ANTHONY DELPHY

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LinkedIn | **Portfolio**

WORK EXPERIENCE

DESIGN TEAM MANAGER | Meteor Studio, Tempe, AZ   (11/2020) — Present
- o   Managed studio design team to assist with design needs across and upskill fellow employees.
- o   Developed UX/UI, videography, and brand standards for usage across Meteor Studio
- o   Designed and developed Figma mock-ups/prototypes for company projects and websites.

FULL-STACK SOFTWARE DEVELOPER | Meteor Studio, Tempe, AZ   (11/2020) — Present
- o   Worked as a full-stack developer across multiple projects utilized across multiple platforms.
- o   Designed and implemented user-interfaces for Unity-based extended-reality applications.
- o   Utilized back-end technologies to assist front-end development, such as FireBase and RESTful APIs

DESIGN COORDINATOR | Learning Futures, Tempe, AZ   (07/2021) — (07/2022)
- o   Coordinated studio design team to improve design standards and design thinking across studio.
- o   Consult companies such as Logitech to improve design thinking and re-align projects.
- o   Work with Design Manager to design company upskilling and onboarding materials.

FRONT-END SOFTWARE DEVELOPER | Learning Futures, Tempe, AZ   (07/2021) — (07/2022)
- o   Leveraged virtual-reality and augmented-reality to develop Unity-based educational applications.
- o   Iterated with project managers to design and develop mock-ups of project interfaces & websites.
- o   Utilized QA Testing to validate and verify UX/UI choices for company projects.

SKILLS AND ACCOMPLISHMENTS

PROGRAMMING LANGUAGES: C# | Java | JavaScript | HTML/CSS | C++

SOFTWARE PROFICIENCY: Adobe Photoshop | Adobe Premiere | Adobe After Effects | Adobe Illustrator | Microsoft Office Suite | Figma | Unity

JMARS VR & JMARS AR: Developed and designed Unity-based applications that acquire planetary data from GIS APIs and generate 3D data-rich terrains for the users to explore in virtual reality.

OAKLAND A'S 2023 SCOREBOARD VISUALS: Lead a team of student designers to develop the scoreboard visuals for the Oakland A's 2023 spring training at Hohokam Stadium in Mesa, Arizona.

COORDINATE: Designed and developed UX/UI assets and physical materials for a virtual live event hosted by ASU from within a Unity mobile phone application.

EDUCATION

BACHELOR OF SCIENCE IN COMPUTER SCIENCE | Arizona State University, Tempe, AZ
Concentration: Software Engineering | Summa Cum Laude, 3.87 Cumulative GPA | Fall 2023