Anthony A. Nader

Business School Graduate | Software Developer

Driven by the combination of business and engineering, I am a fulltime learner and technology enthusiast passionate about music software development, web, and native iOS applications.

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github.com/anthonyanader (7)

EDUCATION

B.A.Sc. in Software Engineering (CO-OP)

University of Ottawa 2015 - 2019

Awards

Dean's Honour List | GPA 8.10

Bachelor of Commerce in Management Concordia University

2011 - 2015 Montreal Québec

WORK EXPERIENCE

Software Developer (CO-OP)

Signiant

01/2017 - 08/2017

Ottawa, Ontario

Ottawa, Ontario

Signiant offers a hybrid auto-scaling SaaS utility that accelerates the transfer of large data-sets into and out of cloud object storage

- Achieved an outstanding ranking for the term; the initial four-month contract was extended to eight months by the employer
- Gained experience in architecting and developing RESTful backend Node Microservices
- Resolved stories related to UI and Dynamic Web Development using HTML, CSS, Ajax, JavaScript, JQuery, Backbone and HandleBars
- Developed extensive debugging skills by building numerous unit tests using JUnit, Mockito, Mocha and Jasmine Frameworks

Digital Marketing Manager

Genatec 2014 - Present

Montreal, Quebec

SME focused in providing IT Solutions and Business Consulting

- Maintained the company's website, blog content and ranking using SEO, SEM and Google Analytics
- Created and implemented measurable advertising campaigns across all social platforms
- Analyzed and optimized various key performance indicators to align the company's spending with its marketing budget

ORGANISATIONS

Vice President of Marketing (SESA) (2016 - Present) Software Engineering Student Association of uOttawa

IEEE (CIS) and (CS) Member (2016 - Present) Computational Intelligence Society

SKILLS

Swift Java Python **JavaScript**

HTML | CSS AWS | Azure | GCP Sketch | Photoshop UX/UI

Git Node

Excellent Written and Oral Agile (XP | Scrum) Communication

PERSONAL PROJECTS

Time Bo[AR]d | HackHarvard (2017) 🗹

- Built a native iOS app, that enables users to collaborate, share and upload a series of 3D whiteboard sessions through Augmented Reality
- Technologies used include: Firebase, ARKit, Swift, Cocoa, Pods

Muvic | Hack the North (2017)

- Built a smart, responsive web-based music sheet manager that uses facial-recognition algorithms to detect facial cues allowing seamless and intuitive scrolling of music sheets
- Technologies used include: Firebase, Node.JS, Octave Scripts, JavaScript, HTML, CSS (Material Design) and Python

PetTrace

- Web-app which allows users to find their lost pets using a rewards system based on elapsed time
- Technologies used include: Meteor.js, HTML, CSS, JavaScript, Node.js and MongoDB

LEARNING

Webpack | Native React

R | Regression | Machine Learning

CERTIFICATIONS

Christopher's Leadership Course (CLC) (2017)

Accredited certification in public speaking and effective communication

LANGUAGES

English French Native Native

INTERESTS

Fiction Novels **MMORPG** Composing Music Skiing Fitness Training Chess Investing