Anthony Toribio

Irvine, CA • (626) 541-7536 • anthonytoribio01@gmail.com

Education:

University of California, Irvine
B.S. in Computer Science, expected: December 2023
GPA: 3.81 (3x Dean's Honor List)

Skills:

Coding:
> *Proficient*: Python, HTML & CSS, C++
> *Basic:* Kotlin, R

Languages: English and Spanish
Soft Skills: Effective, attentive, team player, quick learner, reliable

Experience/Projects:

Coding Minds Programming Tutor: *June 2021 - Current*
- Taught K-12 students Python and web development techniques using HTML and CSS.
- Created daily curriculum from scratch and effectively communicated to students and organization leaders, to create a fun and productive learning environment.
- Provided feedback and exercise questions, so students get out-of-class practice and gain more mastery by utilizing the concepts learned.

Youtube Fast Forward: *March 2022*
- Android app that allows the user to create, view, share and update Youtube playlists.
- App created using Kotlin and Android Studio
- Utilizes the Youtube Data API
- Github link: https://github.com/Youtube-Fast-Forward/YTFastForward

MLB Daily Home Runs Website: *October 2021*
- Dynamic website that showcases the total number of home runs hit in the MLB for the current date.
- Utilized Python, Flask web framework, HTML, CSS, and JavaScript
- Utilized APIs: Google Search API and Stats MLB API
- Github link: https://github.com/anthonytoribio/MLBHomeRuns

Snake Game Project: *July 2021*
- Recreation of the game Snake
- Utilized Python and the Pygame library to create the user interface.
- Github link: https://github.com/anthonytoribio/Snake-Game