

## Problem Set 2 Solutions

### Problem 1.

See the attached sample solution by Jinghui.

Problem 1.2 may also be solved directly by a linear programming solver (e.g., `linprog` in matlab); see *prob1.m* by Changbin Li.

### Problem 2.

Grading criteria:

75% (60 out of 80 pts) based on whether the algorithms appear to have been implemented correctly (message passing, Bethe free energy calculation, etc.);

25% (20 out of 80) based on test cases; `sumprod` and `maxprod` are run on 5 MRFs structures for 10 tests, each worth 2 pts. The code *ps2\_tests.m* is used for automatically grading the tests.

It's worth noting that many people got the correct Bethe free energy with  $w=[0\ 0\ 0]$  (used in `sumprod` tests), but not with non-uniform weights; this likely means a bug in the calculation of the inner-product term ( $\sum \tau(x_c) \log \phi(x_c) \dots$ ) in the Bethe free energy (no points are deducted for this bug).

The 5 MRFs for the edge-coloring problem have the following graphs:

```
% trees
%1
% A--B
%2
%      D
%    / | \
%   A  B  C
%3
%      D
%    / | \
%   A  B  C-E
% loopys
%4
%      A
%    /  \
%   B--C
%5
%      A
%    / | \
%   B  |  C
%    \ | /
%      D
```

## Homework 2

### Jinghui Guo

#### Problem 1: MAP IP vs. LP

1. The weighted edge coloring problem

$$\begin{aligned} P(x) &= \frac{1}{Z} \prod_{(i,j) \in E} \psi_{ij}(x_i, x_j) \prod_{i \in V} 1_{\forall j, k \in N(i) x_{ij} \neq x_{ik}} \\ &= \frac{1}{Z} \prod_{(i,j) \in E} \exp(w_{x_{ij}}) \prod_{i \in V} 1_{\forall j, k \in N(i) x_{ij} \neq x_{ik}} \end{aligned}$$

Where Z is the normalizing constant

$$\begin{aligned} Z &= \sum_{x_{ij} \in \{1, \dots, k\}} \prod_{(i,j) \in E} \exp(w_{x_{ij}}) \prod_{i \in V} 1_{\forall j, k \in N(i) x_{ij} \neq x_{ik}} \\ \log P(x) &= -\log Z + \sum_{(i,j) \in E} w_{x_{ij}} \log e + \sum_{i \in V} \log 1_{\forall j, k \in N(i) x_{ij} \neq x_{ik}} \end{aligned}$$

We want to maximize the value of  $\log P(x)$ . The first part  $\log Z$  is a constant; the last part always stays 0 because all the valid assignments will evaluate to  $\log 1 = 0$ . So maximizing  $\log P(x)$  becomes the problem

$$\max \sum_{(i,j) \in E} w_{x_{ij}} \log e = \sum_{(i,j) \in E} x_{ij} \log e$$

Since we have  $2n$  nodes in a circle, the number of edges is  $2n$ . The MAP assignment in this case should be coloring all the  $2t - 1$  edges with  $k^{\text{th}}$  color while coloring all the  $2t$  edges with  $(k - 1)^{\text{th}}$  color, where  $t \in \{1, \dots, n\}$ .

2. MAP IP & LP

Suppose  $x_i \in E$  is the  $i^{\text{th}}$  edge in the graph  $G$ .  $x_i \cap x_j \in V$  is the vertex that link the edge  $x_i$  and  $x_j$ . The potential function will be for each edge  $x_i \in E$ ,  $\phi_i(x_i) = \exp(w_{x_i})$ . We still have  $w_{x_i} = x_i$ .

$$\max \sum_{x_i \in E} \sum_{x_i} \tau_i(x_i) w_{x_i} + \sum_{x_i \cap x_j \in V} \sum_{x_i, x_j} \tau_{ij}(x_i, x_j) \log 1_{x_i \neq x_j}$$

For the MAP IP problem, the constraints are

$$\begin{aligned} \sum_{x_i} \tau_i(x_i) &= 1 && \text{for all } x_i \in E \\ \sum_{x_j} \tau_{ij}(x_i, x_j) &= \tau_i(x_i) && \text{for all } x_i \cap x_j \in V \\ \tau_i(x_i) &\in \{0, 1\} && \text{for all } x_i \in E \\ \tau_{ij}(x_i, x_j) &\in \{0, 1\} && \text{for all } x_i \cap x_j \in V \end{aligned}$$

The first part  $\log Z$  is a constant; the last part always stays 0 since all the valid assignments will evaluate to  $\log 1 = 0$ . So, MAP IP problem becomes the problem

$$\max \sum_{x_i \in E} \sum_{x_i} \tau_i(x_i) w_{x_i} = \max \sum_{x_i \in E} \sum_{x_i} \tau_i(x_i) x_i$$

Plug in all the valid assignments: (1,2,3), (1,3,2), (2,1,3), (2,3,1), (3,2,1), (3,1,2) and we got the same results  $3 * 1 + 2 * 1 + 1 * 1 = 6$ .

For the MAP LP problem, the constraints are

$$\sum_{x_i} \tau_i(x_i) = 1$$

$$\sum_{x_j} \tau_{ij}(x_i, x_j) = \tau_i(x_i)$$

$$\tau_i(x_i) \in [0,1]$$

$$\tau_{ij}(x_i, x_j) \in [0,1]$$

*for all  $x_i \in E$*

*for all  $x_i \cap x_j \in V$*

*for all  $x_i \in E$*

*for all  $x_i \cap x_j \in V$*

Solve this linear programming, we get

$$\tau_i(x_i = 1) = 0$$

$$\tau_i(x_i = 2) = 1/2$$

$$\tau_i(x_i = 3) = 1/2$$

The max LP solution is  $(1 * 0 + 2 * 1/2 + 3 * 1/2) * 3 = 7.5$ .