## Anthony A. Nader

## Business School Graduate | Software Developer

Driven by the combination of business and engineering, I am a full-time learner and technology enthusiast passionate about music software development, web, and native iOS applications.

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anthonyanader.com

linkedin.com/in/anthonyanader in

github.com/anthonyanader (7)

## **EDUCATION**

# **B.A.Sc. in Software Engineering (CO-OP)** University of Ottawa

09/2015 - 11/2019

Ottawa, Ontario

## **Bachelor of Commerce (BComm)**

Concordia University

09/2011 - 05/2015

Montreal, Québec

### **WORK EXPERIENCE**

## Software Developer (CO-OP)

Signiant

01/2017 - 08/2017

Ottawa, Ontario

Signiant offers a hybrid auto-scaling SaaS utility that accelerates the transfer of large data-sets into and out of cloud object storage

- Gained experience in architecting and developing RESTful backend Node is microservices
- Resolved stories related to UI and Dynamic Web Development using HTML, CSS, Ajax, JavaScript, JQuery, Backbone and HandleBars
- Developed extensive debugging skills by building numerous unit tests using JUnit, Mockito, Mocha and Jasmine Frameworks
- Achieved an outstanding ranking for the term; the initial four-month contract was extended to eight months by the employer

## **Digital Marketing Manager**

Genatec

09/2014 - Present Montreal, Quebec

SME focused in providing IT solutions and Business Consulting Tasks

- Maintained the company's website, blog content and ranking using SEO, SEM and Google Analytics
- Created and implemented measurable advertising campaigns across all social platforms
- Analyzed and optimized various key performance indicators to align the company's spending with its marketing budget

#### **ORGANISATIONS**

Vice President of Marketing (SESA) (12/2015 – Present)

Software Engineering Student Association of uOttawa

IEEE (CIS) and (CS) Member (05/2016 - Present)
Computational Intelligence Society

## **SKILLS**

Java JavaScript

Python HTML | CSS

Photoshop | Sketch AWS | Azure

Node.JS Excellent Written and Oral

Communication

## PERSONAL PROJECTS

Time Bo[AR]d | HackHarvard 2017 (05/2017 – 05/2017) 🗹

- Built a native iOS app, that enables users to collaborate, share and upload a series of 3D whiteboard sessions through Augmented Reality
- Technologies used include: Firebase, ARKit, Swift, Cocoa, Pods

### Muvïc | Hack the North 2017 (09/2017 - 09/2017) 🗗

- Built a smart, responsive web-based music sheet manager that uses facial-recognition algorithms to detect facial cues allowing seamless and intuitive scrolling of music sheets
- Technologies used include: Firebase, Node.JS, Octave Scripts, JavaScript, HTML, CSS (Material Design) and Python

## PetTrace (01/2017 - Present)

- Web-app which allows users to find their lost pets using a rewards system based on elapsed time
- Technologies used include: Meteor.js, HTML, CSS, JavaScript, Node.js and MongoDB

## **LEARNING**

React | GraphQL | Swift | ARKit

## **CERTIFICATIONS**

Christopher's Leadership Course (CLC) (04/2017 – 06/2017)

Accredited certification in public speaking and effective communication

## **LANGUAGES**

English French Native Native

#### INTERESTS

Composing Music

**MMORPG** 

Fiction Novels