

Anthony Martinez

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A software developer (and barista) who enjoys working in a fast-paced and collaborative space. An experienced sales representative with a strong background in customer service, problem-solving, and skilled in quickly building relationships with customers to help them fulfill their needs. Interested in continuing to expand my knowledge and skill in customer-focused work, especially software development.

EDUCATION

University of California, Irvine

Irvine, CA

Bachelor of Arts in Computer Science, Specialization in Information

- Regent's Scholar, graduating with a 3.58 GPA

EXPERIENCE

Stereoscope | *Assistant Manager & Barista*

Newport Beach, CA

- * Provided high quality and friendly customer service while working under the pressure of a highly fast-paced working environment and quickly resolving customer issues.
- * Self-motivated, trained for countless hours honing my skills as a Barista and memorizing over 50 menu items to become proficient in brewing and serving coffee.
- * Led and trained a team, ensuring smooth daily operations by identifying inefficiencies in workflows and implementing solutions to improve speed and accuracy of order completion.
- * Quickly built relationships with customers to evoke trust and a sense of community for continued care.

Software Developer Intern | *Xcode, Figma, Git, Agile/SCRUM*

Carepass - The Mentalists (Hackathon Awardee)

Irvine, CA

- * Specification, design, construction, testing, and documentation of a complete software system using tools like Git, Figma, and Xcode.
- * Leveraging tools like Figma and Swift, I helped facilitated efficient requirements elicitation processes alongside my team. I drafted use case diagrams and personas to create comprehensive application requirements, providing invaluable support for my team's success.
- * Emphasis on Agile development, teamwork, and careful planning for working with large systems under a Sponsor for a Project Course.

PROJECTS

Fablix | *HTML5/CSS, JavaScript, AWS, GCP, MYSQL, Tomcat, Git*

- * Construction, testing, and documentation of a complete full-stack web app using Java and connecting to a web server via Apache Tomcat hosted on an AWS server which hosts a MySQL database to retrieve data from.
- * Developed an Android app to port the web app to a mobile application using Android Studio.
- * Scaled up application to handle massive traffic using a MySQL and Tomcat cluster to improve page load and query time, measured using Apache JMeter.

Spotify Hand-tracking Web Player | *Spotify API, Angular, JavaScript, HTML5/CSS, Git*

- * Developed a responsive web application facilitating seamless music browsing, searching, and streaming from Spotify's platform, achieving page load times of approximately 1.5 seconds via promise-based data fetching and asynchronous operations.
- * Enhanced application security by implementing OAuth authorization code flow with PKCE, ensuring users have secure access to the Spotify API.
- * Leveraging a Handtrack Java library to allow control of Spotify's web playback using hand gestures via webcam.

TECHNICAL SKILLS

Languages: Java, Python, Go, JavaScript, HTML5/CSS, Typescript, MYSQL, Swift

Frameworks/Developer Tools: Git, AWS, Docker, React, React Native, Angular, JUnit, Ionic, Figma, GCP, Visual Studio, Android Studio, Xcode