Anthony J. Clark

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Pomona College Computer Science 333 N. College Wav Claremont, CA 91711 anthonyjclark@gmail.com anthonyjclark.com Edmunds Hall 127 +1 (909) 607 - 1318

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Education

Professional Experience

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Education

Ph.D. in Computer Science

Department of Computer Science and Engineering, Michigan State University

East Lansing, MI, USA

Automatically Addressing Uncertainty in Autonomous Robots with Computational

Evolution

Advisor: Dr. Philip K. McKinley

Outstanding Graduate Student Service Award

Dec 2009

B.S. in Computer Engineering

Department of Electrical and Computer Engineering, Kansas State University

Manhattan, KS, USA Magna cum laude

Professional Experience

Jul 2020 to present

Assistant Professor of Computer Science

Department of Computer Science, Pomona College

Claremont, CA, USA

Research: mobile robotics • deep learning

<u>Teaching</u>: data structures • algorithms • neural networks • computer systems

Apr 2023 to Jun

Visiting Associate

California Institute of Technology

Pasadena, CA, USA

Visiting researcher working in Dr. Soon-Jo Chung's ARC Lab

Aug 2016 to May

Assistant Professor of Computer Science

Department of Computer Science, Missouri State University 2020

Springfield, MO, USA

Tenure-track assistant professor.

Jan to May 2016

Computer Science Teaching Assistant

Department of Computer Science and Engineering, Michigan State University

East Lansing, MI, USA

Administered two lab sections of Introduction to Programming II

May to Jul 2015

Computer Science Instructor

Department of Computer Science and Engineering, Michigan State University

East Lansing, MI, USA

Organized and taught Introduction to Programming II (CSE232) during the

summer session.

May 2010 to Aug

Graduate Fellow and Research Assistant

2016

Department of Computer Science and Engineering, Michigan State University East Lansing, MI, USA

Addressed optimization, adaptive control, and fabrication of bio-inspired mobile robotic systems.

May to Dec 2009

Undergraduate Research Assistant

Autonomous Vehicle Systems Laboratory, Kansas State University

Manhattan, KS, USA

Designed software used to capture images at specified GPS locations with an

autonomous aerial vehicle.

Aug 2008 to May

Undergraduate Research Assistant

Independent Research with Professor Stewart E. Stanton, Kansas State University

Manhattan. KS. USA

Investigated the fundamentals of convergence of complex solutions in power

systems.

May to Aug 2008

Software Engineer, Intern

Department of Positioning and Sensors, Garmin International

Olathe, KS, USA

Solved problems associated with positioning error due to antenna performance.

May to Aug 2007

Undergraduate Research Fellow

Data Science Summer Institute, University of Illinois at Urbana-Champaign

Urbana-Champaign, IL, USA

Attended lectures covering the fundamentals of data science and worked on a team

to create a reverse image search engine.

Aug 2007 to May

SAS Tutor

2009

Scholars Assisting Scholars (SAS) Program, Kansas State University

Manhattan, KS, ŬSA

Attended lectures on the subject I was tutoring, provided walk-in, free tutoring consistent with course instruction, and led review sessions prior to exams.

Teaching and Course Development

Aug to Dec 2024

Mobile Robotics

• Topics: design, fabrication, control, plannting, and ethics

• Students per semester: 20

Aug 2022 to Dec

Senior Seminar

Computer Science Department, Pomona College

Claremont, California, USA

Topics: Reading, discussion and presentation of research papers

• Students per semester: 22, 10, 28

Jan 2021 to May

Neural Networks

• Topics: Neural networks foundations and ethics

• Students per semester: 24, 36, 20, 37

2023

Jan 2022 to Dec Computer Systems

2023

Computer Science Department, Pomona College

Claremont, California, USA

- Topics: Architecture, representations, concurrency, and I/O
- Students per semester: 20, 26

Aug 2020 to Dec Algorithms

2021

- Topics: Asymptotic complexity, graphs, proofs, algorithm paradigms, computational complexity
- Students per semester: 17, 24, 25

Aug to Dec 2020

Data Structures

- Topics: Java, OOP, lists, big-o, trees
- Students per semester: 26

Aug to Dec 2020 Independent Study

- Topics: Deep learning, robotics, and graphics
- Students per semester: 1

Jan to May 2020

CSC 125 Introduction to C++ Programming

Computer Science Department, Missouri State University Springfield, Missouri, USA

- Topics: C++, control flow, conditionals, memory management
- Students per semester: 29

Aug 2016 to May

CSC 325/611 Algorithms and Advanced Data Structures

2020

- Topics: Asymptotic complexity, graphs, proofs, algorithm paradigms, computational complexity
- Students per semester: 27, 24, 23, 28, 29, 37, 41, 45
- Student evaluation ratings (5-point scale): 4.75, 4.67, 4.89, 4.80, 4.89, 4.96, N/A
- Prepare students for job interviews
- This course includes 4 to 6 graduate students per semester
- Developed all course materials
- Created a syntax highlighter for pseudocode to maintain consistency on slides
- Contribute to ABET accreditation through assessments

Aug 2016 to May

CSC 333 Languages and Machines

2020

- Topics: formal languages, automata theory, programming languages, Unix
- Students per semester: 25, 24, 21, 23, 21, 29, 30
- Student evaluation ratings (5-point scale): 4.67, 4.77, 4.86, 4.73, 4.90, 4.87
- Teach students about pair programming using Visual Studio Code Live Share
- Developed all course materials
- Contribute to ABET accreditation through assessments

May 2017 to May

Independent Study

2020

- Mentored 24 independent study projects over the past eight semesters
- Students range from seniors in the honors program to high school students attending Greenwood Elementary
- Several research projects have been published in international computer science conferences

Aug 2017 to Dec

CSC 742 Evolutionary Computing

2019

- Topics: genetic algorithms, evolutionary strategies, genetic programming, statistics
- Students per semester: 14, 14
- Student evaluation ratings (5-point scale): 4.39
- Fall of even years
- Developed all course materials

Jun to Aug 2019

CSC 232 Data Structures

- Topics: C++ programming, array lists, linked lists, trees
- Students per semester: 14
- Student evaluation ratings (5-point scale): 4.89
- Developed course materials with minimal assistance

Jan to May 2019

CSC 790 Deep Learning

- Topics: convolutional neural networks, embeddings, optimization, regularization
- Students per semester: 18
- Student evaluation ratings (5-point scale): 4.85
- Developed all course materials

Aug to Oct 2018

CSC 482 Seminar in Computer Science

- Topics: interview preparation, ethics, teamwork
- Students per semester: 35

Jan to May 2018

CSC 790 Advanced Robotics

- Topics: robot operating system (ROS), computer vision, publisher-subscriber software
- Students per semester: 14
- Developed all course materials

May to Jul 2015

CSE 232, Introduction to Programming II

Department of Computer Science and Engineering, Michigan State University East Lansing, MI, USA

- Students per semester: 56
- Student evaluation ratings (5-point scale): 4.61
- Develop and present lectures covering introductory programming concepts using C++
- Mentor and coordinate three teaching assistants

Awards, Honors, and Certificates

Oct 2018

Outstanding Reviewer

Elsevier

May 2018

8 Faculty Excellence in Teaching

College of Natural and Applied Sciences, Missouri State University
Nominated by the Computer Science Department and selected by the college awards committee.

Aug 2017

Master Advisor

Missouri State University

Completed the Advising Basics Workshop and the Master Advisor Workshop at Missouri State University. These workshops are day-long training sessions.

Jan 2017

Cultural Consciousness in the Classroom: Certificate of Participation

Missouri State University

Completed training for recruiting and retaining low-income students from historically underrepresented groups including first generation students.

May 2016

Outstanding Graduate Student Service Award

Department of Computer Science, Michigan State University

Best Paper Award Sep 2013

Workshop on Evolutionary and Reinforcement Learning for Autonomous Robot

Matthew J. Rose, Anthony J. Clark, Jared M. Moore, and Philip K. McKinley. Just Keep Swimming: Accounting for Uncertainty in Self-Modeling Aquatic Robots. In Proceedings of the 6th International Workshop on Evolutionary and Reinforcement Learning for Autonomous Robot Systems, Taormina, Italy, September 2013.

Best Paper Award Jul 2012

ALIFE Conference, Behavior and Intelligence Track

Anthony J. Clark, Jared Moore, Jianxun Wang, Xiaobo Tan, and Philip McKinley. Evolutionary design and experimental validation of a flexible caudal fin for robotic fish. In Proceedings of the Thirteenth International Conference on the Synthesis and Simulation of Living Systems, East Lansing, Michigan, USA, pages 325-332, July 2012.

Honorable Mention: Graduate Research Fellowship Program Jan 2012

National Science Foundation

Top Up Graduate Fellowship Aug 2010

NSF BEACON Center

Nominated by faculty at Michigan State University. This award was for \$5,000 per vear.

University Enrichment Fellowship Aug 2010

Michigan State University

Nominated by the Computer Science Graduate Program at Michigan State University. This award guaranteed a research assistantship for six years.

Graduated magna cum laude Dec 2009

Kansas State University

Garmin Scholarship Aug 2008

Garmin International

Publications

Student authors are underlined.

Semantics From Space: Satellite-Guided Thermal Semantic Segmentation Annotation for Aerial Field Robots

Connor Lee, Saraswati Soedarmadji, Matthew Anderson, Anthony J. Clark, and Soon-Jo Chung

IEEE/RSJ International Conference on Intelligent Robots and Systems. (IROS

2024), Abu Dhabi, UAE.

Training and Deploying Deep Learning Models for Real-Time Sep 2024 Pathfinding in Indoor Environments

Aser Atawya, Kellie Au, Francisco Morales Puente, Tommy Ryan, Ella Zhu, and Anthony J. Clark

Southern California Robotics Symposium (SCR 2024), Riverside, California, USA.

Development of a Hybrid Wheel/Leg Robot Using a Geared Coaxial Nov 2023 Shaft Mechanism

James Clinton and Anthony J. CLARK

Southern California Conference for Undergraduate Research (SCCUR 2023), Fullerton, California, USA.

Sep 2023 Creating Dynamic Simulation Environments With Unreal Engine 5

Daisy Abbott, Anjali Nuggehalli, Francisco Morales Puente, Chau Vu, Ella Zhu, and Anthony J. Clark

Southern California Robotics Symposium (SCR 2023), Irvine, California, USA.

 $_{
m Jul~2023}$ Does Kinematic-Based Pretraining Improve Evolution of Quadrupedal Gaits?

Kevin J. Ayala Ahumada, Jared M. Moore, and Anthony J. Clark Conference on Artificial Life (ALIFE 2023), Sapporo, Japan.

Sep 2022 Searching for Problematic Simulation Conditions

Elizabeth Johnson, Simon Heck, Keneth Gonzalez Hernandez, and Anthony J. Clark

Southern California Robotics Symposium (SCR 2022), Los Angeles, California, USA.

Dec 2021 Investigating Neural Network Architectures, Techniques, and Datasets for Autonomous Navigation in Simulation

Oliver Chang, Christiana Marchese, Jared Mejia, and Anthony J. Clark IEEE Symposium Series on Computational Intelligence (SSCI 2021), Orlando, Florida, USA.

Jul 2021 Supervision and Evolution: Pretraining Neural Networks for Quadrupedal Locomotion

Jared M. Moore and Anthony J. Clark Conference on Artificial Life (ALIFE 2021), Online. DOI: 10.1162/isal a 00363

Jul 2020 MorphWorld: A State Transition Simulator

Matthew Shan, Jared M. Moore, and Anthony J. Clark Conference on Artificial Life (ALIFE 2020), Montreal, CA (Remote Conference). DOI: 10.1162/isal_a_00253

Sep 2019 Comparing CNN Inputs for Terrain Classification Using Simulation Anthony J. Clark, <u>Jesse Simpson</u>, and <u>Jared Hall</u>
IEEE Transdisciplinary AI (TransAI 2019), Laguna Hills, California, USA.
DOI: 10.1109/TransAI46475.2019.00015

Sep 2019 Construct of Sarcasm on Social Media Platform

<u>Dipto Das</u> and **A**NTHONY **J.** CLARK

IEEE International Conference on Humanized Computing and Communication (HCC 2019), Laguna Hills, California, USA. DOI: 10.1109/HCC46620.2019.00023

Sep 2019 Satire vs Fake News: You Can Tell by the Way They Say It

Dipto Das and Anthony J. CLARK

IEEE Transdisciplinary AI (TransAI 2019), Laguna Hills, California, USA. DOI: 10.1109/TransAI46475.2019.00012

Sep 2019 Understanding the Attention Model of Humans in Sarcastic Videos Dipto Das, Md Forhad Hossain, and Anthony J. Clark

IEEE Transdisciplinary AI (TransAI 2019), Laguna Hills, California, USA. DOI: 10.1109/TransAI46475.2019.00022

Jul 2019 Improve Quadrupedal Locomotion With Actuated or Passive Joints? Jared M. Moore and Anthony J. Clark

Conference on Artificial Life (ALIFE 2019), Newcastle, United Kingdom.

DOI: 10.1162/isal_a_00221

Dec 2018 Evolving Controllers for a Transformable Wheel Mobile Robot

Anthony J. Clark, <u>Keith A. Cissell</u>, and Jared M. Moore Complexity. DOI: 10.1155/2018/7692042

An Ensemble of Face Recognition Algorithms for Unsupervised Expansion of Training Data

Jeffrey Dale and Anthony J. Clark

International Conference on Computational Science and Computational Intelligence (CSCI 2018), Las Vegas, Nevada, USA. DOI: 10.1109/CSCI.2018.00072

Oct 2018 Sarcasm Detection on Facebook: A Supervised Learning Approach

Dipto Das and Anthony J. CLARK

International Conference on Multimodal Interaction Adjunct (ICMI 2018), Boulder, Colorado, USA. DOI: 10.1145/3281151.3281154

Sep 2018 Sarcasm Detection on Flickr Using a CNN

Dipto Das and Anthony J. CLARK

International Conference on Computing and Big Data (ICCBD 2018), Charleston, South Carolina, USA. DOI: 10.1145/3277104.3277118

Jul 2018 Review: A Web-Based Simulation Viewer for Sharing Evolutionary Robotics Results

Anthony J. Clark and Jared M. Moore

Genetic and Evolutionary Computation Conference (GECCO 2018), Kyoto, Japan. DOI: 10.1145/3205651.3208292

$_{ m Jul~2018}$ Bend and Flex: Passive Flexibility or Active Control in a Quadruped Animat

Jared M. Moore and Anthony J. Clark

Genetic and Evolutionary Computation Conference (GECCO 2018), Kyoto, Japan. DOI: 10.1145/3205651.3205703

$_{ m Jul~2018}$ Evo-ROS: Integrating Evolution and the Robot Operating System

Glen A. Simon, Jared M. Moore, Anthony J. Clark, and Philip K. McKinley Genetic and Evolutionary Computation Conference (GECCO 2018), Kyoto, Japan. DOI: 10.1145/3205651.3208269

Dec 2017 Evolving Adabot: A Mobile Robot With Adjustable Wheel Extensions

Anthony J. Clark

IEEE Symposium Series on Computational Intelligence (RiiSS 2017), Honolulu, Hawaii, USA. DOI: 10.1109/SSCI.2017.8280979

$_{ m Jul\,2017}$ Effect of Animat Complexity on the Evolution of Hierarchical Control

Jared M. Moore, Anthony J. Clark, and Philip K. McKinley

Genetic and Evolutionary Computation Conference (GECCO 2017), Berlin, Germany. DOI: 10.1145/3071178.3071246

Dec 2016 An Evolutionary Approach to Discovering Execution Mode Boundaries for Adaptive Controllers

Anthony J. Clark, Byron DeVries, Jared M. Moore, Betty H. C. Cheng, and Philip K. McKinley

IEEE Symposium Series on Computational Intelligence (SSCI 2016), Athens, Greece. DOI: 10.1109/SSCI.2016.7850178

Nov 2015 Evolutionary Multiobjective Design of a Flexible Caudal Fin for Robotic Fish

Anthony J. Clark, Xiaobo Tan, and Philip K. McKinley

Bioinspiration & Biomimetics. DOI: 10.1088/1748-3190/10/6/065006

Jul 2015 Enhancing a Model-Free Adaptive Controller Through Evolutionary Computation

Anthony J. Clark, Philip K. McKinley, and Xiaobo Tan Genetic and Evolutionary Computation Conference (GECCO 2015), Madrid, Spain. DOI: 10.1145/2739480.2754762

Dec 2014 Balancing Performance and Efficiency in a Robotic Fish With Evolutionary Multiobjective Optimization

Anthony J. Clark, Jianxun Wang, Xiaobo Tan, and Philip K. McKinley IEEE International Conference on Evolvable Systems (ICES 2014), Orlando, Florida, USA. DOI: 10.1109/ICES.2014.7008744

Jul 2014 On-Board Evolution of a Model-Free Adaptive Controller for a Robotic Fish

Anthony J. Clark, Philip K. McKinley, and Xiaobo Tan Evolution of Physical Systems Workshop, Held in Conjunction With the International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2014), New York City, New York, USA.

Jul 2014 **Evolutionary Robotics on the Web With WebGL and JavaScript**Jared M. Moore, **Anthony J. Clark**, and Philip K. McKinley International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2014), New York City, New York, USA.

Jul 2014 Hold the Spot: Evolution of Generalized Station Keeping for an Aquatic Robot

Jared M. Moore and Anthony J. Clark International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2014), New York City, New York, USA. DOI: 10.7551/978-0-262-32621-6-ch033

$_{\rm Sep~2013}$ $\,$ Just Keep Swimming: Accounting for Uncertainty in Self-Modeling Aquatic Robots

Matthew J. Rose, Anthony J. Clark, Jared M. Moore, and Philip K. McKinley International Workshop on Evolutionary and Reinforcement Learning for Autonomous Robot Systems (ERLARS 2013), Taormina, Italy. **Best Paper Award**

Jul 2013 **Evolutionary Optimization of Robotic Fish Control and Morphology ANTHONY J. CLARK and Philip K. McKinley**

Genetic and Evolutionary Computation Conference (GECCO 2013), Amsterdam, The Netherlands. DOI: 10.1145/2464576.2464593

$_{ m Jul~2013}$ Evolution of Station Keeping as a Response to Flows in an Aquatic Robot

Jared M. Moore, Anthony J. Clark, and Philip K. McKinley Genetic and Evolutionary Computation Conference (GECCO 2013), Amsterdam, The Netherlands. DOI: 10.1145/2463372.2463402

Jul 2012 Evolutionary Design and Experimental Validation of a Flexible Caudal Fin for Robotic Fish

Anthony J. Clark, Jared M. Moore, Jianxun Wang, Xiaobo Tan, and Philip K. McKinley

International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2013), East Lansing, Michigan, USA. **Best Paper Award** DOI: 10.7551/978-0-262-31050-5-ch043

University Service

Aug 2024 to Information Technology Committee

Review and recommend policies and procedures for the use of information

technology resources.

Promote student learning and achievement by sustaining faculty in their

development as teachers.

Jul 2021 to present Pomona Scholars of Math (PSM) Advisor

Mentor and advise first year students.

Jul 2021 to May Fulbright Advisor

Advise students applying for Fulbright Awards.

Nov 2017 to May **Robotics Club Advisor**

Given strong student demand, I (and one of our EE faculty) initiated Missouri State

University's first robotics club.

Act upon curricular matters that are referred to it by departments within the college. The College Council approves departmental proposals, rejects and returns

proposals to the originating department, or amends and approves proposals.

proposals to the originating department, or amends and approves proposals.

Attend recruitment events on the behalf of the college, and make recommendations

to the dean regarding recruitment procedures.

Apr 2018 to May STEMentors Program Advisor

Advise the new outreach program, which is directed at providing mentoring for local

lower-income schools.

Aug 2016 to Aug CSC Representative, CNAS Diversity Committee

Represent my department at the college level diversity committee. A primary goal for the members of this committee is to improve the retention of students that are

considered at risk for either dropping out or transferring. We improve retention

through a variety of activities: poster sessions, scholarships, and picnics.

Aug 2017 to May ACM Chapter Advisor

Coordinate ACM study chapter activities, include: scheduling speakers, organizing

off-campus activities (e.g., competitions), and recruit volunteers to help at

departmental events.

Sep 2018 **Proactive Advisor**Attend special training sessions on proactive advising techniques so that I can better

advise first generation computer science undergraduates. I currently advise ~75 CS

students.

Aug 2014 to May Coordinator, Computer Science and Engineering Graduate Association (elected)

Coordinated monthly meetings for graduate students in the Department of

Computer Science and Engineering, facilitated communication of Department news and policies, and organized graduate student service opportunities.

Aug 2014 to May

2015

2014

2009

Graduate Representative, Computer Science and Engineering Graduate Studies and Research Committee (elected)

Act as a voting member of the GSRC, which establishes academic standards, coordinates graduate course offerings, determines admission standards and policies for financial awards, and evaluates Ph.D. qualifier examinations.

Aug 2013 to May

Graduate Representative, Computer Science and Engineering Departmental Meetings (elected)

Act as a voting member at CSE department meetings.

Aug 2007 to May

Officer, Eta Kappa Nu, Electrical and Computer Engineering at Kansas State University (elected)

Professional Activities

Reviewer for Journals

Applied Sciences

Elsevier Robotics and Autonomous Systems

IEEE Transactions on Systems, Man and Cybernetics: Systems

IEEE Transactions on Robotics

Sage Adaptive Behavior

Sage International Journal of Advanced Robotic Systems

Professional Society Memberships

IEEE and ACM

NSF Panelist

Smart and Autonomous Systems National Robotics Initiative IIS Robust Intelligence

Jan 2018 to Jan

Task Force Member

2021

IEEE Task Force on Evolutionary Developmental Systems and Robotics

Apr 2022

Program Committee Member

EvoStar Conference Brno, Czech Republic

Dec 2021

Program Committee Member

IEEE Symposium Series on Computational Intelligence (Remote) Orlando, Florida, USA

Apr 2021

Reviewer

EvoApps, International Conference on the Applications of Evolutionary Computation Seville, Spain

Dec 2021

Reviewer

IEEE Symposium Series on Computational Intelligence Orlando, Florida, USA

Dec 2020

Reviewer

IEEE Symposium Series on Computational Intelligence Canberra, Australia

Apr 2020 Program Committee Member

EvoApps, International Conference on the Applications of Evolutionary Computation Seville, Spain

Apr 2018 Program Committee Member

EvoROBOT, European Conference on the Applications of Evolutionary Computation Parma, Italy

Sep 2017 Abstract and Poster

IEEE/RSJ International Conference on Intelligent Robots and Systems Evo-ROS: Integrating Evolutionary Robotics and ROS Moore, Jared M., Clark, Anthony J., Simon, Glen, McKinley, Philip K. In 2017 IEEE/RSJ International Conference on Intelligent Robots and Systems. Vancouver, BC, Canada, September, 2017

Jul 2017 Workshop Organizer, SimER: Simulation in Evolutionary Robotics Workshop

Genetic and Evolutionary Computation Conference Berlin, Germany

Responsibilities: Co-organize a workshop that brought together experts from around the world to discuss the topic of simulation; specifically how we can improve the current state of simulation in ER.

Dec 2014 Reviewer

IEEE Symposium Series on Computational Intelligence Orlando, Florida, USA

Sep 2014 Reviewer

IEEE International Conference on Self-Adaptive and Self-Organizing Systems London, UK

Sep 2013 Invited Conference Talk: Evolving Aquatic Robots

The Twelfth European Conference on Artificial Life (ECAL), International Evolution of Physical Systems Workshop (EPS)
Taormina, Italy, September 2013

Sep 2013 Reviewer

IEEE International Conference on Self-Adaptive and Self-Organizing Systems Philadelphia, Pennsylvania, USA

Advising, Mentoring, and Outreach

Nov 2017 to Jan First Lego League Team Mentor and Competition Judge

2020 FIRST

Responsibilities: Mentor one FLL team and judge at a regional competition.

Aug 2016 to May Advising Undergraduate and Graduate Researchers

Missouri State University

Responsibilities: Coordinate and advise from three to six undergraduate and graduate students from different departments every semester.

Jun 2019 Week-long Summer Coding Camp

Discover Center and Missouri State University

Responsibilities: Organized and taught a week-long summer coding camp for middle school students.

Jul 2015 Instructor, Introduction to Evolutionary Robotics

Introduction to Robotics Engineering Program, Michigan State University Responsibilities: Presented my research and an explanation of evolutionary robotics to 22 high school students. I introduced a web-based evolutionary robotics simulation platform (BoxCar2D) to the students and in a hands-on laboratory session helped them answer several questions regarding the evolutionary robotics process.

Mar to Jul 2015 M

Mentor, Visiting Scholar Program

Department of Computer Science and Engineering, Michigan State University Responsibilities: Co-mentored Mr. René Draschwandtner, a visiting Master's student from the University of Applied Sciences in Austria. I worked with Mr. Draschwandtner, Dr. Jared Moore, and Dr. Philip McKinley to study locomotion and grasping behaviors for a snake-like robot using methods from evolutionary robotics.

Sep 2014 Presenter, 3D Printing Showcase

Michigan State University Library

Responsibilities: Presented 3D printing technologies and my lab's research as part of outreach directed at undergraduates and the general public.

Aug 2014 Co-Organizer of Sandbox Session, Evolution-In-Action Software and the Web

NSF BEACON Center

Responsibilities: Organized an open discussion regarding the application of state-of-the-art web technologies to evolutionary research and outreach projects.

Jul 2014 Instructor, BEACON High School Summer Residential Program

W.K. Kellogg Biological Station, Michigan State University

Responsibilities: Presented an overview of evolutionary computation to a group of four high school students interested in STEM fields, and then facilitated their work as they conducted, wrote about, and presented results from their own evolutionary study in a day-long course.

Jul 2014 Mentor, NSF Research Experience for Teachers Summer Program College of Engineering, Michigan State University

Responsibilities: Mentored a local high school engineering instructor, Charles Payson. Over the course of his second summer in the program, Mr. Payson designed, implemented, and presented a web application used to teach evolutionary robotics concepts to K-12 students and the general public. I taught Mr. Payson webprogramming skills as well as aided him in developing a curriculum for high school students.

Jul 2014 Instructor, Introduction to Robotics Engineering

College of Engineering High School Summer Program, Michigan State University Responsibilities: Introduced evolutionary robotics to approximately 20 high school students in a tutorial style. The tutorial was based on an interactive web-based simulation environment developed by myself and Jared M. Moore. Students conducted evolutionary experiments in which they evolved robots in simulation.

Feb 2014 Graduate Student Evaluator

*Undergraduate Research and Arts Forum, Michigan State University*Responsibilities: Provided feedback to undergraduates presenting their research, and scored poster presentations for a competition.

May to Aug 2013

Mentor, NSF Research Experience for Teachers Summer Program

College of Engineering, Michigan State University

Responsibilities: Mentored a local high school engineering instructor, Charles Payson. During a six-week program, I aided Mr. Payson in learning C++ programming, evolutionary algorithm development, and creating dynamic simulations. At the end of the program, I assisted Mr. Payson in translating his research into a robotics lesson plan using the VEX robotics platform.

May 2011 to Aug

Mentor, NSF Research Experience for Teachers Summer Program

College of Engineering, Michigan State University 2013

Responsibilities: Mentored a local elementary school teacher, Adam Ford, who specializes in computers and robotics. Mr. Ford developed the Biolume environment, which demonstrates evolution 'in-action' using using simple robots. The Biolume project is an outreach exhibit aimed at demonstrating evolutionary principles to the general public.

Funding and Grant Activity

I have contributed to writing, editing, and producing preliminary results for the following grants.

Missouri Space Grant Program

Title: Lunar geologic compass for geologic mapping and surveying

Award: Student Support

Details: Awarded funds to conduct research with graduate and undergraduate

students.

PIs: Matt McKay and Anthony J. Clark

Missouri State University Summer Faculty Fellowship May 2018

Award: \$6,000

Details: Funds were awarded to work on research during the summer term.

PI: Anthony J. Clark

Jul 2018 NVIDIA GPU Grant Program

Award: Quadro P6000

Details: NVIDIA awarded a powerful GPU to be used for deep learning research.

PI: Anthony J. Clark

Missouri State University Major Equipment Grant Nov 2016

Amount: \$24.000

Details: Funds were utilized to purchase a 3D printer and a CNC mill that will be used by faculty and students in the Departments of Computer Science and

Engineering.

PI: Anthony J. Clark

Distributed, Onboard Evolution in a Robotic Cloud Aug 2013 to May

Amount: \$168.231

Sponsor: NSF BEACON Center for the Study of Evolution in Action

PI: T. Soule (U. Idaho), Co-PIs: R. Heckendorn (U. Idaho), P. McKinley (MSU), J.

Zhan (NCA&T), S. Harrison (NCA&T)

II-EN: Evolution Park: An Evolutionary Robotics Habitat for the Study Aug 2011 to May of Crawling, Swimming and Flying Creatures

Amount: \$305,000

Sponsor: NSF, Division Of Computer and Network Systems

PI: P. McKinley, Co-PIs: X. Tan, J. Boughman

2014

Aug 2012 to May

2013

Understanding and Synthesizing Collective Behavior with Mixed Robotic and Live Fish Schools

Amount: \$169,923

Sponsor: NSF BEACON Center for the Study of Evolution in Action

PI: X. Tan, Co-PIs: P. McKinley, J. Boughman

Aug 2011 to May

Exploiting Robot-Fish Interactions and Evolutionary Computing to Understand and Synthesize Complex Collective Behavior

Amount: \$110,642

Sponsor: NSF BEACON Center for the Study of Evolution in Action

PI: X. Tan, Co-PIs: P. McKinley, J. Boughman

Software Contributions

Review, A Visualization Player

Description: Review is a web-based platform for sharing dynamic visualizations. Code, Description

Evolve-a-Robot, An Online Evolutionary Robotics Environment

Description: Evolve-a-Robot is an interactive evolutionary robotics simulation. The project has two goals. The first is to expose K-12 students to evolution and evolutionary computation using an engaging and fun platform. Evolve-a-Robot does this by visualizing the evolution of robotic cars with an easy-to-use interface. And second, to expose enough of the adjustable parameters (i.e. genetic operators, and evolutionary configuration) to make the simulation useful for teaching evolutionary algorithms to undergraduate students. Code, Description

Developer, Biolume: Evolution in Action Art Exhibit

URL: http://adamwbrown.net/biolume-header1-jpg/

Description: The Biolume art exhibit is meant to captivate and inform the general public. The installation will comprise approximately 150 culptural robots that 'evolve' to better interact with patrons. Through interaction with the public, Biolume robots gain energy and are preferentially selected for reproduction to 'replace' less fit neighbors.