Unit testing with Python

An introduction on how to unit test in Python. This talk is for Python developers who want to make sure their apps are tested correctly. It steps you through the libraries to user, how to do testing, mocking of external libraries, an overview of testing web apps and how to integrate with continuous integration.

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Unit test

A method by which individual units of source are tested to determine if they are fit for use. A unit is the smallest testable part of an application.*

* Wikipedia: definitive source of everything

Sample Code

```
def sorted_ci(words):
    return sorted(words, key=lambda x: x.lower)

>>> sorted(['apple', 'Orange'])
['Orange', 'apple']
>>> from unittest_example import sorted_ci
>>> sorted_ci(['apple', 'Orange'])
['apple', 'Orange']
```

Unit tests

Output

```
$ python example.py
.F..E
ERROR: test zero ( main .Test)
   1/0
ZeroDivisionError: integer division or modulo by zero
FAIL: test failure ( main .Test)
    assert not 1 == 0
AssertionError
Ran 5 tests in 0.001s
FAILED (errors=1, failures=1)
```

error vs failure

Testing for failure

```
>>> sorted_ci([4,5])
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
   File "unittest_example.py", line 6, in sorted_ci
      return sorted(words, key=lambda x: x.lower)
   File "unittest_example.py", line 6, in <lambda>
      return sorted(words, key=lambda x: x.lower)
AttributeError: 'int' object has no attribute 'lower'
```

Testing for failure

unittest

http://docs.python.org/library/unittest.html

Basic starting library and should be your first stop for learning about unit tests.

Organizing tests

Organize similar tests into classes. All methods starting with test will be run.

Organizing tests

```
class Test(unittest.TestCase):
    def setUp(self):
        ... # Before every test.
        super(Test, self).setUp()

    def tearDown(self):
        ... # Always runs after every test.
        super(Test, self).tearDown()
```

Runs before and after every test.

Example setUp

Nose

http://readthedocs.org/docs/nose/en/latest/

...extends unittest to make testing easier. Adds in lots of plugins.

Plugins

xunit: outputs CI specific results progressive: tells you errors right away coverage: outputs the amount of coverage

And the all important...

pdb

```
$ nosetests example.py --pdb
.F..> /Users/andy/sandboxes/presentations/confoo-2012/
unittest_example/example.py(16)test_zero()
-> 1/0
(Pdb)
```

Drops you into pdb on a failure.

-5

"Don't capture stdout".

For when your print statements go missing.

Gotchas

Some things that always* go wrong.

* Actual results may vary.

Dates

Dates

Use timedelta to make your dates relative.

Unicode

```
class Test(unittest.TestCase):

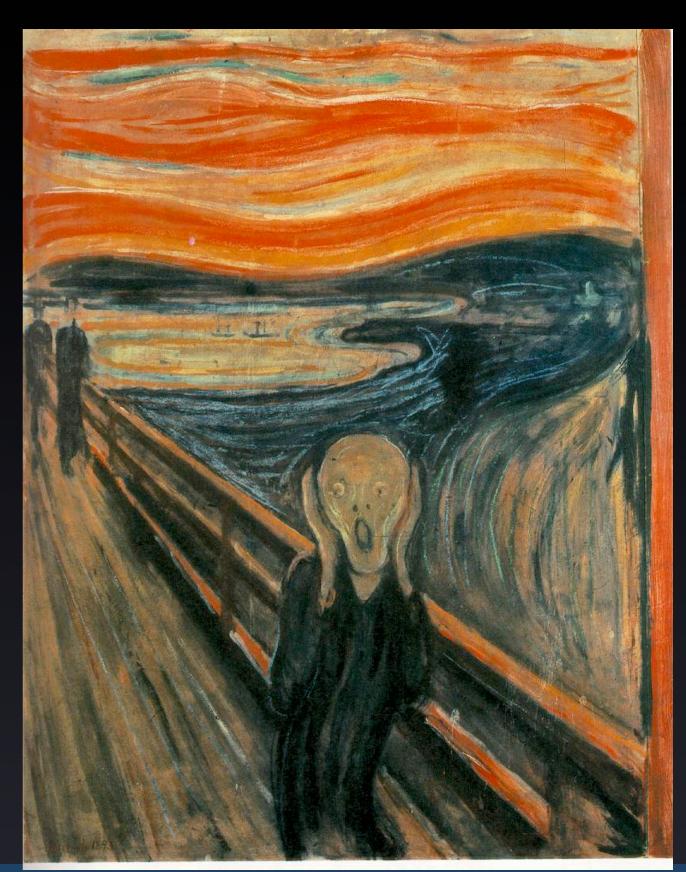
...

def test_unicode(self):
    assert (sorted_ci([u'गংল', 'Orange'])
    == ['Orange', u'गংল'])
```

Python 2

Unicode is still a pain and you need to check to prevent:

UnicodeDecodeError



Order

```
x = {'a':'Apple', 'b':'Banana'}

class TestSomething(...):

   def test_order(self):
        assert x.keys()[0] == 'a'
```

Order

```
x = {'a':'Apple', 'b':'Banana'}

class TestSomething(...):

   def test_order(self):
        assert sorted(x.keys()[0]) == 'a'
```

mysql, nosql, redis
intermittent and
annoying

Not just for dictionaries. Databases?

Leaking

```
from constants.base import some_dictionary

class TestSomething(...):

   def setUp(self):
        del some_dictionary['some_key']
```

Leaking

```
from constants.base import some dictionary

Everything needs to be reset each test

class TestSomething(. redis, mysql, file system

def setUp(self):
    our_dictionar
    del our_dictionary['some_key']
```

Make sure to copy mutable data.

External

Unit tests should not rely on external sources. *

* A foolish consistency is the hobgoblin of little minds.

Examples

APIs from other servers
File system stuff
Anything over HTTP
Payment providers

Examples

APIs from other servers
File system stuff
Anything over HTTP
Payment providers
Databases?
Internal APIs?

External

1. Anything I can't control or fix, within reason.

2. Anything that slows the tests down.

Specific mock

https://github.com/mozilla/nuggets/

```
class MockRedis(object):
    """A fake redis we can use for testing."""
    ...
    def incr(self, key):
        bump = (self.get(key) or 0) + 1
        self.set(key, bump)
        return bump
```

Sadly means writing all the methods etc...

Mock to the rescue

http://www.voidspace.org.uk/python/mock/ http://pypi.python.org/pypi/mock

...allows you to replace parts of your system under test with mock objects and make assertions about how they have been used.

Mock object

```
>>> mock = Mock()
>>> mock.method(1, test='wow')
<Mock name='mock.method()' id='...'>
```

Patch

Alternative to setUp and tearDown.

Altering a method to use the Mock instead of the actual method.

@patch

@patch

@patch

Every method is called with the mock.

Testing calling

Multiple different call test functions.

@patch gotcha

Sometimes the patch "doesn't work" as you'd expect.

Fudge

http://farmdev.com/projects/fudge/index.html

Fudge is a Python module for using fake objects (mocks and stubs) to test real ones.

Complimentary to mock.

Fudge

```
def sorted_ci(words):
    return sorted(words, key=lambda x: x.lower)

def sorted_numbers(numbers):
    return sorted_ci([str(num) for num in numbers])
```

Fudge

doc tests

http://docs.python.org/library/doctest.html

can also be in rst files.

Documentation ments.

Personally don't Hard to refactor.

Code is the documentation.

doc tests

```
def minus(numbers):
    return reduce(lambda x, y: x - y, numbers)
>>> from doctest_example import minus
>>> minus([3,1])
2
```

doc tests

```
def minus(numbers):
    """
    Subtract a list of numbers.
    >>> minus([3, 1])
    2
    >>> minus([3, 2, 4])
    -3
    """
    return reduce(lambda x, y: x - y, numbers)

if __name__ == '__main__':
    import doctest
    doctest.testmod()
```

Continuous Integration

Jenkins - use xunit with nose Buildbot TeamCity etc...

Jenkins

Jenkins » amo-master



Back to Dashboard



Status



Changes



Build Now



GitHub



Git Polling Log

Build History

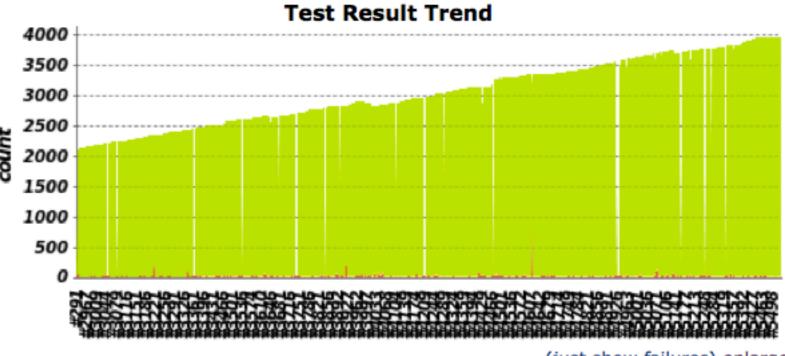
(trend)

- #5531 Feb 21, 2012 7:00:56 PM
- #5530 Feb 21, 2012 5:00:55 PM
- #5529 Feb 21, 2012 4:30:55 PM
- #5528 Feb 21, 2012 3:30:56 PM
- #5527 Feb 21, 2012 2:30:55 PM

ENABLE AUTO REFRESH

Project amo-master

This build is tracking the master branch (trunk). It has the most up to date code and can be seen on <u>addons-dev.allizom.org</u>.



(just show failures) enlarge

Questions?

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http://github.com/andymckay/presentations