

313-622-8614 anthony.a.s.martin@gmail.com Portfolio LinkedIn Github Detroit, Mi

SKILLS: JavaScript, Python, Solidity, Ruby, React, React-Native, Redux, Flask, Express.js, Node.js, PostgreSQL, SQL,Amazon Connect, Amazon Lex, Amazon Lambda, AWS, HTML, CSS, Git, Heroku, Docker, AutoCad, Google Ads App Certified, Google Play Store Listing Certified, Hubspot SEO Certified

IT & GENERAL BUSINESS CORE COMPETENCIES: Requirements Elicitation, Data Research/ Analysis, Testing/Diagnostics, Troubleshooting, Project Management, System Integration, Client Centric focus, Vendor Management, SaaS implementations

TECHNICAL EXPERIENCE & PROJECTS:

Yome *Python, Flask, Redux, ReactJS, Docker, Heroku, PostgreSQL* An invoicing and client management application.

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- Utilized Redux to store invoice / client data to create an intuitive UI / UX by displaying on easy-to-read dashboards.
- Incorporated Bcrypt library into user authentication to provide increased privacy and security of client information.
- Implemented Docker to deploy and increase later easability, scalability of collaboration

 $\textbf{GrammyGram} \quad \textit{Python, Flask, Redux, ReactJS, Docker, PostgreSQL}$

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An Instagram clone with the theme of Grammy winning artists.

- Implemented Agile Software and Project Management operating as the Scrum Lead with a team of 4 software developers, that delivered 100% more features than initial projections.
- Actualized database models and tables with Flask-SQLAlchemy with associations, allowing decreased API requests.
- Utilized Redux and a Python function to manage data from the database to create an user follow suggestions feature.

Good Games Javascript, Express.js, Pugjs, Css, PostgreSQL

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A social game cataloging website that allows users to find game information inspired by GoodReads.

- Composed a JavaScript randomization algorithm that interacts with the application's database through Sequelize querying to help users discover new games.
- Collaborated using git workflow in a 4 member remote team of engineers to deliver an application product in a 5 day sprint.
- Constructed a search bar feature using a JavaScript algorithm to increase the UI by allowing dynamic navigation to individual game's pages.

ADDITIONAL EXPERIENCE:

Product Production Manager / Project Manager / CAD Designer -R.J. Staab Stone Company

Jan 2020 - Oct 2020

- Built an inventory tracking, quality assurance, and production tracking tool that cut down product wastage by 60% to provide for decreased operating costs and 20% decreased production times.
- Designed using AutoCAD software, as well as managed the fabrication and installation of a new product line.

Project Engineer / Estimator - *Gayanga Co.*

Nov 2016 - Jan 2018

- Created project proposal responses to bid and win governmental contracts that provided for over 600 thousand dollars in company revenue in the first year of business.
- Collaborated with software developers as a product tester for software designed for reporting to Federal, State and Local regulatory agencies.
- Utilizing project management and team workflow applications managed a 4 person office staff and a 10 member field operations team to deliver timely project completion.

EDUCATION:

AppAcademy - Full Stack Software Engineering

2021

• Intensive 1000 + hr Full Stack Web Application Development Program. Relevant Coursework: Object oriented programming (OOP), Test driven development (TDD), Computer Science Principles

Eastern Michigan University - Product Design and Development

Design, model, materials study, and prototyping, Engineer Intellectual Property

2013