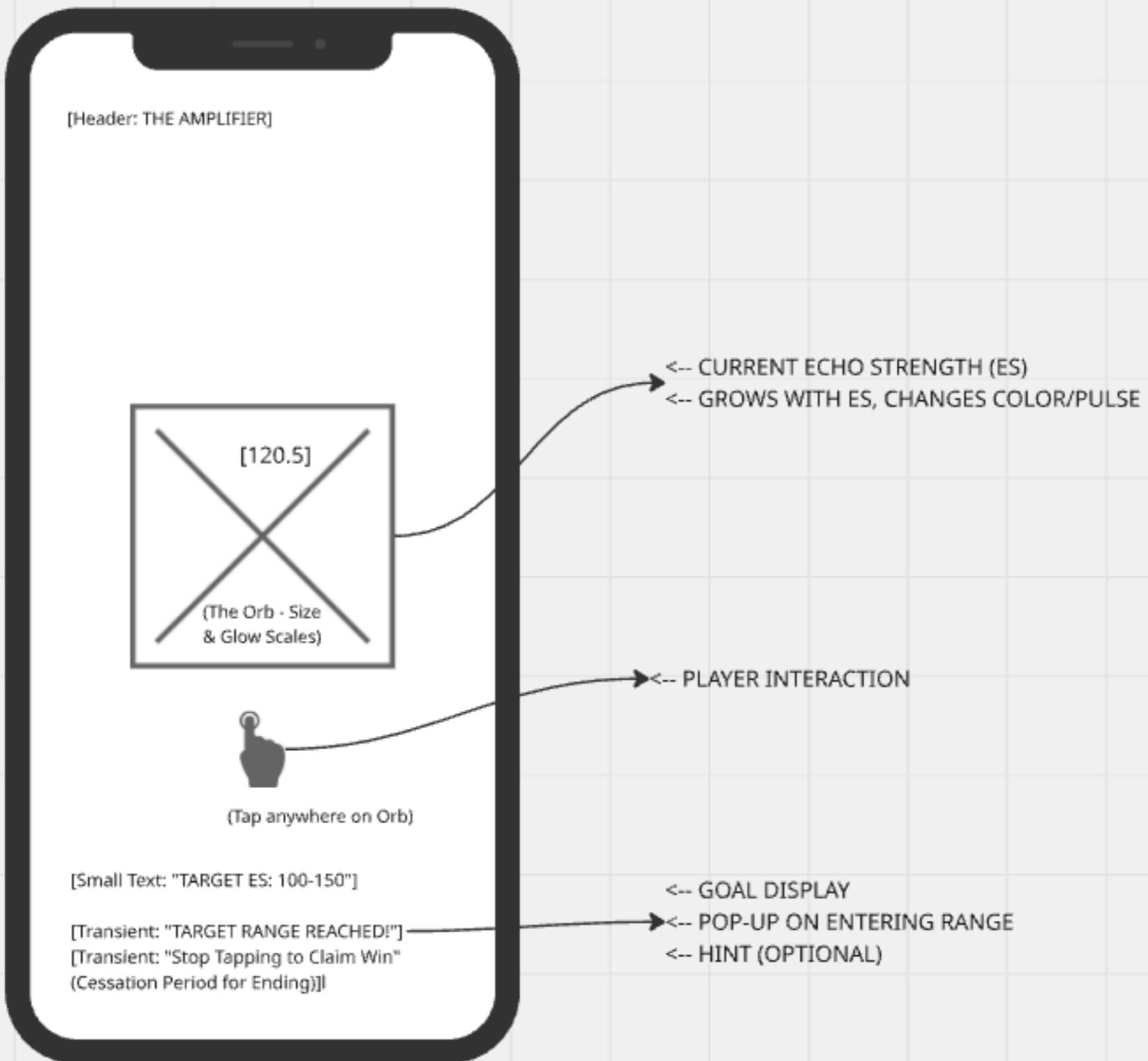


Phone



Visual states could be sketched with 3 simple images:

- // 1. Small, dim Orb (low ES)
- // 2. Medium, brighter Orb, perhaps green hue (within target ES)
- // 3. Large, red, pulsating Orb, then shattered (overload)

Legend - ES - Echo Strength