

SPI Master Core Specification

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**Rev. 0.7
October 11, 2010**

Revision History

Rev.	Date	Author	Description
0.1	June 13, 2002	Simon Srot	First Draft
0.2	July 12, 2002	Simon Srot	Document is lectured.
0.3	December 28, 2002	Simon Srot	Support for 64 bit character len added.
0.4	March 26, 2003	Simon Srot	Automatic slave select signal generation added.
0.5	April 15 2003	Simon Srot	Support for 128 bit character len added.
0.6	March 15, 2004	Simon Srot	Bit fields in CTRL changed.
0.7	October 11, 2010	Mark Peryer	Replaced Wishbone bus with APB interface

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Introduction

This document provides specifications for the SPI (Serial Peripheral Interface) Master core. Synchronous serial interfaces are widely used to provide economical board-level interfaces between different devices such as microcontrollers, DACs, ADCs and other. Although there is no single standard for a synchronous serial bus, there are industry-wide accepted guidelines based on two most popular implementations:

- SPI (a trademark of Motorola Semiconductor)
- Microwire/Plus (a trademark of National Semiconductor)

Many IC manufacturers produce components that are compatible with SPI and Microwire/Plus.

The SPI Master core is compatible with both above-mentioned protocols as master with some additional functionality. The host bus interface is implemented as a 32 bit APB slave.

Features:

- **Full duplex synchronous serial data transfer**
- **Variable length of transfer word up to 128 bits**
- **MSB or LSB first data transfer**
- **Rx and Tx on both rising or falling edge of serial clock independently**
- **8 slave select lines**
- **Fully static synchronous design with one clock domain**
- **Technology independent Verilog**
- **Fully synthesizable**

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IO ports

2.1 APB interface signals

Port	Width	Direction	Description
PCLK	1	Input	APB Bus clock
PRESETn	1	Input	Asynchronous Reset
PADDR	32	Input	Address Bus
PSEL	1	Input	APB Peripheral Select signal
PWDATA	32	Input	Data input bus
PRDATA	32	Output	Data output bus
PWRITE	1	Input	Write enable
PENABLE	1	Input	Enables transfer cycle
PREADY	1	Output	Peripheral ready to complete transfer
PCLK	1	Input	APB Bus clock
PRESETn	1	Input	Asynchronous Reset
PADDR	32	Input	Address Bus

Table 1: APB interface signals

All output APB signals are registered and driven on the rising edge of PCLK. All input APB signals are latched on the rising edge of PCLK.

2.2 SPI external connections

Port	Width	Direction	Description
/ss_pad_o	8	Output	Slave select output signals
sclk_pad_o	1	Output	Serial clock output
mosi_pad_o	1	Output	Master out slave in data signal output
miso_pad_i	1	Input	Master in slave out data signal input

Table 2: SPI external connections

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Registers

3.1 Core Registers list

Name	Address	Width	Access	Description
Rx0	0x00	32	R	Data receive register 0
Rx1	0x04	32	R	Data receive register 1
Rx2	0x08	32	R	Data receive register 2
Rx3	0x0c	32	R	Data receive register 3
Tx0	0x00	32	R/W	Data transmit register 0
Tx1	0x04	32	R/W	Data transmit register 1
Tx2	0x08	32	R/W	Data transmit register 2
Tx3	0x0c	32	R/W	Data transmit register 3
CTRL	0x10	32	R/W	Control and status register
DIVIDER	0x14	32	R/W	Clock divider register
SS	0x18	32	R/W	Slave select register

Table 3: List of core registers

All registers are 32-bit wide and accessible only with 32 bits (all wb_sel_i signals must be active).

3.2 Data receive registers[RxX]

Bit #	31:0
Access	R
Name	Rx

Table 4: Data Receive register

Reset Value: 0x00000000

RxX

The Data Receive registers hold the value of received data of the last executed transfer. Valid bits depend on the character length field in the CTRL register (i.e. if CTRL[9:3] is set to 0x08, bit RxL[7:0] holds the received data). If character length is less or equal to 32 bits, Rx1, Rx2 and Rx3 are not used, if character length is less than 64 bits, Rx2 and Rx3 are not used and so on.

NOTE: The Data Received registers are read-only registers. A Write to these registers will actually modify the Transmit registers because those registers share the same FFs.

3.3 Data transmit register [TxX]

Bit #	31:0
Access	R/W
Name	Tx

Table 5: Data Transmit register

Reset Value: 0x00000000

TxX

The Data Receive registers hold the data to be transmitted in the next transfer. Valid bits depend on the character length field in the CTRL register (i.e. if CTRL[9:3] is set to 0x08, the bit Tx0[7:0] will be transmitted in next transfer). If character length is less or equal to 32 bits, Tx1, Tx2 and Tx3 are not used, if character len is less than 64 bits, Tx2 and Tx3 are not used and so on.

3.4 Control and status register [CTRL]

Bit #	31:14	13	12	11	10	9	8	7	6:0
Access	R	R/W	R/W	R/W	R/W	R/W	R/W	R	R/W
Name	Reserved	ASS	IE	LSB	Tx_NEG	Rx_NEG	GO_BSY	Reserved	CHAR_LEN

Table 6: Control and Status register

Reset Value: 0x00000000

ASS

If this bit is set, ss_pad_o signals are generated automatically. This means that slave select signal, which is selected in SS register is asserted by the SPI controller, when transfer is started by setting CTRL[GO_BSY] and is de-asserted after transfer is finished. If this bit is cleared, slave select signals are asserted and de-asserted by writing and clearing bits in SS register.

IE

If this bit is set, the interrupt output is set active after a transfer is finished. The Interrupt signal is deasserted after a Read or Write to any register.

LSB

If this bit is set, the LSB is sent first on the line (bit TxL[0]), and the first bit received from the line will be put in the LSB position in the Rx register (bit RxL[0]). If this bit is cleared, the MSB is transmitted/received first (which bit in TxX/RxX register that is depends on the CHAR_LEN field in the CTRL register).

Tx_NEG

If this bit is set, the mosi_pad_o signal is changed on the falling edge of a sclk_pad_o clock signal, or otherwise the mosi_pad_o signal is changed on the rising edge of sclk_pad_o.

Rx_NEG

If this bit is set, the miso_pad_i signal is latched on the falling edge of a sclk_pad_o clock signal, or otherwise the miso_pad_i signal is latched on the rising edge of sclk_pad_o.

GO_BSY

Writing 1 to this bit starts the transfer. This bit remains set during the transfer and is automatically cleared after the transfer finished. Writing 0 to this bit has no effect.

NOTE: All registers, including the CTRL register, should be set before writing 1 to the GO_BSY bit in the CTRL register. The configuration in the CTRL register must be changed with the GO_BSY bit cleared, i.e. two Writes to the CTRL register must be executed when changing the configuration and performing the next transfer, firstly with the GO_BSY bit cleared and secondly with GO_BSY bit set to start the transfer. When a transfer is in progress, writing to any register of the SPI Master core has no effect.

CHAR_LEN

This field specifies how many bits are transmitted in one transfer. Up to 64 bits can be transmitted.

CHAR_LEN = 0x01 ... 1 bit

CHAR_LEN = 0x02 ... 2 bits

...

CHAR_LEN = 0x7f ... 127 bits

CHAR_LEN = 0x00 ... 128 bits

3.5 Divider register [DIVIDER]

Bit #	31:16	15:0
Access	R	R/W
Name	Reserved	DIVIDER

Table 7: Divider register

Reset Value: 0x0000ffff

DIVIDER

The value in this field is the frequency divider of the system clock wb_clk_i to generate the serial clock on the output sclk_pad_o. The desired frequency is obtained according to the following equation:

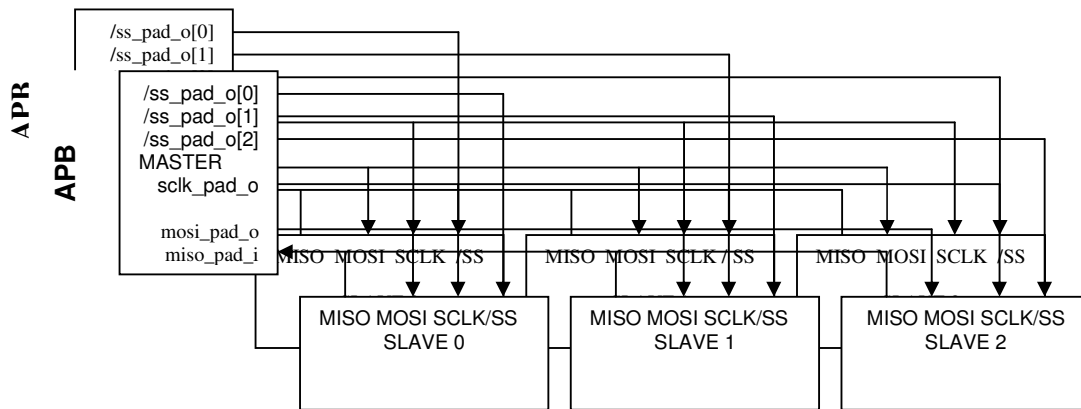
$$f_{sclk} = \frac{f_{wb_clk}}{(DIVIDER + 1) * 2}$$



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Operation

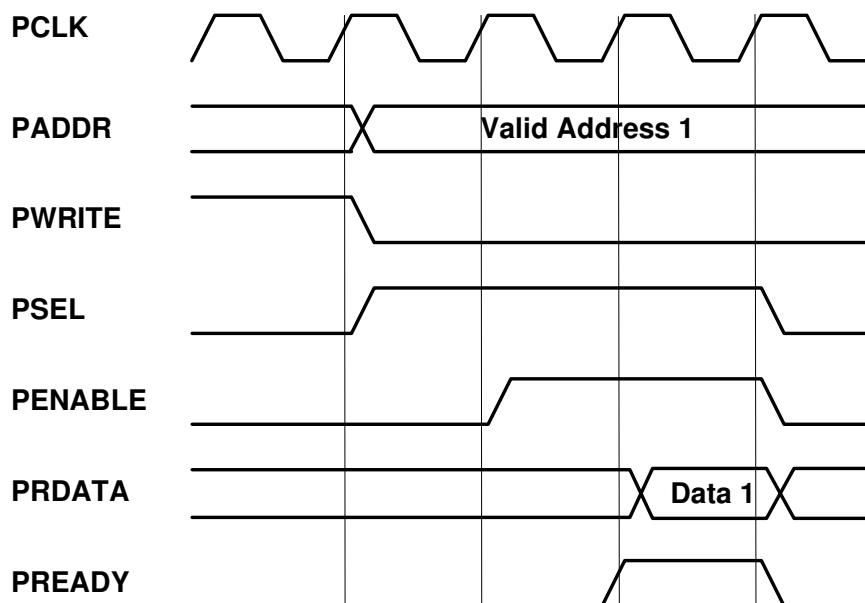
This core is an SPI and Microwire/Plus compliant synchronous serial controller. At the host side, it is controlled via registers accessible through an APB interface.

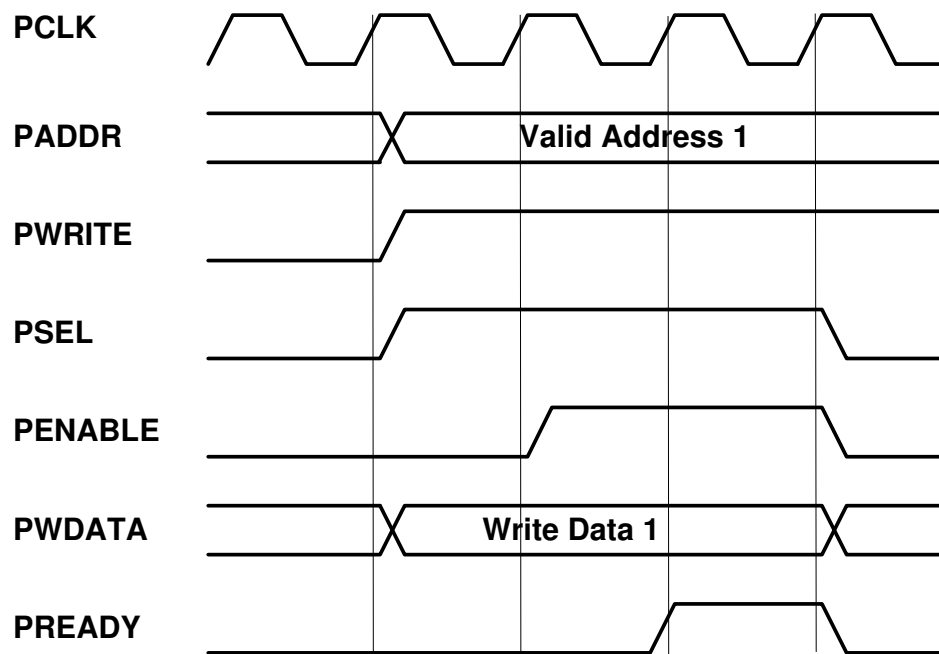


4.1 APB interface

The SPI core has five 32-bit registers accessible via the APB interface. The timing diagrams for the transfers over this interface are as follows:

The APB bus cycles follow these timing diagrams:



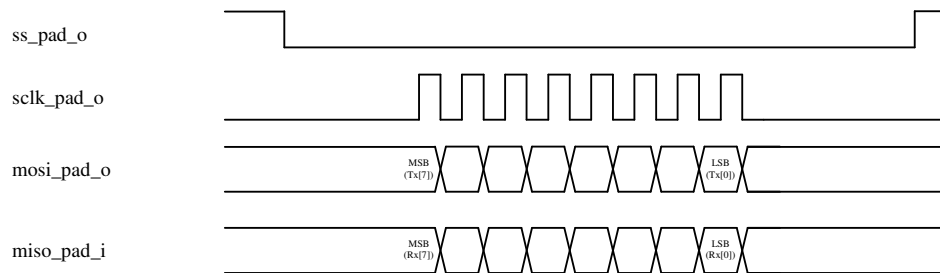
APB Read Cycle Timing – With one wait state**APB Write cycle timing – with one wait state**

4.2 Serial interface

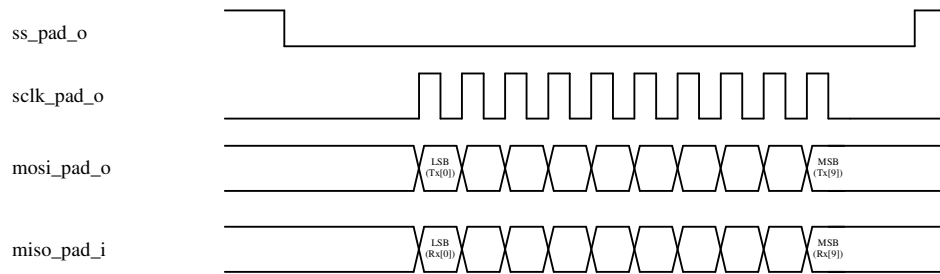
The serial interface consists of slave select lines, serial clock lines, as well as input and output data lines. All transfers are full duplex transfers of a programmable number of bits per transfer (up to 64 bits).

Compared to the SPI/Microwire protocol, this core has some additional functionality. It can drive data to the output data line in respect to the falling (SPI/Microwire compliant) or rising edge of the serial clock, and it can latch data on an input data line on the rising (SPI/Microwire compliant) or falling edge of a serial clock line. It also can transmit (receive) the MSB first (SPI/Microwire compliant) or the LSB first.

It is important to know that the RxX and TxX registers share the same flip-flops, which means that what is received from the input data line in one transfer will be transmitted on the output data line in the next transfer if no write access to the TxX register is executed between the transfers.



CTRL[LSB] = 0, CTRL[CHAR_LEN] = 0x08, CTRL[TX_NEG] = 1, CTRL[RX_NEG] = 0

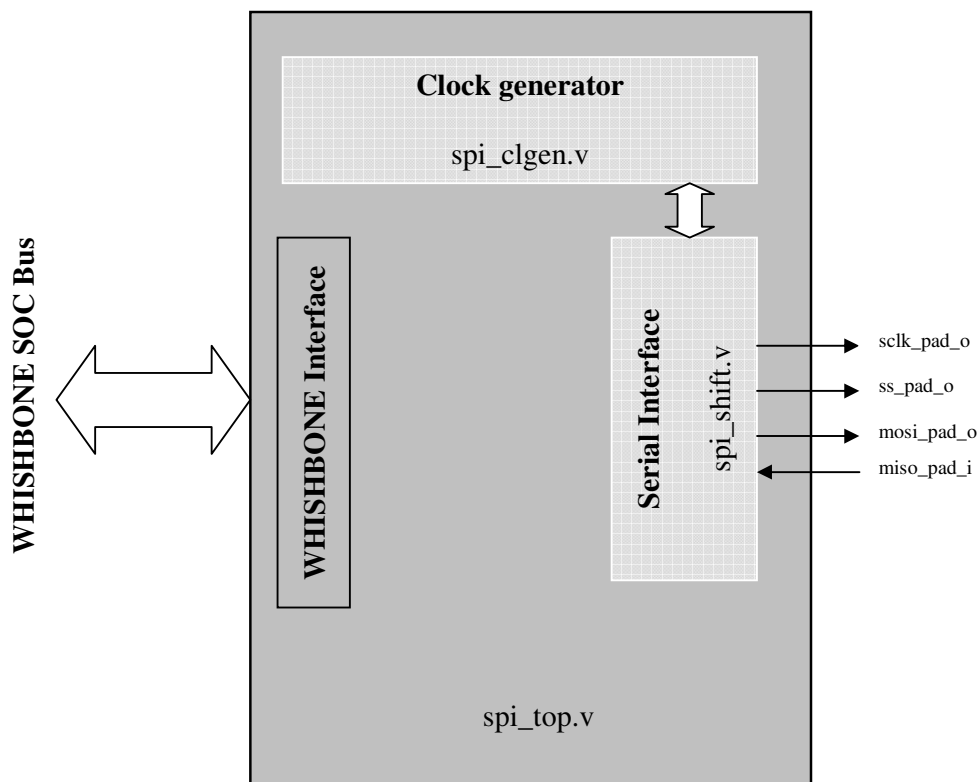


CTRL[LSB] = 1, CTRL[CHAR_LEN] = 0x0a, CTRL[TX_NEG] = 0, CTRL[RX_NEG] = 1

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Architecture

The SPI Master core consists of three parts shown in the following figure:



Appendix A

Core configuration

To meet specific system requirements and size constraints on behalf of the core functionality, the SPI Master core can be configured by setting the appropriate define directives in the `spi_defines.v` source file. The directives are as follows:

SPI_DIVIDER_BIT_NB

This parameter defines the maximum number of bits needed for the divider. Set this parameter accordingly to the maximum system frequency and lowest serial clock frequency:

$$\text{SPI_DIVIDER_BIT_NB} = \log_2 \left[\frac{f_{\text{sys max}}}{f_{\text{sclk min}} * 2} - 1 \right]$$

Default value is 16.

SPI_MAX_CHAR

This parameter defines the maximum number of bits that can be received/transmitted in one transfer.

The default value is 64.

SPI_SS_NB

This parameter defines the number of slave select lines.

The default value is 8.