

Notebook Contents

- Imports
- Data
 - Pitcher Overview
 - General Pitch Data
 - Pitch Usage
 - Pitch Usage by Batter Handedness
 - Velocity by Pitch Type
 - Pitch Velocity by Pitch Number
 - Pitcher Stuff
 - Spin Rate by Pitch Type
 - Spin Axis
 - Spin Efficiency
 - HB & VB Axis
 - HB & VB Due to Magnus Force
 - Release Position
 - Release Extension
 - Velocity & Spin Rate
 - Avg. Bauer Units by Pitch Type
 - Count Breakdown
 - Pitch Usage by Count
 - Heatmaps
 - Pitch Location by Pitch Type
 - Hard Hit Summary by Pitch Type
 - Slider Heatmaps
 - 4-Seam Heatmaps
 - Curveball Heatmaps
 - Changeup Heatmaps

Imports

In (1):

```
import math
import matplotlib.patches as mpatches
from matplotlib.patches import Rectangle
from matplotlib.ticker import PercentFormatter

import warnings
warnings.filterwarnings('ignore')
```

Data

In (2):

```
doolittle = pd.read_csv('../data/sean-doolittle.csv')
doolittle.drop(columns = ['Unnamed: 0'], inplace = True)
doolittle.droplevel(subset = ['pitch_type'], inplace = True)

# Font Dictionary
font_dict = {
    "size": 14,
    "weight": 'bold',
    "verticalalignment": 'center_baseline',
    "horizontalalignment": 'center'
}

pd.set_option('max_columns', None)
print(doolittle.shape)
doolittle.head()
```

Out (2):

	pitch_type	game_date	release_speed	release_pos_x	release_pos_z	player_name	batter	pitcher	events	description	zone
0	FF	2021-07-27	94.7	2.07	5.79	Doolittle, Sean	619203	448281	out	hit_into_play	14

1	FF	2021-07-27	95.3	2.09	5.83	Doolittle, Sean	592178	448281	walk	ball	12
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In (3):

```
gen_data = doolittle[['pitch_type', 'release_speed', 'release_spin_rate',
                      'true_spin', 'spin_eff', 'phi', 'pfx_x', 'pfx_z', 'is_strike',
                      'is_strike', 'release_pos_x', 'release_pos_z', 'bauer_units']]
col_dict = {
    'release_speed': 'velo',
    'release_spin_rate': 'spin',
    'phi': 'spin_axis',
    'pfx_z': 'hb',
    'pfx_x': 'vb',
    'is_strike': 'strike',
    'release_pos_x': 'r_height',
    'release_pos_z': 'r_side'
}
gen_data.rename(columns = col_dict, inplace = True)
```

```
hit_labels = [1, 2, 3, 4, 5]
doolittle['hard_hit_summary'] = pd.qcut(doolittle['launch_speed'], [0, .5262, .617, .7283, .8278, 1],
                                       labels = hit_labels)
```

In (4):

```
# doolittle.pitch_type.value_counts(normalize=True)
doolittle.loc[doolittle['stand'] == 'R']
doolittle.loc[doolittle['stand'] == 'L']

# all hitters
ff = doolittle.loc[doolittle['pitch_type'] == 'FF']
cu = doolittle.loc[doolittle['pitch_type'] == 'CU']
sl = doolittle.loc[doolittle['pitch_type'] == 'SL']
fs = doolittle.loc[doolittle['pitch_type'] == 'FS']

# LH
r_ff = r_doolittle.loc[r_doolittle['pitch_type'] == 'FF']
r_cu = r_doolittle.loc[r_doolittle['pitch_type'] == 'CU']
r_sl = r_doolittle.loc[r_doolittle['pitch_type'] == 'SL']
r_fs = r_doolittle.loc[r_doolittle['pitch_type'] == 'FS']

# RH
l_ff = l_doolittle.loc[l_doolittle['pitch_type'] == 'FF']
l_cu = l_doolittle.loc[l_doolittle['pitch_type'] == 'CU']
l_sl = l_doolittle.loc[l_doolittle['pitch_type'] == 'SL']
l_fs = l_doolittle.loc[l_doolittle['pitch_type'] == 'FS']
order = ['FF', 'CU', 'SL', 'FS']

ff_tilt = ff['phi'].mean()
cu_tilt = cu['phi'].mean()
sl_tilt = sl['phi'].mean()
fs_tilt = fs['phi'].mean()
```

Pitcher Overview

General Pitch Data

In (5):

```
gen_data.groupby(['pitch_type'], sort = False).mean()
```

Out (5):

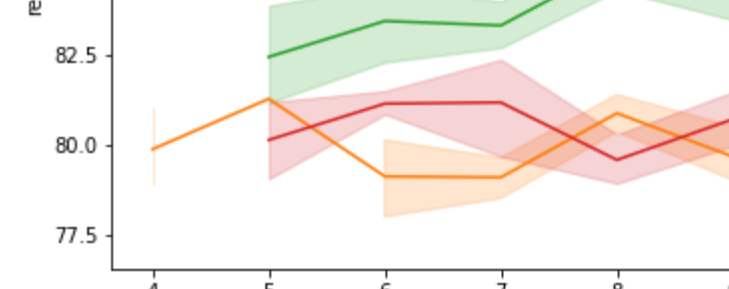
pitch_type	velo	spin	true_spin	spin_eff	spin_axis	hb	vb	strike	r_side	r_height	bauer
FF	93.082484	2260.75489	1836.341299	0.810455	165.846154	20.023248	-3.623077	0.703704	1.757863	6.082806	24.26
SL	84.180051	2260.042553	319.592723	0.143030	218.484848	5.956596	2.872340	0.574468	2.021915	6.078085	24.86
CU	79.728205	2405.307692	356.355789	0.149474	257.316789	0.967692	7.756923	0.651282	2.009462	5.903590	30.16
FS	80.420513	982.230769	666.579310	0.702414	149.968750	9.603077	-6.750769	0.461638	1.972821	5.942821	12.15

Pitch Usage

In (6):

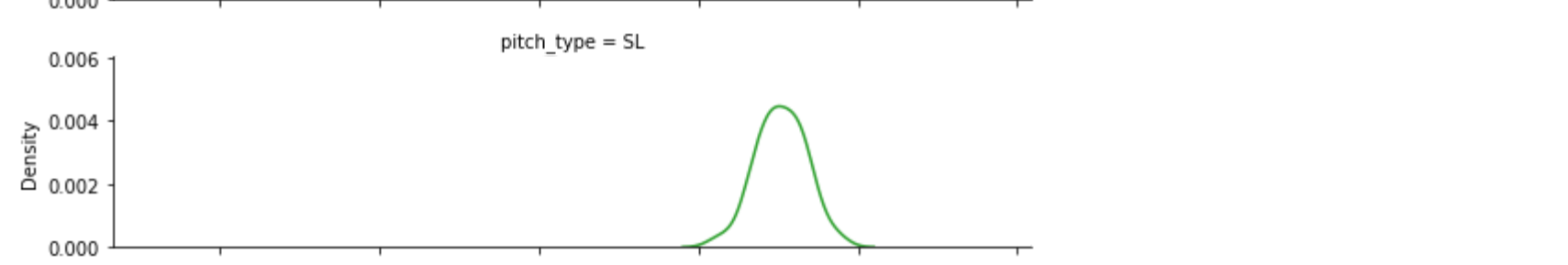
```
plt.figure(figsize = (8, 6))
dist = round(doolittle.pitch_type.value_counts(normalize = True), 2)
color = sns.color_palette('coolwarm_r')
plt.pie(dist, labels = order, colors = color, autopct = '%.0f%%')
plt.title('Distribution of Pitch Types - Sean Doolittle', fontdict = font_title, pad = 15);
```

Distribution of Pitch Types - Sean Doolittle



In (7):

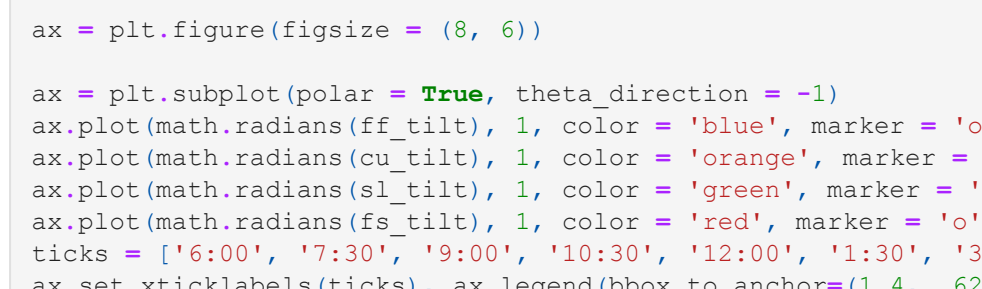
```
blue = '#002072'
fig, axs = plt.subplots(1, 2, figsize = (20, 6))
fig.suptitle('Pitch Usage by Batter Handedness', fontsize = 16, fontweight = 'bold')
sns.kdeplot(ax = axs[0], data = doolittle, x = 'release_speed', y = 'pitch_type', fill = True, hue = 'pitch_type',
            legend = False)
sns.kdeplot(ax = axs[1], data = doolittle, x = 'release_speed', y = 'pitch_type', fill = True, hue = 'pitch_type',
            legend = False)
axs[0].set_title('Distribution of Pitch Types - RHH', fontdict = font_title, pad = 15)
axs[1].set_title('Distribution of Pitch Types - LHH', fontdict = font_title, pad = 15);
```



In (8):

```
plt.figure(figsize = (8, 6))
ax = sns.kdeplot(data = doolittle, x = 'release_speed', shade = 'fill', hue = 'pitch_type',
                hue_order = order, palette = 'tab10')
sns.move_legend(ax, 'upper left')
plt.title('Distribution of Velocity by Pitch Type - Sean Doolittle', fontdict = font_title, pad = 12);
```

Distribution of Velocity by Pitch Type - Sean Doolittle

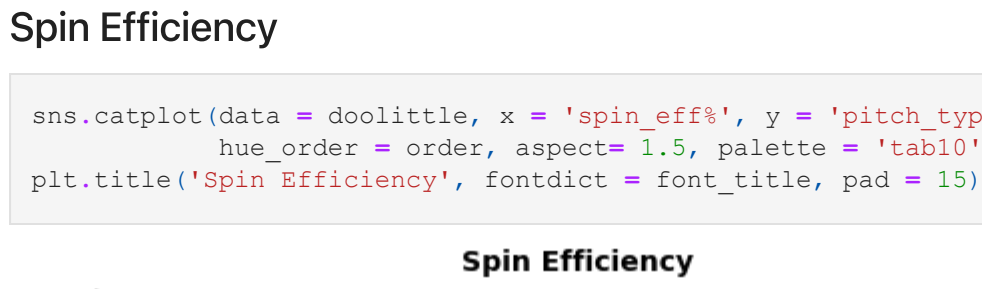


Pitch Velocity by Pitch Number

In (9):

```
plt.figure(figsize = (8, 6))
sns.lineplot(data = doolittle, x = 'inning', y = 'release_speed', hue = 'pitch_type',
             hue_order = order, palette = 'tab10')
plt.title('Pitch Velocity by Pitch Number', fontdict = font_title, pad = 15);
```

Pitch Velocity by Pitch Number

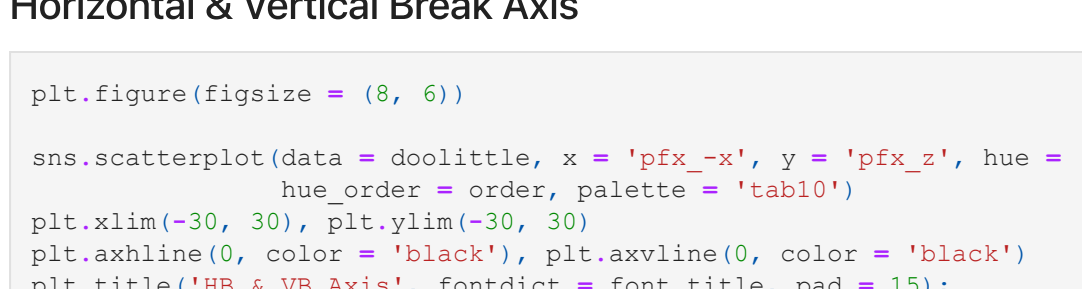


Pitcher Stuff

Spin Rate by Pitch Type

In (10):

```
g = sns.FacetGrid(doolittle, row = 'pitch_type', hue = 'pitch_type', hue_order = order, palette = 'tab10',
                  height = 4)
g.map(sns.kdeplot, 'release_spin_rate', palette = 'tab10');
```

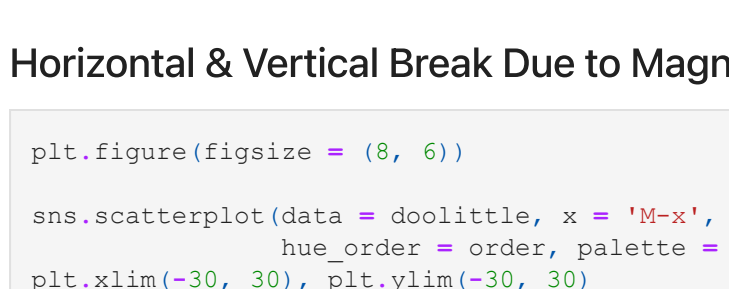


Spin Axis

In (11):

```
ax = plt.figure(figsize = (8, 6))
ax = plt.subplot(polar = True, theta_direction = 'l')
ax.plot(math.radians(ff_tilt), 1, color = 'blue', marker = 'o', label = '4-Seam')
ax.plot(math.radians(cu_tilt), 1, color = 'orange', marker = 'o', label = 'Curveball')
ax.plot(math.radians(sl_tilt), 1, color = 'green', marker = 'o', label = 'Slider')
ax.plot(math.radians(fs_tilt), 1, color = 'red', marker = 'o', label = 'Split-Finger')
ax.set_title('Spin Axis', fontdict = font_title, pad = 15);
```

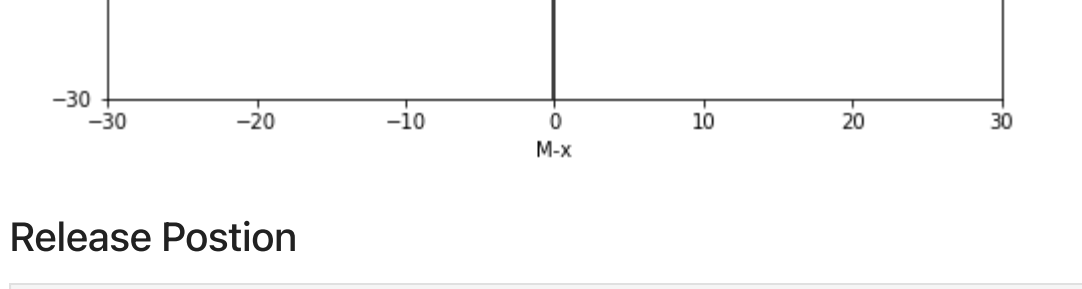
Spin Axis



In (12):

```
sns.violinplot(data = doolittle, x = 'spin_eff', y = 'pitch_type', kind = 'violin', hue = 'pitch_type',
               palette = 'tab10', fontdict = font_title, pad = 15);
```

Spin Efficiency

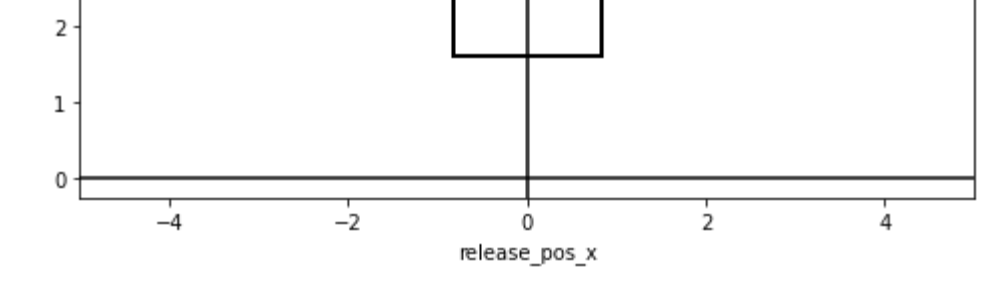


Horizontal & Vertical Break Axis

In (13):

```
plt.figure(figsize = (8, 6))
sns.scatterplot(data = doolittle, x = 'pfx_x', y = 'pfx_z', hue = 'pitch_type',
                hue_order = order, palette = 'tab10')
plt.xlim(-30, 30), plt.ylim(-30, 30)
plt.axhline(0, color = 'black'), plt.axvline(0, color = 'black')
plt.title('HB & VB Axis', fontdict = font_title, pad = 15);
```

HB & VB Axis

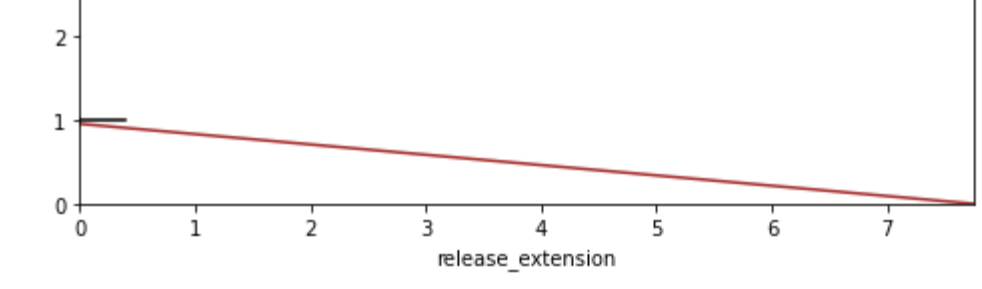


Horizontal & Vertical Break Due to Magnus Force Axis

In (14):

```
plt.figure(figsize = (8, 6))
sns.scatterplot(data = doolittle, x = 'Mx', y = 'Mz', hue = 'pitch_type',
                hue_order = order, palette = 'tab10')
plt.xlim(-30, 30), plt.ylim(-30, 30)
plt.axhline(0, color = 'black'), plt.axvline(0, color = 'black')
plt.title('HB & VB from Magnus Force Axis', fontdict = font_title, pad = 15);
```

HB & VB from Magnus Force Axis

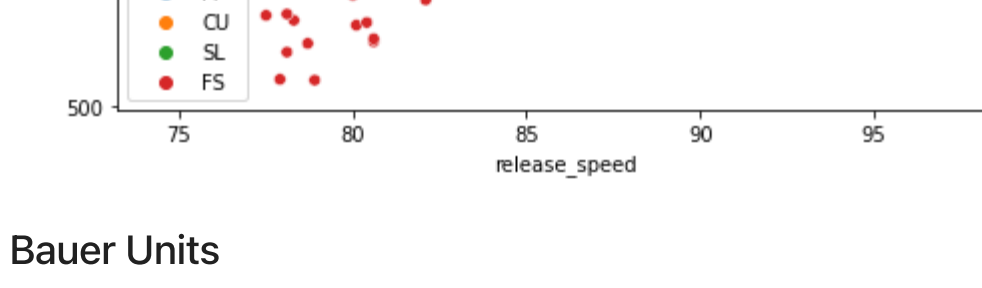


Release Postion

In (15):

```
plt.figure(figsize = (8, 6))
sns.scatterplot(data = doolittle, x = 'release_pos_x', y = 'release_pos_z', hue = 'pitch_type',
                hue_order = order, palette = 'tab10')
plt.xlim(-5, 5), plt.ylim(0.25, 8.25)
plt.axvline(0, color = 'black'), plt.axhline(0, color = 'black')
left, bottom, width, height = (-.83, 1.59, 1.66, 1.82)
rect = mpatches.Rectangle((left, bottom), width, height,
                           fill = False, color = 'black', linewidth = 2)
plt.gca().add_patch(rect)
plt.title('Release Position from Hitter Perspective', fontdict = font_title, pad = 15);
```

Release Position from Hitter Perspective

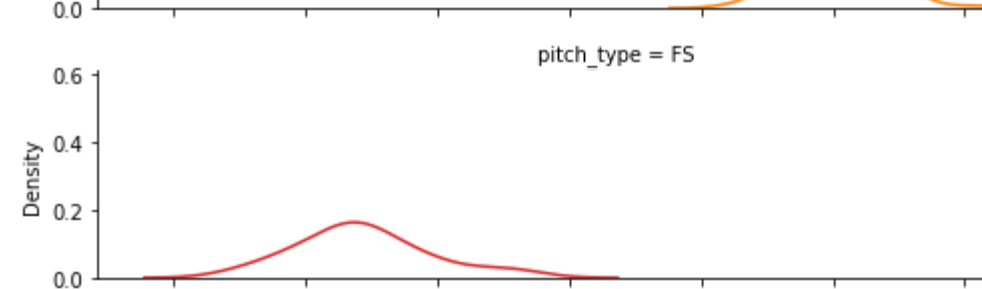


Release Extension (Side View)

In (16):

```
plt.figure(figsize = (8, 6))
sns.scatterplot(data = doolittle, x = 'release_extension', y = 'release_pos_z', hue = 'pitch_type',
                hue_order = order, palette = 'tab10')
plt.xlim(0, 7.75), plt.ylim(0, 7.75)
plt.axhline(0, color = 'black'), plt.axvline(1, color = 'black')
plt.legend(bbox = (-.83, 1.59, 1.66, 1.82))
plt.title('Release Extension (Side View)', fontdict = font_title, pad = 15);
```

Release Extension (Side View)



Velocity & Spin Rate

In (17):

```
plt.figure(figsize = (8, 6))
sns.scatterplot(data = doolittle, x = 'release_speed', y = 'release_spin_rate', hue = 'pitch_type',
                hue_order = order, palette = 'tab10')
plt.title('Speed vs Spin Rate - By Pitch Type', fontdict = font_title, pad = 15);
```

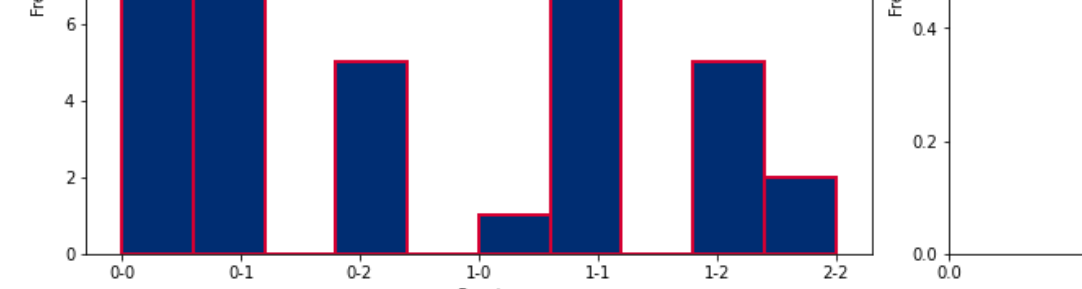
Speed vs Spin Rate - By Pitch Type



Bauer Units

In (18):

```
g = sns.FacetGrid(doolittle, row = 'pitch_type', hue = 'pitch_type', height = 2, aspect = 4, hue_order = order)
g.map(sns.kdeplot, 'bauer_units', palette = 'tab10');
```



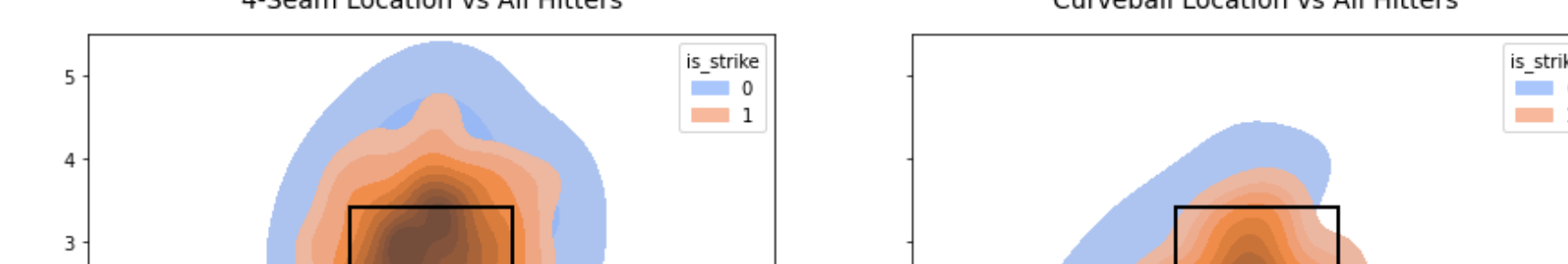
Count Breakdown

Pitch Usage by Count

In (19):

```
fig, axs = plt.subplots(2, 2, figsize = (15, 12), sharex = True, sharey = True)
fig.suptitle('Pitch Location by Pitch Type', fontsize = 16, fontweight = 'bold')
plt.axis(xmin = -3.5, xmax = 3.5, plt.axis(ymin = -1.5, ymax = 5.5))
sns.kdeplot(ax = axs[0][0], data = ff, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[0][0].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
sns.kdeplot(ax = axs[0][1], data = ff, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[0][1].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][0].set_title('Curveball Location vs All Hitters', fontsize = 14, pad = 15)
sns.kdeplot(ax = axs[1][0], data = cu, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[1][0].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][1].set_title('Slider Location vs All Hitters', fontsize = 14, pad = 15)
sns.kdeplot(ax = axs[1][1], data = sl, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[1][1].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][1].set_title('Split-Finger Location vs All Hitters', fontsize = 14, pad = 15);
```

Pitch Location by Pitch Type

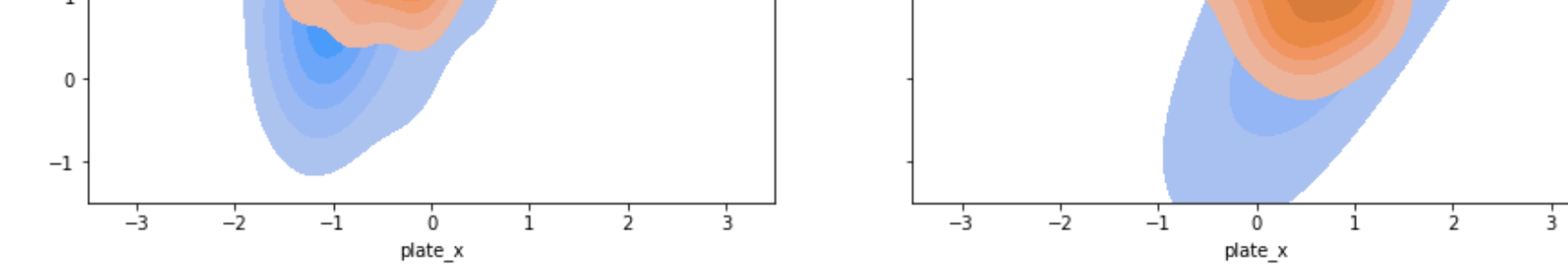


Hard Hit Summary by Pitch Type

In (21):

```
fig, axs = plt.subplots(2, 2, figsize = (15, 12), sharex = True, sharey = True)
fig.suptitle('Hard Hit Summary by Pitch Type', fontsize = 16, fontweight = 'bold')
plt.axis(xmin = -3.5, xmax = 3.5, plt.axis(ymin = -1.5, ymax = 5.5))
sns.kdeplot(ax = axs[0][0], data = ff, x = 'plate_x', y = 'plate_z', fill = True, hue = 'hard_hit_summary', palette = 'coolwarm')
axs[0][0].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
sns.kdeplot(ax = axs[0][1], data = ff, x = 'plate_x', y = 'plate_z', fill = True, hue = 'hard_hit_summary', palette = 'coolwarm')
axs[0][1].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][0].set_title('Curveball Hard Hit Summary vs All Hitters', fontsize = 14, pad = 15)
sns.kdeplot(ax = axs[1][0], data = cu, x = 'plate_x', y = 'plate_z', fill = True, hue = 'hard_hit_summary', palette = 'coolwarm')
axs[1][0].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][1].set_title('Slider Hard Hit Summary vs All Hitters', fontsize = 14, pad = 15)
sns.kdeplot(ax = axs[1][1], data = sl, x = 'plate_x', y = 'plate_z', fill = True, hue = 'hard_hit_summary', palette = 'coolwarm')
axs[1][1].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][1].set_title('Split-Finger Location vs All Hitters', fontsize = 14, pad = 15);
```

Hard Hit Summary by Pitch Type



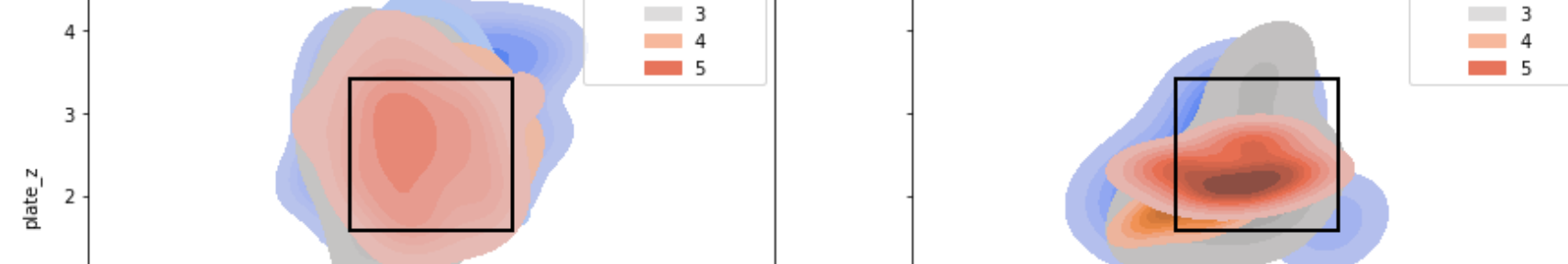
Heatmaps

4-Seam Heatmaps

In (22):

```
fig, axs = plt.subplots(2, 3, figsize = (20, 12), sharex = True, sharey = True)
fig.suptitle('4-Seam Heatmap', fontsize = 16, fontweight = 'bold')
plt.axis(xmin = -3.5, xmax = 3.5, plt.axis(ymin = -1.5, ymax = 5.5))
sns.kdeplot(ax = axs[0][0], data = ff, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[0][0].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
sns.kdeplot(ax = axs[0][1], data = ff, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[0][1].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][0].set_title('Curveball Location vs All Hitters', fontsize = 14, pad = 15)
sns.kdeplot(ax = axs[1][0], data = cu, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[1][0].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][1].set_title('Slider Location vs All Hitters', fontsize = 14, pad = 15)
sns.kdeplot(ax = axs[1][1], data = sl, x = 'plate_x', y = 'plate_z', fill = True, hue = 'is_strike', palette = 'coolwarm')
axs[1][1].add_patch(Rectangle((-83, 1.59), 1.66, 1.82, fill = False, color = 'black', linewidth = 2))
axs[1][1].set_title('Split-Finger Location vs All Hitters', fontsize = 14, pad = 15);
```

4-Seam Heatmap



4-Seam Heatmap



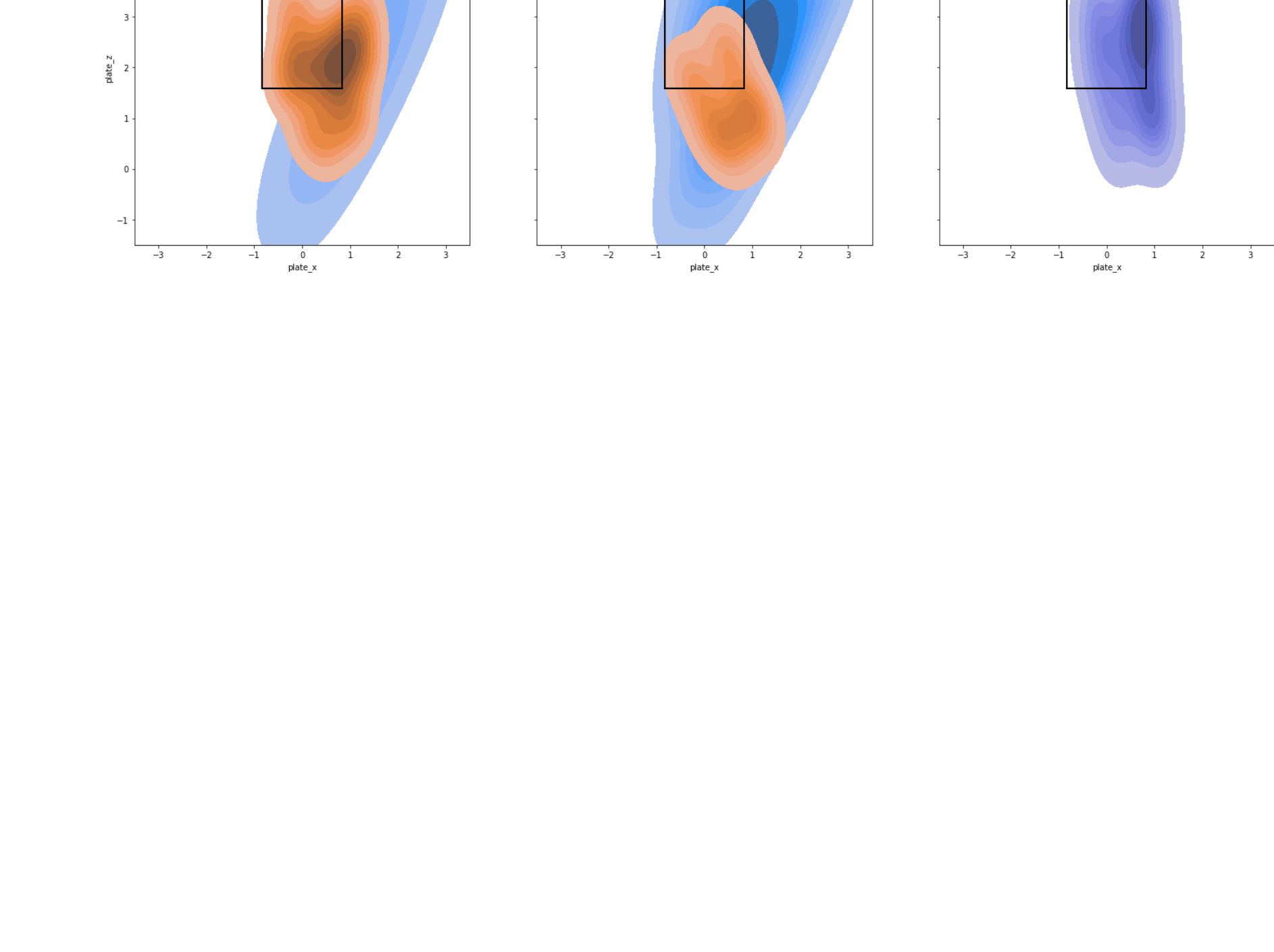
Curveball Heatmaps



Curveball Heatmap



Slider Heatmaps



Slider Heatmap



Split-Finger Heatmaps



Split-Finger Heatmap

