

Ollie Edwards

JavaScript Specialist, Web Developer

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Profile

Versatile JavaScript specialist with complimentary skills in full stack web development.

With 7 years professional experience— 2 at senior level — in a multitude of web technologies, I am looking for a challenging position where I can work with modern technologies and frameworks to create quality HTML5 applications.

My background ranges from Flash game development, to back end web development with Java and Spring and of course, JavaScript webapps. In return for a position in an awesome development team, I can bring a multi disciplined skill set, an approachable demeanour and a focus on writing clean modular, testable and beautiful code.

Why JavaScript?

I've harboured a long standing interest in JavaScript stemming from my original training as an ActionScript developer.

As my career progressed I diversified into the Java / Spring space whilst also keeping my front end skills sharp. In recent years with the emergence of high quality JavaScript frameworks such as Backbone.js and Spine I've gravitated back toward JavaScript and I'm as enthusiastic as ever about the simple elegance and functional beauty it promises.

With CoffeeScript gaining traction, node.js continuing to blossom and the writing on the wall for multimedia Browser plugins, I couldn't be more excited about the future of the language and the opportunities it provides to create great webapps.

At a Glance

Development experience

- JavaScript expert
- Backbone.js
- Require.js
- HTML5
- CSS3 (with LESS/SASS)
- RESTful Java webapps, with a focus on Spring
- Hibernate
- Grails

Favourite tools

- Debian based linux desktop
- git
- Netbeans
- vim
- Jira
- Jenkins
- Jasmine.js
- Spock

Lessons from experience

- Agile is great, but remember the standup is supposed to be fast
- Use paper prototyping and wireframes to communicate ideas
- Write unit tests
- Commit constantly, use feature branches
- Keep the client in the loop

Experience

Senior Web Developer - **Codingcraft**

Codingcraft specialise in support and maintenance, as well as development for a range of clients including local government bodies, universities and a major international publishing house. As a senior member of a small company my role is incredibly varied and involves guiding customers all the way through the development process from quotation to specification to implementation to support.

August 2011 - present

Web Developer - **Edition**

Edition specialise in a primary education focused e-learning solutions. As the target audience are very young children it is paramount that simplicity and usability are prioritised. A key achievement in my time with the company was the design and implementation of an erlang (ejabberd) backed real time chat system with a JavaScript front end.

February 2009 - August 2011

Web and Flash Developer - **Bright AI**

At the time of my employment this was a young startup agency specialising in flash and mobile viral marketing games. My key responsibility was developing flash games for companies such as BSKyB and Walkers.

August 2008 - February 2009

Web Developer - **East Sussex Fire and Rescue**

A fantastic job to cut my teeth with at the start of my career, this position was characterised by intensive learning, primarily in the Java space, with plenty of mistakes along the way.

October 2006 - August 2008

Education

BSc Natural Science: Physics - **Open University**

The itch I just couldn't scratch, I'm now a little over halfway through my second degree. I chose physics because it's awesome, and I wanted something complementary to career without retreading the same ground. I've found a return to formal mathematical, scientific education has informed my work and made me more precise and efficient

May 2011 - present (Evenings and Weekends)

BA Media Theory and practice (First class) - **University of Sussex**

The start of my journey in professional digital media, I studied a wide range of practical tools, before specialising in flash development. My resulting final year project was a sprawling point and click adventure game produced entirely in flash for which I received first class honours.

September 2002 - May 2005

A levels - **Amersham and Wycombe College**

A levels in Communications (A), Film (A) and Theatre (B)

September 2000 - June 2002

GCSEs - **Sir Henry Floyd Grammar School**

9 A-C, including As in Science, Maths and English

September 1998 - June 2000