

JavaScript Arrow Function

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Arrow functions were introduced in ES6.

Arrow functions allow us to write shorter function syntax:

```
let myFunction = (a, b) => a * b;
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```

Before Arrow:

```
hello = function() {
   return "Hello World!";
}
```

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With Arrow Function:



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It gets shorter! If the function has only one statement, and the statement returns a value, you can remove the brackets and the return keyword:

Arrow Functions Return Value by Default:

```
hello = () => "Hello World!";
Try it Yourself »
```

Note: This works only if the function has only one statement.

If you have parameters, you pass them inside the parentheses:

Arrow Function With Parameters:

```
hello = (val) => "Hello " + val;
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```

In fact, if you have only one parameter, you can skip the parentheses as well:

Arrow Function Without Parentheses:





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What About this?

The handling of this is also different in arrow functions compared to regular functions.

In short, with arrow functions there are no binding of this.

In regular functions the this keyword represented the object that called the function, which could be the window, the document, a button or whatever.

With arrow functions the this keyword *always* represents the object that defined the arrow function.

Let us take a look at two examples to understand the difference.

Both examples call a method twice, first when the page loads, and once again when the user clicks a button.

The first example uses a regular function, and the second example uses an arrow



Example

With a regular function this represents the object that calls the function:

```
// Regular Function:
hello = function() {
   document.getElementById("demo").innerHTML += this;
}

// The window object calls the function:
window.addEventListener("load", hello);

// A button object calls the function:
document.getElementById("btn").addEventListener("click", hello);
```

Example

Try it Yourself »

With an arrow function this represents the *owner* of the function:

```
// Arrow Function:
hello = () => {
  document.getElementById("demo").innerHTML += this;
}

// The window object calls the function:
window.addEventListener("load", hello);

// A button object calls the function:
document.getElementById("btn").addEventListener("click", hello);
```

Try it Yourself »



Browser Support

The following table defines the first browser versions with full support for Arrow Functions in JavaScript:

Chrome 45	Edge 12	Firefox 22	Safari 10	Opera 32
Sep, 2015	Jul, 2015	May, 2013	Sep, 2016	Sep, 2015

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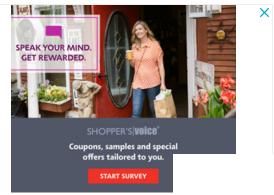








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