Anthony Li

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Education	**University of Massachusetts Amherst**	Sept 2013 – Present

Computer Science, Minor in Information Technology
GPA: 3.67, Dean's List Honors

Experience	**UMass Amherst Libraries**	Sept 2015 – Present

Circulation/Reserves Student Assistant
- Staffed a public service desk
- Assisted patrons with checking in and checking out library material

Charles River Development　　　　June 2016 – Aug 2016
Software Engineer Intern
- Contributed to UI changes that would be released in the final product
- Implemented in-depth, automated tests to ensure functionality of the client UI

MarketMuse　　　　May 2015 – Aug 2015
Software Engineer Intern
- Developed a rewrite of the content acquisition middleware
- Enhanced the quality of the content acquired and extracted from websites which in turn improved the relevance of content provided for the company's clients

Skills

Programming Experience
Scala, JavaScript, HTML5, CSS3, Java, Go, C#, Python, PostgreSQL, MySQL, MongoDB

Frameworks/Libraries/Tools
Akka, AngularJS, Electron, Git, Ionic, jQuery, Node.js, Play, React

Environments
macOS, Linux, Windows

Projects

Clipt • Electron, AngularJS, SQLite
A cross platform clipboard manager that makes it easy for users to access and maintain their clipboard. Clipt stores data locally in an SQLite database, allowing the application to fully function offline.

Raspberry Pi Monitor • Node.js, jQuery, Bash
A web application that displays and monitors the data of a Raspberry Pi. AJAX requests are sent at intervals to various endpoints where Bash commands are executed and the output is sent back as a response to the client for display.

Google URL Shortener Desktop • C#, WPF, Google URL Shortener API
A desktop application that brings the Google URL Shortener to the Windows desktop, reducing the time spent having to go to goo.gl in the browser.