1   Data types

1. Boolean: `bool`,

2. Character: `char`,

3. Integer: `int`,

4. Floating point: `float`,

5. Double floating point: `double`,

6. Valueless: `void`,

7. Wide character: `wchar_t`.

2   Conditionals

```cpp
if (condition) {
        // commands;
} else {
        // commands;
}
```

Loops:

```cpp
for (initialization, test, action) {
        commands;
}

while (conditions) {
        commands;
}

do {
        commands;
} while (conditions);
```