

Roll No. 1902032006



Total Pages : 03

**Jan-21-R-26**

**B. Tech. EXAMINATION, Jan. 2021**

**Semester V (CBCS)**

**COMPUTER GRAPHICS (CSE, IT)**

**CS-503**

*Time : 3 Hours*

*Maximum Marks : 60*

---

*The candidates shall limit their answers precisely within the answer-book (40 pages) issued to them and no supplementary/continuation sheet will be issued.*

---

**Note :** Attempt *Five* questions in all, selecting *one* question from each Sections A, B, C and D. Q. No. 9 is compulsory.

**Section A**

1. Define Computer Graphics. Discuss various Graphics softwares and standards. 10
2. Write and explain mid-point circle generating algorithm. Derive all required equations also. 10



### Section B

3. (a) Write matrix representation of reflection and shearing transformations. 5
- (b) What is the significance of composite transformation ? 5
4. Illustrate any polygon clipping algorithm with the help of a lucid example. 10

### Section C

5. (a) How curve lines and surfaces can be drawn ? 5
- (b) What do you mean by quadratic surfaces ? 5
6. Discuss depth sort visible surface determination algorithm with an appropriate example. 10

### Section D

7. Discuss various color models in detail by taking some vivid examples. 10
8. (a) Explain fractals. 5
- (b) Discuss recursively defined curves in detail. 5

### (Compulsory Question)

9. Short Answer Type Questions : 10×2=20

- (a) Write any *two* advantages of raster systems over random systems.
- (b) What is the role of decision parameter in line drawing algorithm ?
- (c) Why is homogeneous coordinate system required ?
- (d) What is window-to-viewport transformation ?
- (e) Differentiate between curves and surfaces.
- (f) Define centre of projection in 3D perspective projections.
- (g) Define illumination model.
- (h) What are C curves ?
- (i) How a point can be clipped ?
- (j) Write any *four* applications of computer graphics.

