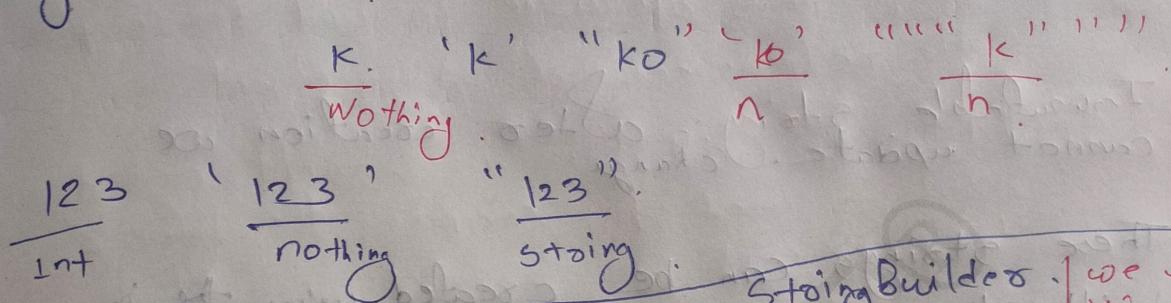


array of char:



StringBuilder.

We use
this
to
create.

String (for creating)

Immutable

String

(non-changeable)

String

StringBuilders.

StringBuilders.

mutable

String

(changeable).

your name.

your Dob.

your email

PAN

adhar

Pin

Pass

① Strings are the series of characters enclosed with " "

② Two types of string in Java

Immutable:- which we can not change

mutable:- which we can change

③ Strings are treated as objects in Java.

Immutable string :- After creation we cannot update/change.

These strings can be created using the in-built class String.

★ Different way to create Immutable String

- 1) String s1 = "Anshul";
- 2) String s2 = new String ("Anshul");
- 3) char[] arr = {'A','n','s','h','u','l'};
String s3 = new String (arr);

* we write new keyword or not object is created. (because String is treated as object in Java).

Class Programs :-

```
psvm (String[] args)
```

```
{ string s1 = "Anshul";
```

```
SOP (s1);
```

```
String s2 = "Abhinav";
```

```
SOP (s2);
```

```
String s3 = "Anuj";
```

```
SOP (s3);
```

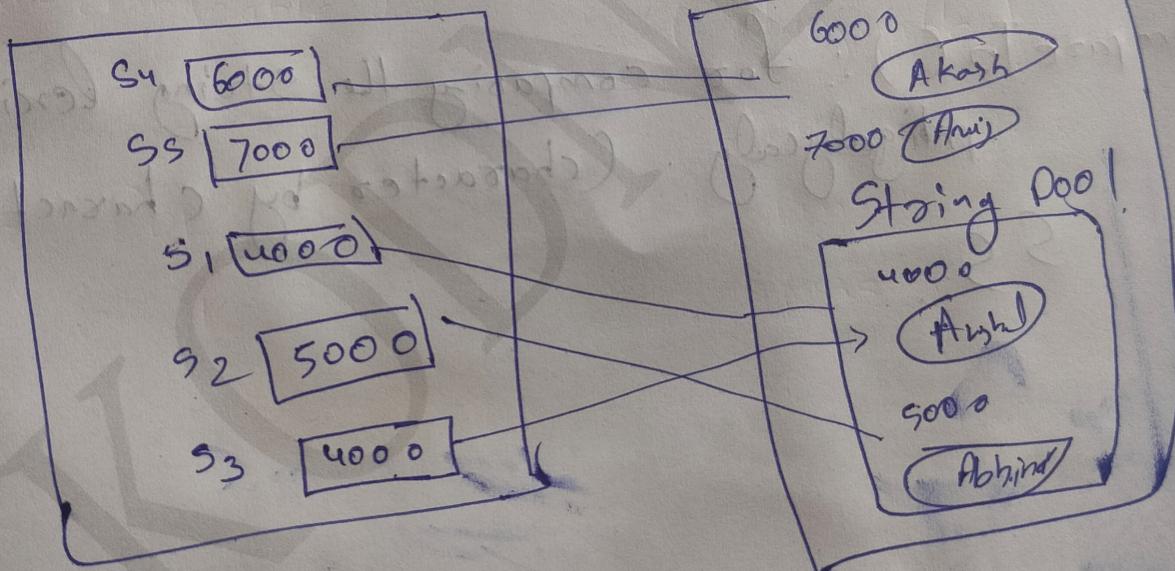
```
String s4 = new String ("Akash");
```

```
SOP (s4);
```

```
SS = ns ("Anuj");
```

```
SOP (ss);
```

```
s5 = ns ("Anshul");
```



Different ways to compare string

① `= = :-` This operator is used for comparing the references of string object.

② `equals()`: This method is an in-build method, which is used for comparing the values of string object.

③ `equalsIgnoreCase()`: This is used for comparing the values of string object by ignoring the cases.

④ `compareTo()`: For comparing the string lexicographically. (character by character)

```

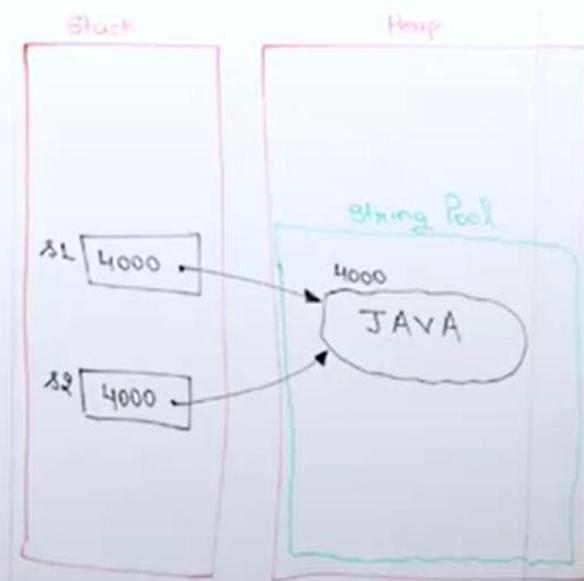
class Program
{
    public static void main(String[] args)
    {
        String s1 = "JAVA";
        String s2 = "JAVA";
        if (s1 == s2)
        {
            System.out.println("References are same");
        }
        else
        {
            System.out.println("References are not same");
        }
    }
}

```

```

JAVA
if(s1.equals(s2))
{
    System.out.println("Values are same");
}
else
{
    System.out.println("Values are not same");
}

```



```

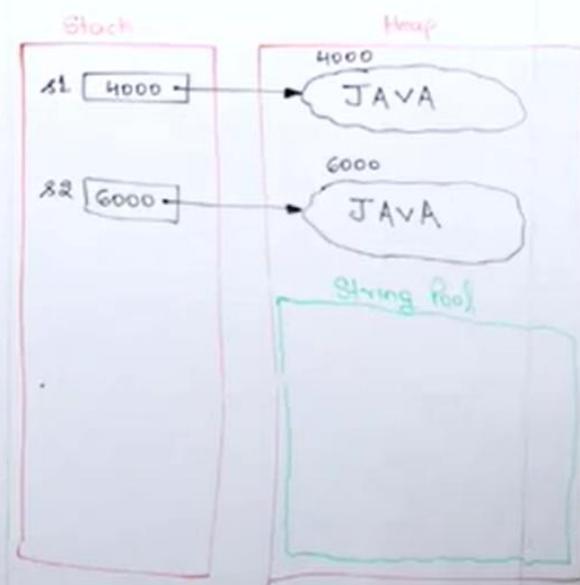
class Program
{
    public static void main(String[] args)
    {
        String s1 = new String("JAVA");
        String s2 = new String("JAVA");
        if (s1 == s2)
        {
            System.out.println("References are same");
        }
        else
        {
            System.out.println("References are not same");
        }
    }
}

```

```

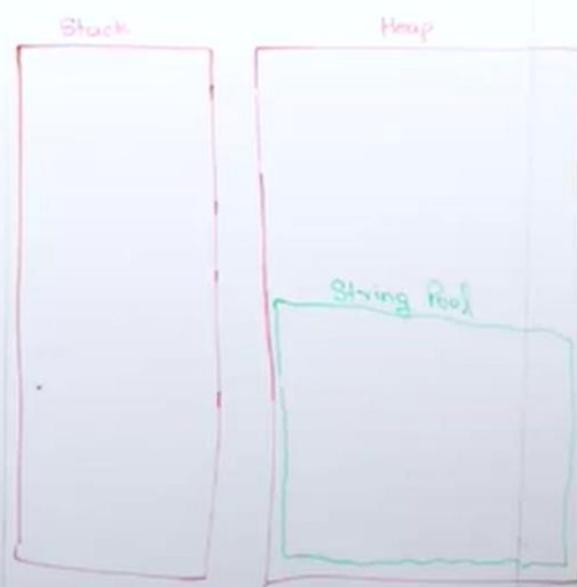
JAVA
if(s1.equals(s2))
{
    System.out.println("Values are same");
}
else
{
    System.out.println("Values are not same");
}

```



```
class Program
{
    public static void main(String [] args)
    {
        String s1 = "JAVA";
        String s2 = new String ("JAVA");
        if (s1 == s2)
        {
            System.out.println("References are same");
        }
        else
        {
            System.out.println("References are not same");
        }
    }
}
```

```
if(s1.equals(s2))
{
    System.out.println("Values are same");
}
else
{
    System.out.println("Values are not same");
}
```



```

class Program
{
    public static void main(String[] args)
    {
        String s1 = "JavaSQL Python";
        String s2 = "JAVA SQL PYTHON";
        if (s1 == s2)
        {
            System.out.println("References are same");
        }
        else
        {
            System.out.println("References are not same");
        }
    }
}

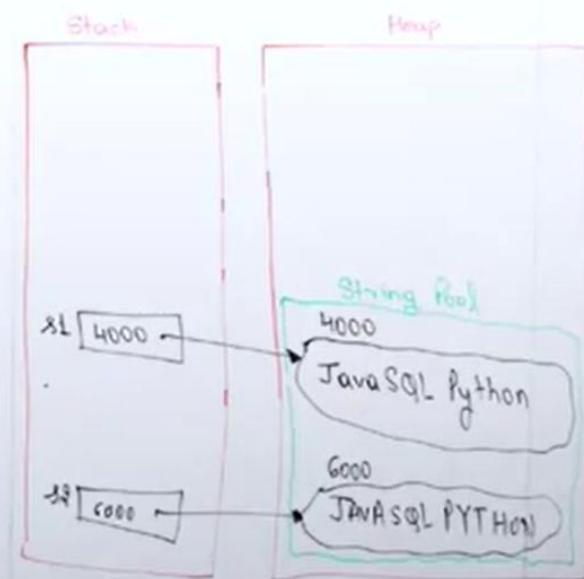
```

```

if (s1.equals(s2))
{
    System.out.println("Values are same");
}
else
{
    System.out.println("Values are not same");
}

if (s1.equalsIgnoreCase(s2))
{
    System.out.println("Values are same after ignoring
        cases");
}
else
{
    System.out.println("Values are not same after ignoring
        cases");
}
}

```



A screenshot of a Java development environment. The top window shows the source code for a Java program named 'Program.java'. The code uses the Scanner class to read a character from standard input, converts it to its Unicode value, and prints the result. The bottom window is a terminal-like 'Console' window showing the execution of the program and its output.

```
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         Scanner scan = new Scanner(System.in);
8         System.out.println("Enter a character");
9         char ch = scan.next().charAt(0);
10        int uni = ch;
11        System.out.println("The unicode value of "+ch+" is "+uni);
12    }
}
```

Console X

```
<terminated> Program [3] [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java [13-May-2024, 12:39:33 pm - 12:39:36 pm] [pid: 10115]
Enter a character
A
The unicode value of A is 65
```

A screenshot of a Java development environment. The top window shows the source code for a Java program named 'Program.java'. The code uses a Scanner to read a character from standard input, converts it to its ASCII value (int), and then prints the character and its value to standard output. The bottom window is a terminal window titled 'Console' showing the execution of the program and its output.

```
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         Scanner scan = new Scanner(System.in);
8         System.out.println("Enter a character");
9         char ch = scan.next().charAt(0);
10        int uni = ch;
11        System.out.println("The unicode value of "+ch+" is "+uni);
12    }
}
```

Console X

<terminated> Program [3] [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java (13-May-2024, 12:39:48 pm - 12:39:51 pm) (pid: 10120)

Enter a character

B

The unicode value of B is 66

A screenshot of a Java development environment. The top window shows the code for a Java program named 'Program.java'. The code uses the Scanner class to read a character from standard input, converts it to its Unicode value, and prints the result. The bottom window is a terminal window titled 'Console' showing the execution of the program and its output.

```
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         Scanner scan = new Scanner(System.in);
8         System.out.println("Enter a character");
9         char ch = scan.next().charAt(0);
10        int uni = ch;
11        System.out.println("The unicode value of "+ch+" is "+uni);
12    }
}
```

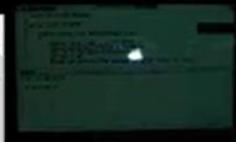
Console X

```
<terminated> Program (3) [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java (13-May-2024, 12:40:01 pm - 12:40:03 pm) (pid: 10124)
```

Enter a character

D

The unicode value of D is 68



A screenshot of a Java development environment. The top window shows the source code for a Java program named 'Program.java'. The code uses the Scanner class to read a character from standard input and prints its Unicode value to standard output. The bottom window is a console window titled 'Console' showing the execution of the program and its output.

```
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         Scanner scan = new Scanner(System.in);
8         System.out.println("Enter a character");
9         char ch = scan.next().charAt(0);
10        int uni = ch;
11        System.out.println("The unicode value of "+ch+" is "+uni);
12    }
}
```

Console

```
<terminated> Program {3} [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java (13-May-2024, 12:40:11 pm - 12:40:12 pm) (pid: 10126)
Enter a character
Z
The unicode value of Z is 90
```



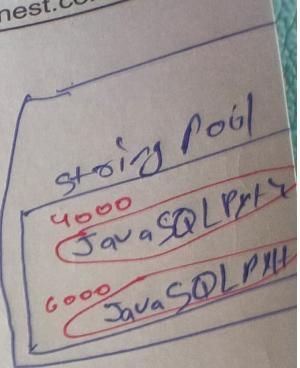
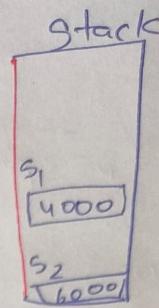
ex(4)

```
s1 = "Java SQL Python";
s2 = "JAVA SQL PYTHON";
```

Q. `(s1.equalsIgnoreCase(s2))`

`sout("Values are same")`

This will check only the char. is the ~~is not upper and lower case~~.



Q. point unicode value. $(A - 65 \quad Z - 90)$ $(a - 97 \quad z - 122)$

V.S

Q #

Compare To()

(-ve)

(0)

(+ve)

{ $s_1 < s_2$ }

both strings
are equal

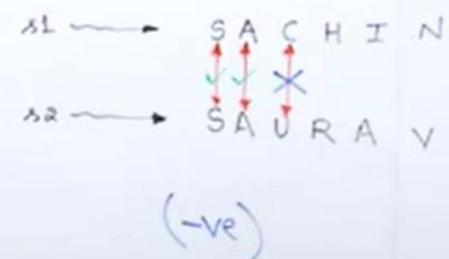
{ $s_1 > s_2$ }

ss

```

class Program
{
    public static void main (String [] args)
    {
        String s1 = "SACHIN";
        String s2 = "SAURAV";
        int res = s1.compareTo(s2);
        if (res > 0)
            System.out.println ("s1 is greater than s2");
        else if (res < 0)
            System.out.println ("s1 is smaller than s2");
        else
            System.out.println ("s1 and s2 are equal");
    }
}

```



```

class Program
{
    public static void main(String [] args)
    {
        String s1 = "SACHIN";
        String s2 = "SAURAV";
        int res = s1.compareTo(s2);
        if(res > 0)
            System.out.println("s1 is greater than s2");
        else if(res < 0)
            System.out.println("s1 is smaller than s2");
    }
}

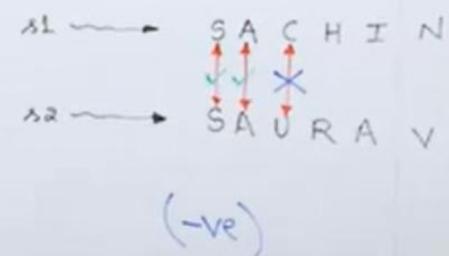
```

```

else
{
    System.out.println("s1 and s2 are equal");
}

    1) s1 → RAMA , s2 → RAMU
    2) s1 → GEETA , s2 → GUPTA
    3) s1 → RAJ , s2 → RAJENDRA
    4) s1 → RAJU , s2 → RAJAN
    5) s1 → JAVA , s2 → java

```



Proof Strings are immutable.

Concatenation (+) - add in the end.

`s1 = "Anshul";`

`s1.concat(" Java");`

`System.out.println(s1);` // Anshul ~~Java~~ Java. It will not update the string.

String `s2 = s1.concat(" SQ")`

`System.out.println(s2);` // Anshul SQ

Note:- Strings created using string class are considered as immutable strings which means their string values cannot be changed. but if they are modified then a new object will be created and original string will remain same.

2). Concat method is used for concatenating the strings.

③

`length();`

`s.toLowerCase();`

`s.toUpperCase();`

`s.indexOf('n');`

`s.lastIndexOf('u');`

march - StringPrograms/src/Program.java - Eclipse IDE

```
9     System.out.println(s1.concat("SQL"));
10    System.out.println(s1); //Java
11    String s2 = s1.concat("Python");
12    System.out.println(s2); //JavaPython
13
14
15    System.out.println(s1.concat("Web")); //JavaWeb
16
17
18 }
19 }
20 }
```

Console X

<terminated> Program [3] [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java [14-May-2024, 11:55:47 am – 11:55:48 am] [pid: 16791]

Java
JavaSQL
Java
JavaPython

Writable Smart Insert 15 / 56 [47]

march - StringPrograms/src/Program.java - Eclipse IDE

```
9     System.out.println(s1.concat("SQL"));
10    System.out.println(s1); //Java
11    String s2 = s1.concat("Python");
12    System.out.println(s2); //JavaPython
13
14
15    System.out.println(s1.concat("Web")); //JavaWeb|
16
17
18 }
19 }
20 }
```

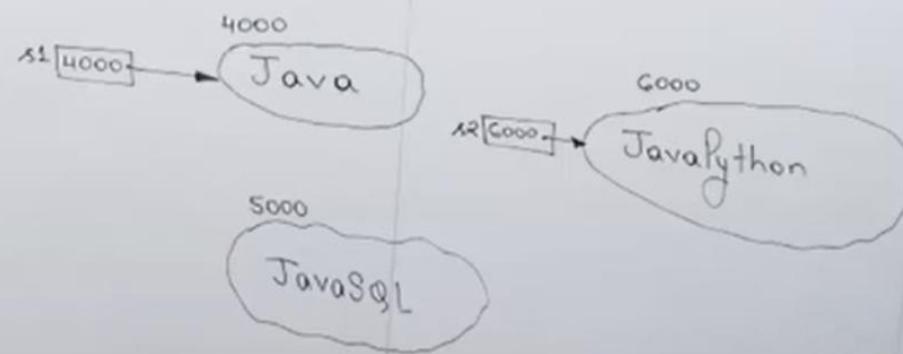
Console X

<terminated> Program (3) [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java (14-May-2024, 11:55:47 am – 11:55:48 am) [pid: 16791]

Java
JavaSQL
Java
JavaPython

Writable Smart Insert 15 | 56 [47]

```
class Program
{
    public void main(String[] args)
    {
        String s1 = "Java";
        System.out.println(s1); // Java
        s1.concat(" SQL");
        System.out.println(s1); // Java
        String s2 = s1.concat(" Python");
        System.out.println(s1); // Java
        System.out.println(s2); // JavaPython
    }
}
```



```
public static void main(String[] args) {
    String str = "KodNest Technologies";
    System.out.println(str);      //KodNest Technologies
    String str2 = str.toLowerCase();
    System.out.println(str2);     //kodnesttechnologies
    System.out.println(str.toUpperCase()); //KODNEST TECHNOLOGIES
    System.out.println(str.indexOf('T')); //8
    System.out.println(str.indexOf('e')); //4
    System.out.println(str.lastIndexOf('e'));//18
    System.out.println(str.indexOf("Nest"));//3
    System.out.println(str.charAt(2)); //d
    System.out.println(str.contains("Nest"));//true
    System.out.println(str.contains("Nost"));//false
    System.out.println(str.startsWith("Kod"));//true
    System.out.println(str.startsWith("Nest"));//false
    System.out.println(str.endsWith("logies"));//true
    System.out.println(str.endsWith("Tech"));//false
    System.out.println(str.substring(8)); //Technologies
    System.out.println(str.substring(8, 12)); //Tech
    System.out.println(str.replace('T', 'M'));//KodNest Mechnol
    System.out.println(str.replaceAll("Tech", "123"));//KodNest
```

Writable

Smart Insert

14 : 48 [16]

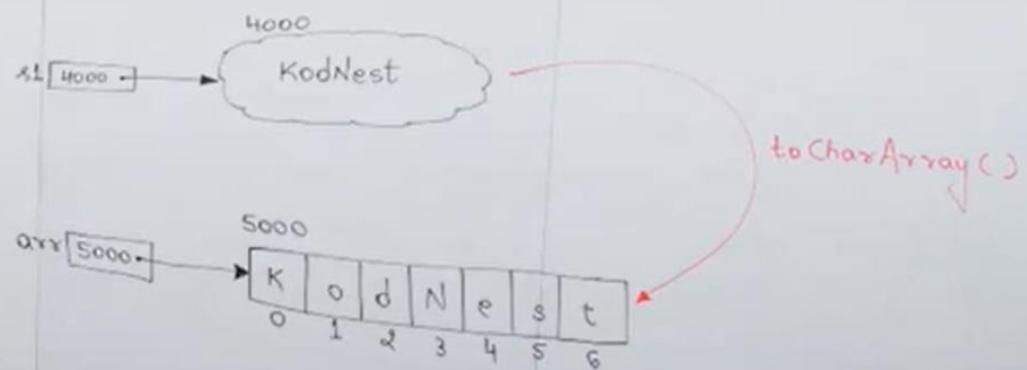
S. Substring(6); // Anshul
S. Substring(0, 4) // Ansh

Converting a string into char type array.

char[] arr = s1.toCharArray();

intern method → ss

```
class Program
{
    public void main(String [] args)
    {
        String s1 = "KodNest";
        System.out.println( // KodNest
            s1.toCharArray(),
            for(char x : s1)
                System.out.print(x + " "));
    }
}
```



```

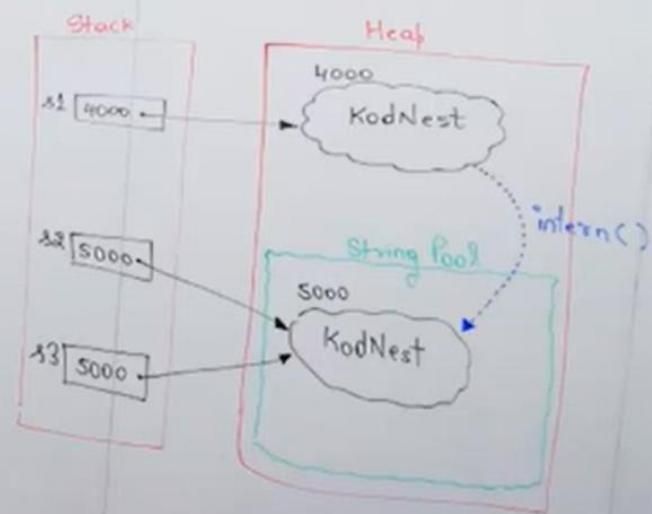
class Program
{
    public static void main(String[] args)
    {
        String s1 = new String ("KodNest");
        System.out.println(s1);
        String s2 = s1.intern();
        System.out.println(s2);
        String s3 = "KodNest";
    }
}

```

```

if (s2 == s3)
{
    System.out.println("Ref are same");
}
else
{
    System.out.println("Ref are not same");
}
}

```



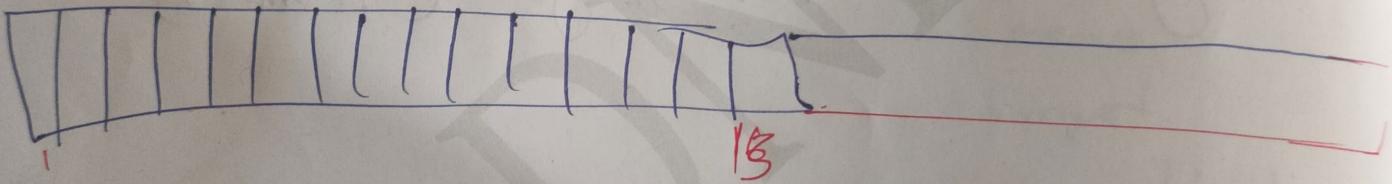
String Builder.

String Builder $s = \text{new String}("Asha")$
~~String Builder~~ $sBuild = \text{new StringBuilder}("Asha")$
~~String Builder~~ s
~~D.O.P. (sBuild)~~

String Buffer

String Buffer $s = \text{new StringBuffer}("Asha")$.

JVB will create 16 location for string ka
 size hoga jada hai to. $(6 + 2 \times 16 \times 2 + 2)$.
 in the end.



+ While creating a object of SB. SB. in the constructor
 then its capacity will be 16. if parameters are
 passed then its capacity will be 16 + length of string
 S-20

```
class Program3
{
    public void main(String [] args)
    {
        StringBuffer abuf = new StringBuffer(),
        Sob(abuf.capacity()); // 16
        abuf.append(" Java"),
        Sob(abuf); // Java
        Sob(abuf.capacity()); // 16
        abuf.append(" Java is programming language");
        Sob(abuf); // Java is programming language
        Sob(abuf.capacity()); // 34
    }
}
```

Java is programming language

| | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 |
|---|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|

$$\begin{aligned}\text{new capacity} &= \text{old capacity} * 2 + 2, \\ &= 16 * 2 + 2 \\ &= 32 + 2 \\ &= 34\end{aligned}$$

```
class Program1
{
    public void main(String [] args)
    {
        StringBuffer sbuf = new StringBuffer("KodNest"),
        System.out.println(sbuf);
    }
}
```

```
class Program2
{
    public void main(String [] args)
    {
        StringBuilder sbuild = new StringBuilder ("KodNest");
        System.out.println(sbuild);
    }
}
```

The screenshot shows a Java application running in a development environment. The code in the editor is as follows:

```
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         StringBuilder sbuf = new StringBuilder();
8         System.out.println(sbuf.capacity()); | ← cursor
9         sbuf.ensureCapacity(100);
10        System.out.println(sbuf.capacity());
11
12    }
13 }
14
```

The console output shows the following results:

```
16
100
```

The output "16" corresponds to the initial capacity of the StringBuilder, and "100" corresponds to the capacity after ensureCapacity(100) was called.

The screenshot shows a Java application running in an IDE. The code editor window displays a file named 'Program.java' with the following content:

```
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         StringBuilder sbuf = new StringBuilder();
8         System.out.println(sbuf.capacity()); //16
9         sbuf.ensureCapacity(100);
10        System.out.println(sbuf.capacity()); //100
11
12    }
13 }
14
```

The terminal window below shows the output of the program:

```
<terminated> Program (3) [Java Application] [/Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java (15-May-2024, 12:40:15 pm - 12:40:15 pm) [pid: 79451]
16
100
```

```
Program.java X
1 import java.util.Scanner;
2
3 public class Program
4 {
5     public static void main(String[] args)
6     {
7         StringBuilder sbuf = new StringBuilder("java");
8         System.out.println(sbuf.capacity()); //20
9     }
10 }
```

```
Console X
<terminated> Program (3) [Java Application] /Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java (15-May-2024, 12:47:28 pm - 12:47:28 pm) [pid: 79520]
20
```

"ArrayList".

String Buffer.

String Builder.

- 1) It is in build class we to create mutable string
- 2) Default capacity is 16 character
- 3) This class is synchronized.
 - 4) This class is thread safe.
 - 5) it is slow in comparison with Builder.
- 6) It is not suitable for multi threading
- 7) It is abusable since JDK 1.5

Below 10 Logical Programs Explained In This Video

- 1. Reverse String
- 2. Remove Duplicate Chars
- 3. Reverse Each Word in String
- 4. Find Char Occurrence
- 5. Find Non Repeated Char
- 6. Replace Char with Occurrence
- 7. Find Longest Substring
- 8. Sort String Characters
- 9. Remove Whitespaces in String
- 10. Remove Special Characters