# **Task 1. Lychrel Threads**

#### Available marks: 12

Consider this iteration sequence obtained from a starting natural number  $p_0$ :

$$p_{i+1} = p_i + \text{reverse } (p_i)$$

where

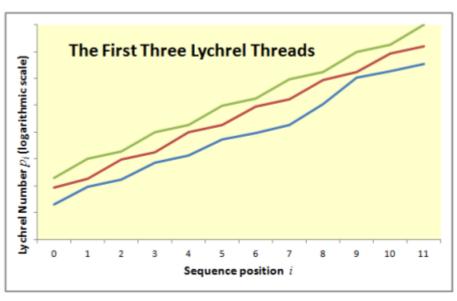
reverse (n) is the number formed by reversing the decimal digits of n.

For most numbers after a few iterations  $p_i$  becomes a palindrome, that is, reads the same forward and backward when expressed in decimal notation. For example, the sequence starting with 69 goes like this:

It stops after 4 iterations because 4884 is a palindrome.

However for some numbers the iteration sequence is thought to be infinite, that is, never produces a palindrome, though whether this is true remains a conjecture. Such values are called *Lychrel numbers*, a term coined by Wade VanLandingham as an approximate anagram of his girlfriend's name. For the purposes of this task, a Lychrel number is defined as one that has not produced a palindrome after 25 iterations.

Every element in the iteration sequence of a Lychrel number is also a Lychrel number. A Lychrel thread is any iteration sequence that starts with the smallest possible value, called the seed. A seed can never occur in any other sequence besides its own. Although there are a couple of dozen Lychrel numbers less than 2000, there are only three Lychrel threads.



#### The Task

Write a program that can display the first 12 elements of the three Lychrel threads that start with a Lychrel number less than 2000. You will probably need to use high-precision arithmetic to discriminate between Lychrels and non-Lychrels, as 25 iterations will produce numbers with up to 48 bits. Double-precision floating point arithmetic is sufficient.

### **Assessment**

There is no test data for this task. When you believe you have completed it show the judges your output.

## **Marking Scheme**

11 marks for showing the three threads, and one mark for guessing VanLandingham's girlfriend's name (write it down so other teams don't hear).

Reference: Lychrel number (Wikipedia), and p196.org.