

# JavaScript Function

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## 1. Function

In JavaScript, a function is a block of reusable code that performs a specific task. Functions can take parameters as input, perform operations, and return a value.

```
// Define a function named 'add' that takes two parameters 'a' and 'b' and returns their sum
function add(a, b) {
    return a + b;
}

// Call the 'add' function
console.log(add(3, 5)); // Output: 8
```

## 2. Anonymous Function

Anonymous functions in JavaScript are functions that are defined without a name.

```
// Normal function
function add(a, b) {
    return a + b;
}

// Define an anonymous function that takes two parameters 'a' and 'b' and returns their sum
const add = function(a, b) {
    return a + b;
};

// Call the anonymous function
console.log(add(3, 5)); // Output: 8
```

### 3. Arrow Function

Arrow functions are a concise way to write anonymous functions in JavaScript. They have a shorter syntax compared to traditional function expressions.

```
// Anonymous function
const add = function(a, b) {
  return a + b;
};

// Arrow function to double a number
const add = (a, b) => (a+b);

// Call the 'add' arrow function
console.log(add(4, 3)); // Output: 7
```

## 4. Callback Function

A callback function is a function passed as an argument to another function, which is then invoked inside the outer function to complete some action.

```
// Function that takes a callback to perform an operation
function greet(name, callback) {
    callback(name);
}

// Callback function to format a greeting message
function formatGreeting(name) {
    console.log(`Hello, ${name}!`);
}

// Call the 'greet' function with the 'formatGreeting' callback
greet("Anthoniraj", formatGreeting); // Output: Hello, Anthoniraj!
```

## 5. Higher-Order Function (HOF)

A higher-order function is a function that takes one or more functions as arguments or returns a function as its result.

```
// Higher-order function that takes a function and a value, and applies the function to the value
function applyOperation(operation, value) {
    return operation(value);
}

// Function to square a number
const square = (num) => num * num;

// Call the 'applyOperation' higher-order function with the 'square' function
console.log(applyOperation(square, 3)); // Output: 9
```

## 6. Constructor function

Constructor functions are often used to set up prototype chains for objects. Properties and methods defined on the constructor's prototype are shared among all instances created with that constructor.

```
function Person(name, age) {  
    this.name = name;  
    this.age = age;  
}  
  
Person.prototype.greet = function() {  
    return `Hello, my name is ${this.name} and I am ${this.age} years old.`;  
}  
  
const kumar = new Person('Kumar', 30); // Create an object  
console.log(kumar.greet()); // Outputs: "Hello, my name is Kumar and I am 30 years old."
```

## 7. ES6 Class

ES6, or ECMAScript 2015, is the sixth version of the JavaScript specification, which is managed by the European Computer Manufacturers Association (ECMA).

```
class Person {  
  constructor(name, age) {  
    this.name = name;  
    this.age = age;  
  }  
  
  greet() {  
    return `Hello, my name is ${this.name} and I am ${this.age} years old.`;  
  }  
}  
  
const kumar = new Person('Kumar', 30); // Create an object  
console.log(kumar.greet()); // Outputs: "Hello, my name is Kumar and I am 30 years old."
```