Homework 4

Due date: 02/16/2025 11:59 PM EST

In this homework, you will learn how to tokenize data.

Problem 1: BPE Tokenizer

Formally, a tokenizer is a function that takes a string $s \in \mathcal{A}^*$ in alphabet \mathcal{A} to a sequence of tokens $\mathbf{x} \in \mathcal{V}^*$ in vocabulary \mathcal{V}^{1} . By definition, tokenizers are complete in their alphabet: any string over \mathcal{A} can be tokenized. Tokenizers are essential in NLP pipelines because they convert natural language to symbols that machines can parse, and vice versa.

[Question 1.1] (Writing, 12 points) We may expect a tokenizer to satisfy the properties below:

- Injective: for all $s \neq s'$, tokenize(s) \neq tokenize(s').
- Invertible: for any string s, s = detokenize(tokenize(s)).
- Preserves concatenation: for two strings s, s', tokenize(s + s') = tokenize(s) + tokenize(s').

However, all three properties are violated by the tokenizers of multiple popular language models.

DELIVERABLES FOR Q1.1

Answer the following questions.

- A. Provide counterexamples showing how a popular, publicly-available tokenizer fails each of the above properties. Write code in tests/test_tokenizer.py that causes the assertions in test_not_injective(), test_not_invertible() and test_not_preserving_concat() to all pass. Then, in your report, write down no more than two sentences about each test, describing the tokenizer you chose and the violation you identified.
- B. Comment on why it is generally impossible to build non-trivial tokenizers that preserve concatenation. a

 $^a\mathrm{A}$ trivial tokenizer is one that uses the alphabet as vocabulary.

[Question 1.2] (Coding, 25 points) Byte-pair encoding (BPE) is a technique of learning a useful tokenizer from a text corpus. BPE first initializes the set of tokens as all characters in some alphabet, and iteratively merges the most frequent pair of adjacent tokens (bigram) as a new token. Each iteration adds a new token to the vocabulary while retaining the existing tokens.

DELIVERABLES FOR Q1.2

Make the following modifications to the starter code.

- A. Implement the BPE algorithm by filling in ASCIIBPETokenizer.merge() in src/tokenizer/bpe.py. Your implementation should pass all of the test_*_merge() test cases in tests/test_tokenizer.py.
- B. Now, implement encode() and decode() functions in src/tokenizer/bpe.py. Your implementation should pass test_encode() and test_decode().

Additional automatic tests may be performed after submission.

¹For example, the alphabet \mathcal{A} could be the ASCII or the Unicode character set.

11-967- Homework 4 2

[Question 1.3] (Writing, 6 points) You have implemented an ASCII tokenizer that handles the ASCII characters. One limitation of ASCII is that it does not include non-Latin characters, for example those of Hindi or Chinese. In contrast, the Unicode standard supports characters from all writing systems.

The instructors have provided a unicode BPE tokenizer code implementation, src/tokenizer/bpe.py, and a tokenizer file, data/english-tokenizer.json, that has been trained only on English text. Run python src/tokenizer/visualize.py to load in this tokenizer and observe the learned tokens.

DELIVERABLES FOR Q1.3

Answer the following questions with at most two sentences each:

- A. What are the longest token that you see, and what does this tell you about the training data?
- B. How can BPE tokenization compromise the privacy of its training data?

[Question 1.4] (Writing, 6 points) Try to tokenize a piece of provided English text and its translation in Thai by running python src/tokenizer/multilingual.py.

DELIVERABLES FOR Q1.4

Answer the following questions with at most two sentences each:

- A. Is there a big difference between the number of tokens used to tokenize the same document in English and Thai? Explain why.
- B. How could this phenomenon be problematic for users of low-resource languages?