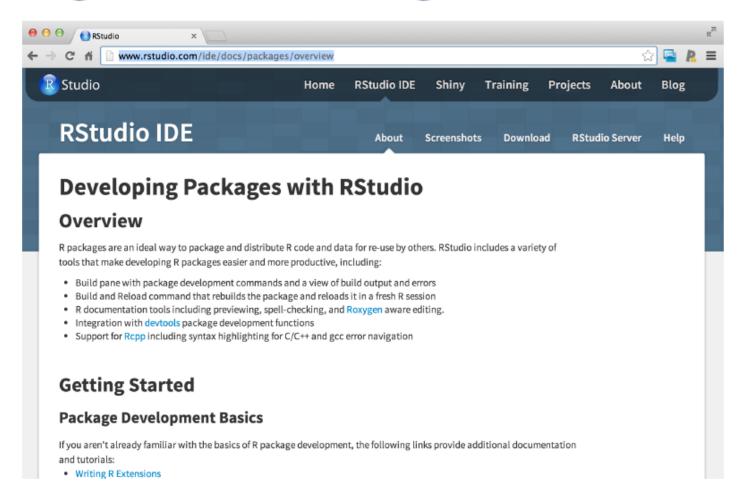
Building Data Products Overview

Building Data Products Content

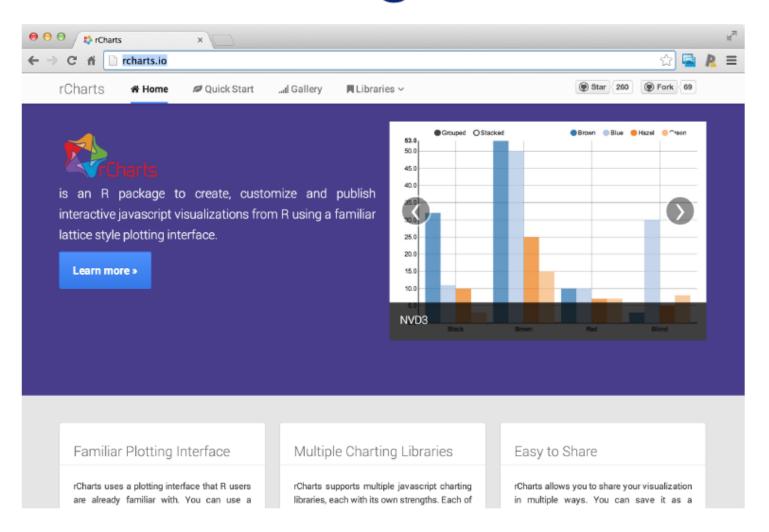
- · R packages
 - devtools
 - roxygen
 - testthat
- · rCharts
- Slidify
- · Shiny

R packages - for the engineers



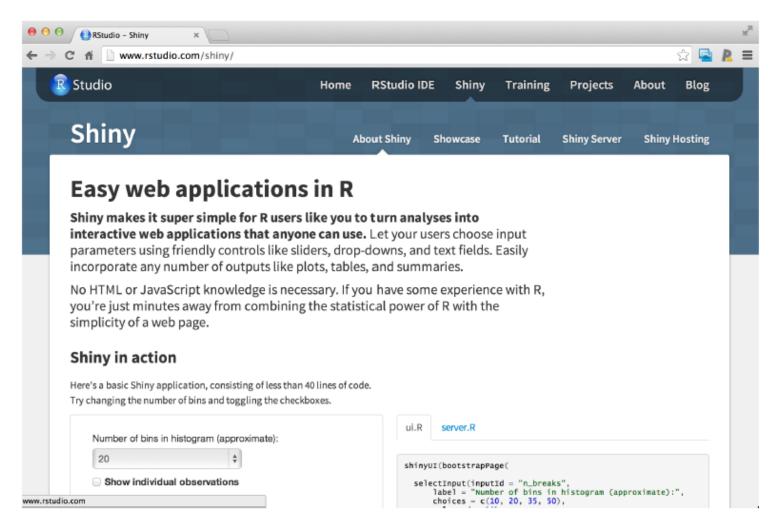
http://cran.r-project.org/web/packages/ http://www.rstudio.com/ide/docs/packages/overview

rCharts - for marketing



http://rcharts.io/ http://ramnathv.github.io/rChartsNYT/

Shiny - for your users



http://www.rstudio.com/shiny/ http://www.rstudio.com/shiny/showcase/

What is Shiny?

- Shiny is a platform for creating interactive R programs embedded into a web page.
- Suppose that you create a prediction algorithm, with shiny you can very easily create web input form that calls R and thus your prediction algorithm and displays the results.
- Using Shiny, the time to create simple, yet powerful, web-based interactive data products in R is minimized.
- Shiny is made by the fine folks at R Studio. \cdots However, it lacks the flexibility of full featured (and more complex) solutions.

Some mild prerequisites

Shiny doesn't really require it, but as with all web programming, a little knowledge of html, css and js is very helpful

- html gives a web page structure and sectioning as well as markup instructions
- css gives the style
- js for interactivity

There are too many tutorials online to count for getting basic proficiency in these topics to count.

Shiny uses bootstrap (no relation to the statistics bootstrap) style, which (to me) seems to look nice and renders well on mobile platforms

Creating any solution requiring fairly deep knowledge of web client/server programming

What else is out there?

- OpenCPU by Jerome Ooms, is a really neat project providing an API for calling R from web documents
- And he even hosts an OpenCPU server, but you can create your own

Context

You created a novel prediction algorithm to predict risk for developing diabetes.

 You want to create a web site so that users can input the relevant predictors and obtain their prediction.

Your prediction algorithm

- · You're hoping patients and caregivers will be able to enter their data and, if needed, take preventative measures.
- diabetesRisk <- function(glucose) glucose/200

Getting started

- Make sure you have the latest release of R installed
- If on windows, make sure that you have Rtools
- installed install.packages("shiny")
- library(shiny)
- Great tutorial at http://rstudio.github.io/shiny/tutorial/
- Basically, this lecture is walking through that tutorial offering some of my insights
- Note, some of the proposed interactive plotting uses of Shiny could be handled by the very simple manipulate function <u>rstudio manipulate</u>

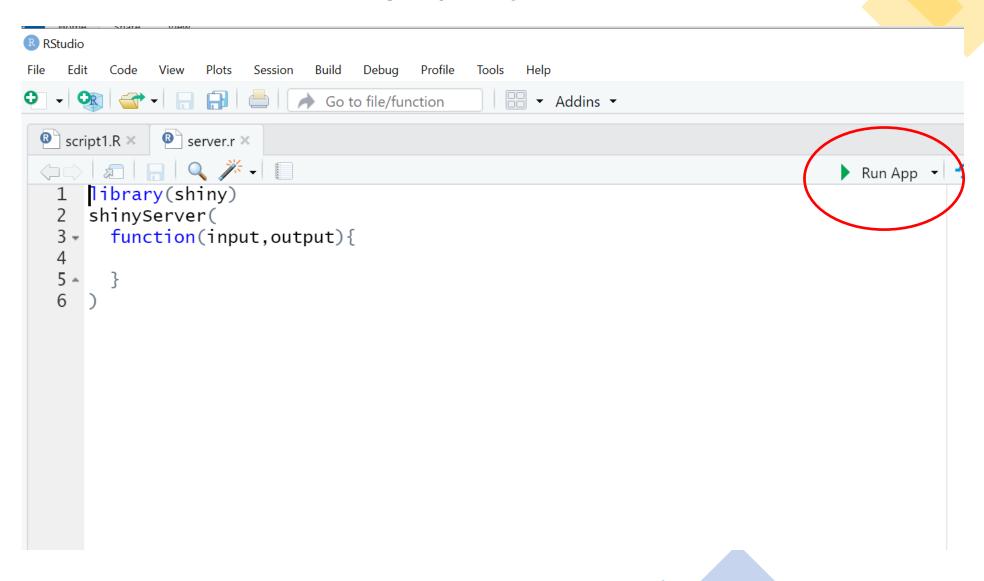
A Shiny project

- A shiny project is a directory containing at least two parts:
 - One named ui.R (for user interface) controls how it looks.
 - One named server.R that controls what it does.

To run it

• In R, change to the directories with these files and type runApp() or put the path to the directory as an argument. It should open an browser window with the app running.

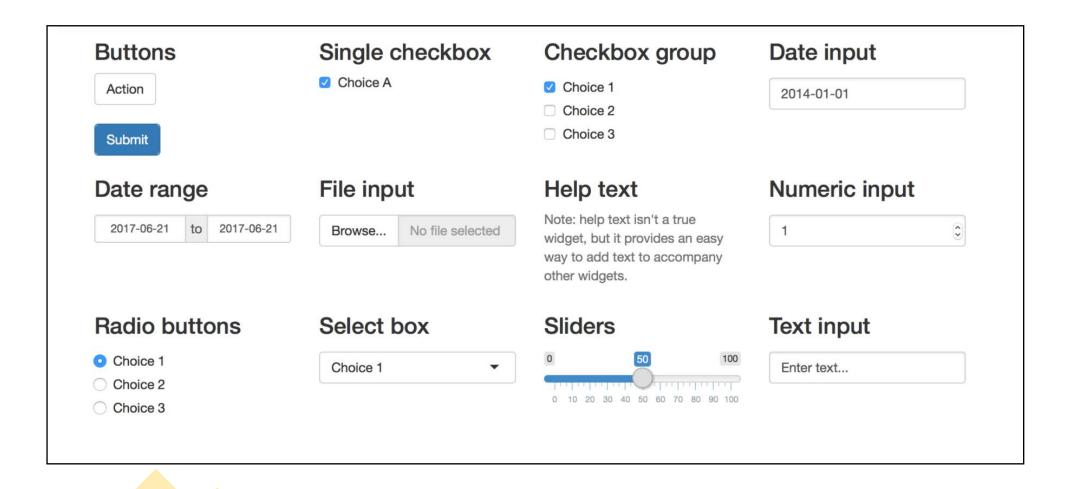
To run it



HTML Content

shiny function	HTML5 equivalent	creates		
<u>p</u>		A paragraph of text		
h1	<h1></h1>	A first level header		
h2	<h2></h2>	A second level header		
h3	<h3></h3>	A third level header		
h4	<h4></h4>	A fourth level header		
h5	<h5></h5>	A fifth level header		
h6	<h6></h6>	A sixth level header		
a	<a>	A hyper link		
br	 <	A line break (e.g. a blank line)		
div	<div></div>	A division of text with a uniform style		
span		An in-line division of text with a uniform style		
pre	<pre><</pre>	Text 'as is' in a fixed width font		
<u>code</u>	<code></code>	A formatted block of code		
img		An image		
strong		Bold text		
em		Italicized text		
HTML		Directly passes a character string as HTML code		

Basic widgets



The standard Shiny widgets are:

function

actionButton

checkboxGroupInput

checkboxInput

dateInput

dateRangeInput

fileInput

helpText

numericInput

radioButtons

selectInput

sliderInput

<u>submitButton</u>

textInput

widget

Action Button

A group of check boxes

A single check box

A calendar to aid date selection

A pair of calendars for selecting a date range

A file upload control wizard

Help text that can be added to an input form

A field to enter numbers

A set of radio buttons

A box with choices to select from

A slider bar

A submit button

A field to enter text

Display reactive output

Two steps

You can create reactive output with a two step process.

- 1.Add an R object to your user interface.
- 2.Tell Shiny how to build the object in the server function. The object will be reactive if the code that builds it calls a widget value.

Step 1: Add an R object to the UI

Output function

dataTableOutput

htmlOutput

imageOutput

plotOutput

tableOutput

textOutput

uiOutput

verbatimTextOutput

Creates

DataTable

raw HTML

image

plot

table

text

raw HTML

text

Step 2: Provide R code to build the object.

render function

renderDataTable

renderImage

renderPlot

renderPrint

renderTable

renderText

renderUI

creates

DataTable

images (saved as a link to a source file)

plots

any printed output

data frame, matrix, other table like structures

character strings

a Shiny tag object or HTML

Images

```
img(src = "my_image.png", height = 72, width = 72)
```

```
ui <- fluidPage(
  titlePanel("My Shiny App"),
  sidebarLayout(
    sidebarPanel(),
    mainPanel(
       img(src = "rstudio.png", height = 140, width = 400)
    )
  )
)</pre>
```

My Shiny App



Let's build an example with an image

Image example

How about we create a histogram of data

 Put a slider on so that the user has to guess the mean

ui.R

server.r

```
library(shiny)
shinyServer(
  function(input, output) {
  }
)
```



Output



Sidebar text

Main Panel text

R functions for HTML markup

ui.R

```
shinyUI (pageWithSidebar (
 headerPanel ("Illustrating markup"),
  sidebarPanel(
     h1('Sidebar panel'),
     h1('H1 text'), — h1("First level title")
     h2('H2 Text'),
     h3('H3 Text'), — h3("Third level title")
     h4('H4 Text')
 ),
 mainPanel(
     h3('Main Panel text'),
      code('some code'),
     p('some ordinary text')
```

Illustrating markup

Sidebar panel

H1 text

H2 Text

H₃ Text

H4 Text

Main Panel text

some code some ordinary text

ui.R

```
shinyUI (pageWithSidebar(
 headerPanel("Illustrating inputs"),
 sidebarPanel(
   numericInput('id1', 'Numeric input, labeled id1', 0, min = 0, max = 10, step = 1),
   checkboxGroupInput("id2", "Checkbox",
                   c("Value 1" = "1",
                     "Value 2" = "2",
                     "Value 3" = "3")),
   dateInput("date", "Date:")
 ),
 mainPanel(
```

Illustrating inputs

Illustrating inputs

5	
Checkbox	
☐ Value 1	
☐ Value 2	
Value 3	
Date:	
2021-06-06	

Let's build our prediction function

ui.R

```
shinyUI(
 pageWithSidebar(
    # Application title
    headerPanel ("Diabetes prediction"),
    sidebarPanel (
      numericInput('glucose', 'Glucose mg/dl', 90, min = 50, max = 200, step = 5),
      submitButton('Submit')
    mainPanel(
        h3('Results of prediction'),
        h4('You entered'),
        verbatimTextOutput("inputValue"),
        h4('Which resulted in a prediction of '),
        verbatimTextOutput("prediction")
```

Server. R

```
diabetesRisk <- function(glucose) glucose / 200

shinyServer(
  function(input, output) {
    output$inputValue <- renderPrint({input$glucose})
    output$prediction <- renderPrint({diabetesRisk(input$glucose)})
  }
}</pre>
```

The result

Diabetes prediction



Results of prediction

You entered

[1] 120

Which resulted in a prediction of

[1] 0.6

ui.R

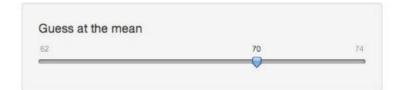
```
shinyUI(pageWithSidebar(
  headerPanel("Example plot"),
  sidebarPanel(
    sliderInput('mu', 'Guess at the mean',value = 70, min = 62, max = 74, step = 0.05,)
),
  mainPanel(
    plotOutput('newHist')
)
```

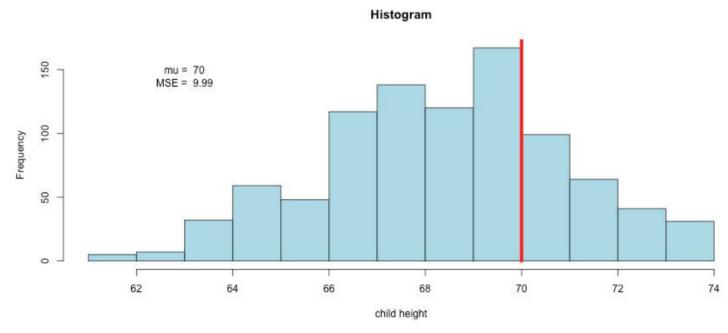
server.R

```
library(UsingR)
data(galton)
shinyServer(
  function(input, output) {
    output$newHist <- renderPlot({</pre>
      hist(galton$child, xlab='child height', col='lightblue',main='Histogram')
      mu <- input$mu
      lines(c(mu, mu), c(0, 200), col="red", lwd=5)
      mse <- mean((galton$child - mu)^2)</pre>
      text(63, 150, paste("mu = ", mu))
      text(63, 140, paste("MSE = ", round(mse, 2)))
```

The output

Example plot





Allow users to upload or download files

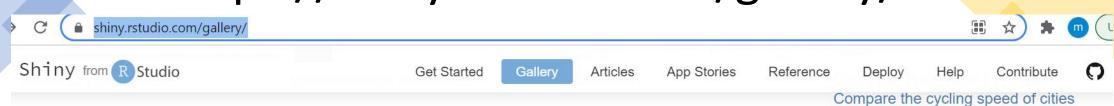
Have tabbed main panels Have editable data tables

Other things Shiny can do

 Have a dynamic UI User defined inputs and outputs

 Put a submit button so that Shiny only executes complex code after user hits submit

https://shiny.rstudio.com/gallery/



Life sciences







COVID-19 tracker

Exploring large hospital data for better ShinyMRI - View MRI images in Shiny use of antimicrobials

Nutrition Calculator - calculate nutrition for recipes



A/B Testing Sample Size Calculator



ctmmweb, a web app to analysis Animal tracking data

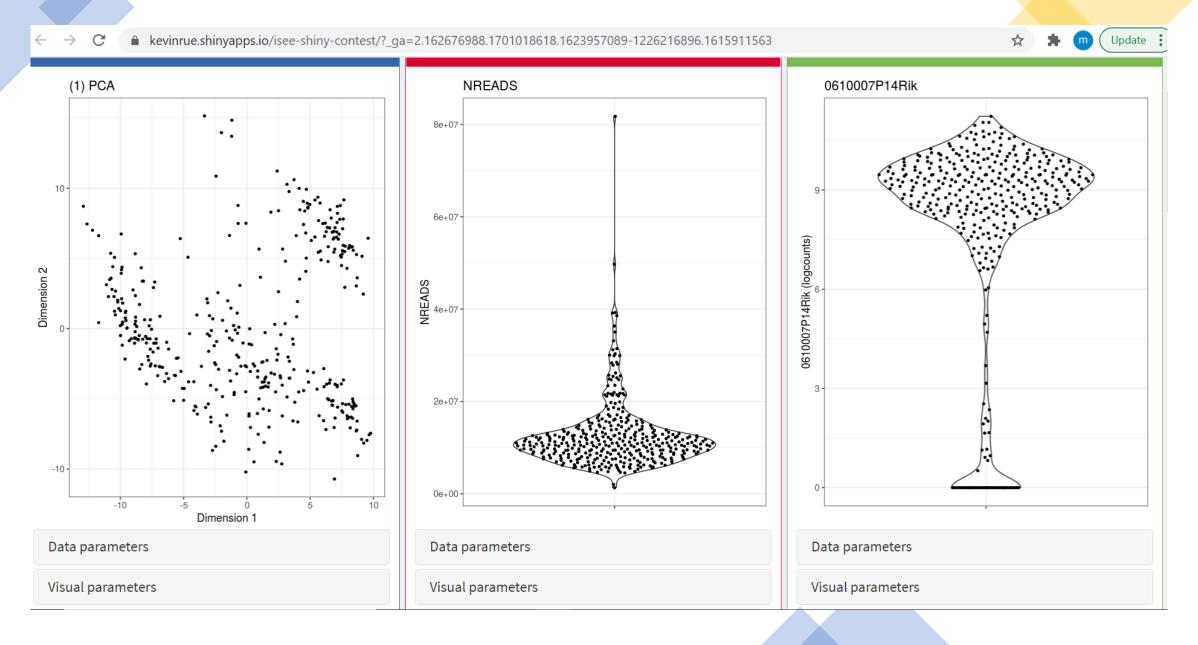


Visualizing Biodiversity in National Parks data

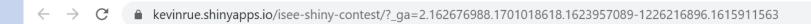


ExPanD: Explore Your Data Interactively

https://shiny.rstudio.com/gallery/



https://shiny.rstudio.com/gallery/



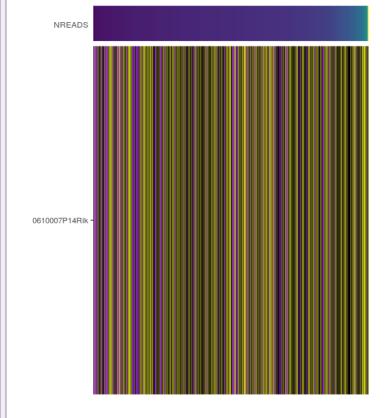






Column statistics table 1									
Show 10 v entries				Search:					
	NREADS 🏺	driver_1_s 🌲	dissection_s 🔷	Core.Type 🔷	passes_qc_checks_s 🔷	sizeFactors(se) 🌲			
		А	All	1	All	All			
SRR2140028	13743900	Scnn1a-Tg3- Cre	L4	Intermediate	Υ	0.998110767443503			
SRR2140022	14078700	Scnn1a-Tg3- Cre	L4	Core	Υ	1.24333131596158			
SRR2140055	5842930	Scnn1a-Tg3- Cre	All	Intermediate	Υ	0.452070689173832			
SRR2140083	16784400	Scnn1a-Tg3- Cre	L4		N	1.04916797364396			
SRR2139991	11558600	Scnn1a-Tg3- Cre	L4	Intermediate	Υ	0.917782329483387			
SRR2140067	6298380	Scnn1a-Tg3- Cre	All	Core	Υ	0.456212939248591			

Heat map 1





Data Products

Manipulate

- Suppose that you want to create a quick interactive graphic
 - You have to do it *now*
 - The intended users also use Rstudio
- manipulate is a really cool solution that is often all you need to quickly make interactive graphics

Documentation

- · Manipulate is well documented at the Rstudio web site here
 - http://www.rstudio.com/ide/docs/advanced/manipulate
- From there, try this library(manipulate) manipulate(plot(1:x), x = slider(1, 100))
- · You can create a slider, checkbox, or picker (drop down) and have more than one

Example

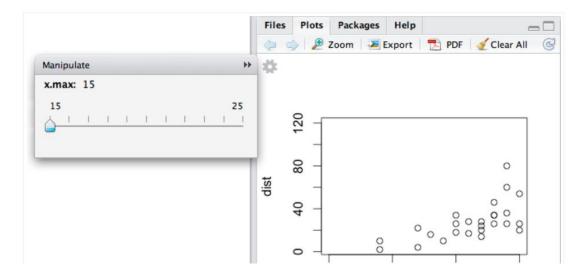
```
library(manipulate)
manipulate(plot(1:x), x = slider(1, 100))
```

Slider Control

The slider control enables manipulation of plot variables along a numeric range. For example:

```
manipulate(
  plot(cars, xlim=c(0,x.max)),
  x.max=slider(15,25))
```

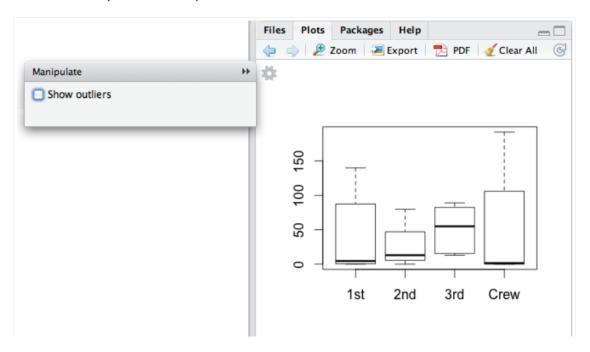
Results in this plot and manipulator:



The checkbox control enables manipulation of logical plot variables. For example:

```
manipulate(
  boxplot(Freq ~ Class, data = Titanic, outline = outline),
  outline = checkbox(FALSE, "Show outliers"))
```

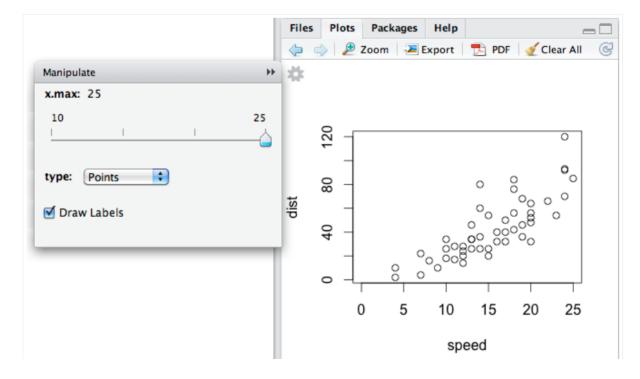
Results in this plot and manipulator:



Multiple controls can be combined within a single manipulator. For example:

```
manipulate(
  plot(cars, xlim = c(0, x.max), type = type, ann = label),
  x.max = slider(10, 25, step=5, initial = 25),
  type = picker("Points" = "p", "Line" = "l", "Step" = "s"),
  label = checkbox(TRUE, "Draw Labels"))
```

Results in this plot and manipulator:



Example

```
library(manipulate)
myHist <- function(mu) {
  hist(galton$child,col="blue",breaks=100)
  lines(c(mu, mu), c(0, 150),col="red",lwd=5)
  mse <- mean((galton$child - mu)^2)
  text(63, 150, paste("mu = ", mu))
  text(63, 140, paste("MSE = ", round(mse, 2)))
}
manipulate(myHist(mu), mu = slider(62, 74, step = 0.5))</pre>
```