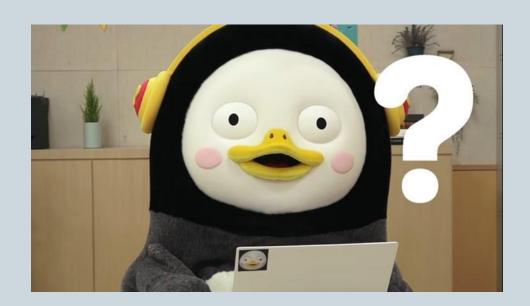
JIRA, GIT FLOW

JIRA

JIRA란?

Jira Software

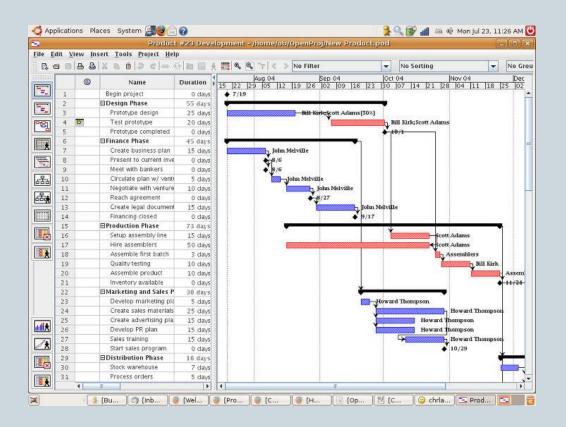
개발 방법론 기반의 Project & Management 솔루션

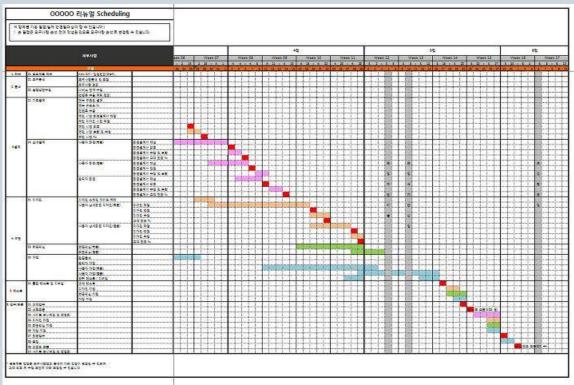




Before JIRA

Work Breakdown Structure(WBS)





JIRA

JIRA 용어

- SPRINT : 짧은 반복적인 개발 주기(평균 2주)

- ISSUE : 기능, 버그 등 스프린트를 완료하기 위한 업무

- STORY POINT : 업무를 하기 위해 필요한 시간

- EPIC(큰틀) : 가장 큰 ISSUE

- STORY : 에픽의 하위 ISSUE

- SUBTASK : STORY의 하위 ISSUE

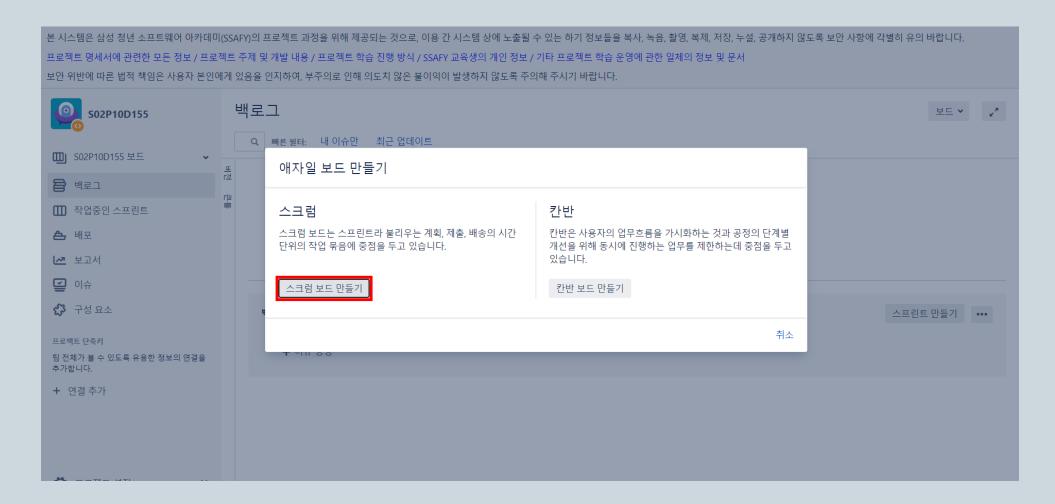


Board 만들기



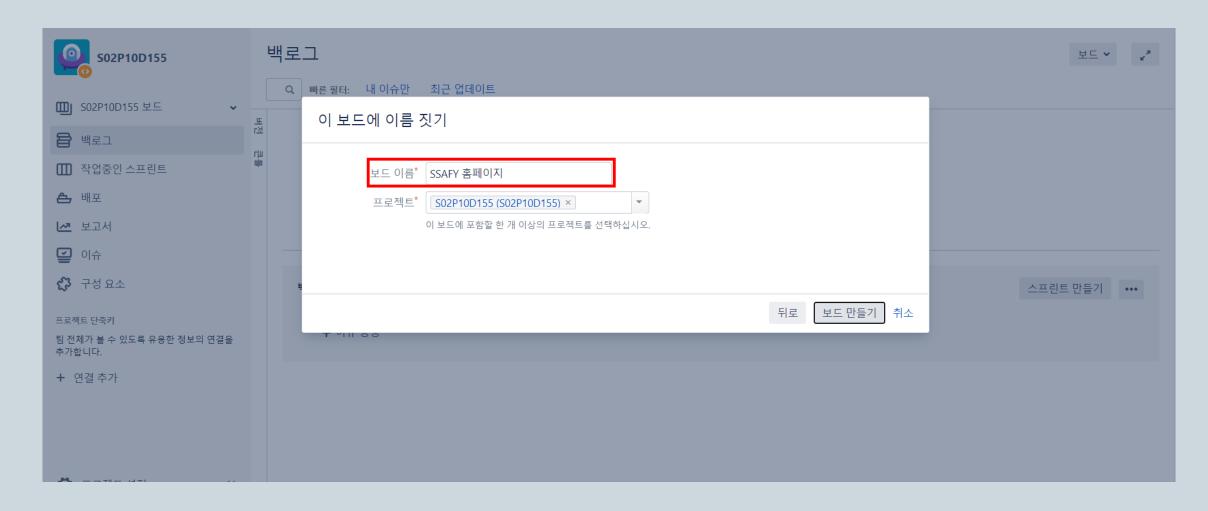


Board 만들기



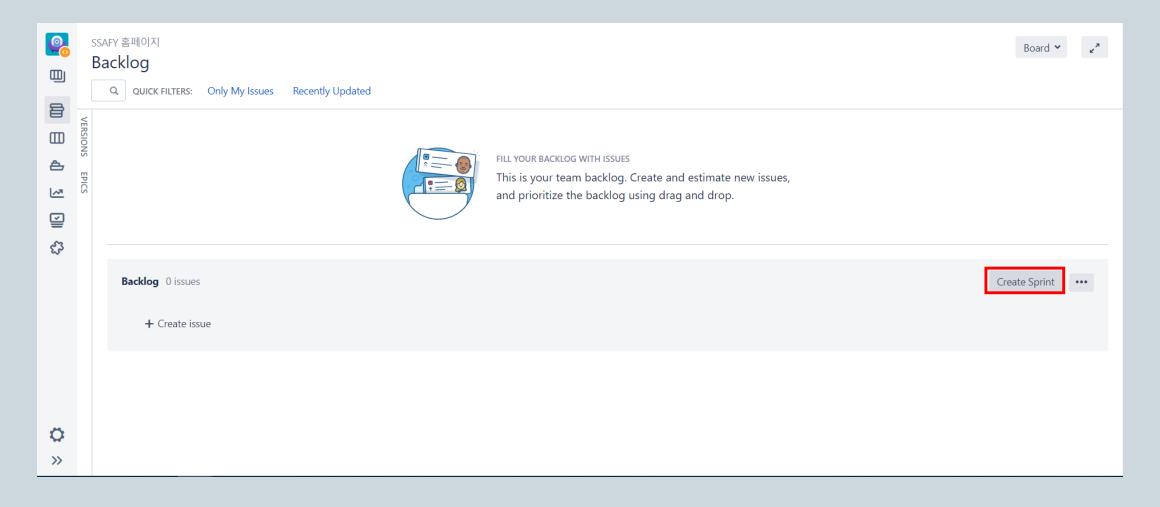


Board 만들기



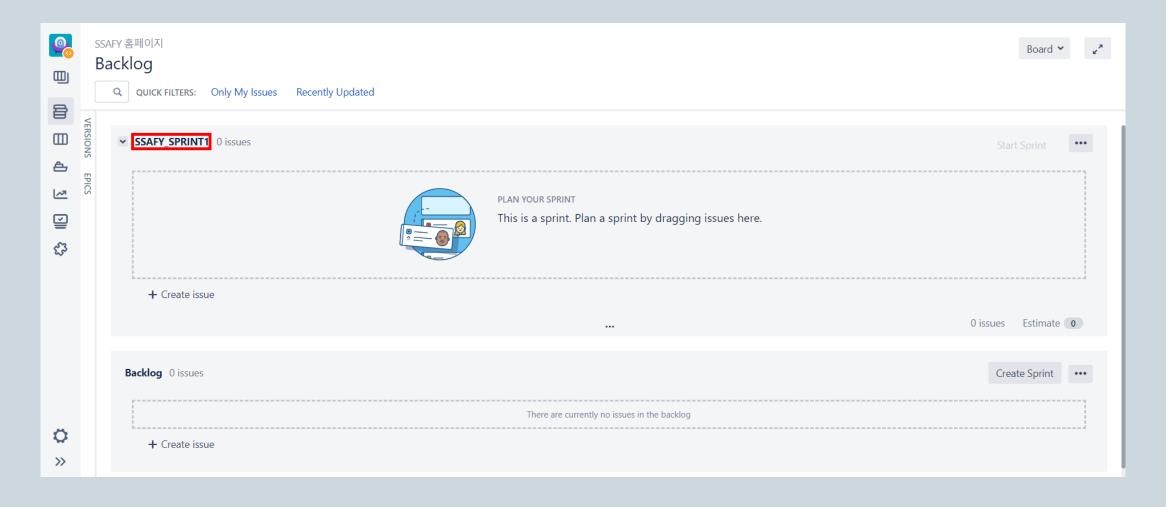


SPRINT 만들기



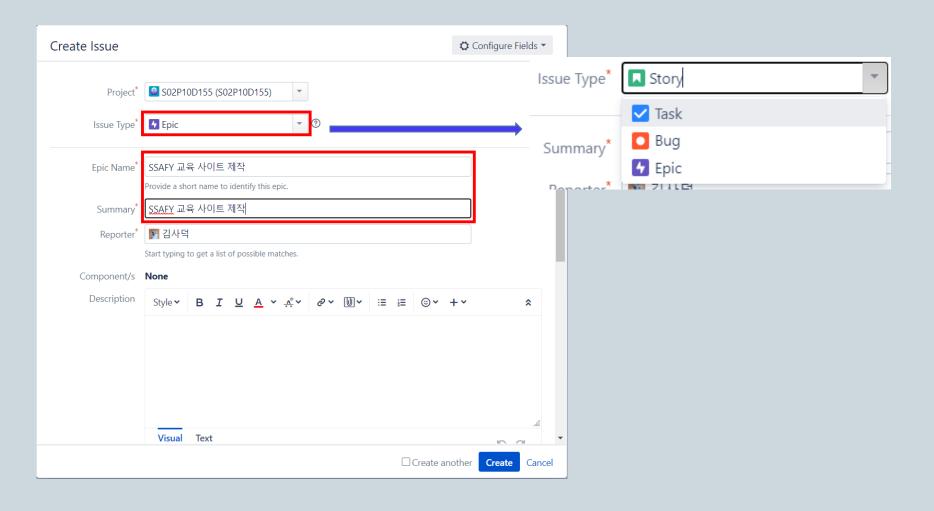


SPRINT 만들기



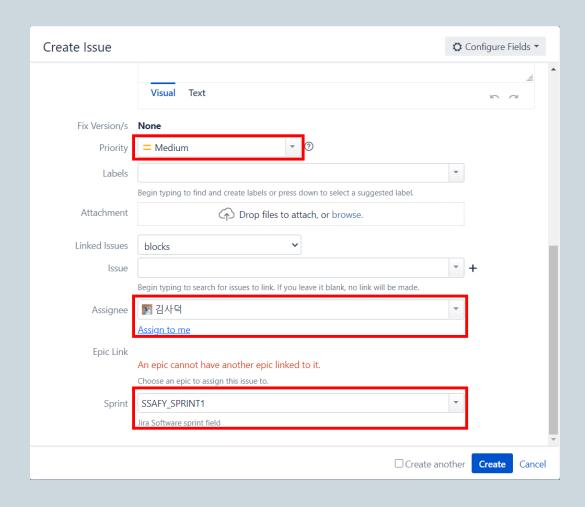


ISSUE 만들기 - EPIC(큰틀)



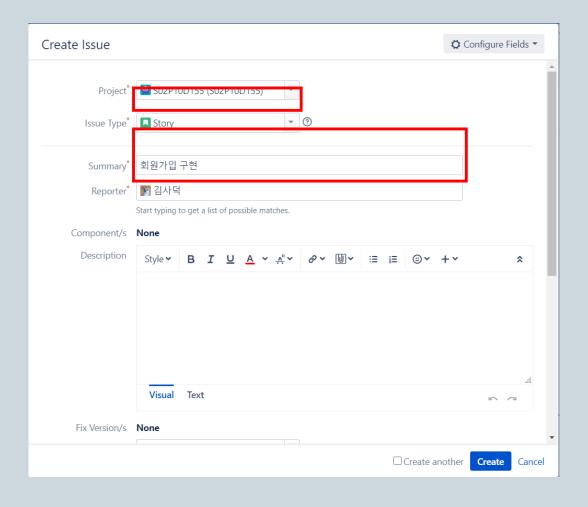


ISSUE 만들기 - EPIC(큰틀)



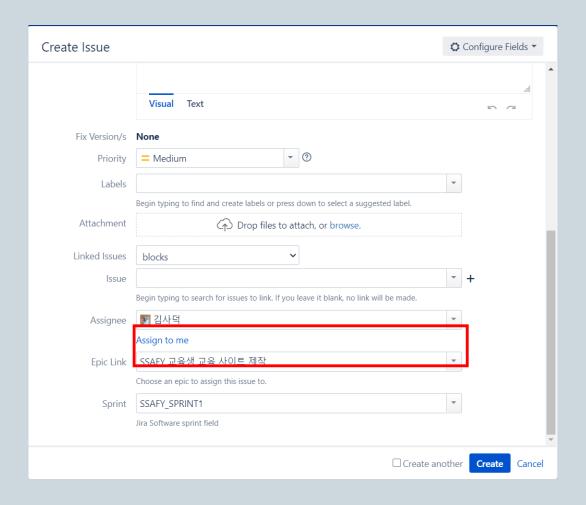


ISSUE 만들기 - STORY



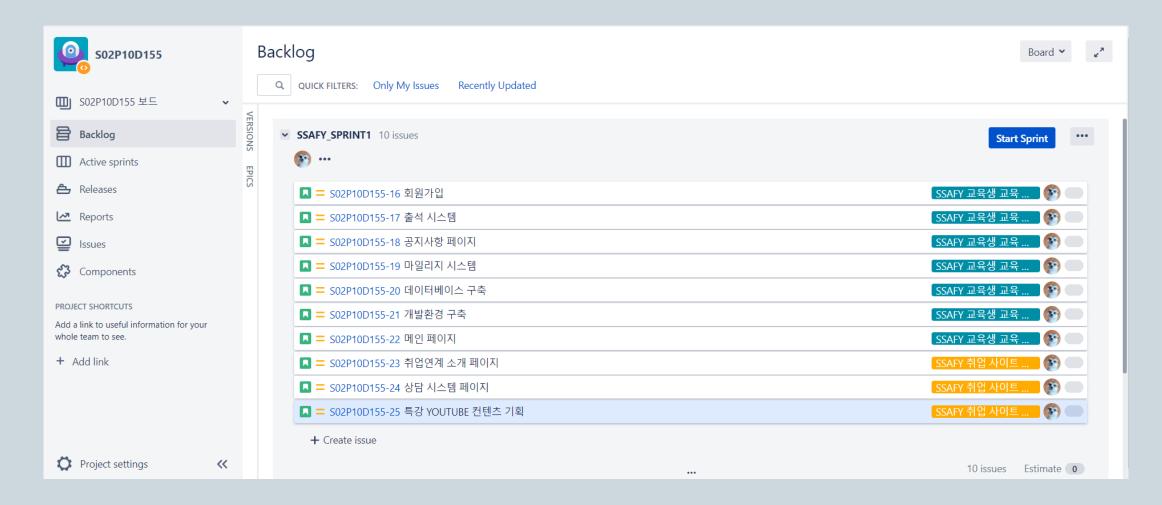


ISSUE 만들기 - STORY



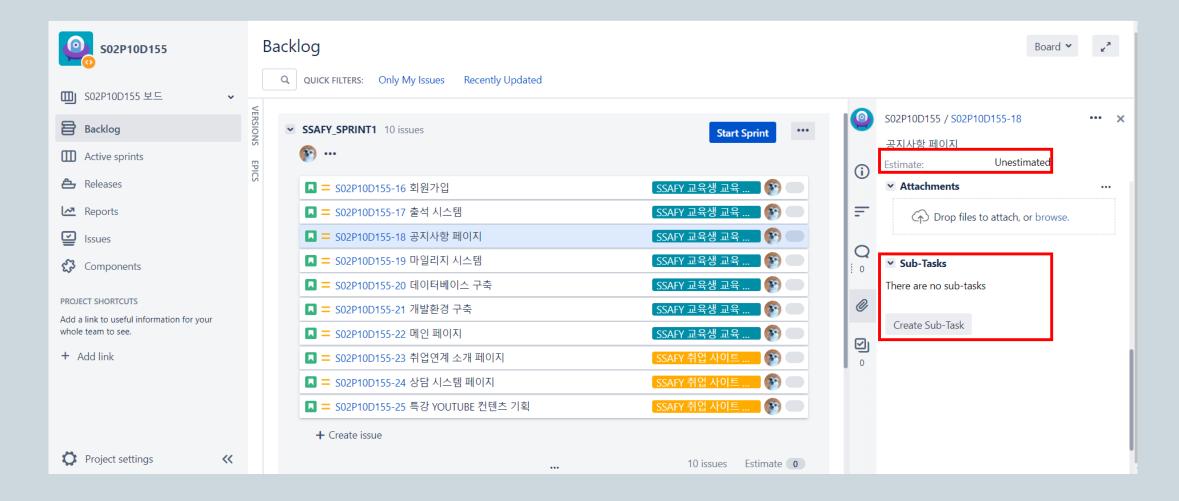


ISSUE 등록 완료



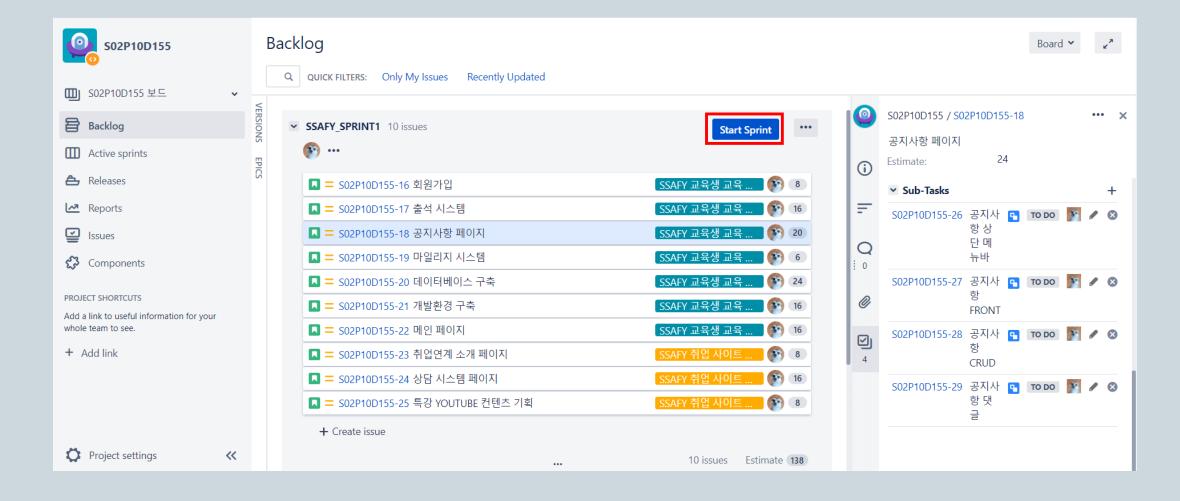


Issue 만들기 - SubTasks



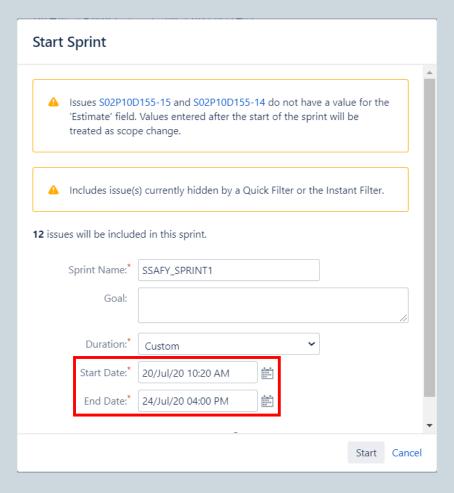


Issue 만들기 - SubTasks



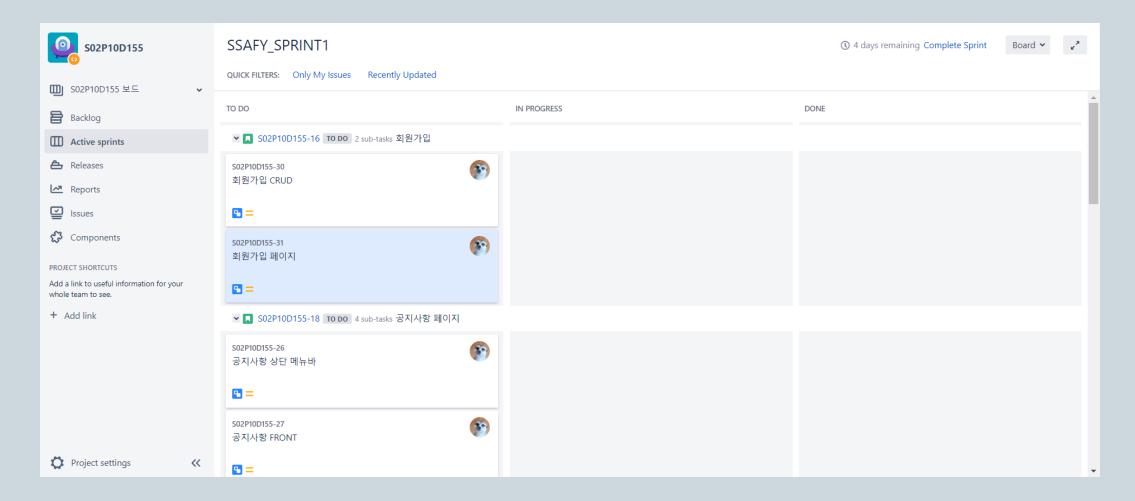


SPRINT 시작 - 기간 설정



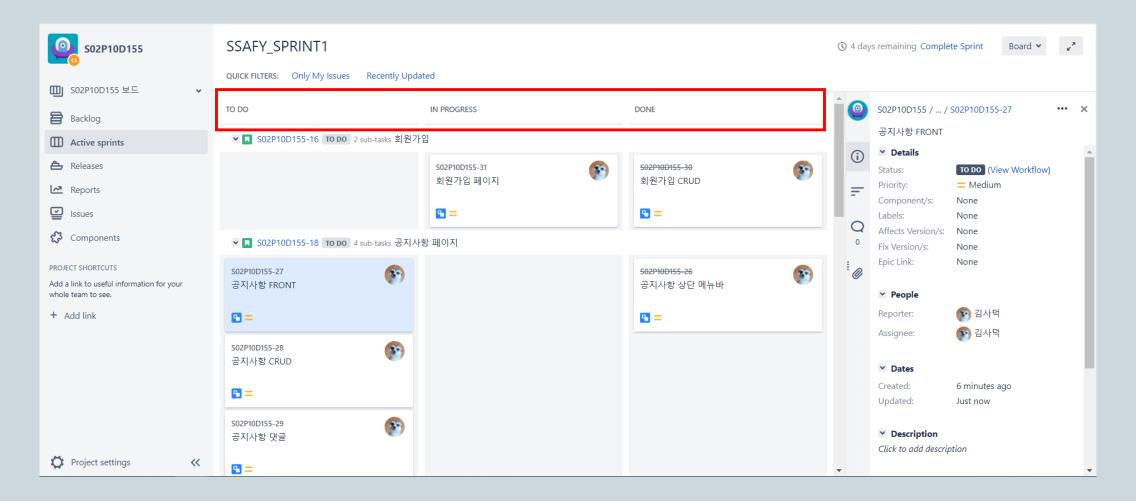


SPRINT 시작





SPRINT 시작



JIRA

질문 있어요!



Q1. ISSUE 정리 해주세요!

Issue Types

Jira can be used to track many different types of issues. The currently defined issue types are listed below. In addition, you can add more in the administration section.

For Regular Issues

Fpic Created by Jira Software - do not edit or delete. Issue type for a big user story that needs to be broken down.

■ Story Created by Jira Software - do not edit or delete. Issue type for a user story.

✓ Task A task that needs to be done.

Bug A problem which impairs or prevents the functions of the product.

↑ Improvement An improvement or enhancement to an existing feature or task.

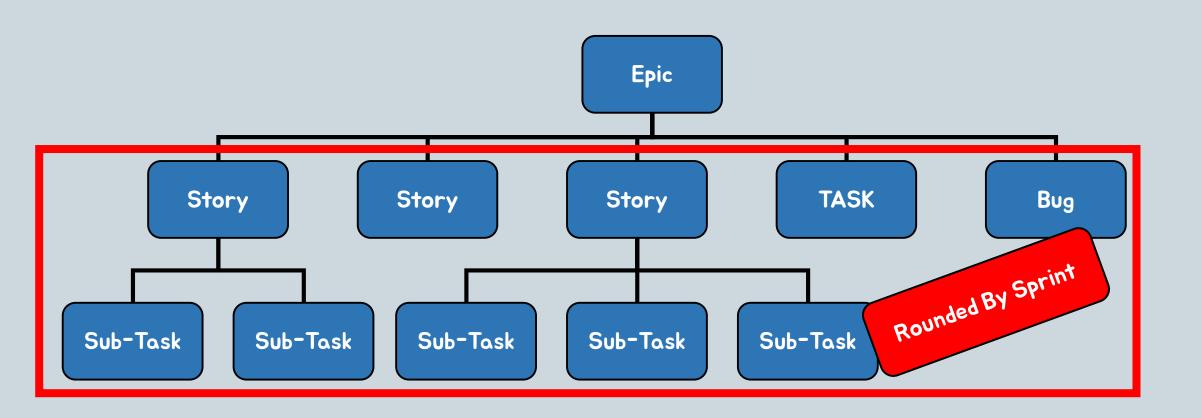
New Feature A new feature of the product, which has yet to be developed.

For Sub-Task Issues

Sub-task The sub-task of the issue



Q1. ISSUE 정리 해주세요!



Q2. Priority를 어떻게 표기할까요?

Priority Levels

An issue has a priority level which indicates its importance. The currently defined priorities are listed below. In addition, you can add more priority levels in the administration section.

★ Highest This problem will block progress.

High Serious problem that could block progress.

Medium Has the potential to affect progress.

Low Minor problem or easily worked around.

Lowest Trivial problem with little or no impact on progress.

JIRA

Q3. SPRINT 기간은 어떻게 설정하나요?

- 일반적으로 2주
- But 반드시 2주 X

JIRA

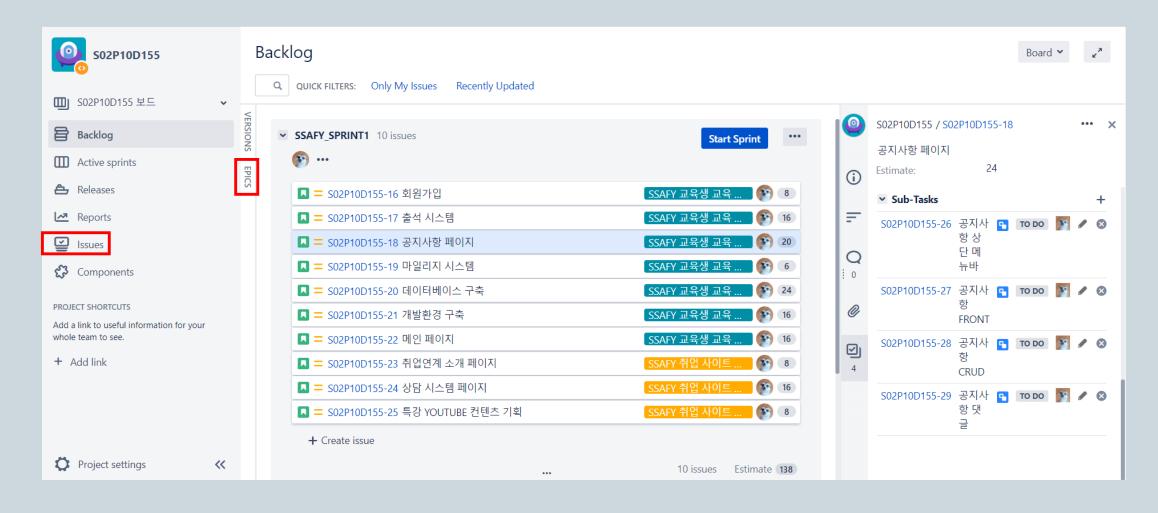
Q4. STORY POINT 얼만큼 하나요?

스토리 포인트 1 = 1hr 팀의 근무시간의 합 >= 스토리 포인트의 합

ex) 5명이 매일 8시간씩 5일간 일한다면?
-> 스토리 포인트의 합은 200을 넘기지 않도록 설정

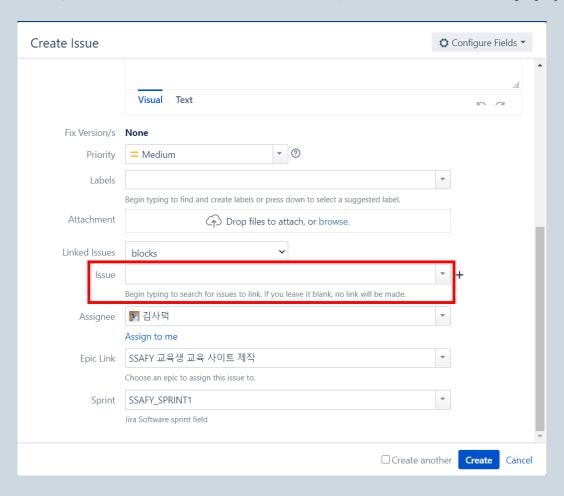


Q5. 제가 만든 EPIC ISSUE가 안 보여요!





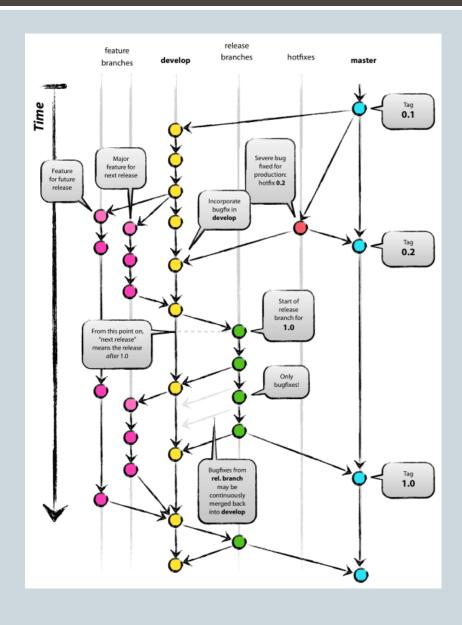
Q6. ISSUE가 다른 ISSUE랑 연관 있어요!



GIT FLOW

GIT FLOW는 GIT을 효율적으로 프로젝트를 관리하고 배포하기 위한 branch 전략





Master : 제품으로 출시될 수 있는 브랜치

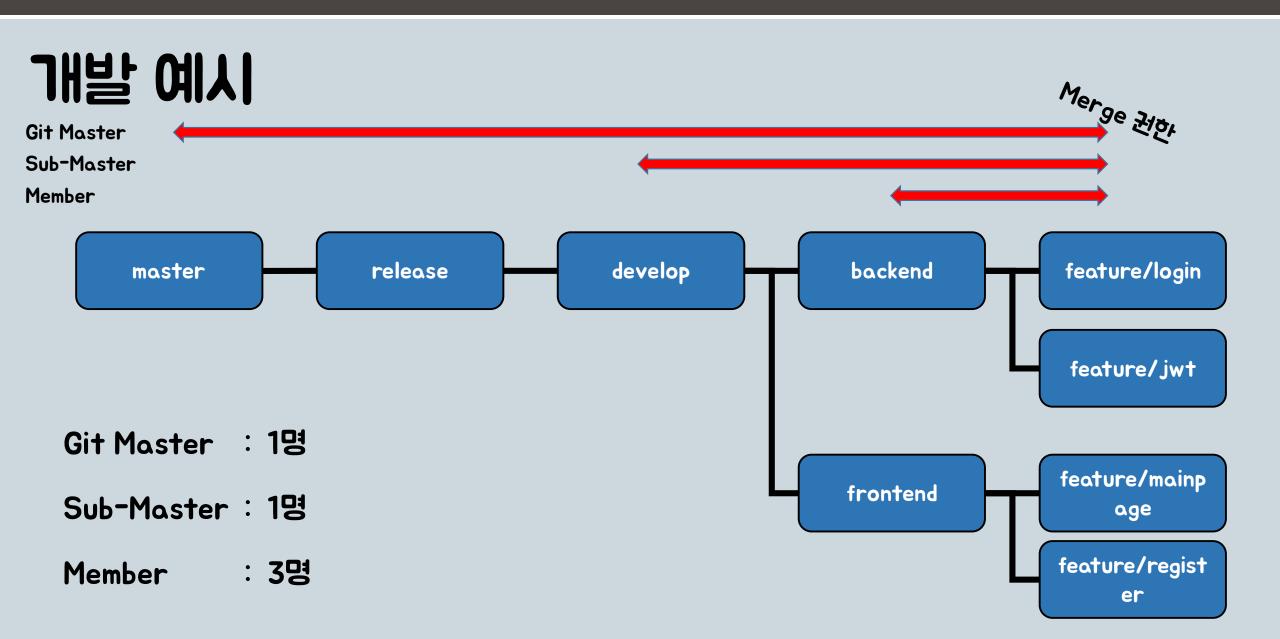
Develop : 다음 출시 버전을 준비하는 브랜치

Feature : 기능을 개발하는 브랜치(개발은 여기서!)

Release : 이번 출시 버전을 준비하는 브랜치

Hotfix : 출시 버전에서 발생한 버그를

수정하는 브랜치



Commit 규칙

- Merge를 할 때에는 앞 뒤 layer로만 merge를 한다.
 ex) feature브랜치에서는 master로 merge가 불가능하다.
- Commit message는 명령조로 작성한다.
 ex) DB ERD 작성, 로그인 버그 픽스, Add Vote Page

JIRA & GIT FLOW

감사합니다!