ANSHU PATIDAR

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Software Engineer

SKILLS

- Languages: Java, JavaScript, TypeScript
- Framework: React, Flutter
- · Al & Backend: Node, RESTful APIs, OpenAl Integration, MongoDB
- · Tools & Architecture: Docker, Git & GitHub, Postman, Clean Architecture

PROJECTS

Askademia An Al Notes Generator

April 2025 - Present

Mobile Application

Link

- An intelligent study assistant where users can ask academic questions and receive Al-generated responses. Generate pdf of responses. Users can also upload PDFs to enable context-based question answering.
- Integrated Gemini for response and context based questioning.
- Features: Al-Powered Q&A, PDF Generation, PDF Upload & Contextual Q&A, Clean UI.
- Technologies : Flutter, Node, Gemini, JWT

Spark An Educational Platform

Oct 2024 - Dec 2024

Website

Link

- A full-featured e-learning platform where students can purchase courses, manage tasks, interact socially, and communicate with peers.
- Implemented secure authentication with JWT and Integrated Payment Gateway (Razorpay).
- **Features**: Course purchase, instructor dashboard for course management, social feed, task management, real-time chat, role-based authentication, and a fully responsive UI.
- Technologies: React, Tailwind, Node, Web Socket, MongoDB

OTHER PROJECTS

• **E-Bill:** An Invoice generator with Gst using React and Node.

Link

• Cuberto: A Landing page with animations using Gsap & Scroll-Trigger.

Link

EDUCATION

BACHELOR OF ENGINEERING IN COMPUTER SCIENCE

June 2026

RGPV UNIVERSITY, CGPA: 8.5/10

ACHIEVEMENTS

• Technical Problem Solving: Solved 200+ DSA questions on LeetCode & GeeksForGeeks.

Coding Profile: LeetCode | GeeksForGeeks