Anthony Li

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Education **University of Massachusetts Amherst**

Sept 2013 – May 2017

Computer Science, Minor in Information Technology

• GPA: 3.692, Dean's List Honors

Experience **Charles River Development**

July 2017 - Present

Software Engineer

- Integrated and heavily tested a portfolio optimizer that runs on a remote JVM
- Discovered front end issues early on by developing and maintaining the first suite of in-depth, automated UI tests
- Practicing agile/scrum in 2-week sprints

W.E.B. Du Bois Library

Sept 2015 - May 2017

Circulation/Reserves Student Assistant

- Staffed a public service desk
- Assisted patrons with checking in and checking out library material

Charles River Development

June 2016 - Aug 2016

Software Engineer Intern

- Contributed to UI changes that would be released in the final product
- Implemented and maintained the first suite of automated UI tests to ensure functionality of the client

May 2015 – Aug 2015 MarketMuse

Software Engineer Intern

- Developed a rewrite of the content acquisition middleware
- Enhanced the quality of the content acquired and extracted from websites which in turn improved the relevance of content provided for the company's clients

Skills Languages

Java, Kotlin, JavaScript, HTML, CSS, SCSS, TypeScript, Scala, Go, C#, Python, SQL

Technologies

Node.js, React, Electron, Eclipse, Visual Studio, IntelliJ, SQL Server, Git, Perforce

Projects Crypto Stats

• A work-in-progress web application that displays and retrieves daily and historical cryptocurrency data. Kotlin, React, PostgreSQL.

Raspberry Pi Monitor

• A web application that displays and monitors system information of a Raspberry Pi. Bash commands are executed at intervals to gather system data. Go, React, Bash.

Clipt

· A cross platform clipboard manager that makes it easy for users to access and maintain their clipboard offline. Electron, AngularJS, SQLite.