

WHO AM I?

I joined Habbo Hotel on the UK version of the game back in August 2005, and for the past 11 years I have worked within a number of Mafias and Agencies on Habbo. Back on Habbo UK, Mafias were the equivalent to agencies on Habbo US, and I first worked for two large Mafias, Severe Villains and Demonic Chaos.

After joining my first Agency, the Secret Service, I set out to revolutionize how the agency world sets about logging their promotions and keeping track of trainee's, so I created the first version of the now well-known and understood Portal, which now plays a major part of the day to day life within the Habbo Intelligence Agency.

Brought the Portal to HIA!

11 Years Habbo Hotel and Agency / Mafia experience!

Dedicated to bringing essential change to the Agency!

Brought revolutionary change to the Chief of Staff Department!

VOTE STEV0127!

Chief of Staff (1iC)

9 months HIA experience

Given out 464 promotions!

11 years Habbo Hotel and Agency / Mafia experience! After around 12 months of experience within the Secret Service, I then decided to leave and try my hand at creating my own Agency, a version of the Federal Bureau of Investigation, which last around 4 months, but unfortunately due to a number of real life factors between myself and the other Founder, it had to close down.

After returning from a short break from Habbo due to some personal issues, I then got in contact with Channdie (Former Co-Founder from the Secret Service as I knew him), to see about potentially joining him at the Habbo Intelligence Agency. I was granted a transfer from the FBI to become a Trial Leader here at HIA back in September 2015, and this is where I have stayed ever since!

DO I HAVE THE EXPERIENCE? HABBO UK

Former Severe Villains in Command Staff Member Former Head of Mafia at Demonic Chaos

HABBO US (MERGED)

Former 4th in Command at the Secret Service Chief of Staff at the Habbo Intelligence Agency

With the above positions comes experience, and as well as this, I am a mature person in real life, I have just finished a degree in Software Engineering which took four years to complete, and throughout this time I have been well versed in public speaking and writing documents and reports, as well as leading teams of people to complete assignments.

Most people have attended at least one weekly meeting within the Agency, and have most likely experienced myself being able to stand up in front of everyone and talk about everything HIA related, even hosting the weekly meeting every so often. This shows my dedication to this family, and how I pay attention to every little detail that goes on within the Agency on a daily basis. I say family, which is how I see us, we're not just an agency, we're a close knit community that can grow bigger and stronger!

ACHIEVEMENTS SO FAR HIA PORTAL

It's no secret that I am the creator of the Portal for the Habbo Intelligence Agency. Since joining my first Agency, logging promotions and training sessions on a Forum was not very efficient, and I hated having to copy and paste posts every time. I instantly knew there was a better way to log these, which is why I decided to create the Portal. This has been the fore-front of the changes I have put in place since joining our little family, and I hope that HIA enjoys it for many more years to come!

CHIEF OF STAFF DEPARTMENT REVAMP

Since being given the chance of becoming the next Chief of Staff here at the Habbo Intelligence Agency, I have taken a completely different stance in how the department is managed. I set up a brand new Chief of Staff Drive on Google Drive and created a to-do list, where each member can plan and complete certain tasks. Team work was one of the crucial changes that were put in place, as well as bringing back some of the dead tasks such as hosting feedback sessions.

I have always been able to take my role seriously as Chief of Staff, and I have stood up and hosted the HIA weekly meeting on many occasions. With the seriousness comes my ability to be an approachable person, and I like to keep myself open for contact to all members of staff within the agency, whether this be via helping them in difficult situations, or resolving staff conflicts.

FAIRNESS AND EQUALITY

I have always fought for a fair and equal Habbo Intelligence Agency. Sure I have fought openly in Slack channels in the past, and I have upset some people, but there has always been a reason for this. I fight for what I believe is fair and justified, and I always try to take an un-bias outlook on every situation.

This will not be any different if you guys decide to vote for me as the next Directorate, I will continue to take this stance forever and always, I never hide behind the clouds or ignore situations, everyone's input is vital on every decision made as an agency, after all, it affects everyone.

PLAN FOR THE FUTURE

If voted to become the next Directorate, I have specific plans on what I want to achieve for the future of the Habbo Intelligence Agency. I know I have not been here as long as some of the other candidates, but length of time within the agency should play no factor on who you want to represent the agency as a whole. What I can do for the agency is outlined below, all I have ever wanted to do since joining HIA is help our family grow and become stronger, and to take the #1 Agency spot from the Secret Service.

NEXT STEP FOR THE PORTAL

If I become the next Directorate, I will be able to channel a lot more energy towards improving our beloved HIA Portal. The Chief of Staff role takes up a lot of time and effort here at HIA, and this has definitely restricted my ability to be able to solidly update the Portal.

The Portal is due a massive revamp and re-design to make it that little bit more aesthetically pleasing. As well as this, updates such as the Leave of Absence system will be moved over to the Portal, making it easier for admins to manage absences, as well as making it easier for staff members to apply for a Leave of Absence.

CROSS-AGENCY TRANSFER PLATFORM

One of my main goals for the Habbo Intelligence Agency, in terms of the next step for improvement and strength as a family and agency, is to help us gain a stronger position with our allies within Habbo. Alliances are what can make this agency even better, as the opportunity for more events arises, and will also bring us more friends to play with!

One of the main problems facing HIA with Alliances is that a lot of the strong agencies have strong ties with the Secret Service, and we have the chance to change that. What I want to do is give HIA a way to persuade those strong allies with the SS to move their alliances to HIA.

In order to do this I have come up with an idea, that all agencies in our alliance will have access to a separate, cross-agency transfer platform. This is basically a copy of the Portal which we will give access to our allies to use for transfer purposes. This will enable us to keep better track of agency hoppers, and give us a better idea of who we should and should not transfer within the agency world.

REVIEW SPECIAL UNITS

As of recent, there has been a revolution within the Special Unit world within HIA. I love the idea of more Special Units within the agency, these give members of staff the opportunity to meet new people, make new friends, and gain a foot hold as a decent member of staff within the Agency. If elected as Directorate, I plan to work closely with our Special Units, take in all their ideas and listen to their feedback, and see what ways we can improve them to make their daily duties and day to day life much easier.

CHIEF OF STAFF DEPARTMENT

If I were to leave this department, I would still plan to maintain a relationship with them, and help them to grow even stronger as a team. I still have plans for changes and improvements within the department, but becoming a Directorate will not make me give up.

This department should remain as a widely active and open point of contact for all staff members. With the introduction of the Human Resources Special Unit, there is also the potential for both of these departments to work closely together, which is something I plan to look in to.

BETTER ELECTIVE SELECTION PROCESS

As we all have experienced over the past few months, the difficulty of selecting who becomes the next lucky bunch of people to take up the vacant elective spots has been apparent. As Directorate, I promise to dedicate some time on possibly creating a better way to elect our iC's here at the Habbo Intelligence Agency. Whether this be in the form of elections or a simple voting system, this needs to be looked at.

I look forward to hearing everyone's opinions and ideas on this process, after all, we are a democratic agency and a family, and we should be able to work together to do what's best for each other!

STOP TALKING STEVE!! CONCLUSION

Yes, I know, I have talked a lot for this manifesto, and I have included a lot of information and detail. This agency is a family to me, I don't really publically show emotion in terms of love for what we have here, but ever since joining HIA, I have fell in love with each and every one of you. Every single member of staff has contributed every little bit they have towards making us the number 1 agency on Habbo, and I hope that we can all continue to do so together!

Each candidate for Directorate has more time spent at HIA than I do, and I respect that, but I believe I am the right person to take us forward to the future, and have the experience to guide us to something great. I hope that everyone can see this with me, help me achieve this goal, and give me their backing to become the next Directorate of this wonderful family.

I wish every candidate the best of luck for the election, this is the first of its kind for HIA, and I know it will be a great experience! God bless!

Signed

Stevo127,

Chief of Staff.