

Anthony Cossins Front-end Developer

Front-end developer with a background in design and animation. Specialises in developing and structuring the front-end UI for web applications.

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October 2017 - December 2017

Freelance Developer

Developed Kirby CMS multilingural site for a target audience based in China. Included events archive with filtering built in React.

April 2014 - October 2017

Front-end Developer Siginal Noise

- Worked on single page web applications. Used Backbone, Laravel, Node.js and React.
- Structured responsive and cross-browser UI using SCSS (BEM) and CSS Modules.
- Developed, maintained and deployed server instances on AWS. Worked on high profile conferences that took place globally.

June 2013 - April 2014

Front-end Developer Siginal Noise

- Developed the Signal Noise website using WordPress. Helped improve SEO which helped the site appear higher in relevant searches.
- Programmed and animated wide range of interactive visualisations using HTML5 canvas and SVG.
- Assisted in company exhibitions by developing and maintaining the event websites.

Technical Skills

Experience

Libraries and frameworks

Tool

Content managment

JavaScript ES6, HTML, CSS/SASS (BEM), PHP, Node.js, MySQL Backbone, React, Redux, jQuery, Laravel, Express, Mocha Git, Webpack, NPM, JIRA, Sketch, Photoshop, Illustrator WordPress, Craft CMS, Jekyll

Interests

Taking pictures all the time, street photography and abstract stuff.

Record and collect sounds on my sampler SP-404. Use them to create interesting (but mainly horrible) experimental noise from it.

Prototyping with electronics using the Raspberry PI, Arduino and Particle Photon.

anthonycossins.com