[Total No. of Questions - 9] [Total No. of Printed ()es - 3] (2126)

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B. Tech 3rd Semester Examination Computer Organisation & Architecture (NS)

CS-212

Time: 3 Hours Max. Marks: 100

The candidates shall limit their answers precisely within the answerbook (40 pages) issued to them and no supplementary/continuation sheet will be issued.

Note: Attempt five questions in all, by selecting at least one question from Sections A, B, C and D. Question no. 9 of Section E is compulsory.

SECTION - A

- 1. (a) Explain multiplication algorithm to multiply two signed binary numbers with suitable examples. (10)
 - (b) (i) Explain the difference between logical shift and arithmetic shift.
 - (ii) What are the characteristics of Von Neumann Model? (5+5=10)
- 2. (a) What is the need of multiplexing? Give logic diagram of 8-input multiplexer. (10)
 - (b) The memory unit of a computer system has 256 K words of 32 bits each. The computer system has instruction format with four fields: an operation code field, a mode field to specify one of the seven addressing modes, a register field to specify one of the 60 registers and an address field. Draw the instruction word format if one instruction is stored in a memory location. Also find the number of bits in Program Counter and Instruction Register. (10)

16048

SECTION - B

- 3. (a) (i) Differentiate between machine cycle and instruction cycle.
 - (ii) What is the basic difference amongst branch instruction, a call subroutine and program interrupt? (5+5=10)
 - (b) Write notes on:-
 - (i) RISC Pipeline (ii) Vector Processing (5+5=10)
- 4. (a) (i) What are the various flags present in a typical CPU? Explain their importance.
 - (ii) Differentiate between stack top and stack pointer. (5+5=10)
 - (b) What is addressing mode? Explain different addressing modes. (10)

SECTION - C

- 5. (a) Explain different mapping procedures followed while designing Cache Memory. (10)
 - (b) What is associate memory? Explain its use in a computer system. (10)
- 6. (a) (i) If cache hit ratio = 75%, cycle time of Main Memory and Cache Memory is 10 ns and 4 ns respectively, then what will be the effective memory cycle time?
 - (ii) Write a note on virtual memory. (5+5=10)
 - (b) (i) What is redundant array of inexpensive disks? Explain its levels.

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(ii) How the performance of main memory can be improved by using interleaved memory. (5+5=10)

SECTION - D

- 7. (a) Give and explain Flynn classification of computers. (10)
 - (b) Explain multiprocessor cache coherence problem and its solutions. (10)
- 8. Write a note on:-
 - (i) Instruction-Level Parallelism .
 - (ii) Interconnection Networks.

(10+10=20)

SECTION - E

- 9. (a) Convert (175)₁₀ into Hexadecimal and Binary.
 - (b) Explain FIFO and Least Recently Used algorithms used in Cache operation.
 - (c) What are the steps involved in the instruction execution?
 - (d) What is the difference between the restoring and non restoring methods of division?
 - (e) What is microprogramming?
 - (f) What are the features of RISC?
 - (g) Do the operation:- 32-45 using 2's complement
 - (h) What is superscalar machine?
 - (i) Differentiate between Static and Dynamic Memories.
 - (j) Why are decoders used in digital systems? $(2\times10=20)$