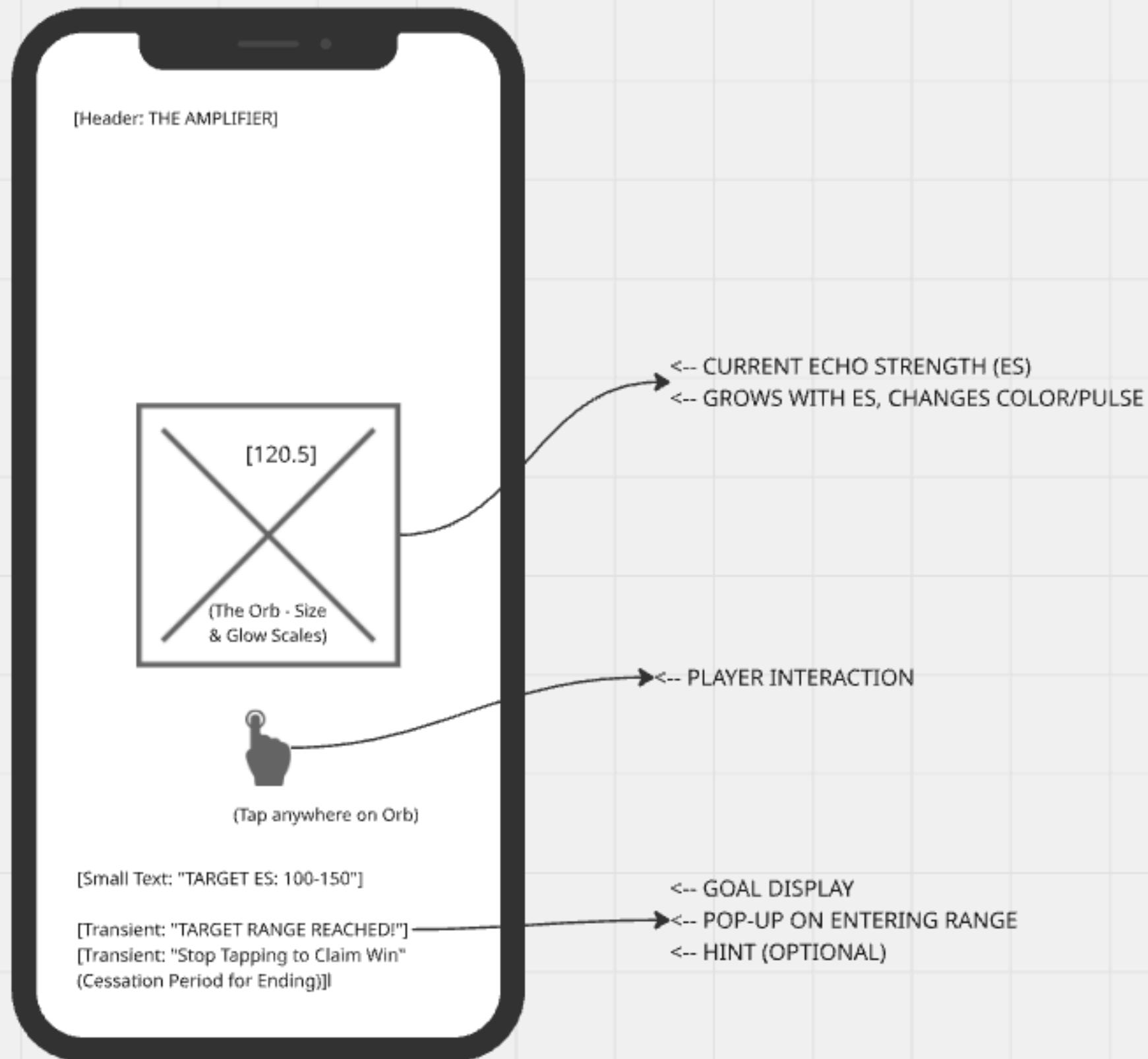


Phone



Visual states could be sketched with 3 simple images:

// 1. Small, dim Orb (low ES)

// 2. Medium, brighter Orb, perhaps green hue (within target ES)

// 3. Large, red, pulsating Orb, then shattered (overload)

Legend - ES - Echo Strength