# **Binary Search**



Editorial

#### Solution

#### **Overview**

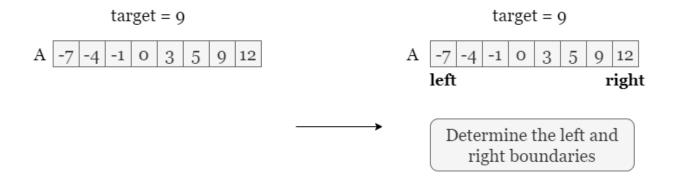
If you don't have much experience with binary-search-related problems, we strongly suggest you read this LeetCode Explore Card, our explore card for binary search! We'll cover four methods, the first three of which are closely related to those presented in this card, so it's helpful to look ahead!

## **Approach 1: Find the Exact Value**

#### Intuition

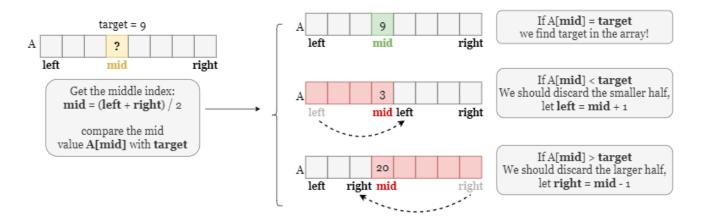
We start from the most basic and elementary template.

First, we define the search space using two boundary indexes, <code>left</code> and <code>right</code>, all possible indexes are within the inclusive range <code>[left, right]</code>. We shall continue searching over the search space as long as it is not empty. A general way is to use a while loop with the condition <code>left <= right</code>, so we can break out of this loop if we empty the range or trigger other conditions which we will discuss later.

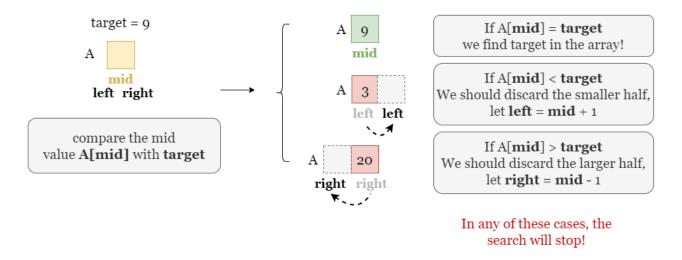


The next step is to find the 'pivot point', the middle index that divides the search space into two halves. We need to compare the value at the middle index <code>nums[mid]</code> with <code>target</code>, the purpose of this step is to cut one half that is guaranteed not to contain <code>target</code>.

- If nums[mid] = target , it means we find target , and the job is done! We can break the loop by returning mid .
- If nums[mid] < target , combined with the array is sorted, we know that all values in the left half are smaller than target , so we can safely cut this half by letting left = mid + 1.
- If nums[mid] > target , it means all values in the right half are larger than target and can be cut safely!



Does this loop ever stop? Yes, take the following picture as an example, suppose we are searching over an array of size 1, in this case, left, right, and mid all stand for the only index in the array. In any of the three conditions, we trigger one of the break statements and stop the loop.



## **Algorithm**

- 1. Initialize the boundaries of the search space as left = 0 and right = nums.size 1.
- 2. If there are elements in the range [left, right], we find the middle index mid = (left + right) / 2 and compare the middle value nums[mid] with target:
  - If nums[mid] = target , return mid .
  - If nums[mid] < target , let left = mid + 1 and repeat step 2.
  - If nums[mid] > target , let right = mid 1 and repeat step 2.
- 3. We finish the loop without finding target, return -1.

# **Implementation**

## **Complexity Analysis**

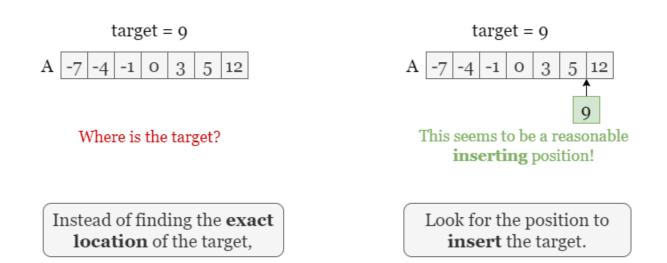
Let n be the size of the input array nums.

- Time complexity:  $O(\log n)$ 
  - nums is divided into half each time. In the worst-case scenario, we need to cut nums until the range has no element, and it takes logarithmic time to reach this break condition.
- Space complexity: *O*(1)
  - During the loop, we only need to record three indexes, left, right, and mid, they take constant space.

# **Approach 2: Find Upper bound**

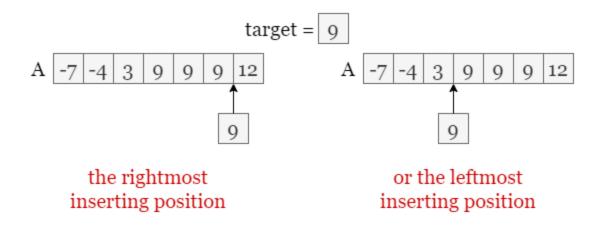
### Intuition

Here we introduce an alternative way to implement binary search: instead of looking for target in the array nums, we look for the insert position where we can put target in without disrupting the order.

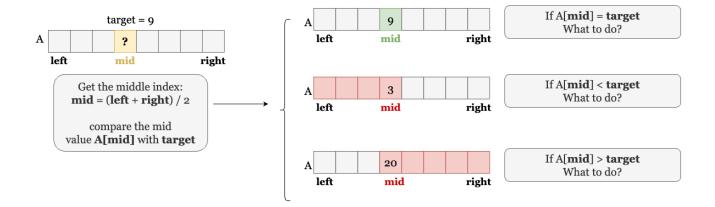


Generally, we have two inserting ways, insert into the rightmost possible position which we called finding the **upper bound**, and insert into the leftmost possible position which we called finding the **lower bound**. We will implement them in the following approaches.

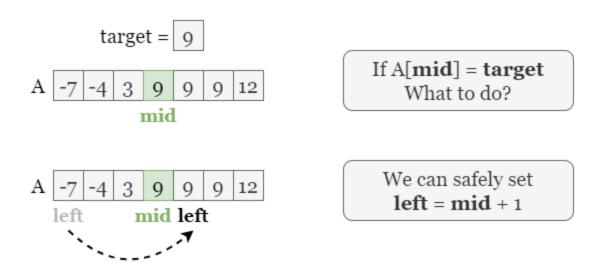
Take the picture below as an example. Assume that we want to insert 9 into array A. If we look for the **upper bound**, we have to insert 9 to the right of all existing 9 s in the array. Similarly, if we look for the **lower bound**, we have to insert 9 to the left of all existing 9 s. (Although we don't have duplicate elements in this problem, having duplicate elements is more common in problems so we would better know this concept in advance!)



Now we start the binary search. Similar to the previous approach, we still use <code>left</code> and <code>right</code> as two boundary indexes. The question is, what is the next step after we find the middle index <code>mid</code> ?

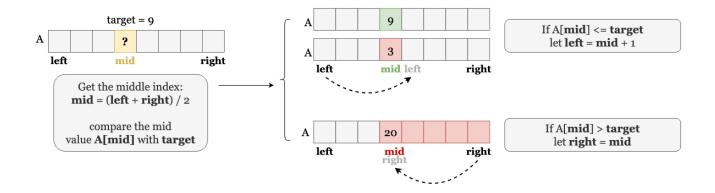


- If nums[mid] < target , the insert position is on mid 's right, so we let left = mid +
  - 1 to discard the left half and mid .
- If nums[mid] = target , the insert position is on mid 's right, so we let left = mid +
  - 1 to discard the left half and mid .



• If nums[mid] > target , mid can also be the insert position. So we let right = mid to discard the right half while keeping mid .

Therefore, we merged the two conditions <code>nums[mid] = target and nums[mid] < target and there are only two conditions in the if-else statement!</code>



Once the loop stops, left stands for the insert position and left – 1 is the largest element that is no larger than target. We just need to check if nums[left - 1] equals target. Note this boundary condition where left = 0, which means all elements in nums are larger than target, so there is no target in nums.

### **Algorithm**

- 1. Initialize the boundaries of the search space as left = 0 and right = nums.size (Note that the maximum insert position can be nums.size )
- 2. If there are elements in the range [left, right], we find the middle index mid = (left + right) / 2 and compare the middle value nums[mid] with target:
  - If nums[mid] <= target , let left = mid + 1 and repeat step 2.
  - If nums[mid] > target , let right = mid and repeat step 2.
- 3. We finish the loop and left stands for the insert position:
  - If left > 0 and nums[left 1] = target , return left 1 .
  - Otherwise, return −1 .

# **Implementation**

# **Complexity Analysis**

Let n be the size of the input array nums.

- Time complexity:  $O(\log n)$ 
  - nums is divided into half each time. In the worst-case scenario, we need to cut nums until the range has no element, it takes logarithmic time to reach this break condition.
- Space complexity: *O*(1)

 During the loop, we only need to record three indexes, left, right, and mid, they take constant space.

## **Approach 3: Find Lower bound**

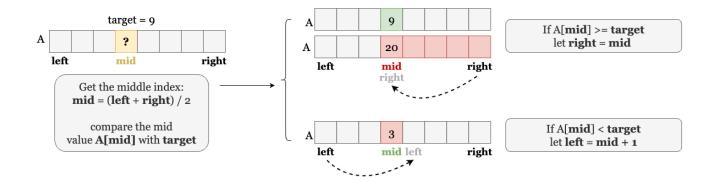
## Intuition

Different from the previous method, here we are looking for the **leftmost** insert position. Therefore, we will make the following changes to the judgment condition:

- If nums[mid] < target , mid can also be the insertion position. So we let left = mid +</li>
   1 , that is, discard the left half while keeping mid .
- If nums[mid] = target , the insert position is on mid 's left, so we let right = mid to discard both the right half and mid .

• If nums[mid] > target , the insert position is on mid 's left, so we let right = mid to discard both the right half and mid .

Therefore, we merged the two conditions <code>nums[mid] = target and nums[mid] > target and there are only two conditions in the if-else statement!</code>



Once the loop stops, left stands for the insert position and <code>nums[left]</code> is the smallest element that is no less than <code>target</code>. We just need to check if <code>nums[left]</code> equals <code>target</code>. Note this boundary condition <code>left = nums.size</code>, which means all elements in <code>nums</code> are smaller than <code>target</code>, so there is no <code>target</code> in <code>nums</code>.

## **Algorithm**

- 1. Initialize the boundaries of the search space as left = 0 and right = nums.size (Note that the maximum insert position can be nums.size )
- 2. If there are elements in the range [left, right] , we find the middle index mid =
  (left + right) / 2 and compare the middle value nums[mid] with target :
  - If nums[mid] >= target , let right = mid and repeat step 2.
  - If nums[mid] < target , let left = mid + 1 and repeat step 2.
- 3. We finish the loop and left stands for the insert position:
  - If left < nums.size and nums[left] = target , return left .
  - Otherwise, return −1 .

# **Implementation**

# **Complexity Analysis**

Let n be the size of the input array nums.

- Time complexity:  $O(\log n)$ 
  - nums is divided into half each time. In the worst-case scenario, we need to cut nums until the range has no element, it takes logarithmic time to reach this break condition.
- Space complexity: *O*(1)

 During the loop, we only need to record three indexes, left, right, and mid, they take constant space.

## Approach 4: Use built-in tools.

#### Intuition

We have implemented various templates of binary search, now let's quickly go through the last approach that uses built-in functions. C++ provides the <algorithm> library that defines functions for binary searching, Python provides bisect module which also supports binary search functions. If we are solving some standard problems that do not require a lot of customization, it's feasible to rely on these built-in tools to save time.

Note that <code>upper\_bound</code> and <code>bisect.bisect\_right</code> look for the rightmost insertion position and bring the same result as approach 2, while <code>lower\_bound</code> and <code>bisect.bisect\_left</code> look for the leftmost insertion position and end up with the same result as approach 3. Once we find the insertion position, check if the value at the corresponding position equals <code>target</code>.

Here we implement the method that uses **upper\_bound** or **bisect.bisect\_right** and leave another half as a practice!

## **Algorithm**

- 1. Use built-in tools to locate the rightmost insertion position idx.
- 2. If idx > 0 and nums[idx 1] = target, return idx 1. Otherwise, return 1.

#### **Implementation**

### **Complexity Analysis**

Let n be the size of the input array nums.

- Time complexity:  $O(\log n)$ 
  - The time complexity of the built-in binary search is  $O(\log n)$ .
- Space complexity: *O*(1)
  - The built-in binary search only takes O(1) space.