the overall user experience of the application with an emphasis on accessibility
- Helped in bootstrapping projects using the latest web technologies, keeping developer experience at prime.

Backend Developer Intern   *January 2022 – June 2022*
FarziEngineer   *Delhi, India*

- Maintained the server application that powered the online stores of popular D2C brands, including Safari Bags, Lotus Organics, Plixlife, and Wow.
- Developed new features for the application's plugin system using GraphQL APIs.
- Redeveloped transactional Email/SMS system from the ground up to improve user and developer experience.
- Automated tasks using Python & Cron and wrote complex SQL queries for Business Intelligence.
- Collaborated with application stakeholders to understand the requirements and integration with other services.

Web Developer Intern   *April 2021 – July 2021*
Tikaj   *Delhi, India*

- Designed and developed visually aesthetic, composable and performant UI components with React and Vue.
- Redesigned Authentication pages using Figma.
- Integrated Stripe payments and designed the Order flow using Node.js and MongoDB.

Education

Bachelor of Technology in Information Technology; GPA: 3.58 (8.66/10.0)   *2019 – 2023*
Maharaja Surajmal Institute of Technology (GGSIPU)   *Delhi, India*

High School Diploma; Grade: 90.8%   *2017 – 2019*
Gagan Bharti Public School (CBSE)   *Delhi, India*

Projects

Scribbly

Multiplayer Pictionary game with scalable event-driven backend using Redis and WebSocket.

Parkour

React app to easily create and share diet/workout plans. Designed using Figma, with a Node.js backend.

Achievements

2021

Won Robomaze contest held as a part of College Technical Fest.