

# Anthony Viet Quoc Nguyen

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## OBJECTIVE

Driven and innovative software developer with experience in full-stack web development. Passionate about solving complex problems, leveraging modern frameworks, and collaborating in diverse teams to deliver scalable, user-focused solutions.

## EDUCATION

### Western Governors University

Bachelor of Science – *Computer Science*

July 2024

### University of Houston

Bachelor of Science – *Kinesiology*

May 2019

## EXPERIENCE

### Freelance Developer/ Site Maintainer – *National Grid X*

March 2025 - Current

- Designed responsive web-site using **React** and **Next.js**, translating client designs into scalable and branded UI components.
- Maintain the site post launch, implementing content changes, fixing front-end bugs, and optimizing for performance.
- Managed **end to end deployment**, including domain setup, DNS configuration, and hosting ensuring site reliability.
- Participated in regular check-ins with clients to refine feature requirements and deliver timely updates based on feedback.

### Software Developer Intern – *Aesyn*

April 2024 - Jan 2025

- Developed **analytics dashboard**, integrating social media APIs to pull user metrics and empower business decision making.
- Transformed wireframes and data into intuitive, responsive interfaces and visualizations using **Tailwind CSS**, and **Recharts**.
- Collaborated within cross functional teams using **Git** and **Jira**, ensuring timely conflict resolution, and project management.
- Resolved critical bugs and performance bottlenecks across the **MERN** stack, enhancing the platform's stability and usability.

## PROJECTS

### Susan-AI – *TypeScript, React, Appwrite*

February 2025

- Built and **deployed AI-powered chatbot** utilizing Google's Gemini API, enabling intelligent conversations.
- Integrated **Appwrite** database to store user profiles and message history, ensuring persistent and retrievable chat interactions.
- Implemented **authentication** for secure user login, **session management**, and **role-based access control**.
- Engineered a context-aware chat system with an array-based memory, allowing seamless multi-turn conversations.

### Produce Image Recognition App – *Python, TensorFlow, Sci-kitLearn*

October – November 2024

- Developed a computer vision app using **Python** and **TensorFlow** to **classify** produce images with **89% accuracy**.
- Built a **convolutional neural network** trained on labeled datasets with image processing and data augmentation.
- Designed a user interface for real time image uploads, instant produce classification, and confidence reports.
- Optimized the system's predictive accuracy through iterative training, ensuring robust reliability across diverse inputs.

### E-commerce Inventory Management Site – *TypeScript, React, PostgreSQL*

September 2024

- Designed a case study dashboard enabling real-time **inventory tracking**, updates, and **report generation** for store owners.
- Built a reporting feature providing insights into inventory levels and product performance, supporting data-driven decisions.
- Implemented dynamic SKU management of product variants, ensuring a flexible and scalable inventory catalog.
- Built an audit log system to track all inventory adjustments, leveraging database triggers for automatic data logging.

### Fake News Detection App – *Python, Sci-KitLearn*

April – June 2024

- Developed a **machine learning application** to determine if a news article was real or fake news with an **accuracy of 87%**.
- Utilized **natural language processing**, **vectorization**, **feature engineering**, and pattern analysis to train a **LLM**.
- Planned project from start to finish using agile, including proposals, cost breakdown, documentation, and training manual.
- Created visualization and graphs to analyze data and model performance utilizing **Matplotlib** and **Seaborn**.

### Pathfinding Algorithm Visualizer – *Java*

October 2023

- Constructed a **maze solving application** that uses **pathfinding algorithms** to determine the shortest route between nodes.
- Implemented recursive maze generation as well as a GUI for users to create and solve mazes interactively.
- Implemented **multi-threading** to visualize the algorithms in real-time, and the decision-making process.
- Gained experience implementing algorithms, and data structures as well as modular design concepts for future scalability.

## SKILLS & QUALIFICATIONS

**Computer:** JavaScript, HTML, CSS, Typescript, Java, Python, Git, MySQL, Linux, Bash, Microsoft Office, Visual Studio Code

**Certificates:** LPI Linux Essentials

**Languages:** English, Vietnamese

**Work Eligibility:** Eligible to work in the U.S without sponsorship/restrictions