Antony Chen

https://antchenhere.github.io/, antony.chen0@gmail.com

1720 SW 37th St. Gainesville, FL 32607

EDUCATION

University of Florida May 2023

Computer Science B.S.

Relevant Coursework

Application of Discrete Structures, Data Structures and Algorithms,

Computational Linear Algebra, Software engineering, Database Management

GPA: 3.63

SKILLS

Development: C++, Java, JavaScript, HTML/CSS, Python, C#

Tools and Technologies: Linux, Node JS, MATLAB, Oracle SQL, Certified User: Photoshop, Autodesk

Certified Associate: Inventor

Languages: English (Fluent), Mandarin (Native)

WORK EXPERIENCE

Greater Naples Fire Rescue - Public Communications Intern; Naples, FL May 2018 – Aug 2018

• Website development- adjusting the site for local use

• Digital Design- Designing fire safety and environmental safety brochures to be distributed to the public

Publix - Cashier; Gainesville, FL

Dec 2019 - Present

• Working fast and efficiently under pressure, de-escalating situations, teamwork skills, customer service skills

ACTIVITIES

The Bite – Student-run music publication – *Officer:* Gainesville, Florida

Nov 2019 - Present

- Web development team: Work in a team to build club website from scratch. Extensive use of the Word press.
- Writing articles on relevant music and reviewing albums.

Association for Computing Machinery (ACM) – *Member*: Gainesville, Florida Sep 2019 - Present

- Meet and discuss projects
- Attended events and career activities

PROJECTS

Electric Ave – game on managing of renewable energy and pollution levels

Dec 2021

- Led a team of 4 on an informational clicker game
- Tab centered UI design, scripting in unity, and implementing animations

Minesweeper

Dec 2020

- Developed in C++ using the SFML library
- Features Options for different board sizes, number of bombs, and the ability to read board files

2048 Game May 2021

• Game of combining like numbers on a grid