

(C + T)

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**2017**

*Time : 3 hours*

*Full Marks : 60*

*Pass Marks : 27*

*Candidates are required to give their answers in  
their own words as far as practicable.*

*The figures in the margin indicate full marks.*

*Answer from **all** the Sections as directed.*

**SECTION – A**

**Answer all questions.**

1. Fill in the blanks : 1×12 = 12

(a) \_\_\_\_\_ operator returns the number of  
bytes occupied by the operand.

(b) In \_\_\_\_\_ method, address of the variable  
is passed by the calling function to the called  
function.

**WQ – 27/3**

**(Turn over)**

- (c) Besides putchar (), \_\_\_\_\_ function can be used to print a line of text on the screen.
- (d) The size of memory allocated for a variable depends on its \_\_\_\_\_.
- (e) A structure is declared using the keyword struct followed by a \_\_\_\_\_.
- (f) Memory for a structure is allocated at the time of \_\_\_\_\_.
- (g) A function defined inside the class is treated as an \_\_\_\_\_ function.
- (h) In protected inheritance, protected members of the base class become \_\_\_\_\_ members of the derived class.
- (i) Object slicing can be resolved using \_\_\_\_\_.
- (j) The \_\_\_\_\_ statement is used to transfer control to a specified label.
- (k) \_\_\_\_\_ causes the cursor to move to the next line.
- (l) The elements of an array are stored in \_\_\_\_\_ memory locations.



2. State whether the following statements are 'True' or 'False' : 1×6 = 6

- (a) By default the first subscript of the array is ~~zero~~ zero.
- (b) \* ptr++ will add 1 to the value pointed by ptr.
- (c) Declaring an enumerated type automatically creates a variable.
- (d) There can be only one default-case in the switch case statement.
- (e) The closing brace of main() is the logical end of the program.
- (f) Copy constructor allocates memory for data members dynamically.

3. Answer multiple choice questions of the following :

1×6 = 6

- (a) Choose the operator which can be overloaded :
  - (i) ::
  - (ii) . (dot)
  - (iii) . \*
  - (iv) None of these

(b) Templates are-processed by \_\_\_\_\_.

- (i) Loader
- (ii) Linker
- (iii) Compiler
- (iv) Assembler

(c) Case labels must end with which token ?

- (i) ,
- (ii) :
- (iii) ;
- (iv) /

(d) A static member function can access only \_\_\_\_\_.

- (i) Private data members
- (ii) Public data members
- (iii) Static data members
- (iv) Other static member function

(e) Constructor and destructor are automatically involved by \_\_\_\_\_.

- (i) Operating system

- (ii) Compiler
  - (iii) Main
  - (iv) Object
- (f) Strcat () is defined in which header file ?
- (i) ctype.h
  - (ii) stdio.h
  - (iii) string.h
  - (iv) math.h

### SECTION – B

4. Answer any four questions of the following :

$$3 \times 4 = 12$$

- (a) Write a program in C++ to print the fibonacci series using recursion.
- (b) What is polymorphism ? Explain how it can be achieved with suitable example.
- (c) Write short notes on the following :
  - (i) Data Abstraction
  - (ii) Copy constructor



- (d) What do you mean by friend function in C++ ?  
Explain along with a suitable example.
- (e) Write a program in C++ to print the factorial of a given number using a class and object.
- (f) Differentiate between call-by value and call-by-reference.

### SECTION – C

5. Answer any **four** questions of the following :

$$6 \times 4 = 24$$

- (a) Differentiate between Private and Public members of the class using suitable examples ? Also explain ~~and~~ five characteristics of OOP.
- (b) Write a menu driven program in C++ to calculate the area of a circle, a <sup>Square</sup>sequence and a rectangle, using function overloading.
- (c) What do you mean by getline function in C++ ? Explain its limitation along with suitable example.
- (d) Write a program in C++ to copy a given string into a new string. Memory of the new string must be allocated dynamically.

(e) Write short notes on the following :

- (i) Operator overloading
- (ii) Data-Hiding and Data Security
- (iii) Inheritance

(f) Explain the iterative statements that C++ language supports using suitable example.

