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https://github.com/julianmak/academic-notes

The repository principally contains the compiled products rather than the source for size reasons.

- Associated Python code (as Jupyter notebooks mostly) will be held on the same repository. The source data however might be big, so I am going to be naughty and possibly just refer you to where you might get the data if that is the case (e.g. JRA-55 data). I know I should make properly reproducible binders etc., but I didn't...
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# OCES 3301:

basic Data Analysis in ocean sciences

Session 5: statistical tests

### Outline

(Just overview here; for actual content see Jupyter notebooks)

- brief introduction to probability
  - → pdfs, Gaussian, law of large numbers, CLT
  - → Confidence Intervals
- hypothesis testing (mostly focus on analysis)
  - → null hypothesis
  - $\rightarrow$  confidence threshold
  - $\rightarrow$  computing the test statistic (Z-test example), *p*-values
  - $\rightarrow$  banana skins
  - $\rightarrow$  Type I and II errors, statistical power (cf. experimental design)

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  - $\rightarrow$  I don't use statistical testing in my work

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- ▶ not going to talk about experimental design, though it is probably more important than the statistical analysis

# Lasciate ogne speranza, voi ch'intrate



Figure: Cursed image.

### Motivation: sea cucumber



Figure: Moldy sea cucumber.

Suppose sea cucumber has some distribution of weight that we can measure:

- Q. does change in diet affect her weight?
- Q. does exercise regime affect her weight?
  - might expect to, but how do we distinguish noise (e.g. natural random fluctuations) with "real" effect?

#### Motivation: sea cucumber



Figure: Moldy sea cucumber.

e.g. say from samples,

$$\{\mu_1 = 3.00, \quad \sigma_1 = 0.5\}$$

$$\{\mu_2 = 3.20, \quad \sigma_2 = 0.5\}$$

- mean is different, so has effect?
  - $\rightarrow$  but could just be a fluke?
- hypothesis testing as a tool to say whether differences are statistically significant

- assign some real value between 0 and 1 to some event
  - $\rightarrow$  0 is never, 1 is certainly
- e.g. throwing a fair coin, two events, expect p = 1/2
- Q. that's in principle, what if you actually try it?

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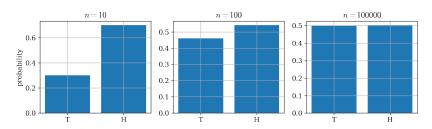


Figure: Result of hypothetical coin tosses displayed in bar graph.

going back to the sea cucumber, we might have a sample of weights and display it in a histogram

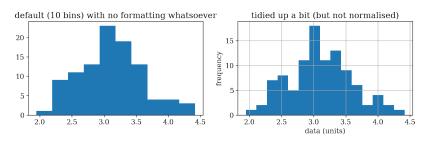


Figure: Result of hypothetical sea cucumber weight.

- obtained form binning procedure
  - → probability is related here to **integral** of the graph



histogram related to the probability distribution function (pdf) of the underlying sample

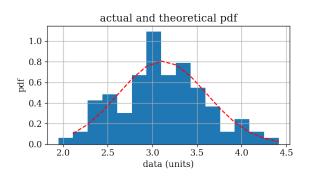


Figure: Result of hypothetical sea cucumber weight with Gaussian pdf.

Q. where did I get the red line from though?



Gaussian or normal distribution has pdf

$$p(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2\right]$$

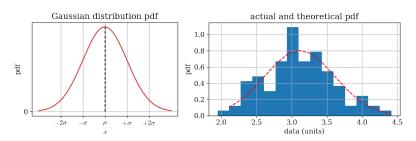


Figure: The Gaussian pdf (with units deliberately omitted). Obtain probability from an integral.

- $\blacktriangleright$  approximate population  $(\mu, \sigma)$  from sample  $(\overline{x}, s)$
- Q. what would the pdf of the uniform distribution look like?



Point here is that if you have the pdf you have basically everything

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### Theorem (Central Limit Theorem (CLT))

(Very loosely) If your sample is large enough, under fairly general conditions (!) you can approximate most data distributions as a Gaussian distribution, even if the underlying distribution is not necessarily Gaussian.

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- ...and if you have the pdf you have basically everything!

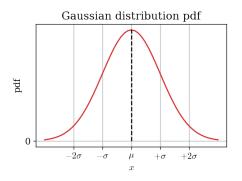


Figure: The Gaussian pdf (with units deliberately omitted). Obtain probability from an integral.

- ► **68-95-99.7 rule**, 68, 95 and 99.7% of the data lies within 1, 2 and 3 s.t.d. of the mean
  - → whenever CLT applies (which is quite often!)



e.g.

$$p(-\sigma < z < \sigma) = \frac{1}{\sqrt{2\pi}} \int_{-\sigma}^{\sigma} e^{-z^2/2} dz \approx 0.68$$

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#### Confidence Interval

▶ the interval that contains P amount of probability  $\rightarrow$  e.g. **95% confidence interval** for Gaussian data would be around  $(-2\sigma, 2\sigma)$   $(-1.96\sigma, 1.96\sigma)$  is more accurate but whatever...

Z-score or standardised scores: with samples  $x_i$ , define

$$z_i = \frac{x_i - \mu}{\sigma}.$$

- essentially re-scaled Gaussian
  - $\rightarrow$  cf. what was done for the PCA two sessions ago
  - → allows somewhat of a like-for-like comparison

### Back to the sea cucumber

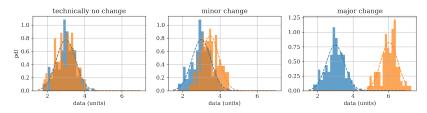


Figure: Control and varied sample distributions and associated Gaussian pdf.

- we are basically dealing with samples (going to assume CLT holds here)
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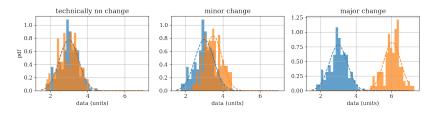


Figure: Control and varied sample distributions and associated Gaussian pdf.

- we are basically dealing with samples (going to assume CLT holds here)
- Q. variability in data always exist, so how to distinguish change from noise?
  - ? non-overlapping confidence intervals?
    - $\rightarrow$  quite strict (and **under-powered**; see later)



A more standard and routine (doesn't mean it's a good thing necessarily): hypothesis testing and computing test statistics

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cf. proof by contradiction: want to proof *X*, so

- assume not X
- ▶ start from not *X*, logically derive consequences, avoiding illegal logical manoeuvres
- come to a contradiction
- ▶ if no illegal manoeuvres, then initial assumption must be false, and there *X* is true

Hypothesis testing is similar (though logically weaker in some sense):

Start with a null hypothesis  $H_0$  (opposite to what you want to show usually)

ightharpoonup assume  $H_0$ 

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- ▶ if latter, reject  $H_0$ , and there is statistical evidence in support for *not*  $H_0$  (which is the thing you wanted anyway)

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  - $\alpha$ : choose  $\alpha = 0.05$ 
    - $\rightarrow$  how far you are in tails of the pdf
    - $\rightarrow$  for Gaussian pdf, corresponds to Z-score of around 2, because 95% CI is around  $(-2\sigma, +2\sigma)$

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compute: compute Z-statistics (see notebook)

conclude: if *Z*-statistic large or corresponding *p*-value small, then reject  $H_0$ 

(see actual code syntax in notebook)

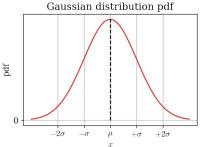


## $Z\text{-test} \ \ (\text{demonstration of sorts here})$

ightharpoonup Z-test calculates Z-statistic with sample mean  $\bar{x}$ 

$$Z = \frac{\overline{x} - \mu}{\sigma / \sqrt{N}}$$

- $\rightarrow$  with  $H_0$  the mean is the **same**
- $\rightarrow$  if Z big enough (so the associated *p*-value is small) then evidence to reject  $H_0$
- ightarrow Gaussian, large samples, known  $\sigma$  (could approximate with s)



# Easy right?

# Easy right?



Figure: Banana says no.

banana skins in no particular order (there are so many of them)...

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  - → it really just means you can't say anything
- cf. proof by contradiction: not being able to find a contradiction could mean
  - $\rightarrow$  there really is nothing there
  - → you aren't looking hard enough



# Banana skin 2: p-values and $H_0$

For  $\alpha = 0.05$  and I reject  $H_0$ , so test tells me  $H_0$  is only 5% likely to be true

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For  $\alpha = 0.05$  and I reject  $H_0$ , so test tells me  $H_0$  is only 5% likely to be true

- (frequentist point of view)  $H_0$  is either true or false, it can't be 5% true
- ightharpoonup probability of p = 0.05 is
  - $\times$  hypothesis given data  $p(H_0|x_i)$
  - ✓ data given hypothesis  $p(x_i|H_0)$
- ► rule of thumb (frequentist view): don't assign probabilities to hypotheses

## Banana skin 3: *p*-values

 $\alpha = 0.05$  and I reject  $H_0$ , so what I observed would have a probability of 5% that is was due to noise

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again no, since p-value is tagged with the null hypothesis, i.e., I would have observed this signal given the null hypothesis

# Banana skin 4: *p*-values

 $\alpha=0.05$  is the gold standard

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► 10<sup>10¹0</sup> NO!!!

## Banana skin 4: *p*-values

#### $\alpha = 0.05$ is the gold standard

- ► 10<sup>10¹0</sup> NO!!!
  - $\rightarrow$  comes from (Ronald) Fisher's paper in the 30s or so, when dealing with small samples ( $\approx$  20?)
  - → can easily be abused to generate false-positives with multiple testing or large sampling (see notebook)
- just a convention (and prone to abuse)
  - $\rightarrow$  e.g. particle physics uses  $5\sigma$  ( $\alpha = 0.0000003$ , or 1 in 3.5 million, partly because of multiple sampling going on)

## Banana skin 5: *p*-values

My test statistic is large or my p-value is small, so my result is extremely important

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## Banana skin 5: *p*-values

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- ▶ also no
  - → statistical significance is not practical significance, *p*-values can't tell you the latter
  - $\rightarrow$   $H_0$  statements are very broad:  $H_0$  is no change, not  $H_0$  is there *is* change, but it doesn't tell you how much change
- ▶ need interpretation: 1 kg difference in a sea cucumber is not the same as 1 kg difference in a whale

## Type I and II errors

#### Type I errors (false-positives)

- rejecting  $H_0$  when  $H_0$  is true
  - $\rightarrow$  related to choice of significance  $\alpha$

#### Type II errors (false-negatives)

▶ fail to reject  $H_0$  when  $H_0$  is false

	$H_0$ true	$H_0$ false
reject H <sub>0</sub>	Type I	✓
fail to reject $H_0$	✓	Type II

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reject H <sub>0</sub>	Type I	✓
fail to reject $H_0$	<b>√</b>	Type II

or, with  $H_0$  = someone is innocent,

	innocent	murderer
found guilty	wrongful conviction	✓
found not guilty	✓	fail to prosecute

### Type I and II errors

**Type II errors**  $\beta$  related to statistical power  $1 - \beta$ 

- really to do with experimental design
  - $\rightarrow$  choice of sample size to detect effect (see notebook)

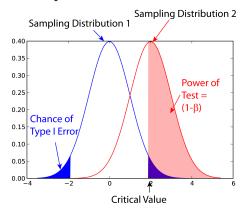


Figure: Graphical demonstration of Type I and II errors. From Wikipedia.

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This statistical test didn't work so I will use another one, or These are outliers, so I will get rid of those, or I will sub-sample dataset and try again etc.

- $\alpha$  = 0.05 so 5% of the time you will reject the null hypothesis when you shouldn't have (Type I error, false-positives)
  - $\rightarrow$  multiple testing you could be sampling that 5%
  - $\rightarrow$  issue of stop when you get a hit (DON'T!!!)

(see notebook for an example of this)

leads to false discoveries (see notebook for an example to do with academic publishing)



# Bad practices 2: report only reject or not reject

#### Reporting reject/fail to reject only

- report the full *p*-value
  - $\rightarrow$  above/below boundary is not saying whether hypothesis is true/false (banana skin 2)
  - $\rightarrow$  the threshold is a convention (banana skin 4)

# Bad practices 3: being hung up on the analysis

# The analysis part is so hard I need to pay most of my attention to it

- if your experimental design is faulty than one would hope(!) that no amount of wizardry will fix that...
  - $\rightarrow$  have a think about the validity of design and tools also

## Jupyter notebook

Probably more but this is surely getting tedious... go to 05 Jupyter notebook to get some code practise

- RNGesus and probability
- written overview of hypothesis testing
  - $\rightarrow$  one example using Z-tests

#### Statistics is just a tool, no more and no less

➤ YOU are the user and the onus is on YOU to know enough about to tool to not abuse it

