

# INSTITUTE FOR CO-OPERATIVE EDUCATION

# **ANTHONY LIM**

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### **SUMMARY OF SKILLS AND QUALIFICATIONS**

Operating Systems | • Windows • Ubuntu Linux • Kali Linux

Applications & Tools | • Microsoft Azure • GitHub • Git • GitLab • Docker • Jira • Confluence

Programming | • Java • JavaScript • TypeScript • Python • React • Node.js • HTML • CSS • C • Clojure • Erlang • C#

• MySQL • MongoDB

Languages | • French • English • Spanish • Chinese Teo Chew

# **WORK EXPERIENCE**

Full stack Software Developer Intern | React, TypeScript, JavaScript, Playwright, React Native Sept 2024 – Dec 2024 X20 Media, Montreal, Quebec

- Achieved an **80%-time reduction** in the quality assurance process duration by developing end-to-end (E2E) tests using Playwright and **TypeScript** for the CI/CD pipeline.
- Developed a Slack bot to automate the retrieval and sharing of release notes from Jira and GitLab, reducing **manual effort by 90**% with Slack slash commands.
- Converted an existing React web application to a React Native mobile application, enabling cross-platform compatibility.

### **EDUCATION**

### Bachelor of Engineering - Software Engineering Co-op

2023-2027

Concordia University, Montreal, QC

- Member of the Institute for Co-operative Education
- 3.61/4.30 GPA
- Relevant Courses: Data Structure and Algorithms, Oriented Object Programming Java I, Oriented Object
  Programming Java II, Web Development, Principle of Programming Languages, GUI Program Development

# **DEC in Computer science and mathematics**

2021-2023

Collège Bois-de-Boulogne, Montréal, QC

### **PROJECTS**

### MERN Stack Paper Trading Application | React, JavaScript, MongoDB, Express, Node.js, HTML, CSS

- **Developed** a full-stack paper trading web application, simulating equity trading with real-time data and supporting personalized account management.
- **Collaborated** with a team of 3 developers to integrate frontend and backend components, ensuring seamless functionality and adherence to project specifications.
- Engineered a secure **2FA** authentication system in **Node.js**, allowing users to create accounts, log in and manage virtual portfolio.



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### Full Stack Pet Adoption Website (Academic) | JavaScript, Express, Node.js, HTML, CSS

- Engineered both the front end and back end of a pet adoption website using JavaScript, HTML, CSS, Node.js to enhance usability and functionality.
- Designed a user-friendly interface to facilitate navigation process for users to find and adopt pets.
- Integrated multiple libraries and frameworks to optimize website responsiveness and code reusability such as Express, EJS, etc.

### Cryptography Project | <u>Java</u>

- Used **object-oriented programming** to create reusable code.
- Developed a versatile **encryption** tool capable of securing messages through various cryptographic techniques or concealing them within files using steganography.

### Advanced Mathematic Calculator | React, JavaScript, HTML, CSS

- Developed a sophisticated web-based calculator utilizing the **React** framework for dynamic user interface creation, ensuring a seamless user experience.
- Engineered complex mathematical formula calculations in JavaScript, including Gauss Matrix Elimination, Imaginary Roots, and Inverse Modulo, demonstrating deep mathematical knowledge and programming proficiency.
- Integrated Jest Testing Library for Unit Testing, ensuring the reliability and accuracy of mathematical computations.

#### **EXTRA-CURRICULAR ACTIVITIES**

# JACHacks (2024) Winner for Best AI Project for Education | TensorFlow, Pandas, Python

- Leveraged Google Media Pipe hand recognition and TensorFlow AI model to build a variety of tools such as a PowerPoint control using hand commands, a secure Captcha using hand pattern recognition and a drawing tool with the index finger point history on Tkinter python.
- Implemented an AI model for real life use cases for cybersecurity purposes and educational purposes.
- Trained the AI model to recognize specific hand gestures with Pandas python.

### ConUHacks VIII (2024) Java, JavaFX, Gradle

• Implemented mini zombie game logic and physics, including character movement, zombie AI, and collision detection, to create an engaging and challenging gameplay experience.

### Tech Nation CTF Cybersecurity Hackathon (2024)

- Gained hands-on experience with Kali Linux VMs, learning to navigate and utilize its suite of cybersecurity tools
- Developed skills in reverse engineering applications to identify vulnerabilities.

### **CERTIFICATIONS**

Docker for the Absolute Beginner - Hands On - DevOps

2024

Udemy - https://www.udemy.com/certificate/UC-839af642-4c06-437b-8b1b-535278dc20dd/