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# **MCC DAQ HAT Library Documentation**

***Release 0.3.0***

**Measurement Computing**

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## **HARDWARE OVERVIEW**

The MCC DAQ HATs are Raspberry Pi add-on boards (Hardware Attached on Top). They adhere to the Raspberry Pi HAT specification, but also extend it to allow stacking up to 8 MCC boards on a single Raspberry Pi.

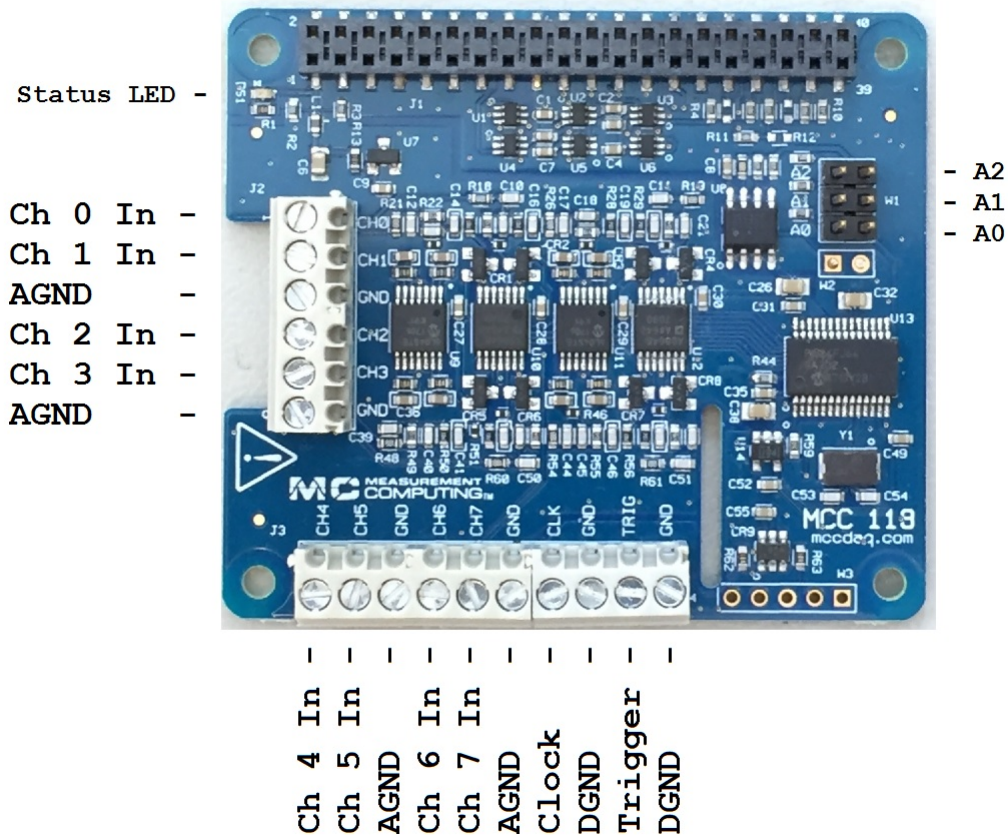
C and Python libraries, documentation, and examples are provided to allow you to develop your own applications.

### **1.1 MCC 118**

The MCC 118 is an 8-channel analog voltage input board with the following features:

- 12-bit, 100 kS/s A/D converter
- $\pm 10$  V single-ended analog inputs
- Factory calibration with  $\pm 20.8$  mV input accuracy
- Bidirectional scan clock
- Onboard sample buffers
- Digital trigger input

## MCC 118



## 1.1.1 Board components

## 1.1.1.1 Screw terminals

- **Ch 0 In to Ch 7 In (CHx):** Single-ended analog input terminals.
- **Clock (CLK):** Bidirectional terminal for scan clock input / output. Set the direction with software. Set for input to clock the scans with an external clock signal, or output to use the internal scan clock.
- **Trigger (TRIG):** External digital trigger input terminal. The trigger mode is software configurable for edge or level sensitive, rising or falling edge, high or low level.
- **AGND (GND):** Common ground for the analog input terminals.
- **DGND (GND):** Common ground for the clock and trigger terminals.

## 1.1.1.2 Address jumpers

- **A0 to A2:** Used to identify each HAT when multiple boards are connected. The first HAT connected to the Raspberry Pi must be at address 0 (no jumper). Install jumpers on each additional connected board to set the desired address. Refer to the [Installing multiple boards](#) topic for more information about the recommended addressing method.

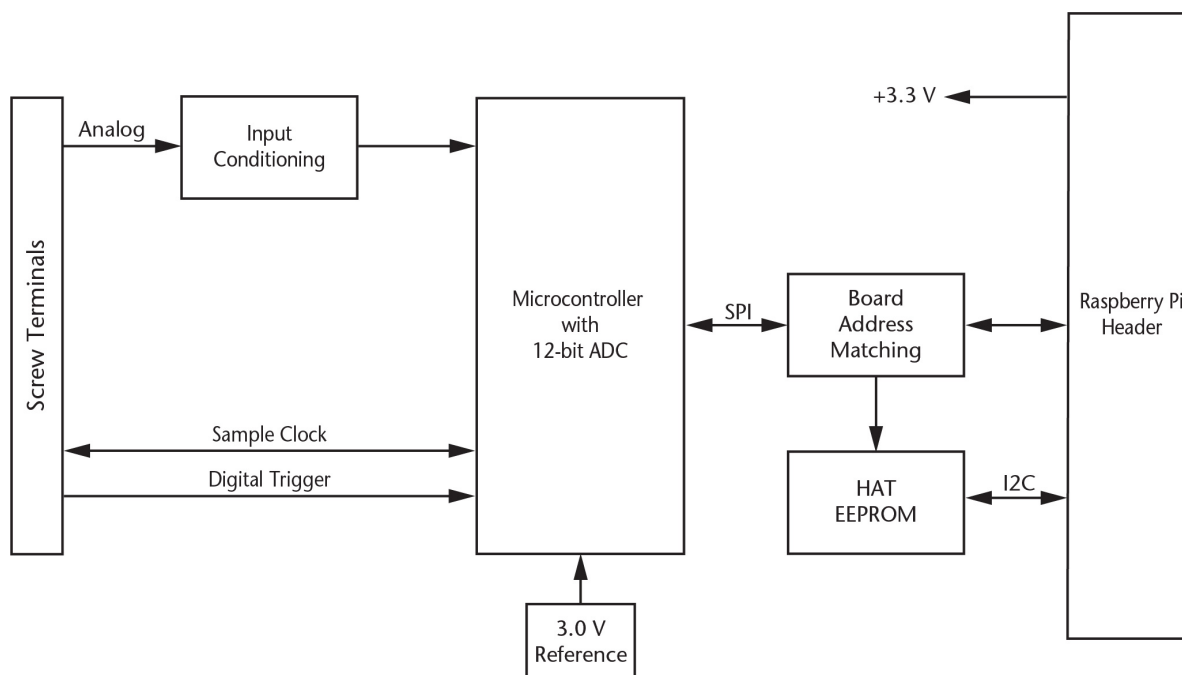
### 1.1.1.3 Status LED

The LED turns on when the board is connected to a Raspberry Pi with external power applied and flashes when communicating with the board. The LED may be blinked by the user.

### 1.1.1.4 Header connector

The board header is used to connect with the Raspberry Pi. Refer to *Installing the DAQ HAT board* for more information about the header connector.

## 1.1.2 Functional block diagram



## 1.1.3 Functional details

### 1.1.3.1 Scan clock

The clock input / output (terminal CLK) is used to output the internal scan clock or apply an external scan clock to the device. The clock input signal may be a 3.3V or 5V TTL or CMOS logic signal, and the output will be 3.3V LVCMOS. A scan occurs for each rising edge of the clock, acquiring one sample from each of the selected channels in the scan. For example, when scanning channels 0, 1, and 2 the conversion activity will be:



### 1.1.3.2 Trigger

The trigger input (terminal TRIG) is used to hold off the beginning of an analog input scan until the desired condition is met at the trigger input. The trigger input signal may be a 3.3V or 5V TTL or CMOS logic signal. The input condition may be rising edge, falling edge, high level, or low level.

## 1.1.4 Specifications



All specifications are subject to change without notice.

Typical for 25 °C unless otherwise specified.

Specifications in *italic text* are guaranteed by design.

## Analog input

Table 1. General analog input specifications

Parameter	Conditions	Specification
A/D converter type		Successive approximation
ADC resolution		12 bits
Number of channels		8 single-ended
Input voltage range		$\pm 10$ V
<i>Absolute maximum input voltage</i>	<i>CHx relative to AGND</i>	<ul style="list-style-type: none"> <li><math>\pm 25</math> V max (power on)</li> <li><math>\pm 25</math> V max (power off)</li> </ul>
<i>Input impedance</i>		<ul style="list-style-type: none"> <li>1 M<math>\Omega</math> (power on)</li> <li>1 M<math>\Omega</math> (power off)</li> </ul>
<i>Input bias current</i>	10 V input	–12 $\mu$ A
	0 V input	2 $\mu$ A
	–10 V input	12 $\mu$ A
<i>Monotonicity</i>		Guaranteed
Input bandwidth	Small signal (–3 dB)	150 kHz
Maximum working voltage	Input range relative to AGND	$\pm 10.1$ V max
Crosstalk	Adjacent channels, DC to 10 kHz	–75 dB
Input coupling		DC
Recommended warm-up time		1 minute min
Sampling rate, hardware paced	Internal pacer	0.004 S/s to 100 kS/s, software-selectable
	External pacer	100 kS/s max
Sampling mode		One A/D conversion for each configured channel per clock
Conversion time	Per channel	8 $\mu$ s
Sample clock source		<ul style="list-style-type: none"> <li>Internal sample clock</li> <li>External sample clock input on terminal CLK</li> </ul>
Channel queue		Up to eight unique, ascending channels
Throughput, Raspberry Pi® 2 / 3	Single board	100 kS/s max
	Multiple boards	Up to 320 kS/s aggregate (Note 1)
Throughput, Raspberry Pi A+ / B+	Single board	Up to 100 kS/s (Note 1)
	Multiple boards	Up to 100 kS/s aggregate (Note 1)

**Note 1:** Depends on the load on the Raspberry Pi processor. The highest throughput may be achieved by using a Raspberry Pi 3.

## Accuracy

### Analog input DC voltage measurement accuracy

Table 2. DC Accuracy components and specifications. All values are ( $\pm$ )

Range	Gain error, max (% of reading)	Offset error, max (mV)	Absolute accuracy at Full Scale (mV)	Gain temperature coefficient (% reading/ $^{\circ}$ C)	Offset temperature coefficient (mV/ $^{\circ}$ C)
$\pm 10$ V	0.098	11	20.8	0.016	0.87

### Noise performance

For the peak to peak noise distribution test, the input channel is connected to AGND at the input terminal block, and 12,000 samples are acquired at the maximum throughput.

Table 3. Noise performance specifications

Range	Counts	LSBrms
$\pm 10$ V	5	0.76

## External digital trigger

Table 4. External digital trigger specifications

Parameter	Specification
Trigger source	TRIG input
Trigger mode	Software configurable for edge or level sensitive, rising or falling edge, high or low level.
Trigger latency	Internal pacer: 1 $\mu$ s max External pacer: 1 $\mu$ s + 1 pacer clock cycle max
Trigger pulse width	125 ns min
Input type	Schmitt trigger, weak pull-down to ground (approximately 10 K)
Input high voltage threshold	2.64 V min
Input low voltage threshold	0.66 V max
Input voltage limits	5.5 V absolute max -0.5 V absolute min 0 V recommended min

## External sample clock input/output

Table 5. External sample clock I/O specifications

Parameter	Specification
Terminal name	CLK
Terminal types	Bidirectional, defaults to input when not sampling analog channels
Direction (software-selectable)	Output: Outputs internal sample clock; active on rising edge Input: Receives sample clock from external source; active on rising edge
Input clock rate	100 kHz max
Input clock pulse width	400 ns min
Input type	Schmitt trigger, weak pull-down to ground in input mode (approximately 10 K), protected with 150 $\Omega$ series resistor
Input high voltage threshold	2.64 V min
Input low voltage threshold	0.66 V max
Input voltage limits	5.5V absolute max -0.5V absolute min 0V recommended min
Output high voltage	3.0 V min (IOH = -50 $\mu$ A) 2.65 V min (IOH = -3 mA)
Output low voltage	0.1 V max (IOL = 50 $\mu$ A) 0.8 V max (IOL = 3 mA)
Output current	$\pm$ 3 mA max

## Memory

Table 6. Memory specifications

Parameter	Specification
Data FIFO	7 K (7,168) analog input samples
Non-volatile memory	4 KB (ID and calibration storage, no user-modifiable memory)

## Power

Table 7. Power specifications

Parameter	Conditions	Specification
Supply current, 3.3V supply	Typical	35 mA
	Maximum	55 mA

## Interface specifications

Table 8. Interface specifications

Parameter	Specification
Raspberry Pi <sup>TM</sup> GPIO pins used	GPIO 8, GPIO 9, GPIO 10, GPIO 11 (SPI interface) ID_SD, ID_SC (ID EEPROM) GPIO 12, GPIO 13, GPIO 26, (Board address)
Data interface type	SPI slave device, CE0 chip select
SPI mode	1
SPI clock rate	10 MHz, max

## Environmental

Table 9. Environmental specifications

Parameter	Specification
Operating temperature range	0 °C to 55 °C
Storage temperature range	–40 °C to 85 °C
Humidity	0% to 90% non-condensing

## Mechanical

Table 10. Mechanical specifications

Parameter	Specification
Dimensions (L × W × H)	65 × 56.5 × 12 mm (2.56 × 2.22 × 0.47 in.) max

## Screw terminal connector

Table 11. Screw terminal connector specifications

Parameter	Specification
Connector type	Screw terminal
Wire gauge range	16 AWG to 30 AWG

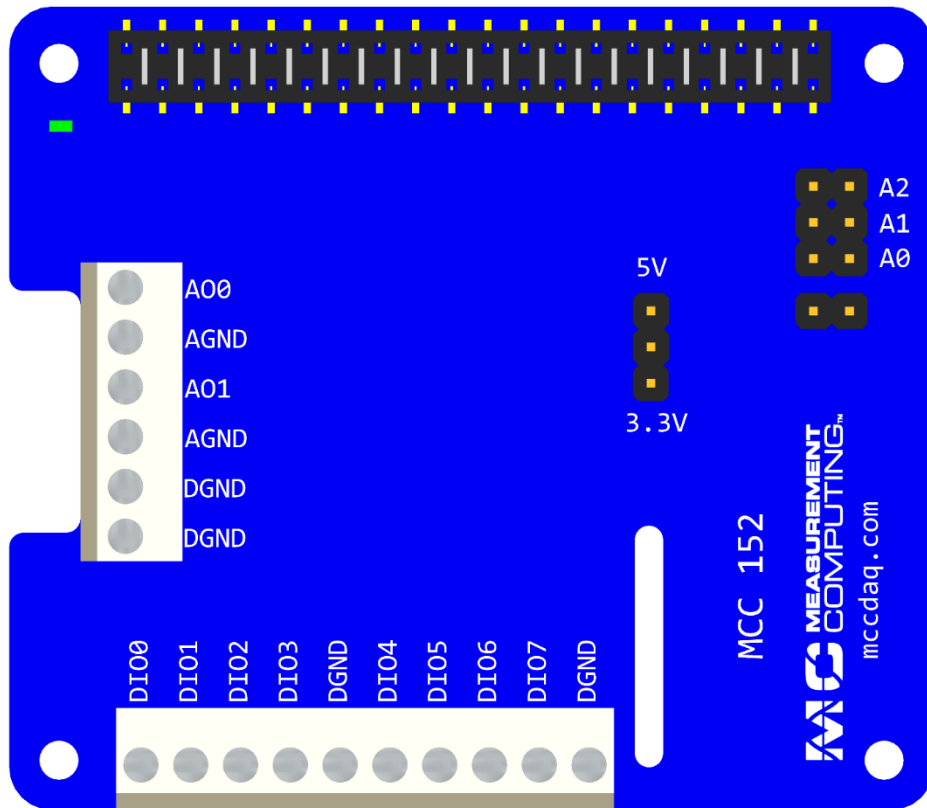
Table 12. Screw terminal pinout

Connector J2		
Pin	Signal name	Pin description
1	CH0	Channel 0
2	CH1	Channel 1
3	GND	Analog ground
4	CH2	Channel 2
5	CH3	Channel 3
6	GND	Analog ground
Connector J3		
Pin	Signal name	Pin description
7	CH4	Channel 4
8	CH5	Channel 5
9	GND	Analog ground
10	CH6	Channel 6
11	CH7	Channel 7
12	GND	Analog ground
13	CLK	Sample clock input / output
14	GND	Digital ground
15	TRIG	Digital trigger input
16	GND	Digital ground

## 1.2 MCC 152

2-channel analog output / 8 digital I/O board

- 12-bit D/A converter
- 0 - 5V output
- 5V / 3.3V selectable digital I/O
- Programmable pull-up/pull-down resistors
- 25mA sink per output
- Interrupt on input change



### 1.2.1 Board components

#### 1.2.1.1 Screw terminals

- **A00** to **A01**: Analog output terminals.
- **DIO0** to **DIO7**: Digital input/output terminals

#### 1.2.1.2 Status LED

The LED turns on when the board is connected to a Raspberry Pi with external power applied.

### 1.2.1.3 Header connector

The board header is used to connect with the Raspberry Pi. Refer to *Installing the DAQ HAT board* for more information about the header connector.

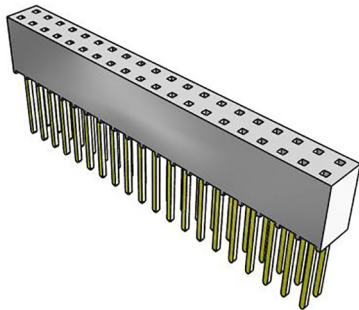
## INSTALLING THE DAQ HAT BOARD

### 2.1 Installing a single board

1. Power off the Raspberry Pi.
2. Locate the 4 standoffs. A typical standoff is shown here:



3. Attach the 4 standoffs to the Raspberry Pi by inserting the male threaded portion through the 4 corner holes on the Raspberry Pi from the top and securing them with the included nuts from the bottom.
4. Install the 2x20 receptacle with extended leads onto the Raspberry Pi GPIO header by pressing the female portion of the receptacle onto the header pins, being careful not to bend the leads of the receptacle. The 2x20 receptacle looks like:



5. **The HAT must be at address 0.** Remove any jumpers from the address header locations A0-A2 on the HAT board.
6. Insert the HAT board onto the leads of the 2x20 receptacle so that the leads go into the holes on the bottom of the HAT board and come out through the 2x20 connector on the top of the HAT board. The 4 mounting holes in the corners of the HAT board must line up with the standoffs. Slide the HAT board down until it rests on the standoffs.
7. Insert the included screws through the mounting holes on the HAT board into the threaded holes in the standoffs and lightly tighten them.

## 2.2 Installing multiple boards

Follow steps 1-6 in the single board installation procedure for the first HAT board.

1. **Connect all desired field wiring to the installed board - the screw terminals will not be accessible once additional boards are installed above it.**
2. Install the standoffs of the additional board by inserting the male threaded portions through the 4 corner holes of the installed HAT board and threading them into the standoffs below.
3. Install the next 2x20 receptacle with extended leads onto the leads of the previous 2x20 receptacle by pressing the female portion of the new receptacle onto the previous receptacle leads, being careful not to bend the leads of either receptacle.
4. Install the appropriate address jumpers onto address header locations A0-A2 of the new HAT board. The recommended addressing method is to have the addresses increment from 0 as the boards are installed, i.e. 0, 1, 2, and so forth. **There must always be a board at address 0.** The jumpers are installed in this manner (install jumpers where “Y” appears):

Address	A0	A1	A2
0			
1	Y		
2		Y	
3	Y	Y	
4			Y
5	Y		Y
6		Y	Y
7	Y	Y	Y

5. Insert the new HAT board onto the leads of the 2x20 receptacle so that the leads go into the holes on the bottom of the HAT board and come out through the 2x20 connector on the top of the HAT board. The 4 mounting holes in the corners of the HAT board must line up with the standoffs. Slide the HAT board down until it rests on the standoffs.
6. Repeat steps 1-5 for each board to be added.
7. Insert the included screws through the mounting holes on the top HAT board into the threaded holes in the standoffs and lightly tighten them.



## INSTALLING AND USING THE LIBRARY

The project is hosted at <https://github.com/nwright98/daqhats>.

### 3.1 Installation

1. Power off the Raspberry Pi then attach one or more HAT boards (see *Installing the DAQ HAT board*).
2. Power on the Pi and log in. Open a terminal window if using the graphical interface.
3. If git is not already installed, update installation packages and install it:

```
sudo apt-get update
sudo apt-get install git
```

4. Download this package to your user folder with git:

```
cd ~
git clone https://github.com/nwright98/daqhats
```

5. Build and install the shared library and optional Python support. The installer will ask if you want to install Python 2 and Python 3 support. It will also detect the HAT board EEPROMs and save the contents if needed:

```
cd ~/daqhats
sudo ./install.sh
```

6. [Optional] To update the firmware on your MCC 118 board(s) use the firmware update tool. The “0” in the example below is the board address. The line with the “-b” option updates the bootloader. Repeat the two commands for each MCC 118 address in your board stack:

```
mcc118_firmware_update -b 0 ~/daqhats/tools/MCC_118.hex
mcc118_firmware_update 0 ~/daqhats/tools/MCC_118.hex
```

You can now run the example programs under ~/daqhats/examples and create your own programs.

To uninstall the package use:

```
cd ~/daqhats
sudo ./uninstall.sh
```

If you change your board stackup and have more than one HAT board attached you must update the saved EEPROM images for the library to have the correct board information:

```
sudo daqhats_read_eeproms
```

You may display a list of the detected boards at any time with:

```
daqhats_list_boards
```

## 3.2 Creating a C program

- The daqhats headers are installed in `/usr/local/include/daqhats`. Add the compiler option `-I/usr/local/include` in order to find the header files when compiling, and the include line `#include <daqhats/daqhats.h>` to your source code.
- The shared library, `libdaqhats.so`, is installed in `/usr/local/lib`. Add the linker option `-ldaqhats` to include this library.
- Study the example programs, example makefile, and library documentation for more information.

## 3.3 Creating a Python program

- The Python package is named *daqhats*. Use it in your code with `import daqhats`.
- Study the example programs and library documentation for more information.

## C LIBRARY REFERENCE

The C library is organized as a global function for listing the DAQ HAT boards attached to your system, and board-specific functions to provide full functionality for each type of board. The library may be used with C and C++.

### 4.1 Global functions and data

#### 4.1.1 Functions

Function	Description
<code>hat_list()</code>	Return a list of detected DAQ HAT boards.
<code>hat_error_message()</code>	Return a text description for a DAQ HAT result.
<code>hat_wait_for_interrupt()</code>	Wait for an interrupt to occur.
<code>hat_interrupt_state()</code>	Read the current interrupt status.

int **hat\_list** (uint16\_t *filter\_id*, struct *HatInfo* \* *list*)

Return a list of detected DAQ HAT boards.

It creates the list from the DAQ HAT EEPROM files that are currently on the system. In the case of a single DAQ HAT at address 0 this information is automatically provided by Raspbian. However, when you have a stack of multiple boards you must extract the EEPROM images using the **daqhats\_read\_eeproms** tool.

Example usage:

```
int count = hat_list(HAT_ID_ANY, NULL);

if (count > 0)
{
    struct HatInfo* list = (struct HatInfo*)malloc(count *
        sizeof(struct HatInfo));
    hat_list(HAT_ID_ANY, list);

    // perform actions with list

    free(list);
}
```

**Return** The number of boards found.

**Parameters**

- *filter\_id*: An optional *ID* filter to only return boards with a specific ID. Use *HAT\_ID\_ANY* to return all boards.

- `list`: A pointer to a user-allocated array of struct *HatInfo*. The function will fill the structures with information about the detected boards. You may have an array of the maximum number of boards (*MAX\_NUMBER\_HATS*) or call this function while passing NULL for `list`, which will return the count of boards found, then allocate the correct amount of memory and call this function again with a valid pointer.

const char\* **hat\_error\_message** (int *result*)

Return a text description for a DAQ HAT result code.

**Return** The error message.

**Parameters**

- `result`: The *Result code* returned from a DAQ HAT function

int **hat\_wait\_for\_interrupt** (int *timeout*)

Wait for an interrupt to occur.

It waits for the interrupt signal to become active, with a timeout parameter.

**Return** RESULT\_TIMEOUT, RESULT\_SUCCESS, or RESULT\_UNDEFINED.

**Parameters**

- `timeout`: Wait timeout in milliseconds. -1 to wait forever, 0 to return immediately.

int **hat\_interrupt\_state** (void)

Read the current interrupt status.

It returns the status of the interrupt signal. This signal can be shared by multiple boards so the status of each board that may generate must be read and the interrupt source(s) cleared before the interrupt will become inactive.

**Return** 1 if interrupt is active, 0 if inactive.

## 4.1.2 Data types and definitions

**MAX\_NUMBER\_HATS** 8

The maximum number of DAQ HATs that may be connected.

### 4.1.2.1 HAT IDs

**enum HatIDs**

Known DAQ HAT IDs.

*Values:*

**HAT\_ID\_ANY** = 0

Match any DAQ HAT ID in *hat\_list()*.

**HAT\_ID\_MCC\_118** = 0x0142

MCC 118 ID.

**HAT\_ID\_MCC\_118\_BOOTLOADER** = 0x8142

MCC 118 in firmware update mode ID.

**HAT\_ID\_MCC\_152** = 0x0144

MCC 152 ID.

#### 4.1.2.2 Result Codes

##### **enum ResultCode**

Return values from the library functions.

*Values:*

**RESULT\_SUCCESS** = 0

Success, no errors.

**RESULT\_BAD\_PARAMETER** = -1

A parameter passed to the function was incorrect.

**RESULT\_BUSY** = -2

The device is busy.

**RESULT\_TIMEOUT** = -3

There was a timeout accessing a resource.

**RESULT\_LOCK\_TIMEOUT** = -4

There was a timeout while obtaining a resource lock.

**RESULT\_INVALID\_DEVICE** = -5

The device at the specified address is not the correct type.

**RESULT\_RESOURCE\_UNAVAIL** = -6

A needed resource was not available.

**RESULT\_UNDEFINED** = -10

Some other error occurred.

#### 4.1.2.3 HatInfo structure

##### **struct HatInfo**

Contains information about a specific board.

##### **Public Members**

**uint8\_t address**

The board address.

**uint16\_t id**

The product ID, one of *HatIDs*.

**uint16\_t version**

The hardware version.

**char HatInfo::product\_name[256]**

The product name.

#### 4.1.2.4 Analog Input / Scan Option Flags

See individual function documentation for detailed usage information.

**OPTS\_DEFAULT** (0x0000)

Default behavior.

**OPTS\_NOSCALEDATA** (0x0001)

Read / write unscaled data.

**OPTS\_NOCALIBRATEDATA** (0x0002)

Read / write uncalibrated data.

**OPTS\_EXTCLOCK** (0x0004)

Use an external clock source.

**OPTS\_EXTTRIGGER** (0x0008)

Use an external trigger source.

**OPTS\_CONTINUOUS** (0x0010)

Run until explicitly stopped.

## 4.2 MCC 118 functions and data

### 4.2.1 Functions

Function	Description
<code>mcc118_open()</code>	Open an MCC 118 for use.
<code>mcc118_is_open()</code>	Check if an MCC 118 is open.
<code>mcc118_close()</code>	Close an MCC 118.
<code>mcc118_blink_led()</code>	Blink the MCC 118 LED.
<code>mcc118_firmware_version()</code>	Get the firmware version.
<code>mcc118_serial()</code>	Read the serial number.
<code>mcc118_calibration_date()</code>	Read the calibration date.
<code>mcc118_calibration_coefficient_read()</code>	Read the calibration coefficients for a channel.
<code>mcc118_calibration_coefficient_write()</code>	Write the calibration coefficients for a channel.
<code>mcc118_a_in_num_channels()</code>	Get the number of analog input channels.
<code>mcc118_a_in_read()</code>	Read an analog input value.
<code>mcc118_trigger_mode()</code>	Set the external trigger input mode.
<code>mcc118_a_in_scan_actual_rate()</code>	Read the actual sample rate for a set of scan parameters.
<code>mcc118_a_in_scan_start()</code>	Start a hardware-paced analog input scan.
<code>mcc118_a_in_scan_buffer_size()</code>	Read the size of the internal scan data buffer.
<code>mcc118_a_in_scan_status()</code>	Read the scan status.
<code>mcc118_a_in_scan_read()</code>	Read scan data and status.
<code>mcc118_a_in_scan_channel_count()</code>	Get the number of channels in the current scan.
<code>mcc118_a_in_scan_stop()</code>	Stop the scan.
<code>mcc118_a_in_scan_cleanup()</code>	Free scan resources.

int **mcc118\_open** (uint8\_t *address*)

Open a connection to the MCC 118 device at the specified address.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- *address*: The board address (0 - 7).

int **mcc118\_close** (uint8\_t *address*)

Close a connection to an MCC 118 device and free allocated resources.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7).

int **mcc118\_is\_open** (uint8\_t *address*)

Check if an MCC 118 is open.

**Return** 1 if open, 0 if not open.

**Parameters**

- `address`: The board address (0 - 7).

int **mcc118\_blink\_led** (uint8\_t *address*, uint8\_t *count*)

Blink the LED on the MCC 118.

Passing 0 for count will result in the LED blinking continuously until the board is reset or *mcc118\_blink\_led()* is called again with a non-zero value for count.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7).
- `count`: The number of times to blink (0 - 255).

int **mcc118\_firmware\_version** (uint8\_t *address*, uint16\_t \* *version*, uint16\_t \* *boot\_version*)

Return the board firmware and bootloader versions.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `version`: Receives the firmware version. The version will be in BCD hexadecimal with the high byte as the major version and low byte as minor, i.e. 0x0103 is version 1.03.
- `boot_version`: Receives the bootloader version. The version will be in BCD hexadecimal as above.

int **mcc118\_serial** (uint8\_t *address*, char \* *buffer*)

Read the MCC 118 serial number.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `buffer`: Pass a user-allocated buffer pointer to receive the serial number as a string. The buffer must be at least 9 characters in length.

int **mcc118\_calibration\_date** (uint8\_t *address*, char \* *buffer*)

Read the MCC 118 calibration date.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.

- `buffer`: Pass a user-allocated buffer pointer to receive the date as a string (format “YYYY-MM-DD”). The buffer must be at least 11 characters in length.

int **mcc118\_calibration\_coefficient\_read** (uint8\_t *address*, uint8\_t *channel*, double \* *slope*, double \* *offset*)

Read the MCC 118 calibration coefficients for a single channel.

The coefficients are applied in the library as:

$$\text{calibrated\_ADC\_code} = (\text{raw\_ADC\_code} * \text{slope}) + \text{offset}$$

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The channel number (0 - 7).
- `slope`: Receives the slope.
- `offset`: Receives the offset.

int **mcc118\_calibration\_coefficient\_write** (uint8\_t *address*, uint8\_t *channel*, double *slope*, double *offset*)

Temporarily write the MCC 118 calibration coefficients for a single channel.

The user can apply their own calibration coefficients by writing to these values. The values will reset to the factory values from the EEPROM whenever *mcc118\_open()* is called. This function will fail and return *RESULT\_BUSY* if a scan is active when it is called.

The coefficients are applied in the library as:

$$\text{calibrated\_ADC\_code} = (\text{raw\_ADC\_code} * \text{slope}) + \text{offset}$$

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The channel number (0 - 7).
- `slope`: The new slope value.
- `offset`: The new offset value.

int **mcc118\_a\_in\_num\_channels** (void)

Return the number of analog input channels on the MCC 118.

**Return** The number of channels.

int **mcc118\_a\_in\_read** (uint8\_t *address*, uint8\_t *channel*, uint32\_t *options*, double \* *value*)

Perform a single reading of an analog input channel and return the value.

The valid options are:

- *OPTS\_NOSCALEDATA*: Return ADC code (a value between 0 and 4095) rather than voltage.
- *OPTS\_NOCALIBRATEDATA*: Return data without the calibration factors applied.



The options parameter is set to 0 or *OPTS\_DEFAULT* for default operation, which is scaled and calibrated data. Multiple options may be specified by ORing the flags. For instance, specifying *OPTS\_NOSCALEDATA* | *OPTS\_NOCALIBRATEDATA* will return the value read from the ADC without calibration or converting to voltage.

The function will return *RESULT\_BUSY* if called while a scan is running.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- address: The board address (0 - 7). Board must already be opened.
- channel: The analog input channel number, 0 - 7.
- options: Options bitmask.
- value: Receives the analog input value.

int **mcc118\_trigger\_mode** (uint8\_t address, uint8\_t mode)

Set the trigger input mode.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- address: The board address (0 - 7). Board must already be opened.
- mode: One of the *trigger mode* values.

int **mcc118\_a\_in\_scan\_actual\_rate** (uint8\_t channel\_count, double sample\_rate\_per\_channel, double \* actual\_sample\_rate\_per\_channel)

Read the actual sample rate per channel for a requested sample rate.

The internal scan clock is generated from a 16 MHz clock source so only discrete frequency steps can be achieved. This function will return the actual rate for a requested channel count and rate. This function does not perform any actions with a board, it simply calculates the rate.

**Return** *Result code*, *RESULT\_SUCCESS* if successful, *RESULT\_BAD\_PARAMETER* if the scan parameters are not achievable on an MCC 118.

#### Parameters

- channel\_count: The number of channels in the scan.
- sample\_rate\_per\_channel: The desired sampling rate in samples per second per channel, max 100,000.
- actual\_sample\_rate\_per\_channel: The actual sample rate that would occur when requesting this rate on an MCC 118, or 0 if there is an error.

int **mcc118\_a\_in\_scan\_start** (uint8\_t address, uint8\_t channel\_mask, uint32\_t samples\_per\_channel, double sample\_rate\_per\_channel, uint32\_t options)

Start a hardware-paced analog input scan.

The scan runs as a separate thread from the user's code. The function will allocate a scan buffer and read data from the device into that buffer. The user reads the data from this buffer and the scan status using the *mcc118\_a\_in\_scan\_read()* function. *mcc118\_a\_in\_scan\_stop()* is used to stop a continuous scan, or to stop a finite scan before it completes. The user must call *mcc118\_a\_in\_scan\_cleanup()* after the scan has finished and all desired data has been read; this frees all resources from the scan and allows additional scans to be performed.

The scan state has defined terminology:

- **Active:** `mcc118_a_in_scan_start()` has been called and the device may be acquiring data or finished with the acquisition. The scan has not been cleaned up by calling `mcc118_a_in_scan_cleanup()`, so another scan may not be started.
- **Running:** The scan is active and the device is still acquiring data. Certain functions like `mcc118_a_in_read()` will return an error because the device is busy.

The valid options are:

- `OPTS_NOSCALEDATA`: Returns ADC code (a value between 0 and 4095) rather than voltage.
- `OPTS_NOCALIBRATEDATA`: Return data without the calibration factors applied.
- `OPTS_EXTCLOCK`: Use an external 3.3V or 5V logic signal at the CLK input as the scan clock. Multiple devices can be synchronized by connecting the CLK pins together and using this option on all but one device so they will be clocked by the single device using its internal clock. `sample_rate_per_channel` is only used for buffer sizing.
- `OPTS_EXTTRIGGER`: Hold off the scan (after calling `mcc118_a_in_scan_start()`) until the trigger condition is met. The trigger is a 3.3V or 5V logic signal applied to the TRIG pin.
- `OPTS_CONTINUOUS`: Scans continuously until stopped by the user by calling `mcc118_a_in_scan_stop()` and writes data to a circular buffer. The data must be read before being overwritten to avoid a buffer overrun error. `samples_per_channel` is only used for buffer sizing.

The options parameter is set to 0 or `OPTS_DEFAULT` for default operation, which is scaled and calibrated data, internal scan clock, no trigger, and finite operation.

Multiple options may be specified by ORing the flags. For instance, specifying `OPTS_NOSCALEDATA | OPTS_NOCALIBRATEDATA` will return the values read from the ADC without calibration or converting to voltage.

The buffer size will be allocated as follows:

**Finite** mode: Total number of samples in the scan

**Continuous** mode (buffer size is per channel): Either `samples_per_channel` or the value in the following table, whichever is greater

Sample Rate	Buffer Size (per channel)
Not specified	10 kS
0-100 S/s	1 kS
100-10k S/s	10 kS
10k-100k S/s	100 kS

Specifying a very large value for `samples_per_channel` could use too much of the Raspberry Pi memory. If the memory allocation fails, the function will return `RESULT_RESOURCE_UNAVAIL`. The allocation could succeed, but the lack of free memory could cause other problems in the Raspberry Pi. If you need to acquire a high number of samples then it is better to run the scan in continuous mode and stop it when you have acquired the desired amount of data. If a scan is already active this function will return `RESULT_BUSY`.

**Return** *Result code*, `RESULT_SUCCESS` if successful, `RESULT_BUSY` if a scan is already active.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel_mask`: A bit mask of the channels to be scanned. Set each bit to enable the associated channel (0x01 - 0xFF.)

- `samples_per_channel`: The number of samples to acquire for each channel in the scan (finite mode,) or can be used to set a larger scan buffer size than the default value (continuous mode.)
- `sample_rate_per_channel`: The sampling rate in samples per second per channel, max 100,000. When using an external sample clock set this value to the maximum expected rate of the clock.
- `options`: The options bitmask.

int **mcc118\_a\_in\_scan\_buffer\_size** (uint8\_t *address*, uint32\_t \* *buffer\_size\_samples*)

Returns the size of the internal scan data buffer.

An internal data buffer is allocated for the scan when `mcc118_a_in_scan_start()` is called. This function returns the total size of that buffer in samples.

**Return** *Result code*, `RESULT_SUCCESS` if successful, `RESULT_RESOURCE_UNAVAIL` if a scan is not currently active, `RESULT_BAD_PARAMETER` if the address is invalid or `buffer_size_samples` is NULL.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `buffer_size_samples`: Receives the size of the buffer in samples. Each sample is a **double**.

int **mcc118\_a\_in\_scan\_status** (uint8\_t *address*, uint16\_t \* *status*, uint32\_t \* *samples\_per\_channel*)

Reads status and number of available samples from an analog input scan.

The scan is started with `mcc118_a_in_scan_start()` and runs in a background thread that reads the data from the board into an internal scan buffer. This function reads the status of the scan and amount of data in the scan buffer.

**Return** *Result code*, `RESULT_SUCCESS` if successful, `RESULT_RESOURCE_UNAVAIL` if a scan has not been started under this instance of the device.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `status`: Receives the scan status, an ORed combination of the flags:
  - `STATUS_HW_OVERRUN`: The device scan buffer was not read fast enough and data was lost.
  - `STATUS_BUFFER_OVERRUN`: The thread scan buffer was not read by the user fast enough and data was lost.
  - `STATUS_TRIGGERED`: The trigger conditions have been met.
  - `STATUS_RUNNING`: The scan is running.
- `samples_per_channel`: Receives the number of samples per channel available in the scan thread buffer.

int **mcc118\_a\_in\_scan\_read** (uint8\_t *address*, uint16\_t \* *status*, int32\_t *samples\_per\_channel*, double *timeout*, double \* *buffer*, uint32\_t *buffer\_size\_samples*, uint32\_t \* *samples\_read\_per\_channel*)

Reads status and multiple samples from an analog input scan.

The scan is started with `mcc118_a_in_scan_start()` and runs in a background thread that reads the data from the board into an internal scan buffer. This function reads the data from the scan buffer, and returns the current scan status.

**Return** *Result code*, `RESULT_SUCCESS` if successful, `RESULT_RESOURCE_UNAVAIL` if a scan is not active.

**Parameters**

- **address**: The board address (0 - 7). Board must already be opened.
- **status**: Receives the scan status, an ORed combination of the flags:
  - *STATUS\_HW\_OVERRUN*: The device scan buffer was not read fast enough and data was lost.
  - *STATUS\_BUFFER\_OVERRUN*: The thread scan buffer was not read by the user fast enough and data was lost.
  - *STATUS\_TRIGGERED*: The trigger conditions have been met.
  - *STATUS\_RUNNING*: The scan is running.
- **samples\_per\_channel**: The number of samples per channel to read. Specify **-1** to read all available samples in the scan thread buffer, ignoring **timeout**. If **buffer** does not contain enough space then the function will read as many samples per channel as will fit in **buffer**.
- **timeout**: The amount of time in seconds to wait for the samples to be read. Specify a negative number to wait indefinitely or **0** to return immediately with whatever samples are available (up to the value of **samples\_per\_channel** or **buffer\_size\_samples**.)
- **buffer**: The user data buffer that receives the samples.
- **buffer\_size\_samples**: The size of the buffer in samples. Each sample is a **double**.
- **samples\_read\_per\_channel**: Returns the actual number of samples read from each channel.

int **mcc118\_a\_in\_scan\_channel\_count** (uint8\_t *address*)

Return the number of channels in the current analog input scan.

This function returns 0 if no scan is active.

**Return** The number of channels, 0 - 8.

**Parameters**

- **address**: The board address (0 - 7). Board must already be opened.

int **mcc118\_a\_in\_scan\_stop** (uint8\_t *address*)

Stops an analog input scan.

The scan is stopped immediately. The scan data that has been read into the scan buffer is available until *mcc118\_a\_in\_scan\_cleanup()* is called.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- **address**: The board address (0 - 7). Board must already be opened.

int **mcc118\_a\_in\_scan\_cleanup** (uint8\_t *address*)

Free analog input scan resources after the scan is complete.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- **address**: The board address (0 - 7). Board must already be opened.

## 4.2.2 Data definitions

### 4.2.2.1 Trigger Modes

**enum TriggerMode**

Scan trigger input modes.

*Values:*

**TRIG\_RISING\_EDGE** = 0

Start the scan on a rising edge of TRIG.

**TRIG\_FALLING\_EDGE** = 1

Start the scan on a falling edge of TRIG.

**TRIG\_ACTIVE\_HIGH** = 2

Start the scan any time TRIG is high.

**TRIG\_ACTIVE\_LOW** = 3

Start the scan any time TRIG is low.

### 4.2.2.2 Scan Status Flags

**STATUS\_HW\_OVERRUN** (0x0001)

A hardware overrun occurred.

**STATUS\_BUFFER\_OVERRUN** (0x0002)

A scan buffer overrun occurred.

**STATUS\_TRIGGERED** (0x0004)

The trigger event occurred.

**STATUS\_RUNNING** (0x0008)

The scan is running (actively acquiring data.)

## 4.3 MCC 152 functions and data

### 4.3.1 Functions

Function	Description
<code>mcc152_open()</code>	Open an MCC 152 for use.
<code>mcc152_is_open()</code>	Check if an MCC 152 is open.
<code>mcc152_close()</code>	Close an MCC 152.
<code>mcc152_serial()</code>	Read the serial number.
<code>mcc152_a_out_num_channels()</code>	Get the number of analog output channels.
<code>mcc152_a_out_write()</code>	Write an analog output channel value.
<code>mcc152_a_out_write_all()</code>	Write all analog output channels simultaneously.
<code>mcc152_dio_num_channels()</code>	Get the number of digital I/O channels.
<code>mcc152_dio_reset()</code>	Reset the DIO to the default configuration.
<code>mcc152_dio_input_read()</code>	Read the DIO input(s).
<code>mcc152_dio_output_write()</code>	Write the DIO output(s).
<code>mcc152_dio_output_read()</code>	Read the DIO output state(s).
<code>mcc152_dio_direction_write()</code>	Set the DIO channel direction(s).
<code>mcc152_dio_direction_read()</code>	Read the DIO channel direction(s).
<code>mcc152_dio_pull_config_write()</code>	Configure the DIO pull-up / pull-down resistor(s).
<code>mcc152_dio_pull_config_read()</code>	Read the DIO pull-up / pull-down resistor configuration.
<code>mcc152_dio_pull_enable_write()</code>	Enable the DIO pull-up / pull-down resistor(s).
<code>mcc152_dio_pull_enable_read()</code>	Read the DIO pull-up / pull-down resistor enable value.
<code>mcc152_dio_input_invert_write()</code>	Configure the DIO input polarity inversion.
<code>mcc152_dio_input_invert_read()</code>	Read the DIO input polarity inversion configuration.
<code>mcc152_dio_input_latch_write()</code>	Configure the DIO input latching.
<code>mcc152_dio_input_latch_read()</code>	Read the DIO input latching configuration.
<code>mcc152_dio_output_type_write()</code>	Configure the DIO output type.
<code>mcc152_dio_output_type_read()</code>	Read the DIO output type configuration.
<code>mcc152_dio_interrupt_mask_write()</code>	Write the DIO interrupt mask.
<code>mcc152_dio_interrupt_mask_read()</code>	Read the DIO interrupt mask.
<code>mcc152_dio_interrupt_status_read()</code>	Read the DIO interrupt status.

int **mcc152\_open** (uint8\_t *address*)

Open a connection to the MCC 152 device at the specified address.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- *address*: The board address (0 - 7).

int **mcc152\_is\_open** (uint8\_t *address*)

Check if an MCC 152 is open.

**Return** 1 if open, 0 if not open.

**Parameters**

- *address*: The board address (0 - 7).

int **mcc152\_close** (uint8\_t *address*)

Close a connection to an MCC 152 device and free allocated resources.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- *address*: The board address (0 - 7).

int **mcc152\_serial** (uint8\_t *address*, char \* *buffer*)

Read the MCC 152 serial number.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- *address*: The board address (0 - 7). Board must already be opened.
- *buffer*: Pass a user-allocated buffer pointer to receive the serial number as a string. The buffer must be at least 9 characters in length.

int **mcc152\_a\_out\_num\_channels** (void)

Return the number of analog output channels on the MCC 152.

**Return** The number of channels.

int **mcc152\_a\_out\_write** (uint8\_t *address*, uint8\_t *channel*, uint32\_t *options*, double *value*)

Perform a write to an analog output channel.

Updates the analog output channel in either volts or DAC code (set the *OPTS\_NOSCALEDATA* option to use DAC code.) The voltage must be 0.0 - 5.0 and DAC code 0.0 - 4095.0.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- *address*: The board address (0 - 7). Board must already be opened.
- *channel*: The analog output channel number, 0 - 1.
- *options*: Options bitmask
- *value*: The analog output value.

int **mcc152\_a\_out\_write\_all** (uint8\_t *address*, uint32\_t *options*, double \* *values*)

Perform a write to all analog output channels simultaneously.

Update all analog output channels in either volts or DAC code (set the *OPTS\_NOSCALEDATA* option to use DAC code.) The outputs will update at the same time.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- *address*: The board address (0 - 7). Board must already be opened.
- *options*: Options bitmask
- *values*: The array of analog output values; there must be at least 2 values, but only the first two values will be used.

int **mcc152\_dio\_num\_channels** (void)

Return the number of digital I/O on the MCC 152.

**Return** The number of I/O.

int **mcc152\_dio\_reset** (uint8\_t *address*)

Reset the DIO to the default configuration.

Resets the DIO interface to the power on defaults:

- All channels input
- Output registers set to 1
- Input inversion disabled
- No input latching
- Pull-up resistors enabled
- All interrupts disabled
- Push-pull output type

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- *address*: The board address (0 - 7). Board must already be opened.

int **mcc152\_dio\_input\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO input(s).

Read a single digital channel input value or all inputs at once. Will return 0 or 1 in **value** if a single channel is specified, or an 8-bit value representing all channels if *DIO\_CHANNEL\_ALL* is specified.

If the specified channel is configured as an output this will return the value present at the terminal.

This function reads the entire input register even if a single channel is specified, so care must be taken when latched inputs are enabled. If a latched input changes between input reads then changes back to its original value, the next input read will report the change to the first value then the following read will show the original value. If another input is read then this input change could be missed so it is best to use *DIO\_CHANNEL\_ALL* when using latched inputs.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- *address*: The board address (0 - 7). Board must already be opened.
- *channel*: The DIO channel number, 0 - 7 or *DIO\_CHANNEL\_ALL* to read all channels at once.
- *value*: Receives the input value.

int **mcc152\_dio\_output\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Write the DIO output(s).

Write a single digital channel output value or all outputs at once. Pass 0 or 1 if a single channel is specified, or an 8-bit value representing the desired output for all channels if *DIO\_CHANNEL\_ALL* is specified.

If the specified channel is configured as an input this will not have any effect at the terminal, but allows the output register to be loaded before configuring the channel as an output.

For example, to set channels 0 - 3 to 0 and channels 4 - 7 to 1 call:

```
mcc152_dio_output_write(address, DIO_CHANNEL_ALL, 0xF0);
```

**Return** *Result code*, *RESULT\_SUCCESS* if successful.



**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or *DIO\_CHANNEL\_ALL* to write all channels at once.
- `value`: The output value(s).

int **mcc152\_dio\_output\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO output register(s).

Read the value of a single digital channel output or all outputs at once. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if *DIO\_CHANNEL\_ALL* is specified.

This function returns the value stored in the output register. It may not represent the value at the terminal if the channel is configured as input or open-drain output.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or *DIO\_CHANNEL\_ALL* to read all channels at once.
- `value`: Receives the output value(s).

int **mcc152\_dio\_direction\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Set the DIO channel direction(s).

Set the direction of a single digital channel or all channels at once. A 0 sets the channel to output, a 1 sets it to input. Pass 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if *DIO\_CHANNEL\_ALL* is specified.

For example, to set channels 0 - 3 to output and channels 4 - 7 to input call:

```
mcc152_dio_direction_write(address, DIO_CHANNEL_ALL, 0xF0);
```

When switching a channel from input to output the value that is in the channel output register will be driven onto the terminal. This is set with *mcc152\_dio\_output\_write()*.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or *DIO\_CHANNEL\_ALL* to write all channels at once.
- `value`: The direction value(s).

int **mcc152\_dio\_direction\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO channel direction(s).

Reads the direction of a single digital channel or all channels at once. A 0 indicates the channel is set to output, a 1 indicates input. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if *DIO\_CHANNEL\_ALL* is specified.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.

- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to read all channels at once.
- `value`: Receives the direction value(s).

int **mcc152\_dio\_pull\_config\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Configure the DIO pull-up / pull-down resistor(s).

Configure the pull-up / pull-down resistor for a single digital channel or all channels at once. A 0 sets the resistor to pull-down, a 1 sets it to pull-up. Pass 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if `DIO_CHANNEL_ALL` is specified.

The pull resistor is enabled or disabled with `mcc152_dio_pull_enable_write()`.

For example, to configure and enable pull-down resistors on all channels call:

```
mcc152_dio_pull_config_write(address, DIO_CHANNEL_ALL, 0x00);  
mcc152_dio_pull_enable_write(address, DIO_CHANNEL_ALL, 0xFF);
```

**Return** *Result code*, `RESULT_SUCCESS` if successful.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to write all channels at once.
- `value`: The pull-up/pull-down configuration.

int **mcc152\_dio\_pull\_config\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO pull-up / pull-down resistor configuration.

Reads the pull-up / pull-down resistor configuration for a single digital channel or all channels at once. A 0 indicates pull-down, a 1 indicates pull-up. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if `DIO_CHANNEL_ALL` is specified.

**Return** *Result code*, `RESULT_SUCCESS` if successful.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to read all channels at once.
- `value`: Receives the pull-up/pull-down configuration.

int **mcc152\_dio\_pull\_enable\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Enable the DIO pull-up / pull-down resistor(s).

Enable or disable the pull-up / pull-down resistor for a single digital channel or all channels at once. A 0 disables the resistor, a 1 enables it. Pass 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if `DIO_CHANNEL_ALL` is specified.

The pull resistor is configured as pull-up or pull-down with `mcc152_dio_pull_config_write()`.

For example, to configure and enable pull-down resistors on all channels call:

```
mcc152_dio_pull_config_write(address, DIO_CHANNEL_ALL, 0x00);  
mcc152_dio_pull_enable_write(address, DIO_CHANNEL_ALL, 0xFF);
```

**Return** *Result code*, `RESULT_SUCCESS` if successful.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to write all channels at once.
- `value`: The pull enable value.

int **mcc152\_dio\_pull\_enable\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO pull-up / pull-down resistor enable value.

Reads the pull-up / pull-down resistor enable value for a single digital channel or all channels at once. A 0 indicates the resistor is disabled, a 1 indicates enabled. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if `DIO_CHANNEL_ALL` is specified.

**Return** *Result code*, `RESULT_SUCCESS` if successful.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to read all channels at once.
- `value`: Receives the pull-up/pull-down enable value.

int **mcc152\_dio\_input\_invert\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Configure the DIO input polarity inversion.

Configure input polarity inversion for a single digital channel or all channels at once. A 0 sets the input to normal polarity, a 1 sets it to inverted. Pass 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if `DIO_CHANNEL_ALL` is specified.

**Return** *Result code*, `RESULT_SUCCESS` if successful.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to write all channels at once.
- `value`: The polarity inversion value.

int **mcc152\_dio\_input\_invert\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO input polarity inversion configuration.

Reads the current input polarity inversion configuration for a single digital channel or all channels at once. A 0 represents normal polarity, 1 represents inverted. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels in a single value if `DIO_CHANNEL_ALL` is specified.

**Return** *Result code*, `RESULT_SUCCESS` if successful.

#### Parameters

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or `DIO_CHANNEL_ALL` to read all channels at once.
- `value`: Receives the polarity inversion value.

int **mcc152\_dio\_input\_latch\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Configure the DIO input latching.

Configure input latching for a single digital channel or all channels at once. When input latching is set to 0 the corresponding input state is not latched, so reads show the current status of the input. A state change in the

corresponding input generates an interrupt (if it is not masked). A read of the input clears the interrupt. If the input goes back to its initial logic state before the input is read, then the interrupt is cleared.

When it is set to 1, the corresponding input state is latched. A change of state of the input generates an interrupt and the input logic value is loaded into the input port register. A read of the input will clear the interrupt. If the input returns to its initial logic state before the input is read, then the interrupt is not cleared and the input register keeps the logic value that initiated the interrupt. The next read of the input will show the initial state.

If the input terminal is changed from latched to non-latched input, a read from the input reflects the current terminal logic level. If the input terminal is changed from non-latched to latched input, the read from the input represents the latched logic level.

Pass 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if *DIO\_CHANNEL\_ALL* is specified.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- **address**: The board address (0 - 7). Board must already be opened.
- **channel**: The DIO channel number, 0 - 7 or *DIO\_CHANNEL\_ALL* to write all channels at once.
- **value**: The input latch value.

int **mcc152\_dio\_input\_latch\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO input latching configuration.

Read the input latching configuration for a single digital channel or all channels at once. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels in a single value if *DIO\_CHANNEL\_ALL* is specified.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- **address**: The board address (0 - 7). Board must already be opened.
- **channel**: The DIO channel number, 0 - 7 or *DIO\_CHANNEL\_ALL* to read all channels at once.
- **value**: Receives the input latch value.

int **mcc152\_dio\_output\_type\_write** (uint8\_t *address*, uint8\_t *value*)

Configure the DIO output type.

Configure digital outputs as push-pull or open-drain. This is a single value that affects all of the digital outputs on the MCC 152. Pass a 0 for push-pull or a 1 for open-drain.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

#### Parameters

- **address**: The board address (0 - 7). Board must already be opened.
- **value**: The output type value, 0 or 1.

int **mcc152\_dio\_output\_type\_read** (uint8\_t *address*, uint8\_t \* *value*)

Read the DIO output type configuration.

Read the digital output type configuration. Returns 0 for push-pull, 1 for open-drain.

**Return** *Result code*, *RESULT\_SUCCESS* if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `value`: Receives the output type value.

int **mcc152\_dio\_interrupt\_mask\_write** (uint8\_t *address*, uint8\_t *channel*, uint8\_t *value*)

Write the DIO interrupt mask.

Configures the interrupt mask. A 1 disables (masks) the interrupt for the specified channel, a 0 enables it. Pass 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if [DIO\\_CHANNEL\\_ALL](#) is specified.

The current interrupt state may be read with [hat\\_interrupt\\_state\(\)](#). A user program may wait for the interrupt to become active with [hat\\_wait\\_for\\_interrupt\(\)](#). This allows the user to wait for a change on one or more inputs without constantly reading the inputs. The interrupt is cleared by reading the input(s) with [mcc152\\_dio\\_input\\_read\(\)](#). Multiple MCC 152s will share a single interrupt signal, so the source of the interrupt may be determined by reading the interrupt status of each board with [mcc152\\_dio\\_interrupt\\_status\\_read\(\)](#) and all active interrupt sources must be cleared before the interrupt will become inactive.

**Return** *Result code*, [RESULT\\_SUCCESS](#) if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or [DIO\\_CHANNEL\\_ALL](#) to write all channels at once.
- `value`: The interrupt mask value.

int **mcc152\_dio\_interrupt\_mask\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO interrupt mask.

Reads the interrupt mask for a single digital channel or all channels at once. A 0 indicates the interrupt is enabled, 1 indicates interrupt is disabled. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if [DIO\\_CHANNEL\\_ALL](#) is specified.

**Return** *Result code*, [RESULT\\_SUCCESS](#) if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or [DIO\\_CHANNEL\\_ALL](#) to read all channels at once.
- `value`: Receives the interrupt mask value.

int **mcc152\_dio\_interrupt\_status\_read** (uint8\_t *address*, uint8\_t *channel*, uint8\_t \* *value*)

Read the DIO interrupt status.

Reads the interrupt status for a single digital channel or all channels at once. A 0 indicates the channel is not the source of the interrupt, 1 indicates the channel was a source of the interrupt. Returns 0 or 1 if a single channel is specified, or an 8-bit value representing all channels if [DIO\\_CHANNEL\\_ALL](#) is specified.

**Return** *Result code*, [RESULT\\_SUCCESS](#) if successful.

**Parameters**

- `address`: The board address (0 - 7). Board must already be opened.
- `channel`: The DIO channel number, 0 - 7 or [DIO\\_CHANNEL\\_ALL](#) to read all channels at once.
- `value`: Receives the interrupt status value.

### 4.3.2 Data definitions

**DIO\_CHANNEL\_ALL** (0xFF)

Write or read a value for all channels.

## PYTHON LIBRARY REFERENCE

The Python library is organized as a global method for listing the DAQ HAT boards attached to your system, and board-specific classes to provide full functionality for each type of board. The Python package is named *daqhats*.

### 5.1 Global methods and data

#### 5.1.1 Methods

Method	Description
<code>hat_list()</code>	Return a list of detected DAQ HAT boards.

`daqhats.hat_list (filter_by_id=0)`

Return a list of detected DAQ HAT boards.

Scans certain locations for information from the HAT EEPROMs. Verifies the contents are valid HAT EEPROM contents and returns a list of namedtuples containing information on the HAT. Info will only be returned for DAQ HATs. The EEPROM contents are stored in `/etc/mcc/hats` when using the `daqhats_read_eeproms` tool, or in `/proc/device-tree` in the case of a single HAT at address 0.

**Parameters** `filter_by_id (int)` – If this is `HatIDs.ANY` return all DAQ HATs found. Otherwise, return only DAQ HATs with ID matching this value.

**Returns**

A list of namedtuples, the number of elements match the number of DAQ HATs found. Each namedtuple will contain the following field names

- **address** (int): device address
- **id** (int): device product ID, identifies the type of DAQ HAT
- **version** (int): device hardware version
- **product\_name** (str): device product name

**Return type** list

#### 5.1.2 Data

##### 5.1.2.1 Hat IDs

**class** `daqhats.HatIDs`  
Known MCC HAT IDs.

```
ANY = 0
    Match any MCC ID in hat_list()

MCC_118 = 322
    MCC 118 ID

MCC_134 = 323
    MCC 134 ID

MCC_152 = 324
    MCC 152 ID
```

### 5.1.2.2 Trigger modes

```
class daqhats.TriggerModes
    Scan trigger input modes.

    RISING_EDGE = 0
        Start the scan on a rising edge of TRIG.

    FALLING_EDGE = 1
        Start the scan on a falling edge of TRIG.

    ACTIVE_HIGH = 2
        Start the scan any time TRIG is high.

    ACTIVE_LOW = 3
        Start the scan any time TRIG is low.
```

### 5.1.2.3 Scan / read option flags

```
class daqhats.OptionFlags
    Scan / read option flags. See individual methods for detailed descriptions.

    DEFAULT = 0
        Use default behavior.

    NOSCALEDATA = 1
        Read / write unscaled data.

    NOCALIBRATEDATA = 2
        Read / write uncalibrated data.

    EXTCLOCK = 4
        Use an external clock source.

    EXTTRIGGER = 8
        Use an external trigger source.

    CONTINUOUS = 16
        Run until explicitly stopped.
```

### 5.1.3 HatError class

```
exception daqhats.HatError(address, value)
    Exceptions raised for MCC HAT specific errors.

    Parameters
```



- **address** (*int*) – the address of the board that caused the exception.
- **value** (*str*) – the exception description.

## 5.2 MCC 118 class

### 5.2.1 Methods

**class** `daqhats.mcc118` (*address=0*)

The class for an MCC 118 board.

**Parameters** **address** (*int*) – board address, must be 0-7.

**Raises** `HatError` – the board did not respond or was of an incorrect type

#### Methods

Method	Description
<code>mcc118.blink_led()</code>	Blink the MCC 118 LED.
<code>mcc118.firmware_version()</code>	Get the firmware version.
<code>mcc118.address()</code>	Read the board's address.
<code>mcc118.serial()</code>	Read the serial number.
<code>mcc118.calibration_date()</code>	Read the calibration date.
<code>mcc118.calibration_coefficient_read()</code>	Read the calibration coefficients for a channel.
<code>mcc118.calibration_coefficient_write()</code>	Write the calibration coefficients for a channel.
<code>mcc118.a_in_num_channels()</code>	Get the number of analog input channels.
<code>mcc118.a_in_read()</code>	Read an analog input channel.
<code>mcc118.trigger_mode()</code>	Set the external trigger input mode.
<code>mcc118.a_in_scan_actual_rate()</code>	Read the actual sample rate for a requested sample rate.
<code>mcc118.a_in_scan_start()</code>	Start a hardware-paced analog input scan.
<code>mcc118.a_in_scan_buffer_size()</code>	Read the size of the internal scan data buffer.
<code>mcc118.a_in_scan_read()</code>	Read scan status / data (list).
<code>mcc118.a_in_scan_read_numpy()</code>	Read scan status / data (NumPy array).
<code>mcc118.a_in_scan_channel_count()</code>	Get the number of channels in the current scan.
<code>mcc118.a_in_scan_stop()</code>	Stop the scan.
<code>mcc118.a_in_scan_cleanup()</code>	Free scan resources.

**firmware\_version()**

Read the board firmware and bootloader versions.

#### Returns

a namedtuple containing the following field names

- **version** (string): The firmware version, i.e “1.03”.
- **bootloader\_version** (string): The bootloader version, i.e “1.01”.

**Return type** namedtuple

**Raises** `HatError` – the board is not initialized, does not respond, or responds incorrectly.

**serial()**

Read the serial number.

**Returns** The serial number.

**Return type** string

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**blink\_led(count)**

Blink the MCC 118 LED.

Setting count to 0 will cause the LED to blink continuously until blink\_led() is called again with a non-zero count.

**Parameters** *count* (int) – The number of times to blink (max 255).

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**calibration\_date()**

Read the calibration date.

**Returns** The calibration date in the format “YYYY-MM-DD”.

**Return type** string

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**calibration\_coefficient\_read(channel)**

Read the calibration coefficients for a single channel.

The coefficients are applied in the library as:

$$\text{calibrated\_ADC\_code} = (\text{raw\_ADC\_code} * \text{slope}) + \text{offset}$$

**Returns**

a namedtuple containing the following field names

- **slope** (float): The slope.
- **offset** (float): The offset.

**Return type** namedtuple

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**calibration\_coefficient\_write(channel, slope, offset)**

Temporarily write the calibration coefficients for a single channel.

The user can apply their own calibration coefficients by writing to these values. The values will reset to the factory values from the EEPROM whenever the class is initialized. This function will fail and raise a *HatError* exception if a scan is active when it is called.

The coefficients are applied in the library as:

$$\text{calibrated\_ADC\_code} = (\text{raw\_ADC\_code} * \text{slope}) + \text{offset}$$

**Parameters**

- **slope** (float) – The new slope value.
- **offset** (float) – The new offset value.

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**trigger\_mode** (*mode*)

Set the external trigger input mode.

The available modes are:

- *TriggerModes.RISING\_EDGE*: Start the scan when the TRIG input transitions from low to high.
- *TriggerModes.FALLING\_EDGE*: Start the scan when the TRIG input transitions from high to low.
- *TriggerModes.ACTIVE\_HIGH*: Start the scan when the TRIG input is high.
- *TriggerModes.ACTIVE\_LOW*: Start the scan when the TRIG input is low.

**Parameters** *mode* (*TriggerModes*) – The trigger mode.

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**static a\_in\_num\_channels** ()

Return the number of analog input channels.

**Returns** the number of channels.

**Return type** int

**a\_in\_read** (*channel*, *options*=0)

Perform a single reading of an analog input channel and return the value.

**options** is an ORed combination of *OptionFlags*. Valid flags for this method are:

- *OptionFlags.DEFAULT*: Return a calibrated voltage value. Any other flags will override DEFAULT behavior.
- *OptionFlags.NOSCALEDATA*: Return an ADC code (a value between 0 and 4095) rather than voltage.
- *OptionFlags.NOCALIBRATEDATA*: Return data without the calibration factors applied.

**Parameters**

- **channel** (*int*) – The analog input channel number, 0-7.
- **options** (*int*) – ORed combination of *OptionFlags*, *OptionFlags.DEFAULT* if unspecified.

**Returns** the read value

**Return type** float

**Raises**

- *HatError* – the board is not initialized, does not respond, or responds incorrectly.
- *ValueError* – the channel number is invalid.

**a\_in\_scan\_actual\_rate** (*channel\_count*, *sample\_rate\_per\_channel*)

Read the actual sample rate per channel for a requested sample rate.

The internal scan clock is generated from a 16 MHz clock source so only discrete frequency steps can be achieved. This function will return the actual rate for a requested channel count and rate setting.

This function does not perform any actions with a board, it simply calculates the rate.

**Parameters**

- **channel\_count** (*int*) – The number of channels in the scan, 1-8.

- **sample\_rate\_per\_channel** (*float*) – The desired per-channel rate of the internal sampling clock, max 100,000.0.

**Returns** the actual sample rate

**Return type** float

**Raises** `ValueError` – a scan argument is invalid.

**a\_in\_scan\_start** (*channel\_mask, samples\_per\_channel, sample\_rate\_per\_channel, options*)

Start a hardware-paced analog input channel scan.

The scan runs as a separate thread from the user's code. This function will allocate a scan buffer and start the thread that reads data from the device into that buffer. The user reads the data from the scan buffer and the scan status using the `a_in_scan_read()` function. `a_in_scan_stop()` is used to stop a continuous scan, or to stop a finite scan before it completes. The user must call `a_in_scan_cleanup()` after the scan has finished and all desired data has been read; this frees all resources from the scan and allows additional scans to be performed.

The scan state has defined terminology:

- **Active:** `a_in_scan_start()` has been called and the device may be acquiring data or finished with the acquisition. The scan has not been cleaned up by calling `a_in_scan_cleanup()`, so another scan may not be started.
- **Running:** The scan is active and the device is still acquiring data. Certain methods like `a_in_read()` will return an error because the device is busy.

The scan options that may be used are:

- `OptionFlags.DEFAULT`: Return scaled and calibrated data, internal scan clock, no trigger, and finite operation. Any other flags will override DEFAULT behavior.
- `OptionFlags.NOSCALEDATA`: Return ADC codes (values between 0 and 4095) rather than voltage.
- `OptionFlags.NOCALIBRATEDATA`: Return data without the calibration factors applied.
- `OptionFlags.EXTCLOCK`: Use an external 3.3V or 5V logic signal at the CLK input as the scan clock. Multiple devices can be synchronized by connecting the CLK pins together and using this flag on all but one device so they will be clocked by the single device using its internal clock. **sample\_rate\_per\_channel** is only used for buffer sizing.
- `OptionFlags.EXTTRIGGER`: Hold off the scan (after calling `a_in_scan_start()`) until the trigger condition is met. The trigger is a 3.3V or 5V logic signal applied to the TRIG pin.
- `OptionFlags.CONTINUOUS`: Scans continuously until stopped by the user by calling `a_in_scan_stop()` and writes data to a circular buffer. The data must be read before being overwritten to avoid a buffer overrun error. **samples\_per\_channel** is only used for buffer sizing.

The scan buffer size will be allocated as follows:

**Finite mode:** Total number of samples in the scan.

**Continuous mode:** Either **samples\_per\_channel** or the value in the table below, whichever is greater.

Sample Rate	Buffer Size (per channel)
Not specified	10 kS
0-100 S/s	1 kS
100-10k S/s	10 kS
10k-100k S/s	100 kS

Specifying a very large value for `samples_per_channel` could use too much of the Raspberry Pi memory. If the memory allocation fails, the function will raise a `HatError` with this description. The allocation could succeed, but the lack of free memory could cause other problems in the Raspberry Pi. If you need to acquire a high number of samples then it is better to run the scan in continuous mode and stop it when you have acquired the desired amount of data. If a scan is active this method will raise a `HatError`.

#### Parameters

- **channel\_mask** (*int*) – A bit mask of the desired channels (0x01 - 0xFF).
- **samples\_per\_channel** (*int*) – The number of samples to acquire per channel (finite mode,) or or can be used to set a larger scan buffer size than the default value (continuous mode.)
- **sample\_rate\_per\_channel** (*float*) – The per-channel rate of the internal scan clock, or the expected maximum rate of an external scan clock, max 100,000.0.
- **options** (*int*) – An ORed combination of *OptionFlags* flags that control the scan.

#### Raises

- *HatError* – a scan is active; memory could not be allocated; the board is not initialized, does not respond, or responds incorrectly.
- *ValueError* – a scan argument is invalid.

#### `a_in_scan_buffer_size()`

Read the internal scan data buffer size.

An internal data buffer is allocated for the scan when `a_in_scan_start()` is called. This function returns the total size of that buffer in samples.

**Returns** the buffer size in samples

**Return type** `int`

**Raises** *HatError* – the board is not initialized or no scan buffer is allocated (a scan is not active).

#### `a_in_scan_status()`

Read scan status and number of available samples per channel.

The analog input scan is started with `a_in_scan_start()` and runs in the background. This function reads the status of that background scan and the number of samples per channel available in the scan thread buffer.

#### Returns

a namedtuple containing the following field names:

- **running** (bool): True if the scan is running, False if it has stopped or completed.
- **hardware\_overrun** (bool): True if the hardware could not acquire and unload samples fast enough and data was lost.
- **buffer\_overrun** (bool): True if the background scan buffer was not read fast enough and data was lost.
- **triggered** (bool): True if the trigger conditions have been met and data acquisition started.
- **samples\_available** (int): The number of samples per channel currently in the scan buffer.

**Return type** `namedtuple`

**Raises** *HatError* – A scan is not active, the board is not initialized, does not respond, or responds incorrectly.

**a\_in\_scan\_read** (*samples\_per\_channel*, *timeout*)

Read scan status and data (as a list).

The analog input scan is started with `a_in_scan_start()` and runs in the background. This function reads the status of that background scan and optionally reads sampled data from the scan buffer.

#### Parameters

- **samples\_per\_channel** (*int*) – The number of samples per channel to read from the scan buffer. Specify a negative number to return all available samples immediately and ignore **timeout** or 0 to only read the scan status and return no data.
- **timeout** (*float*) – The amount of time in seconds to wait for the samples to be read. Specify a negative number to wait indefinitely, or 0 to return immediately with the samples that are already in the scan buffer (up to **samples\_per\_channel**.) If the timeout is met and the specified number of samples have not been read, then the function will return all the available samples and the timeout status set.

#### Returns

a namedtuple containing the following field names:

- **running** (bool): True if the scan is running, False if it has stopped or completed.
- **hardware\_overflow** (bool): True if the hardware could not acquire and unload samples fast enough and data was lost.
- **buffer\_overflow** (bool): True if the background scan buffer was not read fast enough and data was lost.
- **triggered** (bool): True if the trigger conditions have been met and data acquisition started.
- **timeout** (bool): True if the timeout time expired before the specified number of samples were read.
- **data** (list of float): The data that was read from the scan buffer.

**Return type** namedtuple

#### Raises

- `HatError` – A scan is not active, the board is not initialized, does not respond, or responds incorrectly.
- `ValueError` – Incorrect argument.

**a\_in\_scan\_read\_numpy** (*samples\_per\_channel*, *timeout*)

Read scan status and data (as a NumPy array).

This function is similar to `a_in_scan_read()` except that the *data* key in the returned namedtuple is a NumPy array of float64 values and may be used directly with NumPy functions.

#### Parameters

- **samples\_per\_channel** (*int*) – The number of samples per channel to read from the scan buffer. Specify a negative number to read all available samples or 0 to only read the scan status and return no data.
- **timeout** (*float*) – The amount of time in seconds to wait for the samples to be read. Specify a negative number to wait indefinitely, or 0 to return immediately with the samples that are already in the scan buffer. If the timeout is met and the specified number of samples have not been read, then the function will return with the amount that has been read and the timeout status set.

**Returns**

a namedtuple containing the following field names:

- **running** (bool): True if the scan is running, False if it has stopped or completed.
- **hardware\_overflow** (bool): True if the hardware could not acquire and unload samples fast enough and data was lost.
- **buffer\_overflow** (bool): True if the background scan buffer was not read fast enough and data was lost.
- **triggered** (bool): True if the trigger conditions have been met and data acquisition started.
- **timeout** (bool): True if the timeout time expired before the specified number of samples were read.
- **data** (NumPy array of float64): The data that was read from the scan buffer.

**Return type** namedtuple

**Raises**

- *HatError* – A scan is not active, the board is not initialized, does not respond, or responds incorrectly.
- *ValueError* – Incorrect argument.

**a\_in\_scan\_channel\_count()**

Read the number of channels in the current analog input scan.

**Returns** the number of channels (0 if no scan is active, 1-8 otherwise)

**Return type** int

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**a\_in\_scan\_stop()**

Stops an analog input scan.

The device stops acquiring data immediately. The scan data that has been read into the scan buffer is available until *a\_in\_scan\_cleanup()* is called.

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**a\_in\_scan\_cleanup()**

Free analog input scan resources after the scan is complete.

This will free the scan buffer and other resources used by the background scan and make it possible to start another scan with *a\_in\_scan\_start()*.

**Raises** *HatError* – the board is not initialized, does not respond, or responds incorrectly.

**address()**

Return the device address.





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