# Anthony J. Clark

Last Updated: May 2022

Pomona College Computer Science 333 N. College Wav Claremont, CA 91711 anthonyjclark@gmail.com anthonyjclark.com Edmunds Hall 127 +1 (347) 687 - 8421

# **Navigation**

- Education
- Professional Experience
- Awards, Honors, and Certificates
   Funding and Grant Activity
- Publications

- University Service
- Professional Activities
- Teaching and Course Development• Advising, Mentoring, and Outreach

  - Software Contributions

# Education

Aug 2016

Ph.D. in Computer Science

Department of Computer Science and Engineering, Michigan State University

East Lansing, MI, USA

Automatically Addressing Uncertainty in Autonomous Robots With Computational

Evolution

Advisor: Dr. Philip K. McKinley

Outstanding Graduate Student Service Award

Dec 2009

**B.S.** in Computer Engineering

Department of Electrical and Computer Engineering, Kansas State University

Manhattan, KS, USA Magna cum laude

# **Professional Experience**

Jul 2020 to present

**Assistant Professor of Computer Science** 

Department of Computer Science, Pomona College

Claremont, CA, USA

Research: mobile robotics • deep learning

<u>Teaching</u>: data structures • algorithms • neural networks • computer systems

Aug 2016 to May

2020

**Assistant Professor of Computer Science** 

Department of Computer Science, Missouri State University

Sprinafield, MO, USA

Tenure-track assistant professor.

Jan to May 2016

**Computer Science Teaching Assistant** 

Department of Computer Science and Engineering, Michigan State University

East Lansing, MI, USA

Administered two lab sections of Introduction to Programming II

May to Jul 2015

## **Computer Science Instructor**

Department of Computer Science and Engineering, Michigan State University

East Lansing, MI, USA

Organized and taught Introduction to Programming II (CSE232) during the summer session.

May 2010 to Aug

## **Graduate Fellow and Research Assistant**

2016

Department of Computer Science and Engineering, Michigan State University East Lansing, MI, USA

Addressed optimization, adaptive control, and fabrication of bio-inspired mobile robotic systems.

May to Dec 2009

## **Undergraduate Research Assistant**

Autonomous Vehicle Systems Laboratory, Kansas State University

Manhattan, KS, USA

Designed software used to capture images at specified GPS locations with an

autonomous aerial vehicle.

Aug 2008 to May

## Undergraduate Research Assistant

Independent Research with Professor Stewart E. Stanton, Kansas State University Manhattan. KS. USA

Investigated the fundamentals of convergence of complex solutions in power systems.

May to Aug 2008

# **Software Engineer, Intern**

Department of Positioning and Sensors, Garmin International

Olathe, KS, USA

Solved problems associated with positioning error due to antenna performance.

May to Aug 2007

#### **Undergraduate Research Fellow**

Data Science Summer Institute, University of Illinois at Urbana-Champaign

Urbana-Champaign, IL, USA

Attended lectures covering the fundamentals of data science and worked on a team

to create a reverse image search engine.

Aug 2007 to May

#### **SAS Tutor**

2009

Scholars Assisting Scholars (SAS) Program, Kansas State University Manhattan, KS, ŬSA

Attended lectures on the subject I was tutoring, provided walk-in, free tutoring consistent with course instruction, and led review sessions prior to exams.

# Teaching and Course Development

I use two-stage exams, automated grading tools, instant messaging for communication, and random partner assignments with self-evaluations for all undergraduate courses.

Jan 2021 to present

## **Computer Systems**

Computer Science Department, Pomona College

Claremont, California, USA

- Topics: Architecture, representations, concurrency, and I/O
- Students per semester: 20

# Jan 2021 to present Neural Networks

- Topics: Machine learning with nueral networks
- Students per semester: 24, 36, 20

# Aug 2020 to Dec Algorithms

2021

- Topics: Asymptotic complexity, graphs, proofs, algorithm paradigms, computational complexity
- Students per semester: 17, 24, 25

Aug to Dec 2020

#### **Data Structures**

- Topics: Java, OOP, lists, big-o, trees
- Students per semester: 26

Aug to Dec 2020

#### **Independent Study**

- Topics: Deep learning, robotics, and graphics
- Students per semester: 1

Jan to May 2020

## CSC 125 Introduction to C++ Programming

Computer Science Department, Missouri State University Springfield, Missouri, USA

- Topics: C++, control flow, conditionals, memory management
- Students per semester: 29

Aug 2016 to May

2020

## CSC 325/611 Algorithms and Advanced Data Structures

• Topics: Asymptotic complexity, graphs, proofs, algorithm paradigms, computational complexity

- Students per semester: 27, 24, 23, 28, 29, 37, 41, 45
- Student evaluation ratings (5-point scale): 4.75, 4.67, 4.89, 4.80, 4.89, 4.96, N/A
- Prepare students for job interviews
- This course includes 4 to 6 graduate students per semester
- Developed all course materials
- Created a syntax highlighter for pseudocode to maintain consistency on slides
- Contribute to ABET accreditation through assessments

Aug 2016 to May

# CSC 333 Languages and Machines

2020

- Topics: formal languages, automata theory, programming languages, Unix
- Students per semester: 25, 24, 21, 23, 21, 29, 30
- Student evaluation ratings (5-point scale): 4.67, 4.77, 4.86, 4.73, 4.90, 4.87
- Teach students about pair programming using Visual Studio Code Live Share
- Developed all course materials
- Contribute to ABET accreditation through assessments

May 2017 to May

## **Independent Study**

- Mentored 24 independent study projects over the past eight semesters
- Students range from seniors in the honors program to high school students attending Greenwood Elementary
- Several research projects have been published in international computer science conferences

Aug 2017 to Dec

#### CSC 742 Evolutionary Computing

2019

2020

- Topics: genetic algorithms, evolutionary strategies, genetic programming, statistics
- Students per semester: 14, 14
- Student evaluation ratings (5-point scale): 4.39
- Fall of even years
- Developed all course materials

Jun to Aug 2019

## **CSC 232 Data Structures**

- Topics: C++ programming, array lists, linked lists, trees
- Students per semester: 14
- Student evaluation ratings (5-point scale): 4.89
- Developed course materials with minimal assistance

# Jan to May 2019 CSC 790 Deep Learning

- Topics: convolutional neural networks, embeddings, optimization, regularization
- Students per semester: 18
- Student evaluation ratings (5-point scale): 4.85
- Developed all course materials

## Aug to Oct 2018

## **CSC 482 Seminar in Computer Science**

- Topics: interview preparation, ethics, teamwork
- Students per semester: 35

#### Jan to May 2018

## **CSC 790 Advanced Robotics**

- Topics: robot operating system (ROS), computer vision, publisher-subscriber software
- Students per semester: 14
- Developed all course materials

#### May to Jul 2015

## CSE 232, Introduction to Programming II

Department of Computer Science and Engineering, Michigan State University East Lansing, MI, USA

- Students per semester: 56
- Student evaluation ratings (5-point scale): 4.61
- Develop and present lectures covering introductory programming concepts using C++
- Mentor and coordinate three teaching assistants

# Awards, Honors, and Certificates

#### Oct 2018

# **Outstanding Reviewer**

Elsevier

## May 2018

#### **Faculty Excellence in Teaching**

College of Natural and Applied Sciences, Missouri State University

Nominated by the Computer Science Department and selected by the college awards committee.

# Aug 2017 Master Advisor

Missouri State University

Completed the Advising Basics Workshop and the Master Advisor Workshop at Missouri State University. These workshops are day-long training sessions.

#### Jan 2017

# **Cultural Consciousness in the Classroom: Certificate of Participation**

Missouri State University

Completed training for recruiting and retaining low-income students from historically underrepresented groups including first generation students.

#### May 2016

#### **Outstanding Graduate Student Service Award**

Department of Computer Science, Michigan State University

## Sep 2013

## **Best Paper Award**

Workshop on Evolutionary and Reinforcement Learning for Autonomous Robot Systems

Matthew J. Rose, Anthony J. Clark, Jared M. Moore, and Philip K. McKinley. Just Keep Swimming: Accounting for Uncertainty in Self-Modeling Aquatic Robots. In Proceedings of the 6th International Workshop on Evolutionary and Reinforcement Learning for Autonomous Robot Systems, Taormina, Italy, September 2013.

# Jul 2012 Best Paper Award

ALIFE Conference, Behavior and Intelligence Track

Anthony J. Clark, Jared Moore, Jianxun Wang, Xiaobo Tan, and Philip McKinley. Evolutionary design and experimental validation of a flexible caudal fin for robotic fish. In Proceedings of the Thirteenth International Conference on the Synthesis and Simulation of Living Systems, East Lansing, Michigan, USA, pages 325-332, July 2012.

# **Jan 2012** Honorable Mention: Graduate Research Fellowship Program

National Science Foundation

# **Aug 2010** Top Up Graduate Fellowship

NSF BĒACON Center

Nominated by faculty at Michigan State University. This award was for \$5,000 per year.

# **Aug 2010** University Enrichment Fellowship

Michigan State University

Nominated by the Computer Science Graduate Program at Michigan State University. This award guaranteed a research assistantship for six years.

## Dec 2009 Graduated magna cum laude

Kansas State University

# **Aug 2008 Garmin Scholarship**

Garmin International

# **Publications**

Student authors are underlined.

# Dec 2021 Investigating Neural Network Architectures, Techniques, and Datasets for Autonomous Navigation in Simulation

Oliver Chang, Christiana Marchese, Jared Mejia, and Anthony J. Clark IEEE Symposium Series on Computational Intelligence (SSCI 2021), Orlando, Florida, USA.

# Jul 2021 Supervision and Evolution: Pretraining Neural Networks for Quadrupedal Locomotion

Jared M. Moore and Anthony J. Clark

Conference on Artificial Life (ALIFE 2021), Online. DOI: 10.1162/isal a 00363

#### Jul 2020 MorphWorld: A State Transition Simulator

Matthew Shan, Jared M. Moore, and Anthony J. CLARK

Conference on Artificial Life (ALIFE 2020), Montreal, CA (Remote Conference). DOI: 10.1162/isal a 00253

# **Sep 2019** Comparing CNN Inputs for Terrain Classification Using Simulation

Anthony J. Clark, Jesse Simpson, and Jared Hall

IEEE Transdisciplinary AI (TransAI 2019), Laguna Hills, California, USA. DOI: 10.1109/TransAI46475.2019.00015

# **Sep 2019** Construct of Sarcasm on Social Media Platform

Dipto Das and Anthony J. Clark

IEEE International Conference on Humanized Computing and Communication (HCC 2019), Laguna Hills, California, USA. DOI: 10.1109/HCC46620.2019.00023

# Sep 2019 Satire vs Fake News: You Can Tell by the Way They Say It

Dipto Das and Anthony J. CLARK

IEEE Transdisciplinary AI (TransAI 2019), Laguna Hills, California, USA. DOI: 10.1109/TransAI46475.2019.00012

# **Sep 2019 Understanding the Attention Model of Humans in Sarcastic Videos**

Dipto Das, Md Forhad Hossain, and Anthony J. CLARK

IEEE Transdisciplinary AI (TransAI 2019), Laguna Hills, California, USA. DOI: 10.1109/TransAI46475.2019.00022

# $_{ m Jul~2019}$ Improve Quadrupedal Locomotion With Actuated or Passive Joints?

Jared M. Moore and Anthony J. Clark

Conference on Artificial Life (ALIFE 2019), Newcastle, United Kingdom.

DOI: 10.1162/isal\_a\_00221

# **Dec 2018** Evolving Controllers for a Transformable Wheel Mobile Robot

Anthony J. Clark, <u>Keith A. Cissell</u>, and Jared M. Moore

Complexity. DOI: 10.1155/2018/7692042

# Dec 2018 An Ensemble of Face Recognition Algorithms for Unsupervised Expansion of Training Data

Jeffrey Dale and Anthony J. CLARK

International Conference on Computational Science and Computational Intelligence (CSCI 2018), Las Vegas, Nevada, USA. DOI: 10.1109/CSCI.2018.00072

# Oct 2018 Sarcasm Detection on Facebook: A Supervised Learning Approach

Dipto Das and Anthony J. Clark

International Conference on Multimodal Interaction Adjunct (ICMI 2018), Boulder, Colorado, USA. DOI: 10.1145/3281151.3281154

# **Sep 2018 Sarcasm Detection on Flickr Using a CNN**

Dipto Das and Anthony J. CLARK

International Conference on Computing and Big Data (ICCBD 2018), Charleston, South Carolina, USA. DOI: 10.1145/3277104.3277118

# Jul 2018 Review: A Web-Based Simulation Viewer for Sharing Evolutionary Robotics Results

Anthony J. Clark and Jared M. Moore

Genetic and Evolutionary Computation Conference (GECCO 2018), Kyoto, Japan. DOI: 10.1145/3205651.3208292

# Jul 2018 Bend and Flex: Passive Flexibility or Active Control in a Quadruped Animat

Jared M. Moore and Anthony J. Clark

Genetic and Evolutionary Computation Conference (GECCO 2018), Kyoto, Japan. DOI: 10.1145/3205651.3205703

## 2018 Evo-ROS: Integrating Evolution and the Robot Operating System

Glen A. Simon, Jared M. Moore, Anthony J. Clark, and Philip K. McKinley Genetic and Evolutionary Computation Conference (GECCO 2018), Kyoto, Japan. DOI: 10.1145/3205651.3208269

# Dec 2017 Evolving Adabot: A Mobile Robot With Adjustable Wheel Extensions Anthony J. Clark

IEEE Symposium Series on Computational Intelligence (RiiSS 2017), Honolulu, Hawaii, USA. DOI: 10.1109/SSCI.2017.8280979

Jul 2017 Effect of Animat Complexity on the Evolution of Hierarchical Control Jared M. Moore, Anthony J. Clark, and Philip K. McKinley Genetic and Evolutionary Computation Conference (GECCO 2017), Berlin, Germany. DOI: 10.1145/3071178.3071246

# Dec 2016 An Evolutionary Approach to Discovering Execution Mode Boundaries for Adaptive Controllers

Anthony J. Clark, Byron DeVries, Jared M. Moore, Betty H. C. Cheng, and Philip K. McKinley

IEEE Symposium Series on Computational Intelligence (SSCI 2016), Athens, Greece. DOI: 10.1109/SSCI.2016.7850178

# Nov 2015 Evolutionary Multiobjective Design of a Flexible Caudal Fin for Robotic Fish

Anthony J. Clark, Xiaobo Tan, and Philip K. McKinley Bioinspiration & Biomimetics. DOI: 10.1088/1748-3190/10/6/065006

# Jul 2015 Enhancing a Model-Free Adaptive Controller Through Evolutionary Computation

Anthony J. Clark, Philip K. McKinley, and Xiaobo Tan Genetic and Evolutionary Computation Conference (GECCO 2015), Madrid, Spain. DOI: 10.1145/2739480.2754762

# Dec 2014 Balancing Performance and Efficiency in a Robotic Fish With Evolutionary Multiobjective Optimization

Anthony J. Clark, Jianxun Wang, Xiaobo Tan, and Philip K. McKinley IEEE International Conference on Evolvable Systems (ICES 2014), Orlando, Florida, USA. DOI: 10.1109/ICES.2014.7008744

# $_{ m Jul~2014}$ On-Board Evolution of a Model-Free Adaptive Controller for a Robotic Fish

Anthony J. Clark, Philip K. McKinley, and Xiaobo Tan Evolution of Physical Systems Workshop, Held in Conjunction With the International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2014), New York City, New York, USA.

# Jul 2014 **Evolutionary Robotics on the Web With WebGL and JavaScript**Jared M. Moore, **Anthony J. Clark**, and Philip K. McKinley International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2014), New York City, New York, USA.

# $_{ m Jul~2014}$ Hold the Spot: Evolution of Generalized Station Keeping for an Aquatic Robot

Jared M. Moore and Anthony J. CLARK International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2014), New York City, New York, USA. DOI: 10.7551/978-0-262-32621-6-ch033

# Sep 2013 **Just Keep Swimming: Accounting for Uncertainty in Self-Modeling Aquatic Robots**

Matthew J. Rose, Anthony J. Clark, Jared M. Moore, and Philip K. McKinley International Workshop on Evolutionary and Reinforcement Learning for Autonomous Robot Systems (ERLARS 2013), Taormina, Italy. Best Paper Award

# Jul 2013 **Evolutionary Optimization of Robotic Fish Control and Morphology Anthony J. Clark and Philip K. McKinley**

Genetic and Evolutionary Computation Conference (GECCO 2013), Amsterdam, The Netherlands. DOI: 10.1145/2464576.2464593

#### **Evolution of Station Keeping as a Response to Flows in an Aquatic** Jul 2013 Robot

Jared M. Moore, Anthony J. Clark, and Philip K. McKinley

Genetic and Evolutionary Computation Conference (GECCO 2013), Amsterdam,

The Netherlands. DOI: 10.1145/2463372.2463402

#### **Evolutionary Design and Experimental Validation of a Flexible Caudal** Jul 2012 Fin for Robotic Fish

Anthony J. Clark, Jared M. Moore, Jianxun Wang, Xiaobo Tan, and Philip K. McKinlev

International Conference on the Synthesis and Simulation of Living Systems (ALIFE 2013), East Lansing, Michigan, USA. Best Paper Award

DOI: 10.7551/978-0-262-31050-5-ch043

# **University Service**

Pomona Scholars of Math (PSM) Advisor Jul 2021 to May

Mentor and advise first year students. 2022

**Fulbright Advisor** Jul 2021 to May

Advise students applying for Fulbright Awards. 2022

**Robotics Club Advisor** Nov 2017 to May

Given strong student demand, I (and one of our EE faculty) initiated Missouri State 2020

University's first robotics club.

CSC Representative, CNAS College Council (elected) Aug 2017 to May

Act upon curricular matters that are referred to it by departments within the 2020 college. The College Council approves departmental proposals, rejects and returns

proposals to the originating department, or amends and approves proposals.

**CSC Representative, CNAS Student Recruitment Committee** Aug 2016 to May

Attend recruitment events on the behalf of the college, and make recommendations 2020

to the dean regarding recruitment procedures.

**STEMentors Program Advisor** Apr 2018 to May

Advise the new outreach program, which is directed at providing mentoring for local 2019

lower-income schools.

**CSC Representative, CNAS Diversity Committee** Aug 2016 to Aug

Represent my department at the college level diversity committee. A primary goal 2019 for the members of this committee is to improve the retention of students that are considered at risk for either dropping out or transferring. We improve retention

through a variety of activities: poster sessions, scholarships, and picnics.

**ACM Chapter Advisor** Aug 2017 to May

Coordinate ACM study chapter activities, include: scheduling speakers, organizing 2019 off-campus activities (e.g., competitions), and recruit volunteers to help at

departmental events.

**Proactive Advisor** Sep 2018 Attend special training sessions on proactive advising techniques so that I can better

advise first generation computer science undergraduates. I currently advise ~75 CS

students.

Aug 2014 to May Coordinator, Computer Science and Engineering Graduate Association (elected)

Coordinated monthly meetings for graduate students in the Department of

Computer Science and Engineering, facilitated communication of Department news

and policies, and organized graduate student service opportunities.

Aug 2014 to May
2015

Graduate Representative, Computer Science and Engineering Graduate
Studies and Research Committee (elected)

Act as a voting member of the GSRC, which establishes academic standards,

coordinates graduate course offerings, determines admission standards and policies

for financial awards, and evaluates Ph.D. qualifier examinations.

Aug 2013 to May Graduate Representative, Computer Science and Engineering Departmental Meetings (elected)

Act as a voting member at CSE department meetings.

Aug 2007 to May Officer, Eta Kappa Nu, Electrical and Computer Engineering at Kansas

State University (elected)

# **Professional Activities**

#### **Reviewer for Journals**

**Applied Sciences** 

Elsevier Robotics and Autonomous Systems

IEEE Transactions on Systems, Man and Cybernetics: Systems

**IEEE Transactions on Robotics** 

Sage Adaptive Behavior

Sage International Journal of Advanced Robotic Systems

# **Professional Society Memberships**

IEEE and ACM

#### **NSF Panelist**

Smart and Autonomous Systems National Robotics Initiative IIS Robust Intelligence

*IEEE Task Force on Evolutionary Developmental Systems and Robotics* 

Apr 2021 Reviewer

EvoApps, International Conference on the Applications of Evolutionary

Computation Seville, Spain

Dec 2021 Reviewer

IEEE Symposium Series on Computational Intelligence

Orlando, Florida, USA

Dec 2020 Reviewer

IEEE Symposium Series on Computational Intelligence

Canberra, Australia

# **Apr 2020 Program Committee Member**

EvoApps, International Conference on the Applications of Evolutionary Computation Seville, Spain

# **Apr 2018 Program Committee Member**

EvoROBOT, European Conference on the Applications of Evolutionary Computation Parma, Italy

## **Sep 2017 Abstract and Poster**

IEEE/RSJ International Conference on Intelligent Robots and Systems Evo-ROS: Integrating Evolutionary Robotics and ROS Moore, Jared M., Clark, Anthony J., Simon, Glen, McKinley, Philip K. In 2017 IEEE/RSJ International Conference on Intelligent Robots and Systems. Vancouver, BC, Canada, September, 2017

# Jul 2017 Workshop Organizer, SimER: Simulation in Evolutionary Robotics Workshop

Genetic and Evolutionary Computation Conference Berlin, Germany

Responsibilities: Co-organize a workshop that brought together experts from around the world to discuss the topic of simulation; specifically how we can improve the current state of simulation in ER.

#### Dec 2014 Reviewer

IEEE Symposium Series on Computational Intelligence Orlando, Florida, USA

## Sep 2014 Reviewer

IEEE International Conference on Self-Adaptive and Self-Organizing Systems London, UK

# **Sep 2013** Invited Conference Talk: Evolving Aquatic Robots

The Twelfth European Conference on Artificial Life (ECAL), International Evolution of Physical Systems Workshop (EPS)
Taormina, Italy, September 2013

# Sep 2013 Reviewer

IEEE International Conference on Self-Adaptive and Self-Organizing Systems Philadelphia, Pennsylvania, USA

# Advising, Mentoring, and Outreach

# Nov 2017 to Jan First Lego League Team Mentor and Competition Judge

FIRST

2020

Responsibilities: Mentor one FLL team and judge at a regional competition.

# **Aug 2016 to May Advising Undergraduate and Graduate Researchers**

Missouri State University

Responsibilities: Coordinate and advise from three to six undergraduate and graduate students from different departments every semester.

## **Jun 2019** Week-long Summer Coding Camp

Discover Center and Missouri State University

Responsibilities: Organized and taught a week-long summer coding camp for middle school students.

# Jul 2015 Instructor, Introduction to Evolutionary Robotics

Introduction to Robotics Engineering Program, Michigan State University Responsibilities: Presented my research and an explanation of evolutionary robotics to 22 high school students. I introduced a web-based evolutionary robotics simulation platform (BoxCar2D) to the students and in a hands-on laboratory session helped them answer several questions regarding the evolutionary robotics process.

#### Mar to Jul 2015

## Mentor, Visiting Scholar Program

Department of Computer Science and Engineering, Michigan State University Responsibilities: Co-mentored Mr. René Draschwandtner, a visiting Master's student from the University of Applied Sciences in Austria. I worked with Mr. Draschwandtner, Dr. Jared Moore, and Dr. Philip McKinley to study locomotion and grasping behaviors for a snake-like robot using methods from evolutionary robotics.

# **Sep 2014 Presenter, 3D Printing Showcase**

Michigan State University Library

Responsibilities: Presented 3D printing technologies and my lab's research as part of outreach directed at undergraduates and the general public.

# Aug 2014 Co-Organizer of Sandbox Session, Evolution-In-Action Software and the Web

NSF BEACON Center

Responsibilities: Organized an open discussion regarding the application of state-of-the-art web technologies to evolutionary research and outreach projects.

# Jul 2014 Instructor, BEACON High School Summer Residential Program

W.K. Kellogg Biological Station, Michigan State University

Responsibilities: Presented an overview of evolutionary computation to a group of four high school students interested in STEM fields, and then facilitated their work as they conducted, wrote about, and presented results from their own evolutionary study in a day-long course.

# Jul 2014 Mentor, NSF Research Experience for Teachers Summer Program College of Engineering, Michigan State University

Responsibilities: Mentored a local high school engineering instructor, Charles Payson. Over the course of his second summer in the program, Mr. Payson designed, implemented, and presented a web application used to teach evolutionary robotics concepts to K-12 students and the general public. I taught Mr. Payson webprogramming skills as well as aided him in developing a curriculum for high school students.

# Jul 2014 Instructor, Introduction to Robotics Engineering

College of Engineering High School Summer Program, Michigan State University Responsibilities: Introduced evolutionary robotics to approximately 20 high school students in a tutorial style. The tutorial was based on an interactive web-based simulation environment developed by myself and Jared M. Moore. Students conducted evolutionary experiments in which they evolved robots in simulation.

# **Feb 2014 Graduate Student Evaluator**

*Undergraduate Research and Arts Forum, Michigan State University*Responsibilities: Provided feedback to undergraduates presenting their research, and scored poster presentations for a competition.

May to Aug 2013

Mentor, NSF Research Experience for Teachers Summer Program

College of Engineering, Michigan State University

Responsibilities: Mentored a local high school engineering instructor, Charles Payson. During a six-week program, I aided Mr. Payson in learning C++ programming, evolutionary algorithm development, and creating dynamic simulations. At the end of the program, I assisted Mr. Payson in translating his research into a robotics lesson plan using the VEX robotics platform.

May 2011 to Aug

Mentor, NSF Research Experience for Teachers Summer Program

College of Engineering, Michigan State University

Responsibilities: Mentored a local elementary school teacher, Adam Ford, who specializes in computers and robotics. Mr. Ford developed the Biolume environment, which demonstrates evolution 'in-action' using using simple robots. The Biolume project is an outreach exhibit aimed at demonstrating evolutionary principles to the general public.

**Funding and Grant Activity** 

I have contributed to writing, editing, and producing preliminary results for the following grants.

Aug 2019 Missouri Space Grant Program

Title: Lunar geologic compass for geologic mapping and surveying

Award: Student Support

Details: NVIDIA awarded a powerful GPU to be used for deep learning research.

PI: Matt McKay and Anthony J. Clark

May 2018 Missouri State University Summer Faculty Fellowship

Award: \$6,000

Details: Funds were awarded to work on research during the summer term.

PI: Anthony J. Clark

Jul 2018 NVIDIA GPU Grant Program

Award: Quadro P6000

Details: NVIDIA awarded a powerful GPU to be used for deep learning research.

PI: Anthony J. Clark

**Nov 2016** Missouri State University Major Equipment Grant

Amount: \$24,000

Details: Funds were utilized to purchase a 3D printer and a CNC mill that will be used by faculty and students in the Departments of Computer Science and

Engineering.

PI: Anthony J. Clark

Amount: \$168,231

Sponsor: NSF BEACON Center for the Study of Evolution in Action

PI: T. Soule (U. Idaho), Co-PIs: R. Heckendorn (U. Idaho), P. McKinley (MSU), J.

Zhan (NCA&T), S. Harrison (NCA&T)

Aug 2011 to May II-EN: Evolution Park: An Evolutionary Robotics Habitat for the Study of Crawling, Swimming and Flying Creatures

Amount: \$305,000

Sponsor: NSF, Division Of Computer and Network Systems

PI: P. McKinley, Co-PIs: X. Tan, J. Boughman

Aug 2012 to May

Understanding and Synthesizing Collective Behavior with Mixed Robotic and Live Fish Schools

Amount: \$169,923

Sponsor: NSF BEACON Center for the Study of Evolution in Action

PI: X. Tan, Co-PIs: P. McKinley, J. Boughman

Aug 2011 to May

Exploiting Robot-Fish Interactions and Evolutionary Computing to Understand and Synthesize Complex Collective Behavior

Amount: \$110,642

Sponsor: NSF BEACON Center for the Study of Evolution in Action

PÎ: X. Tan, Co-PIs: P. McKinley, J. Boughman

# **Software Contributions**

Review, A Visualization Player

Description: Review is a web-based platform for sharing dynamic visualizations. Code, Description

## **Evolve-a-Robot, An Online Evolutionary Robotics Environment**

Description: Evolve-a-Robot is an interactive evolutionary robotics simulation. The project has two goals. The first is to expose K-12 students to evolution and evolutionary computation using an engaging and fun platform. Evolve-a-Robot does this by visualizing the evolution of robotic cars with an easy-to-use interface. And second, to expose enough of the adjustable parameters (i.e. genetic operators, and evolutionary configuration) to make the simulation useful for teaching evolutionary algorithms to undergraduate students. Code, Description

## Developer, Biolume: Evolution in Action Art Exhibit

URL: http://adamwbrown.net/biolume-header1-jpg/

Description: The Biolume art exhibit is meant to captivate and inform the general public. The installation will comprise approximately 150 culptural robots that 'evolve' to better interact with patrons. Through interaction with the public, Biolume robots gain energy and are preferentially selected for reproduction to 'replace' less fit neighbors.