ECE356 Wireshark Lab

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Part 1 - Getting Started

1.1

List up to 10 different protocols:

- 1. HTTP
- 2. TCP
- 3. GLBP
- 4. STP
- 5. LOOP
- 6. LLMNR
- 7. DHCPv6
- 8. ICMP
- 9. BROWSER
- 10. ARP

1.2

Looking at the red boxes in Figures 1 and 2 on the next page we see that the HTTP GET was sent at 20:01:13.271848 and the HTTP OK reply was received at 20:01:13.296157. Thus the time it took for the reply was:

(0.296157 - 0.271858) seconds = **0.024309** seconds

```
Time
                        ŝource
                                              Destination
                                                                     Protocol Length Info
    164 20:01:13.271848 10.181.19.70
                                              128.119.245.12
                                                                     HTTP
                                                                              631
                                                                                     GET /wireshark-labs/INTR
0-wireshark-file1.html HTTP/1.1
Frame 164: 631 bytes on wire (5048 bits), 631 bytes captured (5048 bits)
Ethernet II, Src: Clevo d1:aa:90 (00:90:f5:d1:aa:90), Det: Cieco 00:03:03 (00:07:b4:00:03:03)
Internet Protocol Version 4, Src: 10.181.19.70 (10.181.19.70), Det: 128.119.245.12 (128.119.245.12)
Transmission Control Protocol, Src Port: 51686 (51686), Det Port: http (80), Seq: 1, Ack: 1, Len: 565
Hypertext Transfer Protocol
  GET /wireshark-labs/INTRO-wireshark-file1.html HTTP/1.1\r\n
  Host: gaia.cs.umass.edu\r\n
  Connection: keep-alive\r\n
  Cache-Control: max-age=0\r\n
  User-Agent: Mozilla/5.0 (X11; Linux x36 64) AppleWebKit/535.19 (KHTML, like Gecko) Ubuntu/12.04 Chromium/18.
  0.1025.168 Chrome/18.0.1025.168 Safari/535.19\r\n
  Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8\r\n
  Accept-Encoding: gzip, deflate, sdch\r\n
  Accept-Language: en-US,en;q=0.8\r\n
  Accept-Charset: ISO-8859-1, utf-8; q=0.7, *; q=0.3\r\n
  If-None-Match: "8734b-51-cdff6240"\r\n
  If-Modified-Since: Thu, 20 Sep 2012 00:00:01 GMT\r\n
  \r\n
  [Full request URI: http://gaia.cs.umass.edu/wireshark-labs/INTRO-wireshark-file1.html]
```

Figure 1: HTTP GET

```
Time
                                              Destination
                                                                    Protocol Length Info
    166 20:01:13.296157 128.119.245.12
                                              10.181.19.70
                                                                             446
                                                                                    HTTP/1.1 200 OK (text/h
                                                                    HTTP
tml)
Frame 166: 446 bytes on wire (3568 bits), 446 bytes captured (3568 bits)
Ethernet II, Src: Cisco 21:3b:40 (00:15:c7:21:3b:40), Det: Clevo d1:aa:90 (00:90:f5:d1:aa:90)
Internet Protocol Version 4, Src: 128.119.245.12 (128.119.245.12), Dst: 10.181.19.70 (10.181.19.70)
Transmission Control Protocol, Src Port: http (80), Dst Port: 51686 (51686), Seq: 1, Ack: 566, Len: 380
Hypertext Transfer Protocol
  HTTP/1.1 200 OK\r\n
  Date: Thu, 20 Sep 2012 00:01:11 GMT\r\n
  Server: Apache/2.2.3 (CentOS)\r\n
  Last-Modified: Thu, 20 Sep 2012 00:01:01 GMT\r\n
  ETag: "8734b-51-d192e940"\r\n
  Accept-Ranges: bytes\r\n
  Content-Length: 81\r\n
  Keep-Alive: timeout=10, max=100\r\n
  Connection: Keep-Alive\r\n
  Content-Type: text/html; charset=UTF-8\r\n
  \r\n
Line-based text data: text/html
```

Figure 2: HTTP OK

1.3

Looking again at Figures 1 and 2 we see that the Internet address of gaia.cs.umass.edu is 128.119.245.12 (green boxes) and the Internet address of my host is 10.181.19.70 (blue boxes).

1.4

HTTP GET message: See Figure 1. HTTP OK message: See Figure 2.

Part 2 - HTTP

2.1

If I just enter "http" in the filter then one other protocol, SSDP, gets additionally listed. Deducing from the semantics of the filtering criteria, I can conclude that the "http && (!udp.port == 1900)" criteria filters out any packets sent through UDP to the destination port 1900. Also, the "http" criteria allows the SSDP packets to appear in the output because those packets do use some HTTP-related methods although the primary underlying protocol is UDP.

2.2

IP address of my computer: 10.181.19.70 IP address of the server: 152.3.67.47

2.3

The status code returned from the server to my browser was 200. There are many other HTTP status codes ranging from the 100s to the 500s. The codes that I have seen most often are:

400 - Bad Request

403 - Forbidden

404 - Not Found

500 - Internal Server Error

2.4

```
10.181.19.70
                                                   152.3.67.47
                                                                      HTTP: GET /complete/search?client=chrome&hl=en-US&q=%26%26+(!udp.port+%3D%3D+1990) HTTP/1.1
          (54662)
3.560
                   HTTP/1.1 200 OK (t
                                                                      HTTP: HTTP/1.1 200 OK (text/javascript)
          (54662)
                                                                      HTTP: GET /complete/search?client=chrone&hl=en-U5&q=%26N26+(!udp.port+%3DN3D+1900 HTTP/1.1
                                                                      HTTP: HTTP/1.1 200 OK (text/javascrlpt)
11.508
                   GET /~romlt/index.h
                                                                     HTTP: GET /~romit/index.html HTTP/1.1
          (34824)
                   HTTP/1.1 200 OK (t
                                                                      HTTP: HTTP/1.1 200 OK (text/html)
          (34824)
```

Figure 3: Flow Graph Output

Examining the figure above we can see that every GET request is accompanied by an OK response. In a more general view, the client sends HTTP requests to the server and the server replies to the client through HTTP responses. Depending on the status of the server or a variety of other conditions, the server will send a particular HTTP response to the client (e.g. if the client is not allowed to access the data requested in the GET the server would reply with a 403 Forbidden response).

2.5

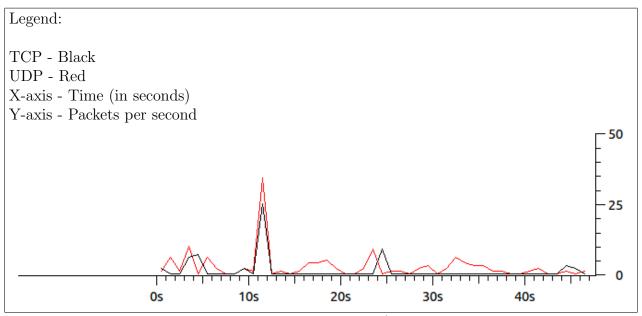


Figure 4: TCP vs. UDP I/O Graph

Looking at the I/O graph above we see that more UDP (red line) than TCP (black line) packets were sent. From taking a quick look at the Wireshark output, it looks as if most of the underlying communications used UDP. Basically, the communications that I (the user) do not necessarily need to worry about were primarily using UDP, whereas every communication that was a direct result of my actions (e.g. interaction with the browser) used TCP. Note the similarity of the UDP and TCP lines, where it appears as if the lines are overlayed. Assuming that this relationship is more than a coincidence, I would say that UDP packets are sent to pave the way for a TCP connection so that it can be properly established.

2.6

The HTTP message was sent over TCP. When you select a packet in Wireshark, Wireshark displays the details of the packet. The details section includes information about the frame, network connection, internet protocol, and which protocol it was sent through (e.g. TCP, UDP, etc.); from examining this section I was able to figure out that TCP was used.

Part 3: DNS

```
No.
                                              Destination
                                                                     Protocol Length
        Time
                        Source
Info
    118 17:31:34.383308 10.181.19.70
                                              152.3.72.100
                                                                     DNS
                                                                              72
Standard query A www.ietf.org
Frame 118: 72 bytes on wire (576 bits), 72 bytes captured (576 bits)
Ethernet II, Src: Clevo d1:aa:90 (00:90:f5:d1:aa:90), Dst: Cisco 00:03:03
(00:07:b4:00:03:03)
Internet Protocol Version 4, Src: 10.181.19.70 (10.181.19.70), Dst: 152.3.72.100
(152.3.72.100)
User Datagram Protocol, Src Port: 64898 (64898), Dst Port: domain (53)
    Source port: 64898 (64898)
    Destination port: domain (53)
    Length: 38
    Checksum: 0xafdc [validation disabled]
Domain Name System (query)
```

Figure 5: DNS Query Message

```
Protocol Length
No.
        Time
                        Source
                                               Destination
Info
    119 17:31:34.565987 152.3.72.100
                                              10.181.19.70
                                                                     DNS
                                                                              309
Standard query response A 64.170.98.30
Frame 119: 309 bytes on wire (2472 bits), 309 bytes captured (2472 bits)
Ethernet II, Src: Cisco_21:3b:40 (00:15:c7:21:3b:40), Dst: Clevo_d1:aa:90
(00:90:f5:d1:aa:90)
Internet Protocol Version 4, Src: 152.3.72.100 (152.3.72.100), Dst: 10.181.19.70
(10.181.19.70)
User Datagram Protocol, Src Port: domain (53), Dst Port: 64898 (64898)
    Source port: domain (53)
    Destination port: 64898 (64898)
    Length: 275
    Checksum: 0x97fc [validation disabled]
Domain Name System (response)
```

Figure 6: DNS Response Message

3.1

Looking at the red boxes in Figures 5 and 6 we can see that the DNS messages were sent over UDP.

3.2

Looking at the blue boxes in Figures 5 and 6 we can see that:

Destination port for DNS query = 53Source port for DNS response = 53

3.3

```
Destination
                                                                     Protocol Length
No.
        Time
                        Source
Info
    120 17:31:34.566473 10.181.19.70
                                               64.170.98.30
                                                                     TCP
                                                                              74
45513 > http [SYN] Seg=0 Win=14600 Len=0 MSS=1460 SACK PERM=1 TSval=36349999
TSecr=0 WS=128
Frame 120: 74 bytes on wire (592 bits), 74 bytes captured (592 bits)
Ethernet II, Src: Clevo_d1:aa:90 (00:90:f5:d1:aa:90), Dst: Cisco_00:03:03
(00:07:b4:00:03:03)
Internet Protocol Version 4, Src: 10.181.19.70 (10.181.19.70), Dst: 64.170.98.30
(64.170.98.30)
Transmission Control Protocol, Src Port: 45513 (45513), Dst Port: http (80), Seq:
0, Len: 0
```

Figure 7: TCP SYN Packet Information

From Figure 7 we observe that the DNS response replied that the IP address of www.ietf.org is 64.170.98.30 (green box). Now looking back to Figure 6, we see that the TCP SYN packet was sent to that same IP address 64.170.98.30. So yes, the destination IP address of the TCP SYN packet corresponds to the IP address provided in the DNS response message.

3.4

My host did issue new DNS queries but, after looking at the HTML source of the web page, I do not believe that those queries were for the images because the images were provided by www.ietf.org. After the first DNS query for that name, my host cached the response IP address, so by the time it was retrieving the images it already knew which IP address it needed to get those images from. The new DNS queries had to do with the links on the web page that pointed to other servers for which my host did not know the IP addresses of (e.g. ioac.ietf.org, open-stand.org, rfc-editor.org).