HW4

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COLLABORATOR(S):	

1. Consider the following x86 code for function foo:

```
(qdb) ds foo
Dump of assembler code for function foo:
   0 \times 0804846d <+0>:
                    push ebp
   0 \times 0804846e <+1>:
                        mov
                               ebp, esp
                              esp,0x28
   0 \times 08048470 <+3>:
                       sub
   0 \times 08048473 <+6>:
                       lea
                              eax, [ebp-0x18]
                       mov
   0 \times 08048476 <+9>:
                              DWORD PTR [esp+0x4],eax
                              DWORD PTR [esp], 0x8048540
   0x0804847a < +13>: mov
   0x08048481 <+20>: call 0x8048360 <scanf@plt>
   0x08048486 <+25>: lea eax,[ebp-0x18]
   0x08048489 <+28>: mov DWORD PTR [esp+0x4],eax
   0x0804848d <+32>: mov DWORD PTR [esp], 0x8048540
   0x08048494 <+39>: call 0x8048330 <printf@plt>
                       leave
   0 \times 08048499 < +44>:
   0 \times 0804849a < +45>:
                        ret
End of assembler dump.
(qdb) x/s 0x8048540
0x8048540: "%s"
```

5/3/1/0 a) **CIRCLE** the function call in the x86 code where there is a potential buffer overflow and security violation.

10/8/5/0 b) Write the equivalent C code for **foo** below.



10/8/5/0 c) Consider executing the program like so:

```
python -c "print 'A'*x" | ./main
```

What is the *smalleset* value of **x** that will crash the program. **Explain** how this causes a crash. (hint: you do not have to overflow to the return address to cause the first crash)



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2. Consider the following x86 code analysis for function **foo**: (qdb) ds foo Dump of assembler code for function foo: $0 \times 0804844d <+0>$: push $0 \times 0804844e < +1>:$ mov ebp, esp $0 \times 08048450 < +3>$: sub esp,0x48 $0 \times 08048453 <+6>$: DWORD PTR [ebp-0xc],0x0 mov $0 \times 0804845a < +13>:$ mov eax, DWORD PTR [ebp+0x8] DWORD PTR [esp+0x4],eax $0 \times 0804845d < +16>:$ mov 0x08048461 <+20>: lea eax,[ebp-0x2c] 0x08048464 <+23>: mov DWORD PTR [esp],eax $0 \times 08048467 < +26 > :$ call 0x8048320 <strcpy@plt> $0 \times 0804846c < +31>:$ jmp 0x804848c <foo+63> lea eax,[ebp-0x2c] 0x0804846e <+33>: DWORD PTR [esp+0x8],eax $0 \times 08048471 < +36 >$: mov $0 \times 08048475 < +40>$: eax, DWORD PTR [ebp-0xc] mov $0 \times 08048478 < +43>$: mov DWORD PTR [esp+0x4],eax $0 \times 0804847c < +47>$: DWORD PTR [esp], 0x8048540 mov $0 \times 08048483 < +54>$: call 0x8048310 <printf@plt> $0 \times 08048488 < +59 > :$ DWORD PTR [ebp-0xc], 0x1 add $0 \times 0804848c <+63>:$ DWORD PTR [ebp-0xc], 0x2 cmp $0 \times 08048490 < +67 > :$ jle 0x804846e <foo+33> $0 \times 08048492 < +69 > :$ leave $0 \times 08048493 < +70 > :$ ret End of assembler dump. (gdb) r "Go Navy" Starting program: /home/user/git/si485-binary-exploits/hw/04/demo/main "Go Navy" 0: Go Navy 1: Go Navy 2: Go Navy 10/8/5/0 [Inferior 1 (process 3044) exited with code 013] a) Write the source code for the b) Consider executing the program main function foo: which calls foo using the command line arguments like in the gdb code. ./main `python -c "print 'A'*x"` At what value of \mathbf{x} does the functionality of the loop change? Explain. 5/3/1/0 c) Complete a command line argument so that the loop will execute 4 times and Explain why. (hint: 2's-compliment numbers) 10/8/5/0 11 ` ./main `python -c "

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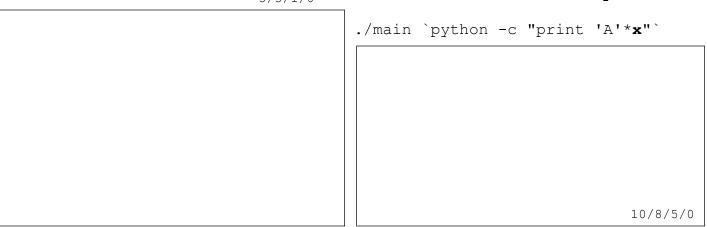
3. Consider the dissaembled x86 code below:

```
(gdb) ds foo
Dump of assembler code for function foo:
   0 \times 08048461 <+0>:
                            push
   0 \times 08048462 <+1>:
                                     ebp,esp
                            mov
   0 \times 08048464 <+3>:
                            sub
                                     esp,0x28
   0 \times 08048467 <+6>:
                            mov
                                     eax, DWORD PTR [ebp+0x8]
   0 \times 0804846a <+9>:
                                     DWORD PTR [esp+0x4], eax
                            mov
   0 \times 0804846e < +13>:
                                     eax, [ebp-0xc]
                            lea
   0 \times 08048471 < +16>:
                                     DWORD PTR [esp], eax
                            mov
   0 \times 08048474 < +19 > :
                                     0x8048310 <strcpy@plt>
                            call
   0 \times 08048479 < +24 > :
                                     eax, [ebp-0xc]
                            lea
   0 \times 0804847c < +27>:
                            mov
                                     DWORD PTR [esp], eax
   0 \times 0804847f <+30>:
                            call
                                     0x8048320 <puts@plt>
   0 \times 08048484 < +35 > :
                            leave
   0 \times 08048485 < +36 > :
                            ret
End of assembler dump.
(qdb) ds bar
Dump of assembler code for function bar:
   0 \times 0804844d <+0>:
                            push
                                     ebp
   0 \times 0804844e <+1>:
                            mov
                                     ebp, esp
   0 \times 08048450 < +3>:
                            sub
                                     esp,0x18
   0 \times 08048453 <+6>:
                                     DWORD PTR [esp], 0x8048540
                            mov
   0 \times 0804845a < +13>:
                            call
                                     0x8048320 <puts@plt>
   0 \times 0804845f < +18 > :
                            leave
   0 \times 08048460 < +19 > :
                            ret
End of assembler dump.
(adb) x/s 0x8048540
0x8048540: "Beat Army!"
(qdb) r "Go Navy!"
Starting program: /home/user/git/si485-binary-exploits/hw/04/demo/main
"Go Navy!"
Go Navy!
[Inferior 1 (process 3129) exited with code 011]
```

a) Write the source code
for foo and bar:

5/3/1/0

b) At what value of **x** will the **return** address be overwritten? **Explain**.



c) Complete the command line so that bar executed due to smashing the stack.

10/8/5/0
./main `python -c "

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	12	/ 1	/ ^
.)	/ . ``	/	/ C

4. What is shell code? And what three properties must it have?

5. Match the **execve** arguments to their register settings for the system call:

```
(a) eax (b) ebx (c) ecx (d) edx
```

```
char * argv[] = {"/bin/sh", NULL};
execve(argv[0], argv, NULL);
```

 $^{5/3/1/0}$ 6. Why does sytem calls use registers for passing arguments?

7. What registers is used for the return value? Why does this well match the system call return value semantics?

6. Consider the following x86 code that is initializing the

```
0x0804806e <+14>:
                                  eax,0xb
                         mov
0 \times 08048073 < +19 > :
                                ebx,[esp+0xc]
                         lea
                                ecx, DWORD PTR [esp]
0 \times 08048077 < +23 > :
                        mov
0 \times 0804807a < +26 > :
                        mov
                                  edx,0x0
0 \times 0804807 f <+31>:
                                  0x80
                         int
```

arguments for the exec system call before the interupt.

Complete the stack diagram such that the shell code completes properly. The value of esp is 0xbffff72c.

