

ANTHONY MANCINI

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in anthony-mancini

github.com/anth-mancini

anthony-mancini.vercel.app

WORK EXPERIENCE

Production Technician

Ford Motor Company

📅 May 2019 - current 📍 Windsor, ON

- Performed calibrations on CMM machines to meet daily standards
- Lead a team of 6 or greater through all applicable manufacturing practices and operating features
- Trained new employees and promoted good work ethic and a safe working environment.
- Assembled computer components requiring strong manual dexterity and attention to specifications.

Production Technician

ZF Friedrichshafen

📅 October 2018 - May 2019 📍 Windsor ON

- Received training in Lean Manufacturing, Just-In-Time inventory tracking system and OSHA regulations promoting operations and a safe working environment.

PROJECTS

Gearhead Marketplace

- Built a full-stack web app to allow users to connect with others within North America to buy, sell or exchange various automotive parts.
- Utilized **JavaScript**, **HTML** and **PHP** to create hypothetical results based on various scenarios selected by the user.

Flag Runner Game

- Constructed an Indie multiplayer capture the flag game which enables players to choose from a variety of maps and weapons.
- Designed and implemented using the unity game engine (**C#**)
- Developed ideas for gameplay throughout the player life-cycle.

EDUCATION

B.S.

Computer Science (Honours)

University of Windsor

📅 January 2020 - current

📍 Windsor, ON

Awards

- Dean's List 2020-2022
- Certificate of Recognition

Electromechanical Engineering Technician

St Clair College

📅 September 2017 - April 2019

📍 Windsor, ON

SKILLS

Programming

- C, C#, C++, Python, Java, JavaScript, SQL, HTML, PLC,

Technologies

- Git, Linux, Angular, Bootstrap

CERTIFICATIONS

- Software Architecture Foundations
- Agile Foundations
- DevOps Foundations
- Bash Scripting Certification