GEO LINKED ATTACHMENTS AND TAGS

A PROJECT REPORT

submitted by

Akshat Sharma (13BCE1009)
Antariksh Narain (13BCE1017)
Niranj Jyothish (13BCE1085)

in partial fulfillment for the award

of

B. Tech

degree in

Computer Science and Engineering School of Computing Science and Engineering



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DECLARATION

We hereby declare that the project entitled "Geo Linked Attachments and Tags (GLAT)" submitted by us to the School of Computing Science and Engineering, VIT University, Chennai Campus, Chennai (600127) in partial fulfillment of the requirements for the award of the degree of Bachelor of Technology in Computer Science and Engineering is a record of bonafide work carried out by us under the supervision of Prof. Ramesh Ragala, Assistant Professor (Sr.) VIT University Chennai. We further declare that the work reported in this project has not been submitted and will not be submitted, either in part or in full, for the award of any other degree or diploma of this institute or of any institute or university.

Akshat Sharma (13BCE1009)

Antariksh Narain (13BCE1017)

Niranj Jyothish (13BCE1085)



School of Computing Science and Engineering

CERTIFICATE

The project report entitled "Geo Linked Attachments and Tags" is prepared and submitted by Akshat Sharma (13BCE1009), Antariksh Narain (13BCE1017) and Niranj Jyothish (13BCE1085). It has been found satisfactory in terms of scope, quality and presentation as partial fulfillment of the requirements for the award of the degree of Bachelor of Technology in Computer Science and Engineering at VIT University, Chennai Campus, Chennai, India.

	Prof. Ramesh Ragala
Examined by:	

Examiner 2 Examiner 2



School of Computing Science and Engineering

ACKNOWLEDGEMENT

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LIST OF ABBREVIATION

Expansion

Scale Invariant Feature Transform
Speeded Up Robust Transform
Tracking Learning and Detection
Global Positioning System
Javascript Object Notation

IoT Internet of Things

Abbreviation

PSQL Postgres Structured Query Language

Redis Remote Dictionary Server

IDE Integrated Development Environment

ABSTRACT

In today's world, social networks of all kinds are found – professional, educational, media, informational and even simplistic messengers and blog based networks – each of these capitalizing on some kind of communication method unique to themselves. Messages and posts can be tagged to timestamps, pictures, locations and even people, thanks to these networks. However, with the coming of the next decade where, augmented and virtual reality seem to be big players, the evolution of different kinds of communication methods seems inevitable. This project aims at exploring one such potential method while economically connecting devices virtually to the internet.

Smartphones in the global market today come inbuilt with enough sensors (Gyroscope, accelerometer and compass) to pinpoint a person's geolocation and the orientation and altitude of the phone. Also, they come equipped with quality cameras that can be used in conjunction with these sensors to map static objects in the environment virtually. With the boom in the demand for computer vision products, better and faster object detection algorithms are being developed. Combining the object identifiers returned from any such detection algorithm with the sensor data available through the smartphone, we can effectively provide a unique identity to any object in the environment. Using this very simple idea, object detection algorithms and a modest stack of technologies, in this project we attempt to build a messenger for augmented reality.

Every message comprises of the content, sensor data, latitude, longitude and object identifiers pertaining to what object the message is tagged to. This message is then visible to only a subset of users that the creator of the message wishes to share the message with. Keeping consistency with other messengers, this subset is called a group. The basic functionalities of any messenger along with features that such a messenger should have been provided. Keeping in mind the heavy nature of image processing, performance has been improved by using a diversity of tools.

1. INTRODUCTION

1.1 Motivation

With the increasing demand for connecting things to the Internet and enabling a more accessible world, the need for specialized network-enabled sensors specific to classes of things has arisen. This project tries to solve this problem by proposing a method to virtually connect stationary objects to the Internet without the inherent need to attach to them anything physically.

The proposed method is used to implement a simple messenger like application where messages can be tagged onto any object in the environment. A tag would essentially comprise of the geolocation, object identifiers and other sensor data retrieved from the user's smartphone. This tag information along with the content of the message is stored on the server and can be used to re-identify this object by any intended recipient.

1.2 Problem Statement

The messenger provides the basic functionality that any messenger based application provides today. Users are allowed to choose a display name, upload a display picture, make groups, add group display pictures and add messages. The messages that can be added are broken into two categories: location based and object based messages. Further enhancement of user experience has been attempted by allowing them to comment on other people's messages in the form of a feed.

The problem this project is trying to solve can be thus broken into the following modules:

- To design a messenger with the basic functionalities of creating a profile and groups.
- To design a system that gives identity to (stationary) objects in the environment using sensor data and object identifiers.
- To allow users to share the tags and messages with specific groups of people.
- To interpret these tags correctly to link messages back to objects they were tagged on at the recipients' side.

1.3 Background and Related Work

The first internet connected appliance was a modified the Coke machine at Carnegie Mellon University (1982), which could report its inventory and tell if the drinks were cold or not. Since then the vision of Internet of Things has evolved with the convergence of technologies in the field of wireless communication, sensors and embedded systems. The IoT allows the object to be sensed, creating opportunities for more direct integration of the physical world into a computer-based system. This results in an efficient, improved and economically beneficial system reducing human intervention.

Many companies are working towards Augmented Reality, that is overlaying of data on top of the current view of the world. Microsoft has developed HoloLens which provides a platform for experiencing mixed reality. People are developing applications for 3D visualization of the object on HoloLens. These devices work by combining sensor data and computer vision with machine learning to provide a magnificent experience.

There are algorithms like SURF (Speeded Up Robust Transform) et al. [1] and SIFT (Scale Invariant Feature Transform) et al. [2] which work on feature based descriptors for object detection, hence they do not need any training time overhead. As these rely on features of objects, orientation and scale of the object to be detected do not hinder in the process of object detection.

Another commonly used object detection method is the use of HAAR Cascades et al. [3] which require training with positive and negative sample images to generate a HAAR Cascade. This algorithm may require training time, but it is efficient when it comes to detecting multiple instances of an object in a given frame.

Some use an algorithm which works on the principle of tracking and learning for generating an object detector like TLD (Tracking Learning and Detection) et al. [4]. This algorithm learns about the object from live video, by tracking object marked in the first frame of the video. It learns about the features of the object frame by frame and identifies unique features. These features can be loaded later to detect the object in a given frame.

Geo Tagging is a concept wherein one can tag an image with location information. A similar concept can be applied to objects in the environment, by tagging these objects with

location information using GPS (Global Positioning System) and sensor data from compass and gyroscope to uniquely identify these object in the three-dimensional space. Also, digital information like text or multimedia can be stored on these tagged objects.

1.4 Objective

The objective of this project is to design a social networking system on the lines of augmented reality. The basic idea is to develop a messaging application where a user can create message from their location and share it among the members of the group. These messages can be given additional information by tagging the message to an object. Now when the user receives the message they can only view it when he/she is near the location or looking at an object through a camera. These messages are stored with sensor data from GPS, magnetic sensor and gyroscope. The end product enclosing the above ideas to be an Android application supporting multiple CPU architecture.

2. DESIGN STANDARDS WITH CONSTRAINTS

2.1 Hardware

The system can be developed on a custom hardware using microprocessors like Raspberry-PI or Beagle bone and using a combination of sensors like GPS, camera, accelerometer and gyroscope. But a tradeoff had to be made in the quality of sensors and to provide a user experience a high-resolution touch screen for interaction with the application. A power source would be required to run the system for at least an hour. Also, the system would have been bulky for practical applications.

To overcome these issues, we implemented the system on a platform having industrial grade quality sensors, which is easy to carry, use and is easily accessible. Therefore, we implemented the system as an Application on an Android phone (54% of the world population uses it) [5], an average android phone has all the required sensors embedded in them. An android phone has higher clocked processor with high virtual memory in comparison to a Raspberry PI. Also in today's world, everyone carry's a mobile phone with them hence, it automatically becomes portable. Being on a mobile platform it is accessible to more people with no overhead charges.

As android operating system supports a wide range of CPU architectures instruction sets like (armeabi, armeabi-v7a, arm64-v8a, MIPS, x86 and x86_64) [6], helps in making cross-platform application. A cost analysis of both the above described system can be seen in Table 1 and Table 2, making the system to be developed on Android platform a better choice.

Quantity	Description	Unit Price	Total
1	Raspberry Pi 3 1.2 GHz 64-bit quad-core ARMv8 CPU 802.11n Wireless LAN Bluetooth 4.1 1 GB RAM	2999	2999
1	Raspberry Pi Camera V2 – 8MP	2160	2160
1	Raspberry Pi 7" Touch Screen LCD	7949	7949
1	U-BLOX NEO-6M GPS Module	1183	1183
1	GY-521 MPU-6050	209	209
1	GPRS GSM Module with Antenna	3539	3539
1	Lenovo PB410 5000mAh	945	945
		Subtotal	18984
		Mass Production @ 40%	-7593
		Software Cost @ 10%	1898
		Total Due By [Date]	13289

Table 1: Cost Analysis of Systems (Separate Modules)

Quantity	Description	Unit Price	Total
1	 Samsung Galaxy On7 Pro 2 GB RAM 5.5" Touchscreen 16 GB internal Quad-core 1.2 GHz Cortex-A53 Camera: 13MP Sensors: GPS, Accelerometer, Gyroscope Wi-Fi 802.11 b/g/n Bluetooth v4.1 	9490	8303.75
		Subtotal	8303.75
		Sales Tax @ 12.5%	1186.25
		Total Due By [Date]	9490

Table 2: Cost Analysis of Systems (Integrated Modules)

2.2 Software

The project requires an android application and an IDE with up-to-date support like Android Studio which supports native libraries and external modules. Xamarin is also an IDE for mobile application development, with support all the java libraries and native C libraries to run C++ language scripts on android under development. An alternative is Android Eclipse, but the support has been deprecated.

Node.js uses an event-driven, non-blocking I/O model that makes it lightweight and efficient. These design choices aim to optimize throughput and scalability in Web applications with many input/output operations, as well as for real-time Web applications.

Our software pool used for the development of the system can be seen in figure 2.



Figure 1: Software Pool

2.3 Standards used in the Project

We have used the below standards for the project:

- Hyper Text Transfer Protocol (HTTP) is used as an Internet standard through which
 requests are sent and responses are received from the APIs. HTTP is the underlying
 protocol used by the World Wide Web and this protocol defines how messages are
 formatted and transmitted, and what actions Web servers and browsers should take
 in response to various commands.
- IEEE 802.11 b/g/n standard is used for Wi-Fi communication. This standard is
 widely used to provide WLAN solutions both for temporary connections in
 hotspots in cafes, airports, hotels and similar places as well as within office
 scenarios
- RGB and Gray color standards are used for the images used. RGB standard uses
 primary colors like Red, Green and Blue to represent images on computer display.
 Whereas, grayscale image uses only two variations of pixel intensities, i.e. Black
 and White.
- For object detection, SIFT, SURF and HAAR algorithms are applied. SIFT and SURF are image processing algorithms which work on feature based descriptors for object detection, hence they do not need any training time overhead. As these rely on features of objects, orientation and scale of the object to be detected do not hinder in the process of object detection. On the other hand, HAAR algorithm require training with positive and negative sample images to generate a HAAR Cascade. This algorithm may require training time, but it is efficient when it comes to detecting multiple instances of an object in a given frame.
- IEEE 830 1998 SRS is the standard used for the project documentation. This
 practice is used to specify the requirements of a software in an orderly way. It gives
 an overall idea about the project like its background, objective, definitions and
 scope.

3. SOCIETAL ISSUES

3.1 Ethical

The application uses location service, that updates users' location every 5 minutes to provide better user experience by gathering data about nearby places. Though the data secure on the server, but in the case of a cyber-attack on the server the data may be compromised, exposing the location of the user to the attacker. When it comes to location security within the application only users within the group can see the messages.

3.2 Social

As the application is location aware, it can provide user's a personalized experience by showing a message of interest based on their location. People can share messages by tagging them on objects, therefore these messages can act as reminders to like, one can tag the refrigerator with the message "Buy milk from the market" and another person can be prompted with this message when they are near the object or looking at it.

3.3 Economic

Additional hardware is not required to run this application. The application can be easily executed on an Android phone, having GPS, camera and basic sensors support. The user does not need to buy an additional hardware to make it run. Also, if a separate hardware is designed for this purpose it will cost twice as buying a phone as per Table 1 and Table 2 There will be charges of using the internet (GPRS/Wi-Fi) which will vary among different network providers.

3.4 Sustainability

The first version that has developed is mostly error free and can be used by the public when the server is up and running. The application is secure and the user conversation on the application are private. With the advent of IoT when every object needs an identity, this system can act as an interface to give these non-IoT devices into devices a digital identity. Also, information can be stored on these object in digital format.

3.5 Environmental Impact

As the application run on the mobile phone (embedded system), no additional hardware is required, therefore reducing electronic waste. When the application is running at its full capacity, it will drain the phone battery at a higher rate. Also, the device may get heated up, reducing the battery performance.

3.6 Usability

This software application has been developed by keeping user experience in mind. Therefore, the user interface is easy to use and people can share the application and build a network. The UI has been developed based on the user experience standards provided by Google. The mobile interface allows the user to generate location-based messages or tag messages to objects and share it with the group. Also, they can view messages at a given location or information tagged on an object.

4. IMPLEMENTATION

4.1 High Level Design

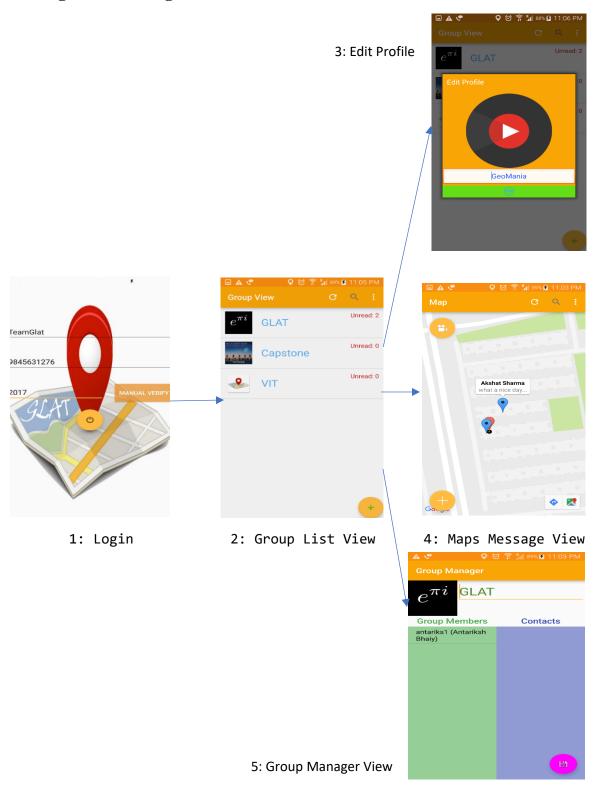




Figure 2: Application Flow and Screenshots

4.2 Low Level Design

4.2.1 Sequence Diagram

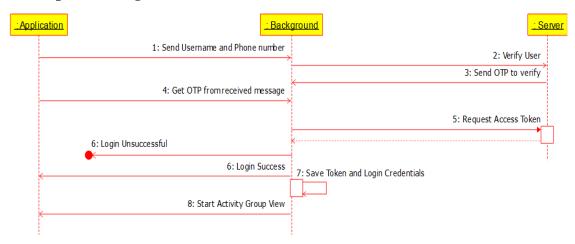


Figure 3: Login
To securely login and authenticate the user on the application.

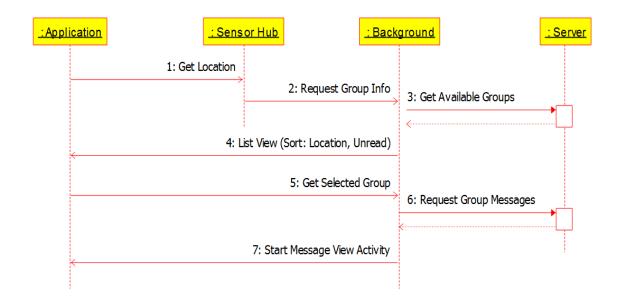


Figure 4: Group View Retrieve user group's information, view them as a list.

2: Remove Members

3: Change Group Icon and Name

4: On Page Change

5: Update Group Info

Figure 5: Group Manager

Manage members in the group between contact list (members) and existing members

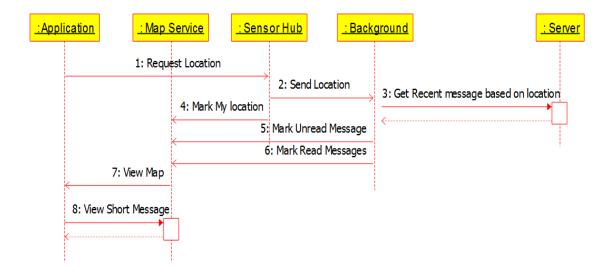


Figure 6: Message View

To view messages of the selected group on a Google Map with markers showing the location of messages. Different markers represent read, unread and your own messages.

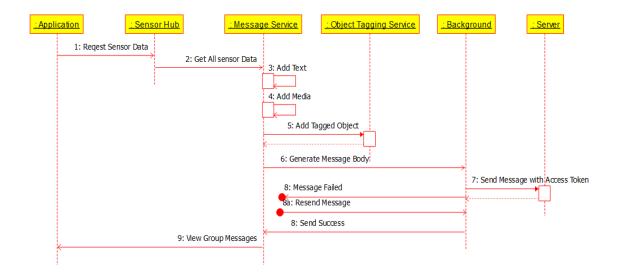


Figure 7: Create Message

To make a new message in the group with text, images or tagged objects on the given location.

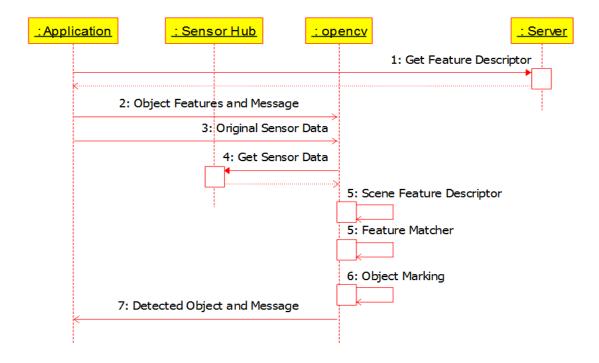


Figure 8: Object Based Message

Detecting object in the environment on which message is stored. This involves image processing in the background.

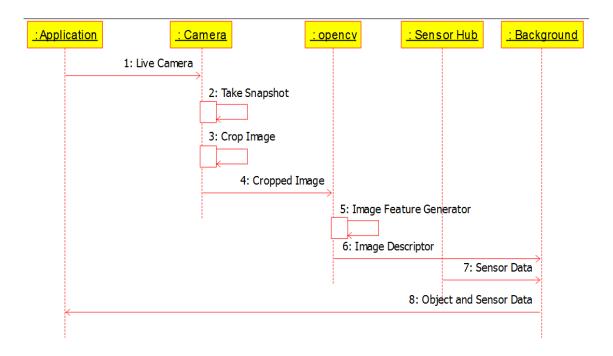


Figure 9: Object Creation

Creating an object for tagging a message. Sending information related to the object like sensor data, location and key points to the server.

4.2.2 Application and Data Flow

The application has seven activities which interact with the server to retrieve or update information.

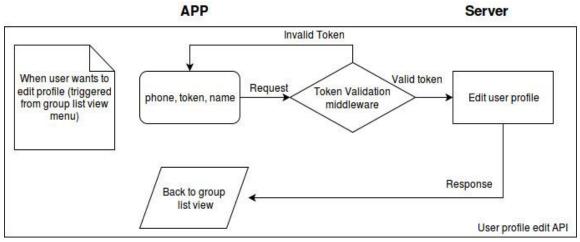


Figure 10: User Profile Edit API API flow for editing the profile of a user

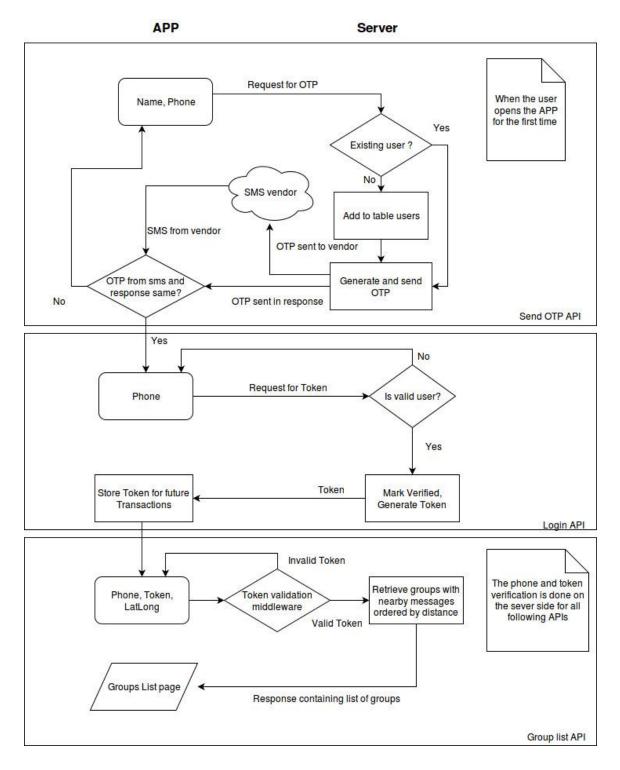


Figure 11: Group API

- (i) SendOTP API: To verify the user's OTP,
- (ii) Login API: To login the user and generate its token
- (iii) GroupList API: To view group messages nearby based on user's location

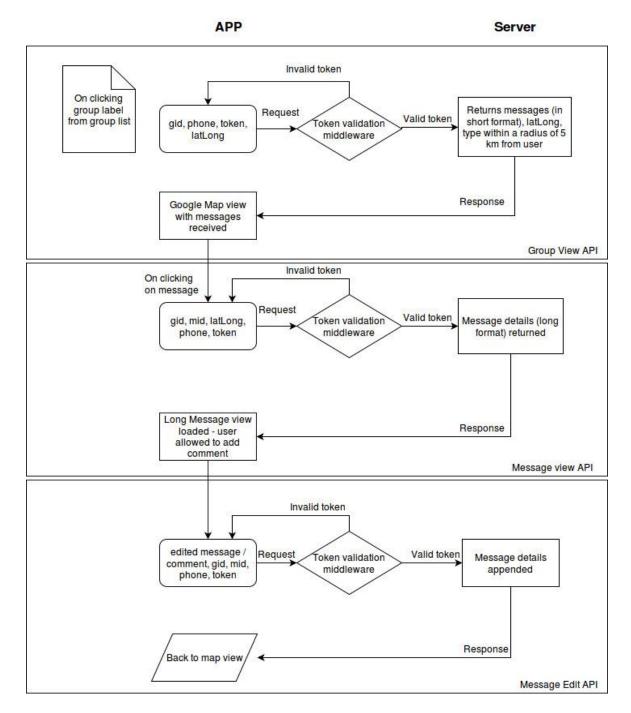
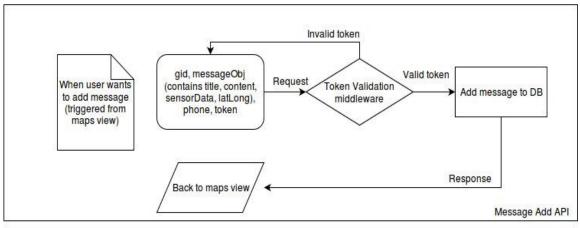


Figure 12: Message API

- (i) GroupView API: To retrieve nearby group messages in Google Maps
- (ii) MessageView API: To view the message based on user's selection
- (iii) MessageEdit API: To edit a particular message's details

APP Server



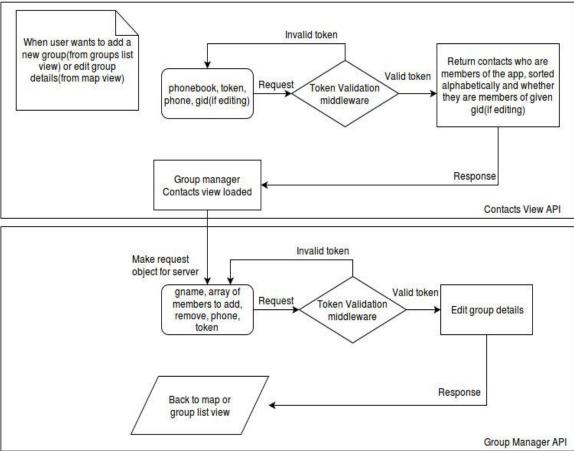


Figure 13: Manager API

- (i) MessageAdd API: To add the message object into the database
- (ii) Contacts View API: To view all the contacts who are members of the app
- (iii) GroupManager API: To edit the name and members of the group

5. SUMMARY AND CONCLUSION

5.1 Summary

Through this project, an attempt has been made to implement a method to virtually connect stationary objects in the environment to the internet. The same concept has been used to experiment with a potential means of communication via augmented reality and in the process different object detection algorithms have been explored. In an attempt to make the messenger work efficiently the asynchronous, lightweight NodeJs has been used to implement the server. To make data access fast different databases have been used – Postgres SQL as the primary RDBMS and SOLR as the primary NOSQL database. Redis has been used to cache relevant data in memory for faster access and also for maintaining a job priority queue.

The User Interface has been attempted to be made as intuitive as possible by making use of google maps as the primary backdrop over which messages are displayed. To make the user interface better, proper drawing board designs were made and long discussions differentiating between what the user expected and what was needed were held. The massive nature of the project and a clear line of division between front-end and back-end served dual purposes – it allowed work to be modularly distributed and an understanding of how real life projects work out was developed in the team.

In spite of the time and commitment dedicated to this project there are still many areas lacking. The application is not a messenger per se since the messages are not sent to the user instantaneously, a request needs to be initiated from the client side – there is still scope for improvement in the actual user experience. Also, the object detection algorithms used work slower than acceptable, thus making tag detection a painful experience for the user.

Due to lack of time, the end product may not look market ready, but it clearly showcases that such a concept can be marketable if worked on vigorously. Given the time constraints and the fact that most of these technologies were new to the team at the beginning, large gains in terms of skill set and experience have been felt by the team.

5.2 Advantages and Disadvantages

There are numerous features of the project. The user is given provision of forming groups and updating the profile, where his name or display image can be changed just like a messenger. Apart from that, the user may create location or object based messages and share them among groups. They are also given facility of adding comments feed in a message. All the features of the project are available in form of a user-friendly Android app.

The project when made public would be available in Android Play Store free of cost. There would no extra charges nor any additional hardware. Anyone who owns a smartphone with a camera can experience the likes of the app. Since most of the people are turning into smartphones users this project would be easily accessible. The ease of use and portability of these devices are an added advantage to the project.

There are a few disadvantages of the app as well. The app exhaustively uses the camera and the GPS of the mobile. Thus, it can lead to a faster battery drainage and the device might get heated up. Also, the object detection algorithms used are not as accurate as the user would expect.

5.3 Future Works

According to the Gartner's Hype Cycle of Innovative technologies of 2016, augmented reality is one of the critical technologies to be considered for the future. This project attempts to bring this technology in hands of the general public. For a better user experience, the app can be used along with AR headsets like the HoloLens, Sony PlayStation VR and so on. Thus, it would lead to lesser and easier user-interaction than it does while handling a handset.

5.4 Scope

The object detection algorithm used in the existing system is slow in performance. Also, it has a limited accuracy. To resolve the given issue, more advanced techniques of training thousands of images in a neural network can be used as an alternative.

6. TIMELINE

Tasks	Starting	Completion	Assignee	Description
	Date	Date		
Brainstormin g for project	November 2016	December 2016	Team	Devising ideas to use augmented reality with IoT
• Literature Survey	November 2016	December 2016	Team	Looking into object detection algorithms like SIFT,SURF and HAAR
Learning the technology	January 17	February 17	Team	Study of basics of Android development, NodeJS, PostgresSQL and Solr
 Backend setup Database models added 	26 February	4 March	Akshat	Installation and Setup of the above technologies .Design of database schema
 User handler API structure APIs: send_otp, login, contacts_vie w 	5 March	11 March	Akshat	Backend development of the APIs for verifying OTP, authenticated login of the user and view of members of the app.
 Group handler API to create/update Message handler API to create 	12 March	18 March	Akshat	Backend development of the APIs for editing the group's name and members. Also, edition of messages.

• Creation of KueJobs	19 March	25 March	Akshat	Priority job queue: optimize response time
• File transfer of images	26 March	1 April	Akshat	Image upload ing SMS sending from Web service
 Custom List View Adapter Designing Layout for Adapter 	26 February	4 March	Antariksh	Design of a generic Adapter to view ListView for properties like messages,group s
 Google Map API Acquiring location data GPS with multiple providers Google Map with Multiple Markers 	5 March	11 March	Antariksh	Learning about GoogleMap API and its implementation and using Location Manager library
Sensor Data Optimization	12 March –	18 March	Antariksh	
SIFT implementatio n in C++	19 March	25 March	Antariksh	Implementation of basic object detection
 Standard template for UI of Android App. UI design for Group Message page 	26 March	1 April	Antariksh	UI design
 Accessing user contacts Sending Contacts to the server 	26 February	4 March	Niranj	Understanding the Contacts Content Library of Android and using it to

				retrieve and send contacts of the user.
 UI Design to view messages. Searching messages. UI Design for managing groups. 	5 March	11 March	Niranj	Understading use of Adapters and use it to customise view in the UI
Activity to edit group information	12 March	18 March	Niranj	UI design
 UI design of profile page. Activity to edit user information 	19 March	25 March	Niranj	UI design
 Sending updated information to the server. Bug fixing. 	26 March	8 April	Niranj	Understanding to connect the server using HTTP requests and responses. Testing for the same
• File transfer of Images	26 March	8 April	Akshat	Image uploading. SMS sending from Web service
 Group List View API General Media upload and download 	2 April	15 April	Akshat	Media storage and retrieval. Send Group List based on location.Manag- ing registered members in groups.
Standard template for UI of Android App.	26 March	8 April	Antariksh	UI design

UI design for				
Group				
 Message page Combining Modules Horizontal List View for Gallery. Camera feed data access 	2 April	15 April	Antariksh	Integration of modules and design of a horizontal View for contacts. Getting data from camera feed.
 Group View Add and removing members from group. Profile Editor 	2 April	15 April	Niranj	UI design of group view module. Developing an interactive UI for addition and deletion of group members.
Capturing and cropping image to generate SURF keypoints Object Detection using SURF and boundary marking.	8 April	15 April	Antariksh	Implementing basic object detection and boundary making
Bug FixingManaging groups of users	8 April	22 April	Niranj	Testing of the App.
 Indexing data on Solr Retrieve nearby messages and groups. 	8 April	15 April	Akshat	Understanding Solr and implementing the group List API
 Message Feed API User related functions Bug Fix for UpdateCreate API 	15 April	1 May	Akshat	Developing the addMessageFee d API to add comment to messages

 MarkMessage	15 April	1 May	Niranj	Developing to mark the read status of message
• Server Side Object Detection.	15 April	1 May	Akshat/Ant arish	Object detection in C++ using SURF (Antariksh) ,Backend Related APIs fir the same (Akshat)
Front End Integration and model redesign	15 April	1 May	Antariksh	UI integration

7. REFERENCES AND CITATIONS

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- [4]. TLD: W. Hailong, W. Guangyu and L. Jianxun, "An improved tracking-learning-detection method," 2015 34th Chinese Control Conference (CCC), Hangzhou, 2015, pp. 3858-3863.
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8. APPENDICES

8.1 System Setup

8.1.1 Software Requirements:

- Server
 - Operating System: Linux Debian [Ubuntu 16.04 LTS or Mint 18]
 - o Solr 5.4.1 or better (for inverted geo indexing)
 - o PostgreSQL 9.5.5 or better (as primary DBMS)
 - o NodeJS 4.2.6 or better (as request handler)
 - o Redis-server 3.0.6 or better (for caching relevant data)
- Application Development
 - o Operating System: Windows 10
 - Visual Studio 2015
 - o Software Development: Android Studio 2.3.1
 - o OpenCV 3.2.0
 - OpenCV 3.2.0 Android SDK
 - OpenCV 3.2.0 Extra Modules
- Android Phone
 - o Operating System: Android 5.0+

8.1.2 Hardware Requirements:

- Server:
 - o 40 GB HDD
 - o 4 core processor @ 2.60 GHz
 - o 8 GB RAM

- Application Development:
 - o 40 GB HDD
 - o Intel i5-3230M @ 2.60 GHz
 - o 8 GB RAM

8.2 Database Schema

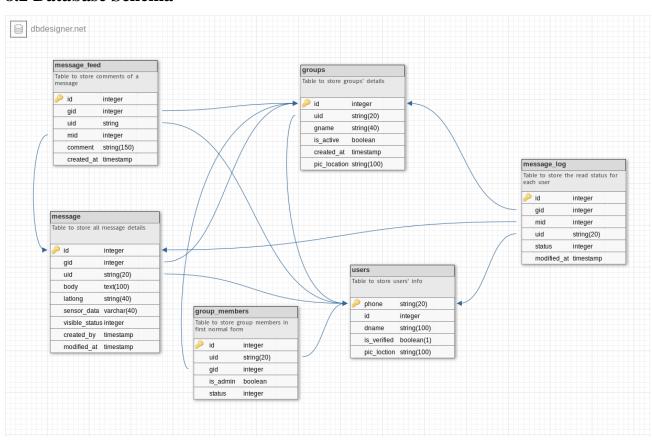


Figure 14: Database Schema

8.3 Source Code (Frontend)

The complete code can be found at https://github.com/antarikshnarain/GLAT

Here are some important android activities and java classes that helped in making the project a success.

8.3.1 nodeHttpRequest.java:

```
public class nodeHttpRequest extends AsyncTask<URLDataHash, Void, JSONObject> {
   private Context;
   public String requestData;
   public nodeHttpRequest(Context context) {
        this.context = context;
   protected void onPreExecute() {
   @Override
   protected JSONObject doInBackground(URLDataHash... mydata) {
        //"192.168.43.231"
        /*
        Organizing data from mydata
        String link="http://"+mydata[0].url+":8080"+"/"+mydata[0].apicall;
        // Sending data over HTTP
        BufferedReader bufferedReader;
        String result;
        try {
            String message = mydata[0].jsonData.toString();
           URL url = new URL(link);
           HttpURLConnection con = (HttpURLConnection) url.openConnection();
           con.setReadTimeout(10000);
           con.setConnectTimeout(15000);
           con.setRequestMethod("POST");
           con.setDoInput(true);
           con.setDoOutput(true);
           con.setChunkedStreamingMode(0);// Size of data unknown
            // making http header
           con.setRequestProperty("Content-Type",
"application/json;charset=utf-8");
           con.setRequestProperty("X-Requested-With", "XMLHttpRequest");
            //Connect
           con.connect();
            //setup send
           OutputStream os = new BufferedOutputStream(con.getOutputStream());
            os.write(message.getBytes());
            os.flush();
           bufferedReader = new BufferedReader(new
InputStreamReader(con.getInputStream()));
           result = bufferedReader.readLine();
            //con.disconnect();
```

```
// Parsing String to JSON
            // note: all data received is in text format,
            Log.d("MYAPP", result);
            JSONObject myobj = new JSONObject(result);
            return myobj;
        } catch (Exception e) {
            //Toast.makeText(context, "Server Not
Found", Toast.LENGTH SHORT).show();
            e.printStackTrace();
            return null;
    }
   private String getStringFromBitmap(Bitmap bitmap) {
        // Image to String
        final int COMPRESSION QUALITY = 100;
        ByteArrayOutputStream baos = new ByteArrayOutputStream();
        bitmap.compress(Bitmap.CompressFormat. JPEG, COMPRESSION QUALITY, baos);
       byte[] mBytes = baos.toByteArray();
        return Base64.encodeToString(mBytes,Base64.DEFAULT);
   private Bitmap getBitmapFromString(String imageString) {
        // String to Image
       byte[] decodeString = Base64.decode(imageString, Base64.DEFAULT);
        return
BitmapFactory.decodeByteArray(decodeString, 0, decodeString.length);
   private String getStringFromFile(String path) {
        final StringBuilder stringBuilder = new StringBuilder();
        try{
            File file = new File(path);
            final InputStream inputStream = new FileInputStream(file);
            final BufferedReader reader = new BufferedReader(new
InputStreamReader(inputStream));
            String line = reader.readLine();
            while(line != null) {
                stringBuilder.append(line+'\n');
                line = reader.readLine();
            reader.close();
            inputStream.close();
        catch (FileNotFoundException e) {
            e.printStackTrace();
        catch (IOException e) {
            e.printStackTrace();
        Log.d("MYAPP: File Data", stringBuilder.toString());
        return stringBuilder.toString();
    @Override
   protected void onPostExecute(JSONObject result) {
        super.onPostExecute(result);
```

```
//this.requestData = result;
//Log.d("Data",result);
}
```

8.3.2 IncomingSms.java

```
public class IncomingSms extends BroadcastReceiver {
    public static final String SMS BUNDLE = "pdus";
    @Override
    public void onReceive(Context context, Intent intent) {
        Bundle intentExtras = intent.getExtras();
        if (intentExtras != null) {
            Object[] sms = (Object[]) intentExtras.get(SMS BUNDLE);
            String smsMessageStr = "";
            String smsBody = "";
            String smsAddress = "";
            for (int i = 0; i < sms.length; ++i) {</pre>
                SmsMessage smsMessage = SmsMessage.createFromPdu((byte[])
sms[i]);
                smsBody = smsMessage.getMessageBody().toString();
                smsAddress = smsMessage.getOriginatingAddress();
            Log.d("MYAPP", "Live Cap:"+smsAddress);
            //this will update the UI with message
            Login inst = Login.instance();
            inst.updateList(smsBody,smsAddress);
    }
}
```

8.3.3 SensorData.java

```
public class SensorData implements SensorEventListener{
    Context mContext;
    SensorManager sensorManager;
    Sensor sensor proximity, sensor accelerometer, sensor gyroscope,
sensor magnetic, sensor pressure;
    public float accelerometer[] = new float[3], gyroscope[] = new float[3],
pressure, magnetic[] = new float[3], proximity;
    public SensorData(Context context) {
        this.mContext = context;
        // Sensor Data
        sensorManager = (SensorManager)
mContext.getSystemService(SENSOR SERVICE);
        sensor proximity =
sensorManager.getDefaultSensor(Sensor.TYPE PROXIMITY);
        sensorManager.registerListener(this, sensor proximity,
SensorManager. SENSOR DELAY NORMAL);
        sensor accelerometer =
sensorManager.getDefaultSensor(Sensor.TYPE_LINEAR_ACCELERATION);
        sensorManager.registerListener(this, sensor accelerometer,
SensorManager. SENSOR DELAY NORMAL);
        sensor gyroscope =
```

```
sensorManager.getDefaultSensor(Sensor.TYPE GYROSCOPE);
        sensorManager.registerListener(this, sensor gyroscope,
SensorManager. SENSOR DELAY NORMAL);
        sensor magnetic =
sensorManager.getDefaultSensor(Sensor.TYPE MAGNETIC FIELD);
        sensorManager.registerListener(this, sensor magnetic,
SensorManager. SENSOR DELAY NORMAL);
        sensor pressure = sensorManager.getDefaultSensor(Sensor.TYPE PRESSURE);
        sensorManager.registerListener(this, sensor pressure,
SensorManager. SENSOR DELAY NORMAL);
        Log.d("MYAPP", "Successfully initialized all the sensors!");
   public void Unregister() {
        sensorManager.unregisterListener(this,sensor_accelerometer);
        sensorManager.unregisterListener(this,sensor_gyroscope);
        sensorManager.unregisterListener(this,sensor magnetic);
        sensorManager.unregisterListener(this,sensor_pressure);
        sensorManager.unregisterListener(this, sensor proximity);
        Log.d("MYAPP","Unregistered Sensors!");
    @Override
   public void onSensorChanged(SensorEvent sensorEvent) {
        if (sensorEvent.sensor.getType() == Sensor.TYPE LINEAR ACCELERATION) {
            accelerometer[0] = sensorEvent.values[0];
            accelerometer[1] = sensorEvent.values[1];
            accelerometer[2] = sensorEvent.values[2];
        if (sensorEvent.sensor.getType() == Sensor.TYPE PROXIMITY) {
            proximity = sensorEvent.values[0];
        if (sensorEvent.sensor.getType() == Sensor.TYPE GYROSCOPE) {
            gyroscope[0] = sensorEvent.values[0];
            gyroscope[1] = sensorEvent.values[1];
            gyroscope[2] = sensorEvent.values[2];
        if (sensorEvent.sensor.getType() == Sensor.TYPE MAGNETIC FIELD) {
            magnetic[0] = sensorEvent.values[0];
            magnetic[1] = sensorEvent.values[1];
            magnetic[2] = sensorEvent.values[2];
        if (sensorEvent.sensor.getType() == Sensor.TYPE PRESSURE) {
            pressure = sensorEvent.values[0];
//if (mContext.checkSelfPermission (Manifest.permission.ACCESS FINE LOCATION) ==
PackageManager.PERMISSION GRANTED)
             location =
        //
locationManager.getLastKnownLocation(LocationManager.GPS PROVIDER);
   }
8.3.4 Custom Data Structure: URLDataHash.java
public class URLDataHash {
```

```
public String url;
public String apicall;
public JSONObject jsonData;
```

```
public URLDataHash() {
    url = apicall = "";
    jsonData = new JSONObject();
}
```

8.3.5 Custom Data Structure: MapMessages.java

```
public class MapMessages {
    public double latitude;
    public double longitude;
    public String summary;
    public int gid;
    public int mid;
    public String createdby;
    public int message_state;
    public MapMessages() {
        latitude = longitude = 0.0;
        createdby = summary = "";
        message_state = gid = mid = 0;
    }
}
```

8.3.6 SharedFunctions.java:

```
public class SharedFunctions {
    private Context;
    //Shared Preferences
    private SharedPreferences sharedPreferences;
    private SharedPreferences.Editor sharedPrefEditor;
    public String user, token, phone, user_profile_pic;
    // Bitmap Variables
    private final int imgWidth = 120;
    private final int imgHeight = 120;
    // Server Constants
    public final String serverUrl = "52.172.193.163";//"192.168.43.231";
    // External Storage Directory
    public final String root path;
    // Request Codes
    public final static int GALLERY IMAGE = 102;
    public final static int IMAGE CLICK = 401;
    public final static int SUCCESS= 500;
    // Constructor
    public SharedFunctions(Context mContext){
        context = mContext;
        root path =
Environment.getExternalStorageDirectory().getPath()+"/GeoMania/";
        String[] localdirs = {"temp", "profile pic", "group icon", "object file"};
        for (String a: localdirs
            File mydir = new File(root path+a);
            if(!mydir.isDirectory())
                mydir.mkdirs();
        sharedPreferences = context.getSharedPreferences("userdata",
Context. MODE PRIVATE);
```

```
sharedPrefEditor = sharedPreferences.edit();
        user = sharedPreferences.getString("user","");
        phone = sharedPreferences.getString("phone","");
        token = sharedPreferences.getString("token","");
        user profile pic = sharedPreferences.getString("user profile pic","");
    // Update Shared Preferences (user, phone, token)
   public void updateSharedPreference(String key, String value){
        sharedPrefEditor.putString(key, value);
        sharedPrefEditor.commit();
        if (key.equals("user"))
            user = value;
        else if(key.equals("phone"))
            phone = value;
        else if(key.equals("token"))
            token = value;
        else if(key.equals("user profile pic"))
            user profile pic = value;
    // Function to resize Bitmap from File for the Application
   public Bitmap resizeBitmap(String filePath) {
        BitmapFactory.Options bmOptions = new BitmapFactory.Options();
        bmOptions.inJustDecodeBounds = true;
        BitmapFactory.decodeFile(filePath, bmOptions);
        int photoW = bmOptions.outWidth;
        int photoH = bmOptions.outHeight;
        int scaleFactor = 1;
        if ((imgWidth > 0) \mid | (imgHeight > 0)) {
            scaleFactor = Math.max(photoW/imgWidth, photoH/imgHeight);
        bmOptions.inJustDecodeBounds = false;
        bmOptions.inSampleSize = scaleFactor;
        return BitmapFactory.decodeFile(filePath, bmOptions);
    // Function get Get Path from Uri
   public String getRealPathFromURI(Uri uri) {
        String[] projection = { MediaStore.Images.Media.DATA };
        @SuppressWarnings ("deprecation")
        Cursor cursor = context.getContentResolver().query(uri, projection,
null, null, null);
        int column index = cursor
                .getColumnIndexOrThrow(MediaStore.Images.Media.DATA);
        cursor.moveToFirst();
        return cursor.getString(column index);
    // File to String
   public String FileToBase64(File filePath ) {
        try {
            Log.d("MYAPP","Starting Image to Base64");
            InputStream inputStream = new FileInputStream(filePath);
            byte[] bytes;
            byte[] buffer = new byte[8192];
            int bytesRead;
            ByteArrayOutputStream output = new ByteArrayOutputStream();
            while((bytesRead = inputStream.read(buffer)) !=-1){
                output.write(buffer, 0, bytesRead);
            bytes = output.toByteArray();
            Log. d("MYAPP", "Starting Image to Base64 Sending Data");
            return Base64.encodeToString(bytes, Base64.DEFAULT);
        catch(FileNotFoundException e) {
            e.printStackTrace();
```

```
catch (IOException e) {
            e.printStackTrace();
        return "";
    // String to File
    public void Base64ToFile(String data, File filename) {
        try {
            Log. d("MYAPP", "Starting Base64 to File");
            byte[] bytes = Base64.decode(data, Base64.DEFAULT);
            FileOutputStream out = new FileOutputStream(filename);
            out.write(bytes);
            Log.d("MYAPP","File Written");
            out.close();
        catch(IOException e) {
            e.printStackTrace();
    // Get ProfilePic from folder, missing then request
    public Bitmap setPicture(String filename, int category) {
        if (filename.equals("")) {
            if(category == 1)
                return
BitmapFactory.decodeResource(context.getResources(), R.drawable.profile icon);
            else if(category == 2)
                return BitmapFactory.decodeResource(context.getResources(),
R.mipmap.ic launcher);
                return BitmapFactory.decodeResource(context.getResources(),
R.mipmap.ic launcher);
        String imagePath = "";
        if(category == 1)
            imagePath = root_path + "profile_pic/" + filename;
        else if (category == 2)
            imagePath = root path + "group icon/" + filename;
        else
            return null;
        File mFile = new File(imagePath);
        if (mFile.isFile())
            return resizeBitmap(imagePath);
        // File Doesnot Exist Request Server for download
        else {
            if (downloadFile(imagePath, filename))
                return resizeBitmap(imagePath);
        return null;
    // Download file(filename) to file path
    public boolean downloadFile(String file path, String filename) {
        // Request Server
        try {
            URLDataHash mydata = new URLDataHash();
            mydata.jsonData.put("fileName", filename);
            mydata.jsonData.put("phone", phone);
            mydata.jsonData.put("token", token);
            mydata.url = serverUrl;
            mydata.apicall = "file/download";
            JSONObject data = new
nodeHttpRequest(context).execute(mydata).get();
            Toast.makeText(context, "Data Send to Server!",
```

```
Toast. LENGTH SHORT) . show();
            if (data.getString("status").equals("success")) {
                Toast.makeText(context, "File Downloaded Successfully",
Toast. LENGTH SHORT) . show();
                // Saving File after download
                Base64ToFile(data.getString("resp"), new File(file path));
                return true;
            else{
                Toast.makeText(context, "Failed To Download!",
Toast. LENGTH SHORT) . show();
        catch (JSONException e) { e.printStackTrace(); }
        catch (InterruptedException e) { e.printStackTrace(); }
        catch (ExecutionException e) { e.printStackTrace(); }
        return false;
    // Upload File(temp path) and save it to file path
    public String uploadFile(String temp path, String file path) {
        try{
            URLDataHash mydata = new URLDataHash();
            mydata.jsonData.put("file",FileToBase64(new File(temp path)));
            mydata.jsonData.put("phone", phone);
            mydata.jsonData.put("token", token);
            mydata.url=serverUrl;
            mydata.apicall="file/upload";
            JSONObject data = new
nodeHttpRequest(context).execute(mydata).get();
            Toast.makeText(context, "Data Send to
Server!", Toast. LENGTH SHORT) . show();
            if (data.getString("status").equals("success")) {
                Toast.makeText(context, "File Uploaded Successfully",
Toast. LENGTH SHORT) . show();
                // Saving File after download resp="filename"
                file path += data.getString("resp");
                Base64ToFile(FileToBase64(new File(temp path)), new
File(file path));
                Log.d("MYAPP: Upload", "File Uploaded "+file path);
                return data.getString("resp");
            else{
                Toast.makeText(context, "Failed To Upload!",
Toast. LENGTH SHORT) . show();
        catch (JSONException e) { e.printStackTrace(); }
        catch (InterruptedException e) { e.printStackTrace(); }
        catch (ExecutionException e) { e.printStackTrace(); }
        return null;
    public void askForPermission(String permission, Integer requestCode) {
        if(ContextCompat.checkSelfPermission(context, permission) !=
PackageManager. PERMISSION GRANTED) {
            ActivityCompat.requestPermissions(null,new String[]{permission},
requestCode);
        }
}
```

8.3.7 MyCamera.java

```
public class MyCamera extends AppCompatActivity {
    @Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity my camera);
        if (null == savedInstanceState) {
            getFragmentManager().beginTransaction()
                    .replace (R.id.container camera,
Camera2BasicFragment.newInstance())
                    .commit();
    }
8.3.8 GroupManager.java
public class GroupManager extends AppCompatActivity {
ListView listview;
ListView listview1;
EditText groupName;
ImageView groupIcon;
String group name, group icon, group id;
ProgressDialog progressDialog;
SharedFunctions myfunction;
ArrayList<String> latestNumbers = new ArrayList<>();
ArrayList<String> latestMembers = new ArrayList<String>();
JSONObject NumbersHash = new JSONObject();
int GALLERY IMAGE = 102;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
Intent intent = getIntent();
group name = intent.getStringExtra("title");
group icon = intent.getStringExtra("icon");
group id = intent.getStringExtra("gid");
setContentView(R.layout.activity group manager);
groupName = (EditText) findViewById(R.id.groupName);
listview = (ListView) findViewById(R.id.contactsView);
listview1 = (ListView) findViewById(R.id.membersView);
groupIcon = (ImageView) findViewById(R.id.image group icon);
// Get Read Contacts Permission
if(checkSelfPermission(Manifest.permission.READ CONTACTS) !=
PackageManager. PERMISSION GRANTED) {
ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.READ_CONTACTS}, 203);
}
progressDialog = new ProgressDialog(this);
myfunction = new SharedFunctions(this);
groupName.setText(group name);
if(group_icon.equals("") || group_icon.equals("null")){
groupIcon.setImageResource(R.mipmap.ic_launcher);
else{
groupIcon.setImageBitmap(myfunction.resizeBitmap(group icon));
```

```
progressDialog.setTitle(":((())):");
progressDialog.setMessage("Retrieving Group Information ...");
progressDialog.show();
 showContacts();
progressDialog.dismiss();
 // getUserPhoneNumber();
 }
@Override
public void onActivityResult(int requestCode, int resultCode, Intent data) {
 super.onActivityResult(requestCode, resultCode, data);
 if(requestCode == GALLERY IMAGE) {
 // Gallery Images
 if (resultCode == Activity.RESULT_OK) {
 Uri selectedImage = data.getData();
 String filePath = getRealPathFromURI(selectedImage);
 groupIcon.setImageBitmap(myfunction.resizeBitmap(filePath));
 }
 }
public String getRealPathFromURI(Uri uri) {
 String[] projection = { MediaStore.Images.Media.DATA };
@SuppressWarnings("deprecation")
 Cursor cursor = managedQuery(uri, projection, null, null, null);
 int column index = cursor
 . \verb|getColumnIndexOrThrow| (\verb|MediaStore.Images.Media.\textit{DATA})| ;
 cursor.moveToFirst();
return cursor.getString(column index);
 // OnClick Function
public void changeGroupIcon(View v) {
Intent intent = new Intent();
intent.setType("image/*");
 //intent.putExtra(Intent.EXTRA ALLOW MULTIPLE, true);
 intent.setAction(Intent.ACTION GET CONTENT);
startActivityForResult(Intent.createChooser(intent, "Select
Images"),GALLERY IMAGE);
 // Get all the phone book contacts
private JSONArray getContactNames() throws JSONException {
 Cursor contacts =
getContentResolver().query(ContactsContract.CommonDataKinds.Phone.CONTENT URI,
null, null, null, null);
String aNameFromContacts[] = new String[contacts.getCount()];
String aNumberFromContacts[] = new String[contacts.getCount()];
int i = 0;
int nameFieldColumnIndex =
contacts.getColumnIndex(ContactsContract.CommonDataKinds.Phone.DISPLAY NAME);
int numberFieldColumnIndex =
contacts.getColumnIndex(ContactsContract.CommonDataKinds.Phone.NUMBER);
JSONArray returnContacts = new JSONArray();
while (contacts.moveToNext()) {
JSONObject currJsonContact = new JSONObject();
String contactName = contacts.getString(nameFieldColumnIndex);
 aNameFromContacts[i] = contactName;
 contactName = contactName.replaceAll("'", "\'");
 currJsonContact.put("name", contactName);
```

```
String number = contacts.getString(numberFieldColumnIndex);
aNumberFromContacts[i] = number;
number = number.replaceAll("'", "\'");
currJsonContact.put("phone", number);
i++;
returnContacts.put(currJsonContact);
contacts.close();
return returnContacts;
// Show members and non members of the Group
private void showContacts() {
try {
JSONArray contactObjects = getContactNames();
JSONObject requestMap = new JSONObject();
requestMap.put("phone", myfunction.phone);
requestMap.put("token", myfunction.token);
requestMap.put("contacts", contactObjects);
 //Log.d("MYAPP Contacts:", contactObjects.toString());
URLDataHash mydata = new URLDataHash();
mydata.url = myfunction.serverUrl;
mydata.apicall = "user/contacts/view";
mydata.jsonData = requestMap;
// Sending Request to server
final JSONObject data = new nodeHttpRequest(this).execute(mydata).get();
if (data == null) {
// No Data found
return;
JSONArray members = data.getJSONArray("resp");
JSONObject currentObj;
final ArrayList<String> membersGroup = new ArrayList<String>();
for (int i = 0; i < members.length(); i++) {</pre>
currentObj = members.getJSONObject(i);
//Log.d("MYAPP: Json Parse", currentObj.toString());
membersGroup.add(currentObj.getString("dname"));
NumbersHash.put(currentObj.getString("dname"), currentObj.getString("phone"));
//Log.d("MYAPP: members group", membersGroup.toString());
Log.d("MYAPP: Members", "Total Members: " + membersGroup.size());
// membersGroup.add("Praful");
final ArrayAdapter adapter = new ArrayAdapter<String>(this,
android.R.layout. simple list item 1, membersGroup);
listview.setAdapter(adapter);
final ArrayAdapter adaptermembers = new ArrayAdapter<String>(this,
android.R.layout.simple_list_item_1, latestMembers);
listview1.setAdapter(adaptermembers);
listview.setOnItemClickListener(new AdapterView.OnItemClickListener() {
@Override
public void onItemClick(AdapterView<?> parent, View view, int position, long
id) {
String item = ((TextView) view).getText().toString();
membersGroup.remove(item);
latestMembers.add(item);
adapter.notifyDataSetChanged();
adaptermembers.notifyDataSetChanged();
```

```
}
});
listview1.setOnItemClickListener(new AdapterView.OnItemClickListener() {
@Override
public void onItemClick(AdapterView<?> parent, View view, int position, long
id) {
String item = ((TextView) view).getText().toString();
membersGroup.add(item);
latestMembers.remove(item);
adapter.notifyDataSetChanged();
adaptermembers.notifyDataSetChanged();
});
catch (JSONException e) { e.printStackTrace(); }
catch (InterruptedException e) { e.printStackTrace(); }
catch (ExecutionException e) { e.printStackTrace(); }
 // OnClick UpdateGroupInformation
public void UpdateGroupInformation(View v) {
try {
 // To handle change of Group name
group name = groupName.getText().toString();
JSONObject requestMap = new JSONObject();
requestMap.put("phone", myfunction.phone);
requestMap.put("token", myfunction.token);
requestMap.put("gid", group id);
 requestMap.put("gname", group name);
 for (String current : latestMembers)
latestNumbers.add(NumbersHash.getString(current));
Log.d("Latest members earlier",""+latestNumbers.size());
Log.d("Latest members ssize",""+latestNumbers.size());
 requestMap.put("mems", new JSONArray(latestNumbers));
URLDataHash mydata = new URLDataHash();
mydata.url = myfunction.serverUrl;
mydata.apicall = "group/updateOrCreate";
mydata.jsonData = requestMap;
// Making request to server
JSONObject data = new
nodeHttpRequest(getApplicationContext()).execute(mydata).get();
Log.d("Response Group ", data.toString());
Toast.makeText(getApplicationContext(), "Group has been Created / Updated",
Toast. LENGTH LONG) . show();
finish();
catch (JSONException e) { e.printStackTrace(); }
catch (InterruptedException e) { e.printStackTrace(); }
catch (ExecutionException e) { e.printStackTrace(); }
public void onRequestPermissionsResult(int requestCode, String[] permissions,
int[] grantResults) {
```

```
if (requestCode == 203) {
if (grantResults[0] == PackageManager.PERMISSION GRANTED) {
 // Permission is granted
showContacts();
 } else {
Toast.makeText(this, "Until you grant the permission, we cannot display the
names", Toast.LENGTH SHORT).show();
 }
 }
}
8.3.9 LocationMessage.java
public class LocationMessage extends AppCompatActivity {
TextView tv_latitude, tv_longitude;
EditText user message;
double gps longitude, gps latitude;
int TYPE;
UserSendMessage message;
String imageData;
int GALLERY IMAGE = 102;
int CAPTURE_IMAGE = 105;
int CROP IMAGE = 106;
Uri picUri;
SharedFunctions myfunction;
String phone, token, group_id;
int type;
 // View
LinearLayout media list;
CustomGroupListAdapter MediaList adapter;
ArrayList<String> itemTitle = new ArrayList<String>();
ArrayList<String> itemImage = new ArrayList<String>();
int adapterCount;
@Override
protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
setContentView(R.layout.activity location message);
 // Getting Data from MapsActivity
Intent data = getIntent();
gps_latitude = data.getDoubleExtra("latitude", 0.0);
gps longitude = data.getDoubleExtra("longitude", 0.0);
 group id = data.getStringExtra("gid");
 type = data.getIntExtra("type",0);
 // Horizontal List View
adapter = new CustomGroupListAdapter MediaList(this,itemTitle,itemImage);
adapterCount = adapter.getCount();
media_list = (LinearLayout) findViewById(R.id.horizontal_list_view);
 tv latitude = (TextView) findViewById(R.id.my latitude);
 tv longitude = (TextView) findViewById(R.id.my longitude);
 tv_latitude.setText("Latitude: "+gps_latitude);
 tv longitude.setText("Longitude: "+gps longitude);
@Override
```

```
public void onActivityResult(int requestCode, int resultCode, Intent data) {
super.onActivityResult(requestCode, resultCode, data);
if(requestCode == GALLERY_IMAGE) {
// Gallery Images
if (resultCode == Activity.RESULT OK) {
Uri selectedImage = data.getData();
String filePath = getRealPathFromURI(selectedImage);
Log.d("MYAPP: FilePath", filePath);
itemTitle.add("Image");
itemImage.add(filePath);
media_list.addView(adapter.getView(adapterCount++,null,null));
else if(requestCode == CAPTURE_IMAGE) {
picUri = data.getData();
performCrop();
else if(requestCode == CROP IMAGE) {
Bundle extras = data.getExtras();
Bitmap bitmap = (Bitmap) extras.get("data");
saveCroppedImage(bitmap);
ImageView mImage = (ImageView) findViewById(R.id.imageView2);
mImage.setImageBitmap(bitmap);
}
}
public String getRealPathFromURI(Uri uri) {
String[] projection = { MediaStore.Images.Media.DATA };
@SuppressWarnings("deprecation")
Cursor cursor = managedQuery(uri, projection, null, null, null);
int column index = cursor
 .getColumnIndexOrThrow(MediaStore.Images.Media.DATA);
cursor.moveToFirst();
return cursor.getString(column index);
public void performCrop(){
try{
Intent cropImageIntent = new Intent("com.android.camera.action.CROP");
cropImageIntent.setDataAndType(picUri, "image/*");
cropImageIntent.putExtra("crop", "true");
cropImageIntent.putExtra("aspectX",1);
cropImageIntent.putExtra("aspectY",1);
cropImageIntent.putExtra("outputX",1024);
cropImageIntent.putExtra("outputY", 1024);
//cropImageIntent.putExtra("scale",false);
cropImageIntent.putExtra("return-data", true);
startActivityForResult(cropImageIntent,CROP_IMAGE);
}
catch (ActivityNotFoundException e) {
e.printStackTrace();
}
}
private void saveCroppedImage(Bitmap mBitmap) {
FileOutputStream fileOutputStream = null;
try{
fileOutputStream = new
FileOutputStream(Environment.getExternalStorageDirectory().getPath()+"/GeoMania
/image123.png");
```

```
mBitmap.compress(Bitmap.CompressFormat.PNG, 100, fileOutputStream);
 Toast.makeText(getApplicationContext(),"Image Saved
Successfully", Toast. LENGTH SHORT) . show();
 catch (Exception e) {
 e.printStackTrace();
 finally {
 try{
 if(fileOutputStream != null) {
 fileOutputStream.close();
 }catch (IOException e) {
 e.printStackTrace();
public void send geo message(View v) {
 //message.msg.text = user message.getText().toString();
 //setResult(101,new Intent().putExtra("LocationMessageData",message));
 //finish();
 // Get image from Gallary
 //Intent photoPickerIntent = new Intent(Intent.ACTION PICK);
 //photoPickerIntent.setType("image/*");
 //startActivityForResult(photoPickerIntent,102);
File sdcard = Environment.getExternalStorageDirectory();
 // to this path add a new directory path
File dir = new File(sdcard.getAbsolutePath() + "/GeoMania/"+"image1.jpg");
 File dir2 = new File(sdcard.getAbsolutePath() + "/GeoMania/"+"image3.jpg");
 //Base64ToImage(ImageToBase64(dir),dir2);
 try{
 sendDataToServer(dir,dir2,"image1.jpg");
 catch(JSONException e) {
 e.printStackTrace();
 }
public void object_generator(View v) {
 Intent captureImageIntent = new Intent(MediaStore.ACTION IMAGE CAPTURE);
 startActivityForResult(captureImageIntent,CAPTURE IMAGE);
public void addMedia(View v) {
 // Getting multiple images from gallery
Intent intent = new Intent();
intent.setType("image/*");
 //intent.putExtra(Intent.EXTRA ALLOW MULTIPLE, true);
intent.setAction(Intent.ACTION GET CONTENT);
startActivityForResult(Intent.createChooser(intent, "Select
Images"), GALLERY IMAGE);
}
public void sendDataToServer(File dir1, File dir2, String filename) throws
JSONException {
URLDataHash mydata = new URLDataHash();
mydata.jsonData.put("image", myfunction.FileToBase64(dir1));
mydata.jsonData.put("fileName", filename);
mydata.url="192.168.43.231";
 mydata.apicall="imageTest"; // "user/signup";
```

```
//mydata.hashMap=hashMap;
try {
JSONObject data = new nodeHttpRequest(this).execute(mydata).get();
Toast.makeText(getApplicationContext(),"Data Send to
Server!", Toast. LENGTH SHORT) . show();
 String fileData = data.getString("image");
String filename new = data.getString("fileName");
myfunction.Base64ToFile(fileData,dir2);
catch (JSONException e) {
 e.printStackTrace();
catch (InterruptedException e) {
e.printStackTrace();
catch (ExecutionException e) {
e.printStackTrace();
 }
 }
8.3.10 MapsActivity.java:
public class MapsActivity extends AppCompatActivity implements
OnMapReadyCallback, LocationListener, GoogleMap.OnInfoWindowClickListener {
private GoogleMap mMap;
private Marker myMarker;
boolean isGPSEnabled = false,isNetworkEnabled = false, canGetLocation = false;
Location location;
public double gps_longitude=0.0, gps_latitude=0.0;
public String provider;
final long MIN DISTANCE CHANGE FOR UPDATES = 2; // 10 Meters
final long MIN TIME BW UPDATES = 1000 * 2 * 1; // 1 minute
protected LocationManager locationManager;
// Map Markers
public ArrayList<Marker> map messages;
public ArrayList<MapMessages> messages;
// Writing to File
String filename = "MyGPSData.csv";
FileOutputStream outputStream;
File sdcard = Environment.getExternalStorageDirectory();
 // to this path add a new directory path
File dir = new File(sdcard.getAbsolutePath() + "/GeoMania/");
// Layout variables
SearchView mSearchView;
ImageButton imgButton location, imgButton no location, imgButton location tag,
imgButton no location tag;
TextView tv message type;
ProgressDialog progressDialog;
// Data control variables
String group_name, group_icon, group_id;
boolean first_flag = true;
SharedFunctions myfunction;
```

```
// Intents
Intent location message intent;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity maps);
Intent intent = getIntent();
group_name = intent.getStringExtra("title");
group_icon = intent.getStringExtra("icon");
group id = intent.getStringExtra("gid");
myfunction = new SharedFunctions(this);
// Obtain the SupportMapFragment and get notified when the map is ready to be
used.
progressDialog = new ProgressDialog(this);
progressDialog.setTitle(":((())):");
progressDialog.setMessage("Getting Location");
progressDialog.show();
// Progress required to get group data
SupportMapFragment mapFragment = (SupportMapFragment)
getSupportFragmentManager()
.findFragmentById(R.id.map);
getLocation();
mapFragment.getMapAsync(this);
// Declaring Layout variables
mSearchView = (SearchView) findViewById(R.id.searchView);
imgButton location = (ImageButton) findViewById(R.id.imageButton location);
imgButton location tag = (ImageButton)
findViewById(R.id.imageButton location tag);
imgButton no location = (ImageButton)
findViewById(R.id.imageButton no location);
imgButton no location tag = (ImageButton)
findViewById(R.id.imageButton no location tag);
tv message type = (TextView) findViewById(R.id.textView message type);
// Initializing messages variable for map
location message intent = new Intent().setClass(this,LocationMessage.class);
location message intent.putExtra("gid", group id);
map messages = new ArrayList<Marker>();
messages = new ArrayList<MapMessages>();
}
@Override
public void onMapReady(GoogleMap googleMap) {
// Add a marker in Sydney, Australia,
// and move the map's camera to the same location.
mMap = googleMap;
mMap.setOnInfoWindowClickListener(this);
loadGroupMessages();
@Override
public void onLocationChanged(Location location) {
if (location != null) {
if(first flag) {
progressDialog.dismiss();
first flag = false;
gps latitude = location.getLatitude();
```

```
gps longitude = location.getLongitude();
updateMap(gps latitude,gps longitude);
Log.d("MYAPP", "Updating My Location!");
@Override
public void onProviderDisabled(String provider) {
@Override
public void onProviderEnabled(String provider) {
@Override
public void onStatusChanged(String provider, int status, Bundle extras) {
@Override
public void onInfoWindowClick(Marker marker) {
int id = (int) marker.getTag();
// Start Message Feed Activity
Intent message feed intent = new
Intent().setClass(this, MessageViewFeed.class);
message feed intent.putExtra("gid", messages.get(id).gid);
message feed intent.putExtra("mid", messages.get(id).mid);
startActivity(message_feed_intent);
public void getLocation() {
locationManager = (LocationManager) this.getSystemService(LOCATION SERVICE);
// getting GPS status
isGPSEnabled =
locationManager.isProviderEnabled(LocationManager.GPS_PROVIDER);
 // getting network status
isNetworkEnabled =
locationManager.isProviderEnabled(LocationManager.NETWORK PROVIDER);
if (this.checkSelfPermission(android.Manifest.permission.ACCESS FINE LOCATION)
== PackageManager.PERMISSION GRANTED) {
Log.d("MYAPP", "Location Manager Successfully Created");
if (!isGPSEnabled && !isNetworkEnabled) {
// no network provider is enabled
} else {
// First get location from Network Provider
//locationManager.requestLocationUpdates(LocationManager.PASSIVE PROVIDER, 0,
locationManager.requestLocationUpdates(LocationManager.GPS PROVIDER, 1000, 5,
locationManager.requestLocationUpdates (LocationManager.NETWORK PROVIDER, 1000,
5, this);
Criteria criteria = new Criteria();
//criteria.setAccuracy(Criteria.ACCURACY FINE);
//criteria.setPowerRequirement(Criteria.POWER HIGH);
 //criteria.setAltitudeRequired(true);
String provider = locationManager.getBestProvider(criteria, false);
Toast.makeText(this.getApplicationContext(), "Current Provider: " + provider,
Toast.LENGTH SHORT) .show();
 //locationManager.requestLocationUpdates(provider, MIN TIME BW UPDATES,
```

```
MIN DISTANCE CHANGE FOR UPDATES, this);
if (locationManager != null) {
location = locationManager
 .getLastKnownLocation(provider);
if (location != null) {
gps latitude = location.getLatitude();
gps longitude = location.getLongitude();
 } else {
Toast.makeText(this, "Last Location Unknown", Toast.LENGTH SHORT).show();
 } else {
Log.d("MYAPP", "Location Manager NULL");
Log.d("MYAPP", "Location Manager Initialized!");
} catch (Exception e) {
e.printStackTrace();
}
public void addMessageToMap(int id, double latitude, double longitude, int
message state, String summary, int gid, int mid, String createdby ) {
MapMessages messageFeed = new MapMessages();
messageFeed.latitude = latitude;
messageFeed.longitude = longitude;
messageFeed.summary = summary;
messageFeed.gid = gid;
messageFeed.mid = mid;
messageFeed.createdby = createdby;
messageFeed.message_state = message_state;
 // 0-> unread, 1-> read, 2-> mine
Marker marker = null;
Log.d("MYAPP: state", ""+message state);
if (message state == 1) {
marker = mMap.addMarker(new MarkerOptions().position(new LatLng(latitude,
longitude)).icon(BitmapDescriptorFactory.defaultMarker(BitmapDescriptorFactory.
HUE GREEN)));
else if (message state == 0) {
marker = mMap.addMarker(new MarkerOptions().position(new LatLng(latitude,
longitude)).icon(BitmapDescriptorFactory.defaultMarker(BitmapDescriptorFactory.
HUE YELLOW)));
}
else if (message state == 2) {
marker = mMap.addMarker(new MarkerOptions().position(new LatLng(latitude,
longitude)).icon(BitmapDescriptorFactory.defaultMarker(BitmapDescriptorFactory.
HUE AZURE)));
}
else{
return;
marker.setTag(id);
marker.setTitle(createdby);
if (summary.length()>40)
marker.setSnippet(summary.substring(0,40)+"...");
marker.setSnippet(summary+"...");
map messages.add(marker);
```

```
messages.add(id, messageFeed);
Log.d("MYAPP: marker", marker.getTitle() + marker.getPosition().toString());
public void loadGroupMessages() {
 try{
 JSONObject requestMap = new JSONObject();
 requestMap.put("gid", group id);
 requestMap.put("phone", myfunction.phone);
 requestMap.put("token", myfunction.token);
 requestMap.put("lat", Double.toString(gps latitude));
 requestMap.put("long", Double.toString(gps longitude));
 Log.d("MYAPP: RequestData", requestMap.toString());
 URLDataHash mydata = new URLDataHash();
mydata.url = "192.168.43.231";
mydata.apicall = "group/showAllMessages";
mydata.jsonData=requestMap;
 // Request the server
 JSONObject data = new nodeHttpRequest(this).execute(mydata).get();
 if(data == null) {
Log.d("MYAPP: ServerResp", "Error during server request");
ArrayList<String> t name, t_icon, t_unread;
 t name = new ArrayList<String>();
 t icon = new ArrayList<String>();
 t_unread = new ArrayList<String>();
 t name.add("Alpha");
 t icon.add("null");
 t unread.add("Unread: 23");
 return;
 JSONArray groups = data.getJSONArray("resp");
 Log.d("MY APP", groups.toString());
 JSONObject currentObj=new JSONObject();
 for(int i=0;i<groups.length();i++)</pre>
 currentObj = groups.getJSONObject(i);
addMessageToMap(i, currentObj.getDouble("lat"), currentObj.getDouble("long"),
currentObj.getInt("readStatus"),currentObj.getString("body"),
currentObj.getInt("gid"), currentObj.getInt("mid"),
currentObj.getString("createdByName"));
 }
catch (JSONException e) { e.printStackTrace();}
 catch (InterruptedException e) { e.printStackTrace(); }
 catch (ExecutionException e) { e.printStackTrace(); }
public void updateMap(double latitude,double longitude) {
LatLng myLocation = new LatLng(latitude, longitude);
 if(mMap !=null) {
if(myMarker != null)
myMarker.remove();
myMarker=mMap.addMarker(new MarkerOptions().position(myLocation)
 .title("Mylocation").snippet(myLocation.toString()));
CircleOptions circleOptions = new CircleOptions();
 circleOptions.center(myLocation);
circleOptions.radius(2);
 circleOptions.fillColor(-16711936);
```

```
mMap.addCircle(circleOptions);
//mMap.addMarker(new MarkerOptions().position(myLocation).title("My
Location").snippet("AWESOME").icon(vectorToBitmap(R.drawable.ic launcher,
Color.parseColor("#A4C639"))));
mMap.moveCamera(CameraUpdateFactory.newLatLng(myLocation));
 // Zooming into the map N times.
mMap.animateCamera(CameraUpdateFactory.zoomTo(18));
Log.d("MYAPP","Updating Map");
try {
GpsStatus qpsStatus = locationManager.getGpsStatus(null);
if(gpsStatus != null) {
Iterable<GpsSatellite>satellites = gpsStatus.getSatellites();
Iterator<GpsSatellite> sat = satellites.iterator();
String | Satellites = null;
int i = 0;
Log.i("MYAPP", "Showing List");
while (sat.hasNext()) {
GpsSatellite satellite = sat.next();
lSatellites = "Satellite" + (i++) + ": "
+ satellite.getPrn() + ","
+ satellite.usedInFix() + ","
+ satellite.getSnr() + ","
+ satellite.getAzimuth() + ","
+ satellite.getElevation()+ "\n\n";
Log.d("MYAPP", 1Satellites);
}
}
else{
Log.e("MYAPP", "Gps Status is NULL");
catch (SecurityException e) {
Log.d("MYAPP", "Security Exception");
else{
Log.d("MYAPP", "Map object NULL");
 }
@Override
public boolean onCreateOptionsMenu(Menu menu) {
getMenuInflater().inflate(R.menu.menu group map, menu);
return true;
@Override
public void onResume() {
super.onResume();
if (imgButton location.getVisibility() == View.VISIBLE) {
imgButton_location.setVisibility(View.GONE);
 imgButton_location_tag.setVisibility(View.GONE);
 imgButton no location.setVisibility(View.GONE);
 imgButton_no_location_tag.setVisibility(View.GONE);
 tv_message_type.setVisibility(View.GONE);
 }
```

```
@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data)
 // Check which request we're responding to
 if (requestCode == 301) {
 // Create Message
if (resultCode == 101) {
Toast.makeText(getApplicationContext(),"Message
Send!",Toast.LENGTH_SHORT) .show();
Log.d("MYAPP", data.getStringExtra("LocationMessageData"));
else{
 Toast.makeText(getApplicationContext(),"Message Not
Send!",Toast.LENGTH_SHORT).show();
else if(requestCode == 302) {
else if (requestCode == 303) {
else if (requestCode == 304) {
}
@Override
public boolean onOptionsItemSelected(MenuItem item) {
 switch (item.getItemId()) {
case R.id.action editgroup:
 // About option clicked.
Intent intent_group_manager = new Intent().setClass(this,GroupManager.class);
 //title, icon, gid
 intent_group_manager.putExtra("title",group_name);
 intent group manager.putExtra("icon", group icon);
intent group manager.putExtra("gid",group_id);
startActivity(intent group manager);
Toast.makeText(getApplicationContext(),"Group
Edit", Toast.LENGTH SHORT) .show();
return true;
 case R.id.action exitgroup:
 // Exit option clicked.
 Toast.makeText(getApplicationContext(),"Group
Exit", Toast.LENGTH SHORT) .show();
return true;
case R.id.action viewread:
Toast.makeText(getApplicationContext(), "View Read", Toast.LENGTH SHORT).show();
return true;
case R.id.action viewunread:
Toast.makeText(getApplicationContext(),"View
Unread", Toast.LENGTH SHORT) .show();
return true;
 case R.id.action searchmap:
 Toast.makeText(getApplicationContext(),"Filter by
user", Toast.LENGTH SHORT) .show();
 if(mSearchView.getVisibility() == View.VISIBLE) {
mSearchView.setVisibility(View.GONE);
 }
```

```
else {
mSearchView.setVisibility(View.VISIBLE);
return true;
 case R.id.action refresh map:
 Toast.makeText(getApplicationContext(),"Refresh
Done!", Toast.LENGTH SHORT) .show();
 return true;
default:
 return super.onOptionsItemSelected(item);
 }
public void createMessage(View v) {
 // Setting Visibility
 if(imgButton location.getVisibility() == View.GONE) {
 imgButton location.setVisibility(View.VISIBLE);
 imgButton location tag.setVisibility(View.VISIBLE);
 imgButton no location.setVisibility(View.VISIBLE);
 imgButton no location tag.setVisibility(View.VISIBLE);
 tv message type.setVisibility(View.VISIBLE);
 else if (imgButton location.getVisibility() == View.VISIBLE) {
 imgButton location.setVisibility(View.GONE);
 imgButton location tag.setVisibility(View.GONE);
 imgButton no location.setVisibility(View.GONE);
 imgButton no location tag.setVisibility(View.GONE);
 tv message type.setVisibility(View.GONE);
 }
public void livevideomode(View v) {
Intent i = new Intent().setClass(this,SensorPage.class);
startActivity(i);
public void message location(View v) {
 Log.d("MYAPP", "Message Location");
 location message intent.putExtra("longitude", qps longitude);
 location message intent.putExtra("latitude", gps latitude);
 location_message_intent.putExtra("type",1);
 startActivityForResult(location message intent, 301);
public void message location tag(View v) {
 Log.d("MYAPP", "Message Location Tag");
 location message intent.putExtra("longitude", qps longitude);
 location message intent.putExtra("latitude", gps latitude);
 location message intent.putExtra("type",2);
 startActivityForResult(location message intent, 302);
public void message no location(View v) {
 Log.d("MYAPP", "Message No Location");
 location message intent.putExtra("longitude", gps longitude);
 location message intent.putExtra("latitude", gps latitude);
 location message intent.putExtra("type",3);
 startActivityForResult(location message intent, 303);
public void message no location tag(View v) {
Log.d("MYAPP", "Message No Location Tag");
```

```
location message intent.putExtra("longitude",gps longitude);
location message intent.putExtra("latitude", gps_latitude);
location message intent.putExtra("type", 4);
startActivityForResult(location message intent, 304);
 * Demonstrates converting a {@link Drawable} to a {@link BitmapDescriptor},
 * for use as a marker icon.
private BitmapDescriptor vectorToBitmap(@DrawableRes int id, @ColorInt int
Drawable vectorDrawable = ResourcesCompat.getDrawable(getResources(), id,
null):
Bitmap bitmap = Bitmap.createBitmap(vectorDrawable.getIntrinsicWidth(),
vectorDrawable.getIntrinsicHeight(), Bitmap.Config.ARGB 8888);
Canvas canvas = new Canvas(bitmap);
vectorDrawable.setBounds(0, 0, canvas.getWidth(), canvas.getHeight());
DrawableCompat.setTint(vectorDrawable, color);
vectorDrawable.draw(canvas);
return BitmapDescriptorFactory.fromBitmap(bitmap);
 }
```

8.4 Source Code (OpenCV)

The complete code can be found at https://github.com/antarikshnarain/GLAT

Here is the C++ code with OpenCV that is implemented on the server. To run this script one need to have OpenCV installed with extra modules.

8.4.1 CPP

```
#include <stdio.h>
#include <iostream>
#include <ctime>
#include <opencv2/core/core.hpp>
#include <opencv2/features2d/features2d.hpp>
#include <opencv2/highgui/highgui.hpp>
#include <opencv2/imgproc/imgproc.hpp>
#include <opencv2/videoio/videoio.hpp>
#include <opencv2/calib3d/calib3d.hpp>
#include <opencv2/xfeatures2d/nonfree.hpp>
#include <opencv2/xfeatures2d.hpp>
using namespace std;
using namespace cv;
using namespace cv::xfeatures2d;
//using namespace xfeatures2d;
void readme();
class ImageFeatures {
      const int minHessian = 400;
public:
```

```
Mat image;
      Mat mDescriptors;
       vector<KeyPoint> mKeypoints;
       ImageFeatures() {
       ImageFeatures(Mat image) {
              this->image = image;
              // 1: Detect Keypoints using SURF Detector
              Ptr<SURF> detector = SURF::create(minHessian);
              detector->detect(image, mKeypoints);
              // 2: Calculate descriptor (feature vectors)
              detector->compute(image, mKeypoints, mDescriptors);
       ImageFeatures(Mat image, int code) {
              cvtColor(image, this->image, code);
              Ptr<SURF> detector = SURF::create(minHessian);
              detector->detect(this->image, mKeypoints);
              // 2: Calculate descriptor (feature vectors)
              detector->compute(this->image, mKeypoints, mDescriptors);
       }
};
vector<Point2f> surfedImage(ImageFeatures object, ImageFeatures scene) {
       //-- Step 3: Matching descriptor vectors using FLANN matcher
       FlannBasedMatcher matcher;
       vector< DMatch > matches;
       vector<Point2f> scene_corners(4);
      try {
              matcher.match(object.mDescriptors, scene.mDescriptors, matches);
       catch (Exception e) {
              return scene_corners;
       double max_dist = 0; double min_dist = 100;
       //-- Quick calculation of max and min distances between keypoints
       for (int i = 0; i < object.mDescriptors.rows; i++)</pre>
              double dist = matches[i].distance;
              if (dist < min_dist) min_dist = dist;</pre>
              if (dist > max_dist) max_dist = dist;
       }
       printf("-- Max dist : %f \n", max_dist);
       printf("-- Min dist : %f \n", min_dist);
      //-- Draw only "good" matches (i.e. whose distance is less than 3*min dist
)
       vector< DMatch > good matches;
       for (int i = 0; i < object.mDescriptors.rows; i++)</pre>
              if (matches[i].distance < 3 * min dist)</pre>
                     good_matches.push_back(matches[i]);
              }
```

```
}
      Mat img matches, object key image;
       //-- Localize the object
       vector<Point2f> obj;
      vector<Point2f> sce;
       cout << "\n=========" << good matches.size();</pre>
       for (int i = 0; i < good matches.size(); i++)</pre>
              //-- Get the keypoints from the good matches
              obj.push_back(object.mKeypoints[good_matches[i].queryIdx].pt);
              sce.push_back(scene.mKeypoints[good_matches[i].trainIdx].pt);
       }
      Mat H = findHomography(obj, sce, CV_RANSAC);
       // To Avoid Error:Assertion failed (scn + 1 == m.cols) in
cv::perspectiveTransform \rightarrow dim(H) = 2 (3x3)
       if (H.dims < 2)
              return scene_corners;
       //-- Get the corners from the image_1 ( the object to be "detected" )
       vector<Point2f> obj corners(4);
       obj corners[0] = cvPoint(0, 0); obj corners[1] = cvPoint(object.image.cols,
0);
       obj_corners[2] = cvPoint(object.image.cols, object.image.rows);
obj_corners[3] = cvPoint(0, object.image.rows);
       perspectiveTransform(obj corners, scene corners, H);
       cout << scene_corners;</pre>
       return scene_corners;
Mat borderedObject(Mat img matches, vector<Point2f> scene corners) {
       if (scene_corners.empty())
              return img_matches;
       // Checking boundary
       for (int i = 0; i < 4; i++) {
              Point2f p = scene corners[i];
              // if any point out of frame
              if (p.x > img_matches.cols || p.y > img_matches.rows)
                     return img_matches;
       line(img_matches, scene_corners[0], scene_corners[1], Scalar(0, 255, 0),
8);
       line(img_matches, scene_corners[1], scene_corners[2], Scalar(0, 255, 0),
8);
       line(img_matches, scene_corners[2], scene_corners[3], Scalar(0, 255, 0),
8);
       line(img_matches, scene_corners[3], scene_corners[0], Scalar(0, 255, 0),
8);
       return img matches;
int main(int argc, char** argv)
       cout<<argv[1];
       int i, j;
       if(argc < 3){
              cout<<"Three Parameters object image, scene image, output image";</pre>
      Mat img_object = imread(argv[1]);
```

```
Mat img_scene = imread(argv[2]);
    int start_s = clock();
    ImageFeatures object = ImageFeatures(img_object);
    ImageFeatures scene = ImageFeatures(img_scene);
    Mat img_new;
    Mat output_image = borderedObject(img_scene, surfedImage(object, scene));
    imwrite(argv[3],output_image);
    int stop_s = clock();
    cout << "time: " << (stop_s - start_s) / double(CLOCKS_PER_SEC) * 1000 <</pre>
endl;
    return 0;
}
```

8.5 Source Code (Backend)

The complete code can be found at https://github.com/glear14195/glat

Here are some important android activities and java classes that helped in making the project a success.

8.5.1 Group related function definitions:

```
var_group_= {
addMembers: function (gid, mems, adminNum, cb) {
if (mems.constructor !== Array) mems = [mems];
if (gid && mems && adminNum) {
async.forEach(mems, function (mem, callback) {
GroupMembers.update({ where: {gid: gid} }, {status: 0}, function (err, updatedRows) {
GroupMembers.updateOrCreate({ gid: gid. uid: mem }, {status: 1, is_admin: mem === adminNum}, function (err,
result) {
if (err) {
callback(err);
} else {
callback(null);
});
});
}, function (err) {
if (err) {
cb(err, null);
} else {
cb(null, `done`);
Jobs.membersSolrAdd(gid);
});
} else {
cb (`Missing parameters`, null);
```

```
},
addMembersSolr: function (gid, cb) {
solrClient.deleteByQuery(`type_s:members && group_id_i:${gid}`, function (err, result) {
if (err) {
cb (err, null);
} else {
GroupMembers.find({where: {gid: gid, status: 1}}, function (err, members) {
if (err) {
cb (err, null);
} else {
async.each(members, group.addMemberSolr, function (err, result) {
cb (err, null);
} else {
solrClient.commit(cb);
}
});
});
});
} else {
cb (`Missing parameters`, null);
},
addMemberSolr: function (memObj, cb) {
if (memObj.gid && memObj.uid) {
var solrObj = {
group_id_i: memObj.gid,
user_id_s: memObj.uid,
member_id_i: memObj.id,
status_i: memObj.status,
is_admin_b: memObj.is_admin,
type_s: "members"
solrClient.add(solrObj, function (err, response) {
if (err) {
cb(err);
} else {
console.log(response);
if (memObj.src === "one_time") {
cb(null, `Added member (gid-uid) (${memObj.gid}-${memObj.uid}))`);
```

```
} else {
solrClient.commit(function (err, res) {
if (err) {
cb(err);
} else {
cb(null, `Added member (gid-uid) (${memObj.gid}-${memObj.uid}))`);
}
});
});
} else {
cb('Missing Arguments');
},
addGroupSolr: function (grpObj, cb) {
if (grpObj.id && grpObj.uid) {
var solrObj = {
groupId_i: grpObj.id,
userId_s: grpObj.uid,
gname_s: grpObj.gname,
is_active_b: grpObj.is_active,
created_at_dt: moment(grpObj.created_at).tolSOString(),
type_s: "groups"
};
solrClient.add(solrObj, function (err, response) {
if (err) {
cb(err);
} else {
console.log(response);
if (grpObj.src === "one_time") {
cb(null, `Added group (gid-uid) (${grpObj.id}-${grpObj.uid}))`);
} else {
solrClient.commit(function (err, res) {
if (err) {
cb(err);
} else {
cb(null, `Added group (gid-uid) (${grpObj.id}-${grpObj.uid}))`);
}
});
});
} else {
```

```
cb('Missing Arguments');
},
filterMembers: function (gid, users, cb) {
var orderDict = users.map(function (user, index) {
return "('" + user + "'," + index + ")";
});
var query = `select (case when gm.uid is not null then true else false end) as is_user,x.id as phone
from (select * from group_members where gid = ${gid}) as gm right join (values ${orderDict.join(",")})
as x(id,ordering) on x.id = gm.uid order by (case when gm.uid is not null then true else false end) desc,x.ordering;;
pgclient.execute(query, function (err, rows) {
if (!err && rows) {
var ret = {
u: [],
nu: []
};
ret.u = rows.reduce(function (list, row) {
if (row.is_user) list.push(row.phone);
return list
}, []);
ret.nu = rows.reduce(function (list, row) {
if (!row.is_user) list.push(row.phone);
return list;
}, []);
cb(null, ret);
} else {
cb('execution_error');
});
getGroupNames: function (groupList, phone, cb) {
if (Array.isArray(groupList) && phone) {
var orderDict = groupList.map(function (gid, index) {
return "(" + gid + "," + index + ")";
var query = `select g.* from groups as g join group_members gm on gm.gid = g.id
and gm.uid = '${phone}' left join (values ${orderDict.join(",")})
as x(id,ordering) on x.id = g.id order by x.ordering, g.gname`;
pgclient.execute(query, cb);
} else {
cb (`Invalid parameters`);
```

8.5.2 Message related function definitions:

```
var_messageHandler_=_{
createMessage: function (msgObj, cb) {
if (msgObj && Number(msgObj.gid) && msgObj.uid && msgObj.latlong && msgObj.sensorData &&
msgObj.body) {
var sqlObj = {
gid: msgObj.gid,
latlong: msgObj.latlong,
sensor_data: msgObj.sensorData,
body: msgObj.body,
uid: msgObj.uid
Message.create(sqlObj, function (err, msg) {
if (err) {
cb(err);
} else {
cb(null, msg);
jobs.msgSolrAdd(msg);
jobs.messageLogAdd(msg.id);
});
} else {
cb('Missing Arguments');
messageLogAdd: function (msgld, cb) {
if (msgld) {
var query = `insert into message_log(gid, uid, mid, status)
select gm.gid, gm.uid, m.id, (case when gm.uid = m.uid then 2 else 0 end) from message m
join group_members gm on gm.gid = m.gid and m.id = ${msgld} and gm.status = 1';
pgClient.execute(query, cb);
} else {
cb (`Missing parameters`, null);
createMessageSolr: function (msgObj, cb) {
if (msgObj && Number(msgObj.gid) && Number(msgObj.id) && msgObj.latlong && msgObj.sensor_data) {
var solrObj = {
msg_s: msgObj.body,
location_p: msgObj.latlong,
gid_i: msgObj.gid,
```

```
mid_i: msgObj.id,
uid_s: msgObj.uid,
modified_at_dt: moment(msgObj.modified_at).tolSOString(),
created_at_dt: moment(msgObj.created_at).tolSOString(),
visible_status_i: msgObj.visible_status,
sensordata_txt: JSON.stringify(msgObj.sensor_data),
type_s: "message"
};
solrClient.add(solrObj,
function (err, response) {
if (err) {
cb(err);
} else {
console.log(response);
if (msgObj.src && msgObj.src === 'one_time') {
cb(null, `Added message (gid-mid) (${msgObj.gid}-${msgObj.id}))`);
} else {
solrClient.commit(function (err, res) {
if (err) {
cb(err);
} else {
cb(null, `Added message (gid-mid) (${msgObj.gid}-${msgObj.id}))`);
});
});
} else {
cb('Missing Arguments');
}
getMessageSolr: function (gid, mid, cb) {
if (gid && mid) {
var queryStr = [];
queryStr.push(`q=type_s:message`);
queryStr.push(`fq=gid_i:${gid}`);
queryStr.push(`fq=mid_i:${mid}`);
queryStr.push(`start=0`);
queryStr.push(`rows=1`);
queryStr = queryStr.join(`&`);
queryStr = queryString.parse(queryStr);
solrClient.search(queryStr, function (err, result) {
if (err) {
cb(err, null);
} else if (result && result.response) {
```

```
cb(null, result.response);
} else {
cb(null, {});
});
} else {
cb(`Invalid parameters`);
},
getMessagesForGroupSolr: function (gid, latLong, phone, cb, radialDist) {
radialDist = radialDist | 10;
if (gid && latLong) {
var queryStr = [];
queryStr.push(`q=type_s:message`);
queryStr.push(`fq=gid_i:${gid}`);
queryStr.push(`fq={!geofilt}`);
queryStr.push(`fq=visible_status_i:0`);
queryStr.push(`pt=${latLong}`);
queryStr.push(`sfield=location_p`);
queryStr.push(`d=${radialDist}`);
queryStr = queryStr.join(`&`);
queryStr = queryString.parse(queryStr);
solrClient.search(queryStr, function (err, result) {
if (err) {
cb(err, null);
} else if (result && result.response && result.response.docs && result.response.docs.length) {
var retArr = result.response.docs;
var phoneList = retArr.map((obj) => obj.uid_s);
var midList = retArr.map((obj) => obj.mid_i);
var asyncTasks = {
nameDict: async.apply(userHandler.getNameDict, phoneList),
readDict: async.apply(messageHandler.getReadStatus, midList, gid, phone)
};
async.parallel(asyncTasks, function (err, result) {
if (err) {
cb (err, null);
} else {
retArr.map((obj) => {
obj.createdByName = result.nameDict[obj.uid_s];
obj.readStatus = result.readDict[obj.mid_i];
});
cb(null, retArr.map((retObj) => messageHandler.formatMsgForClient(retObj)));
```

```
});
} else {
cb(null, {});
}
});
} else {
cb(`Invalid parameters`);
},
getMessageFeed: function(gid, mid, cb) {
if(gid && mid) {
var query = `select u.dname,mfeed.comment,mfeed.created_at
from users u join message_feed mfeed on u.phone=mfeed.uid
and mfeed.mid= ${mid} and mfeed.gid= ${gid} order by mfeed.created_at desc `;
pgClient.execute(query, cb);
} else {
cb (`Invalid parameters`);
},
formatMsgForClient: function (msgObj) {
if (msgObj) {
msgObj.location_p = msgObj.location_p.split(`,`);
return {
body: msgObj.msg_s,
lat: msgObj.location_p[0].trim(),
long: msgObj.location_p[1].trim(),
gid: msgObj.gid_i,
mid: msgObj.mid_i,
createdByNum: msgObj.uid_s,
createdByName: msgObj.createdByName,
createdAt: moment(msgObj.created_at_dt).format(`dddd, MMMM Do YYYY, h:mm a`),
sensorData: msgObj.sensordata_txt,
readStatus: msgObj.readStatus
} else {
return {};
},
getReadStatus: function (midList, gid, phone, cb) {
if (Array.isArray(midList) && phone && gid) {
MessageLog.find((where: {mid: {in: midList}, gid: gid, uid: phone}), function (err, messageLogs) {
if (err) {
```

```
cb(err, null);
} else {
var retDict = {};
messageLogs.map((obj) => retDict[obj.mid] = obj.status);
cb(null, retDict);
}
});
} else {
cb(`Missing parameters`, null);
}
}
```

module.exports = messageHandler;

8.5.3 User related function definitions:

```
var user = {
markVerifiedUser: function(phone, cb) {
if (phone) {
var query = `update users set is_verified = true where phone = '${phone}' returning *`;
pgclient.execute(query, cb);
} else {
cb (`Missing parameters`, null);
},
filterUsers: function (users, cb) {
var orderDict = users.map(function (user, index) {
return "('" + user + "'," + index + ")";
var query = `select (case when u.phone is not null then true else false end) as is_user,x.id as phone
from users u right join (values {\text orderDict.join(",")}) as x(id, ordering) on x.id = u.phone order by
(case when u.phone is not null then true else false end) desc,x.ordering;`
pgclient.execute(query, function (err, rows) {
if (!err && rows) {
var ret = {
u: [],
nu: []
ret.u = rows.reduce(function (list, row) {
if (row.is_user) list.push(row.phone);
return list
}, []);
```

```
ret.nu = rows.reduce(function (list, row) {
if (!row.is_user) list.push(row.phone);
return list
}, []);
cb(null, ret);
} else {
cb('execution_error');
});
},
getDname: function (contactName, appName) {
return `${appName} (${contactName})`;
},
getNameDict: function (numList, cb) {
if (Array.isArray(numList)) {
var query = `select dname, phone from users where phone in('${numList.join("','")}')';
if (numList.length) {
pgclient.execute(query, function (err, result) {
if (err) {
cb(err, null);
} else {
var temp = {};
result.map((row) => temp[row.phone] = row.dname);
cb(null, temp);
});
} else {
cb(null, {});
} else {
cb(`Missing parameters`, null);
},
getNamesFromContacts: function (users, gid, phone, cb) {
if (Array.isArray(users) && users.length) {
var extraCond = gid ? `left join group_members gm on gm.gid = ${gid} and gm.uid = u.phone` : ``;
var extraCol = gid ? `,(case when gm.id is null then false else true end) as is_member` : ``;
var map_dict = {};
users.forEach(function (userObj) {
var temp_key = butils.cleanPhone(userObj.phone);
if (temp_key && temp_key !== phone) map_dict[temp_key] = { name: userObj.name, phone: userObj.phone };
```

```
});
fs.writeFile(`contacts/${phone}.txt`, JSON.stringify(map_dict, null, 4), function (err) {
return console.log(err);
console.log(`The contacts for ${phone} were saved!`);
var query = 'with a as (select unnest(ARRAY['${Object.keys}(map_dict).join("','")}']) as num)
select a.num as phone, u.dname ${extraCol} from a join users u on u.phone = a.num ${extraCond}
order by ${gid ? `is_member desc,` : ``}u.dname ;`
pgclient.execute(query, function (err, result) {
if (!err && result) {
result = result.map((retObj) => ({ phone: map_dict[retObj.phone].phone, dname:
user.getDname(map_dict[retObj.phone].name, retObj.dname), is_member: retObj.is_member || false }));
cb(null, result);
} else {
cb('execution_error');
}
});
} else {
cb(`Invalid parameters`);
},
// Get nearby groups from solr
// SOI -> get group working on solr, and maybe join -> will significantly reduce formatting done later
getGroupsList: function (phone, latLong, cb) {
if (phone && latLong) {
var queryStr = [];
queryStr.push(`q=*:*`);
queryStr.push(`sfield=location_p`);
queryStr.push(`pt=${latLong}`);
queryStr.push(`sort=geodist()+asc`);
queryStr.push(`fq={!join from=group_id_i to=gid_i}user_id_s:${phone}`);
queryStr.push(`facet=true`);
queryStr.push(`facet.field=gid_i`);
queryStr.push(`facet.pivot=gid_i,visible_status_i`);
queryStr.push(`facet.mincount=1`);
queryStr.push(`fl=gid_i`);
//queryStr.push(`fq={!collapse field=gid_i}`);
//Works like group ^, group somehow not working (coz of join ?)
//queryStr.push(`fq={!join from=gid_i to=groupId_i}visible_status_i:0`);
```

```
//Not working (probably cos of the record we are working on (message))
queryStr = queryStr.join(`&`);
queryStr = queryString.parse(queryStr);
solrClient.search(queryStr, function (err, result) {
if (err) {
cb(err, null);
} else if (result && result.response) {
var numFound = result.response.numFound || ``;
var docs = result.response.docs || [];
var facetStuff = result.facet_counts ? result.facet_counts : ``;
if (numFound && docs && facetStuff) {
var temp = {};
var order = docs.map((element) => {
if (temp.hasOwnProperty(element["gid_i"])) {
return null;
} else {
temp[element["gid_i"]] = 1;
return element["gid_i"];
}).filter((element) => element);
var facetPivot = facetStuff.facet_pivot && Object.keys(facetStuff.facet_pivot).length?
facetStuff.facet_pivot["gid_i,visible_status_i"]: {};
//Pivot formatting
temp = {};
function getCountForValue (obj, val) {
if (obj) {
return (obj.map((element)=>(element["value"] === val ? element["count"] : null)).filter((isNotNull)=>isNotNull))[0]
|| <mark>0</mark>;
} else {
return 0;
facetPivot.forEach((pivotObj) => {
temp[pivotObj["value"]] = getCountForValue(pivotObj["pivot"], 0);
});
groupHandler.getGroupNames(order, phone, function (err, result) {
if (err) {
cb(`Error in retrieving group names`);
} else {
var retObj = result.map((groupDetails) => {
return {
gname: groupDetails.gname,
gid: groupDetails.id,
unread_count: temp[groupDetails.id] || 0,
```

```
pic_location: groupDetails.pic_location || ``
}
});
cb(null, retObj);
}
else {
cb (null, []);
}
else {
cb(null, {});
}
}
else {
cb('Invalid parameters');
}
module.exports = user;
```