

# Performance Test Evaluation

Team Members Involved:

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## HTTP-Server tests repeated (Prak2)

### Test Configuration

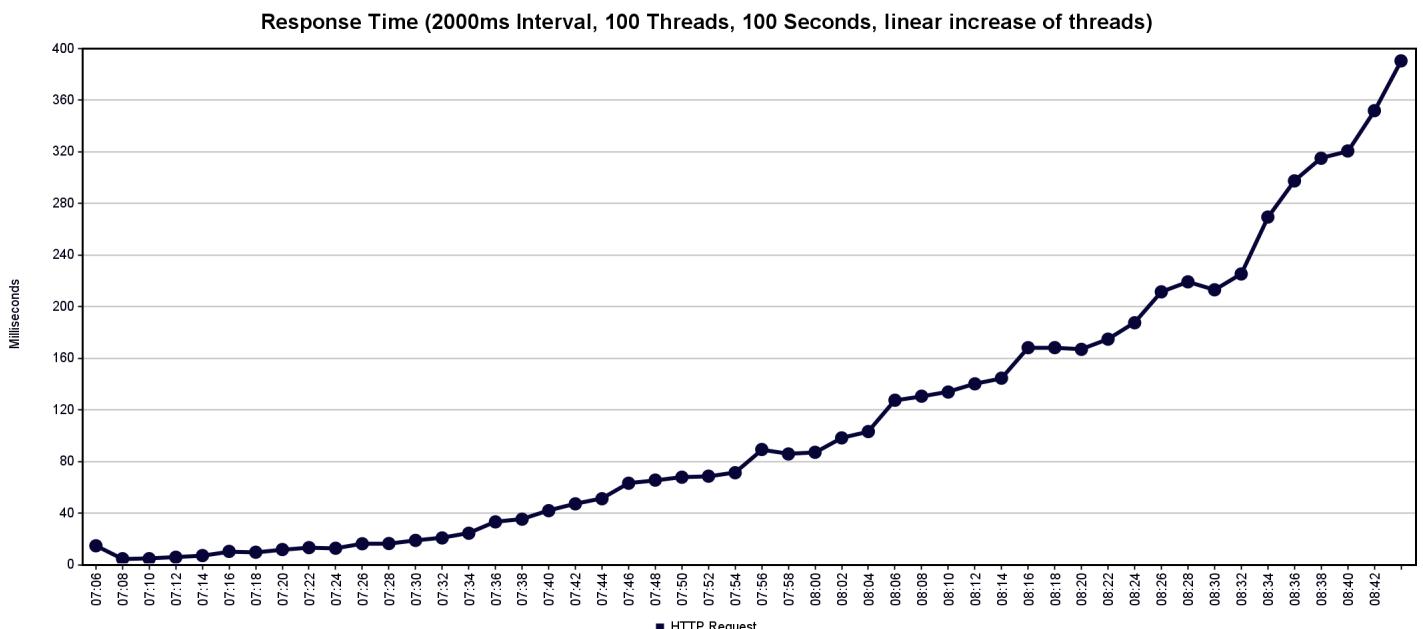
- **Tool:** Apache JMeter
- **Thread Group:** 100 threads (users)
- **Ramp-up Period:** 100 seconds (linear increase of 1 user per second)
- **Test Duration:** 100 seconds
- **Test Type:** Continuous POST requests to the API endpoint measuring Round Trip Time (RTT)

### Old Results

#### Results Analysis

The performance test demonstrates how our HTTP server responds under gradually increasing load.

#### Graphs



The graph shows an **square increase** in response times as the number of concurrent users increases.

## Key Metrics

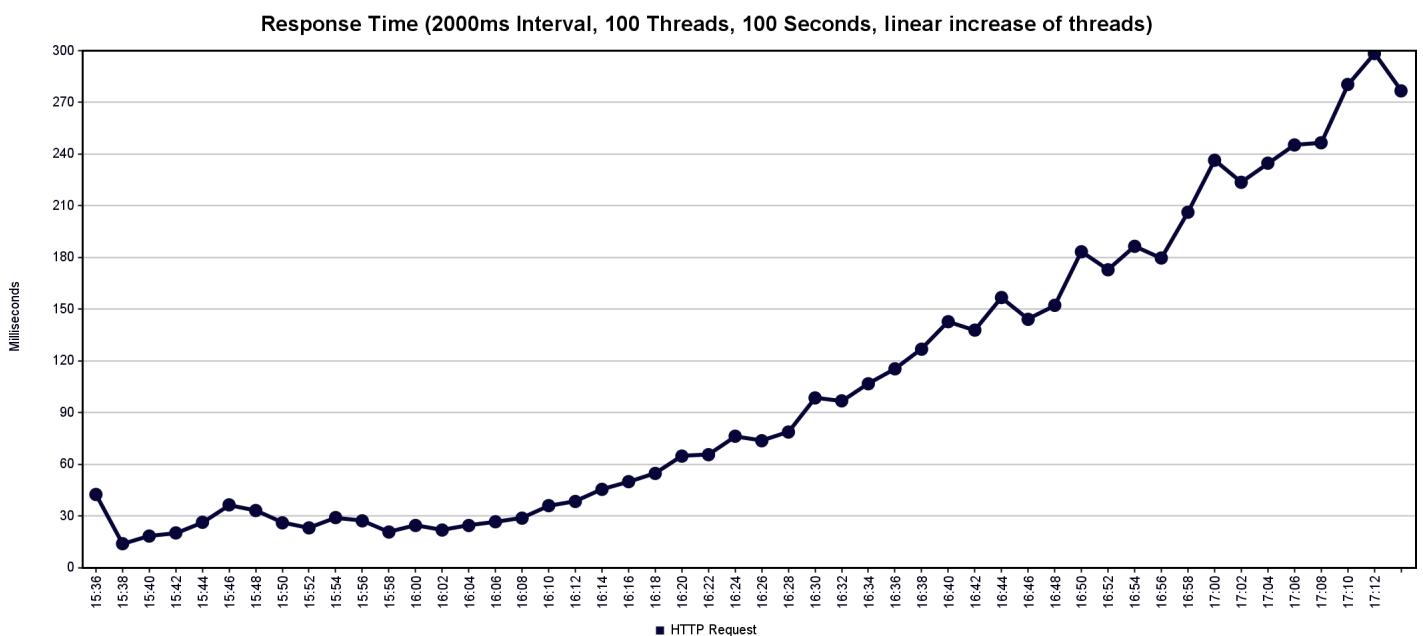
According to the aggregated results:

- **Total Samples:** 67949
- **Average Response Time:** 74ms
- **Median Response Time:** 36ms
- **90% Line:** 201ms (90% of requests completed within this time)
- **Maximum Response Time:** 614ms
- **Throughput:** ~677 requests/second
- **Error Rate:** 0%

## Results with RPC

### Results Analysis

#### Graphs



The graph shows an **square increase** in response times as the number of concurrent users increases.

## Key Metrics

According to the aggregated results:

- **Total Samples:** 58928
- **Average Response Time:** 85ms
- **Median Response Time:** 52ms
- **90% Line:** 210ms (90% of requests completed within this time)
- **Maximum Response Time:** 937ms
- **Throughput:** ~588 requests/second

- **Error Rate:** 0%

## Comparison with Previous Results

When comparing the RPC implementation with the previous HTTP-only implementation:

- The average and median response time increased as the RPC communication adds a new delay.
- The throughput decreased slightly from ~677 to ~588 requests/second
- The increase looks similar. However, under higher load, the increase in RPC response time is less significant.

## RPC performance tests

### Average Response Times

Metric	RPC (gRPC)	HTTP	HTTP with RPC
Average	3ms	74ms	85ms
Median	3ms	36ms	52ms
90% Line	5ms	201ms	210ms
Max	363ms	614ms	937ms
Throughput	1017 req/s	677 req/s	588 req/s

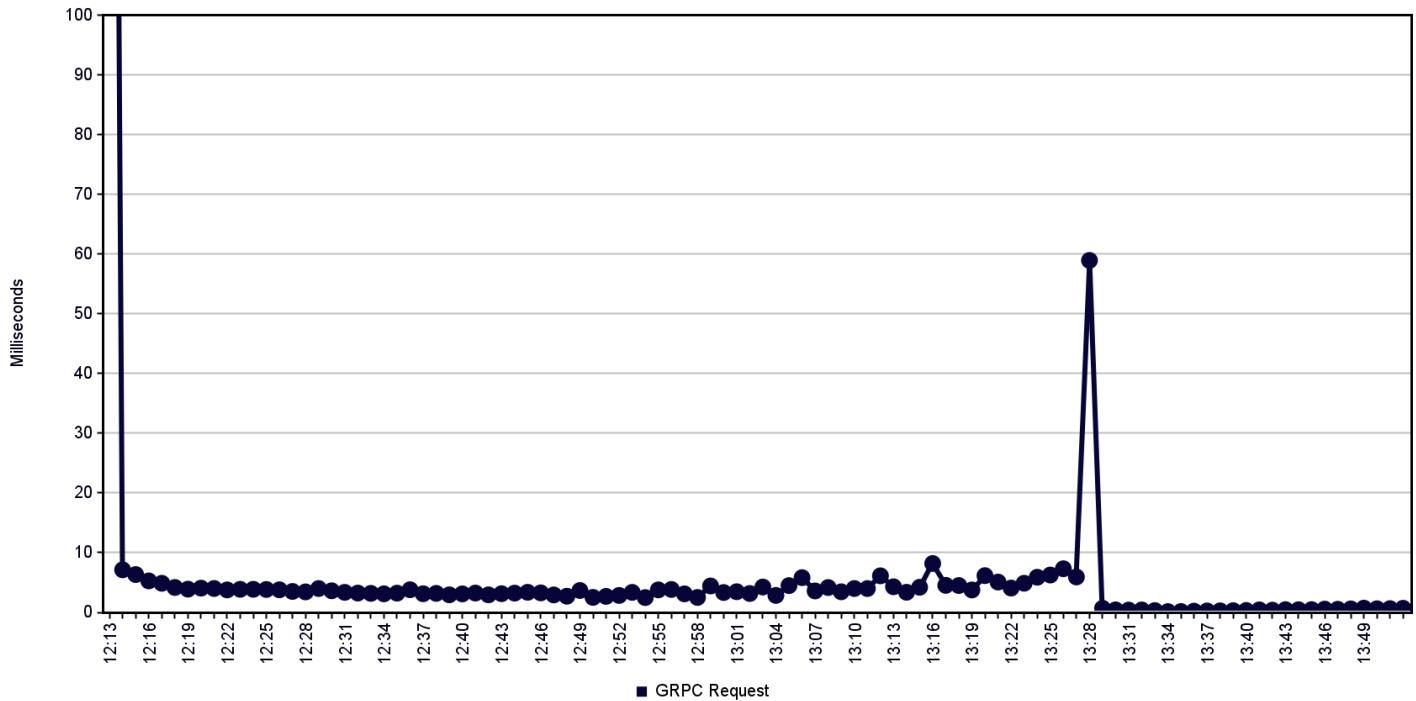
## Stress Test Analysis

### Test Configuration

- **Tool:** Apache JMeter
- **Thread Group:** 100 threads (users)
- **Ramp-up Period:** 100 seconds
- **Test Duration:** 100 seconds
- **Test Type:** Continuous gRPC calls measuring Round Trip Time (RTT)

### Graphs

## RPC Response Time (1000ms Interval, 100 Threads, 100 Seconds, linear increase of threads)



## Results Analysis

The stress test reveals a critical threshold in the RPC system's performance:

- **Total Samples:** 212110
- **Average Response Time:** 2ms
- **Median Response Time:** 2ms
- **90% Line:** 5ms
- **Maximum Response Time:** 1008ms
- **Throughput:** ~2135 requests/second
- **Error Rate:** ~37%

1. Initially, the system maintains stable response times
2. At a certain threshold there is a sudden spike in response times
  - o This spike likely indicates that a system resource limit was reached (e.g., CPU saturation, I/O bottleneck, or thread pool exhaustion)
3. After the spike, the response times drop to zero
  - o This indicates that the server started rejecting requests

Response code: 500

Response message: 14 UNAVAILABLE

It has a hard limit where the system becomes overwhelmed and fails completely rather than gracefully degrading.

## Important Note

When replicating this test with JMeter, make sure to increase your `ephemeral port range` or reduce `TcpTimedWaitDelay`. This is crucial to prevent port exhaustion issues.