CHE 599: machine learning primer

## what is machine learning?

machine learning is the study of algorithms and statistical/mathematical models that allow computers to perform tasks without being programmed with explicit instructions.

- Instead, we construct a mathematical model € tune it using training examples (data)
- · this model is then used to make predictions / decisions or to gain insights into the structure of our data set

## supervised learning

distinction: training examples are \_labeled goal: learn a function that maps an input x (feature vector) to an output y (target or response vector, dependent variable)  $\vec{\chi} \mapsto \vec{y}$ , from training examples

training examples: data  $D := \{(\mathbf{x}_1, \mathbf{y}_1), ..., (\mathbf{x}_i, \mathbf{y}_i), ..., (\mathbf{x}_n, \mathbf{y}_n)\}$  example input/output pairs  $\mathbf{x}_i$  vector  $\mathbf{y}_i$  vector  $\mathbf{y}_i$  for example  $\mathbf{x}_i$  vector representation of a patient

x: vector representation of a patient y: has Celiac disease (y = 1) or not (y = 0) } D consists of n "labeled" patients

 $\mathbf{x} = \begin{bmatrix} \text{concentration of IgG antibody in blood} \\ \text{has HLA-DQ2 gene} \\ \text{appetite (low, medium, high)} \end{bmatrix} \text{ stack features of a patient into a vector}$  goal: use training examples to train a discriminative model  $P(y=1|\mathbf{x};\alpha)$  "given the features of a patient, what is probability they have Celiac disease?"  $P(y=1|\vec{x})$  "train"  $\Longrightarrow$  tuning model parameters  $\vec{x}$  to fit the training data

Three types of variables:

e.g.

x[i]

x [2]

× [3] above.

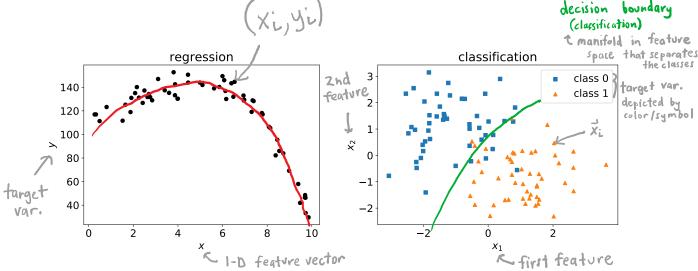
- quantitative, (approximately) continuous quantitative variables that obey notions of order, distance
- · categorical/discrete : qualitative variables (categories) without a natural order
- · categorical and ordinal: categorical variables with a notion of order but not distance

## classification vs. regression

In classification, the target variables are <u>Categorica</u> In regression, the target variables are quantitative

e.g. same  $\vec{x}$  above except y := concentration of C reactive protein in blood.

conceptually, ML aims to automatically learn, from the training examples, the response surface (regression) (XL, YL (classification)



## unsupervised learning

distinction: training examples are <u>unlabeled</u> goal: find patterns/structure in data or identify groups/clusters in data (can be exploratory)

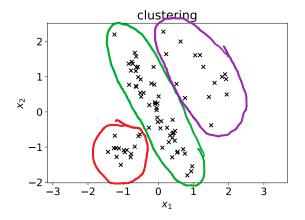
training examples: data  $D := \{\mathbf{x}_1, ..., \mathbf{x}_i, ..., \mathbf{x}_n\}$ feature vector

no target values associated with examples! (e.g. too costly to label)

for example i · clustering: automatically group together "similar" data points

· dimensionality reduction : extract the most salient features of data, compression

· anomaly detection: if we learn the "structure" of D, assumed to consist of "normal" data, when a new data pt. comes, we can determine if it falls outside the structure of the "normal" data (i.e. if it is anomalous)



dimensionality reduction, anomaly detection e.g. credit card -1—<sup>'</sup>3 -2 new data point.

now, imagine learning the response surface, decision boundary, or "primary axis" in much higher dimensions! (can't make a plot!)

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extreme. but clearly # falls outside the structure of the "normal" data points (x's) \* does not conform to normal behavior.

X1, X2 on their own not too

fraud detection