

# Graph Colouring Problem

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GAA Project 2019 . Course teacher: **Dr. Vibhor Kant**

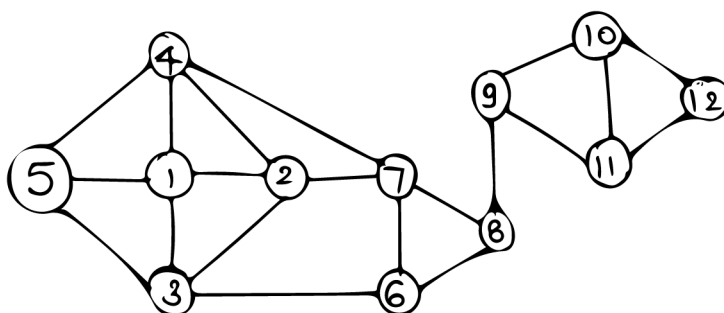
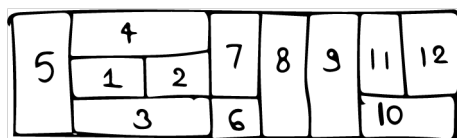
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## 1 Importing the required libraries

```
[1]: import pandas as pd
import numpy as np
import random
```

## 2 Defining the Problem

The problem consists of 12 nodes which are connected as shown below. There are three colours namely C1, C2, C3



```
[2]: graph = [[0,1,1,1,1,0,0,0,0,0,0,0],
               [1,0,1,1,0,0,1,0,0,0,0,0],
               [1,1,0,0,1,1,0,0,0,0,0,0],
               [1,1,0,0,1,0,1,0,0,0,0,0],
               [1,0,1,1,0,0,0,0,0,0,0,0],
               [0,0,1,0,0,0,1,1,0,0,0,0],
               [0,1,0,1,0,1,0,1,0,0,0,0],
               [0,0,0,0,0,1,1,0,1,0,0,0],
               [0,0,0,0,0,0,0,1,0,1,1,0],
               [0,0,0,0,0,0,0,0,1,0,1,1],
               [0,0,0,0,0,0,0,0,1,1,0,1],
               [0,0,0,0,0,0,0,0,0,1,1,0]]
colour = ["C1","C2","C3"]
```

### 3 Defining the functions required for Genetic Algorithm

#### 3.1 Fitness Function

We have defined the fitness function to calculate the number of collision. A collision is occurring if two adjacent nodes are of the same colour

```
[3]: def fitness(chrm,graph):
      coll = 0
      for i in range(len(chrm)):
          for j in range(len(chrm)):
              if graph[i][j] == 1:
                  if chrm[i]==chrm[j]:
                      coll = coll+1
      return coll
```

#### 3.2 Population Initialization

The following function initializes a unique random chromosomes. The population size will be of size n passes as a parameter. The following function will return a [Pandas](#) dataframe consisting of Chromosomes and their respective fitness values

```
[4]: def randinit(n,graph,colour):
      df = pd.DataFrame(np.zeros((n,2)),columns=["Chromosome","Fitness"],
      dtype=object)
      i = 0
      chrmlen = len(graph)
      cl = len(colour)
      while i < n:
          chrm = []
          for j in range(chrmlen):
              chrm.append(colour[random.randint(0,cl-1)])
          if chrm not in list(df["Chromosome"]):
```

```

        df.at[i,"Chromosome"] = chrm.copy()
        df.at[i,"Fitness"] = fitness(chrm,graph)
        i = i+1
df["Fitness"] = df["Fitness"].astype('int64')
return df

```

### 3.3 Crossover

We are using **1 point crossover** where the crossover point is chosen randomly.

```

[5]: def crossover(chrm1,chrm2):
    n = len(chrm1)
    point = random.randint(0,n)
    chrm3 = chrm1[:point]
    chrm3.extend(chrm2[point:])
    chrm4 = chrm2[:point]
    chrm4.extend(chrm1[point:])
    return chrm3,chrm4

```

### 3.4 Mutation

We are performing **random swapping** between any two allele in the chromosome. It is ensured that both the points are unique.

```

[6]: def mutation(chrm):
    n = len(chrm)
    point1 = random.randint(0,n-1)
    point2 = random.randint(0,n-1)
    while(point1==point2):
        point1 = random.randint(0,n-1)
    chrm[point2],chrm[point1] = chrm[point1],chrm[point2]
    return chrm.copy()

```

### 3.5 Parent Selection

We are selecting a random parent from the top 100 chromosomes of the population and 1 from the rest 400 chromosomes.

```

[7]: def parentsel(chrmlist):
    p1 = chrmlist[random.randint(0,99)]
    p2 = chrmlist[random.randint(100,499)]
    return p1,p2

```

### 3.6 Survival Selection

The bottom 2 worst chromosomes are replaced with the new better chromosomes.

```
[8]: def replaceWorst(pop, graph, v=False):
    pop = pop.sort_values(by=['Fitness'])
    p1, p2 = parentsel(list(pop["Chromosome"]))
    c1, c2 = crossover(p1, p2)
    c1 = mutation(c1)
    c2 = mutation(c2)
    if v:
        print('Child 1:{0}\tFitness: {1}\nChild 2:{2}\tFitness: {3}'.format(c1,
        ↪fitness(c1, graph), c2, fitness(c2, graph)))
    pop = pop.sort_values(by=['Fitness'])
    pop = pop.reset_index(drop=True)
    pop.iloc[pop.shape[0]-2] = [c1, fitness(c1, graph)]
    pop.iloc[pop.shape[0]-1] = [c2, fitness(c2, graph)]
    return pop
```

### 3.7 Utility Functions

The following function ensures that weather the population has the Fittest chromosome.

```
[9]: def hasSolution(p):
    if (pop[pop['Fitness']==0]).shape[0] == 0:
        return False
    return True
```

The following function finds and returns the fittest possible chromosome from the given population.

```
[10]: def bestFitness(pop):
    p = pop.sort_values(by=['Fitness'])
    return p.iloc[0, 1]
```

The following function gives the fitness of the fittest chromosome from the population in return.

```
[11]: def bestChromosome(pop):
    p = pop.sort_values(by=['Fitness'])
    return p.iloc[0, 0]
```

The following function gives the fittest chromosome from the population in return.

```
[12]: def getSolution(pop):
    return (pop[pop['Fitness']==0]).iloc[0][0]
```

## 4 Execution of the Genetic Algorithm

```
[13]: %%time

show_progress = False
lastgeneration = 0
```

```

generationInfo = pd.DataFrame(np.zeros((5000, 2)), columns=['Chromosome', 'Fitness'], dtype=object)

for generation in range(5000):
    lastgeneration = generation
    if generation == 0:
        pop = randinit(500, graph, colour)

    generationInfo.loc[generation] = [bestChromosome(pop), bestFitness(pop)]

    if hasSolution(pop):
        print("Found Solution. {:,} Generations generated.".format(generation))
        break

    if(show_progress):
        print("\nGeneration {}".format(generation))

    pop = replaceWorst(pop, graph, show_progress)

generationInfo = generationInfo[generationInfo['Chromosome']!=0]

if(not hasSolution(pop)):
    print("Solution not found program ended.")

```

Found Solution. 411 Generations generated.  
CPU times: user 2.05 s, sys: 3.09 ms, total: 2.05 s  
Wall time: 2.06 s

#### 4.1 Generated Solution

```
[14]: print(getSolution(pop))
```

['C3', 'C2', 'C1', 'C1', 'C2', 'C2', 'C3', 'C1', 'C3', 'C2', 'C1', 'C3']

#### 4.2 Performance of the Genetic Algorithm For Each Generation

Plot of the best fitness in a generation versus generation number.

```
[16]: import matplotlib.pyplot as plt
plt.plot(range(generationInfo.shape[0]), list(generationInfo['Fitness']))
plt.show()
```

