Anthony Li

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Education	**University of Massachusetts Amherst**	Sept 2013 – May 2017

Computer Science, Minor in Information Technology
- GPA: 3.692, Dean's List Honors

Experience	**Charles River Development**	July 2017 – Present

Software Engineer
- Integrated a portfolio optimizer provided by a third-party vendor and tested for validation, verification, and security of the software
- Discovered front end issues early on by developing and maintaining the first suite of in-depth, automated UI tests
- Practicing agile/scrum in 2-week sprints

W.E.B. Du Bois Library	Sept 2015 – May 2017

Circulation/Reserves Student Assistant
- Staffed a public service desk
- Assisted patrons with checking in and checking out library material

Charles River Development	June 2016 – Aug 2016

Software Engineer Intern
- Contributed to UI changes that would be released in the final product
- Implemented and maintained the first suite of automated UI tests to ensure functionality of the client

MarketMuse	May 2015 – Aug 2015

Software Engineer Intern
- Developed a rewrite of the content acquisition middleware
- Enhanced the quality of the content acquired and extracted from websites which in turn improved the relevance of content provided for the company's clients

Skills

Languages
- Java, Kotlin, JavaScript, HTML, CSS, SCSS, TypeScript, Scala, Go, C#, Python, SQL

Technologies
- Node.js, React, Electron, Eclipse, Visual Studio, IntelliJ, SQL Server, Git, Perforce

Projects

Crypto Stats
- A work-in-progress web application that displays and retrieves daily and historical cryptocurrency data. Kotlin, React, PostgreSQL.

Raspberry Pi Monitor
- A web application that displays and monitors system information of a Raspberry Pi. Bash commands are executed at intervals to gather system data. Go, React, Bash.

Clipt
- A cross platform clipboard manager that makes it easy for users to access and maintain their clipboard offline. Electron, AngularJS, SQLite.