Beispiel-Report

**Player Informations:**

**playerName => "master"**

**playerClan => "no Clan"**

**playerCurrentArena => "13"**

**playerWins => "10234"**

**playerLosses => "9213"**

**playerCurrentFavouriteCard => "Archer Queen"**

**playerGameTag => "#QCCJVJR9"**

**playerExpLevel => "23412"**

**playerTrophies => "6500"**

**playerBestTrophies => "6700"**

**Chest Informations:**

**nextEightChests => "Silver Chest, Golden Chest, Gold Crate"**

**nextMagicalChest => "After {int} Chest you get a Magical Chest"**

**nextGiantChest => "After {int} Chest you get a Giant Chest"**

**nextEpicChest => "After {int} Chest you get a Epic Chest"**

**nextMegaLightningChest => "After {int} Chest you get a Mega Lightning Chest"**

**nextLegendaryChest => "After {int} Chest you get a Legendary Chest"**