

# Anshu Ravi

## Digital Media Artist

### Profile

Anshu Ravi is a passionate game designer, visual effects artist, and interactive media student inspired to create immersive experiences. She is proficient in a variety of software tools aiding her practice. This includes Blender for 3D modeling, animation, and rendering, alongside mastery of the Adobe Suite for motion graphics, and HTML, CSS, and JavaScript for web development. Anshu's goal is to seamlessly blend creativity with technical finesse and create experiences to transport audiences into immersive worlds. She is currently exploring opportunities in game design, vfx, web development, and interaction design.

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### Projects



#### Phlappy Bat

A 2D side scrolling platformmer where the player must naviagte a dark cave as a bat. Made in pixel art and Unity.

[Link](#)



#### An Arthurian Adventure

Take a leap into the legend of King Arthur and with a prompt generator. Made with HTML, CSS, and JavaScript.

[Link](#)



#### Revenge of the AI

Watch as artificial intelligence creeps from screen to reality. Made with Adobe Premiere Pro and After Effects.

[Link](#)



#### Rainbow Revenge

A 3D model dragon fully uv wrapped, textured, and rigged. Made with Blender and Substance Painter.



#### Asteroids of the Vortex

Defeat asteroids and aliens in this time traveling game. Made with P5.JS, HTML and CSS.

[Link](#)



#### The House of Realms

Explore my house as I turn different rooms into otherworldy expreiences. Made with Adobe After Effects, Premiere Pro, and DaVinci Resolve.

[Link](#)



#### Beyond the Veil

Enchanted creatures experience the horror of humanity in this set of Shakespearean poems. Made in part with GPT-4, Eleven Labs, and Dall-E 3.

[Link](#)

### Work Experience

Anshu Ravi has mainly worked as a freelance artist.

#### Freelance Artist

Created personal and commissioned works of art. Designed original works in both traditional and digital mediums.

2020-present

#### Lead 3D Artist

Currently working as a lead artist on Cannabalistic Zombies.

SJSU Game Development

Responsible for...

2024-present

- Character concept art
- Character models
- Character animations

### Education

#### San Jose State University

BFA Concentration in Digital Media Art from 2020-present.

Anshu Ravi is currently attending San Jose State University as a Digital Media Art student. She has been awarded both Dean and President's Scholar. She is also part of SJSU's Game Development Club.

#### Lynbrook High School

High School Diploma

Anshu Ravi is attended Lynbrook High School from 2016-2020. She was involved with Intersections, a student organization that engaged in social issues, promoted tolerance and solidarity, and fostered activism.